

Мои любимые возможности в Kotlin

Субъективный взгляд на возможности языка Kotlin

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Idioms

[🔄 Edit page](#) Last modified: 23 June 2021

A collection of random and frequently used idioms in Kotlin. If you have a favorite idiom, contribute it by sending a pull request.

Create DTOs (POJOs/POCOs)

```
data class Customer(val name: String, val email: String)
```

provides a `Customer` class with the following functionality:

- getters (and setters in case of `var` s) for all properties
- `equals()`
- `hashCode()`
- `toString()`
- `copy()`
- `component1()`, `component2()`, ..., for all properties (see [Data classes](#))

Default values for function parameters

Idioms

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Comparison to Java

[Edit page](#) Last modified: 23 June 2021

Some Java issues addressed in Kotlin

Kotlin fixes a series of issues that Java suffers from:

- Null references are [controlled by the type system](#).
- [No raw types](#)
- Arrays in Kotlin are [invariant](#)
- Kotlin has proper [function types](#), as opposed to Java's SAM-conversions
- [Use-site variance](#) without wildcards
- Kotlin does not have checked [exceptions](#)

What Java has that Kotlin does not

- [Checked exceptions](#)
- [Primitive types](#) that are not classes. The byte-code uses primitives where possible, but they are not explicitly available.

[Comparison to Java](#)[Some Java issues addressed](#)

What Kotlin has that Java does not

- [Lambda expressions](#) + [Inline functions](#) = performant custom control structures
- [Extension functions](#)
- [Null-safety](#)
- [Smart casts](#)
- [String templates](#)
- [Properties](#)
- [Primary constructors](#)
- [First-class delegation](#)
- [Type inference for variable and property types](#)
- [Singletons](#)
- [Declaration-site variance & Type projections](#)
- [Range expressions](#)
- [Operator overloading](#)
- [Companion objects](#)
- [Data classes](#)



1. ФУНКЦИИ


```
fun main() {  
    doSomething()  
}
```

```
fun doSomething() {  
  
}
```



```
fun main() {  
    doSomething()  
}
```

```
fun doSomething() {  
    doMoreStuff(::finishWork)  
}
```



```
fun main() {  
    doSomething()  
}
```

```
fun doSomething() {  
    doMoreStuff(::finishWork)  
}
```

```
fun doMoreStuff(callback: () → Unit) {  
    callback()  
}
```



```
fun main() {  
    doSomething()  
}  
  
fun doSomething() {  
    doMoreStuff(::finishWork)  
}  
  
fun doMoreStuff(callback: () → Unit) {  
    callback()  
}  
  
fun finishWork() {  
    TODO("Not implemented yet")  
}
```

Просто функции,
никаких классов!


```
fun main() {  
    doSomething()  
}  
  
fun doSomething() {  
    doMoreStuff(::finishWork)  
}  
  
fun doMoreStuff(callback: () → Unit) {  
    callback()  
}  
  
fun finishWork() {  
    TODO("Not implemented yet")  
}
```

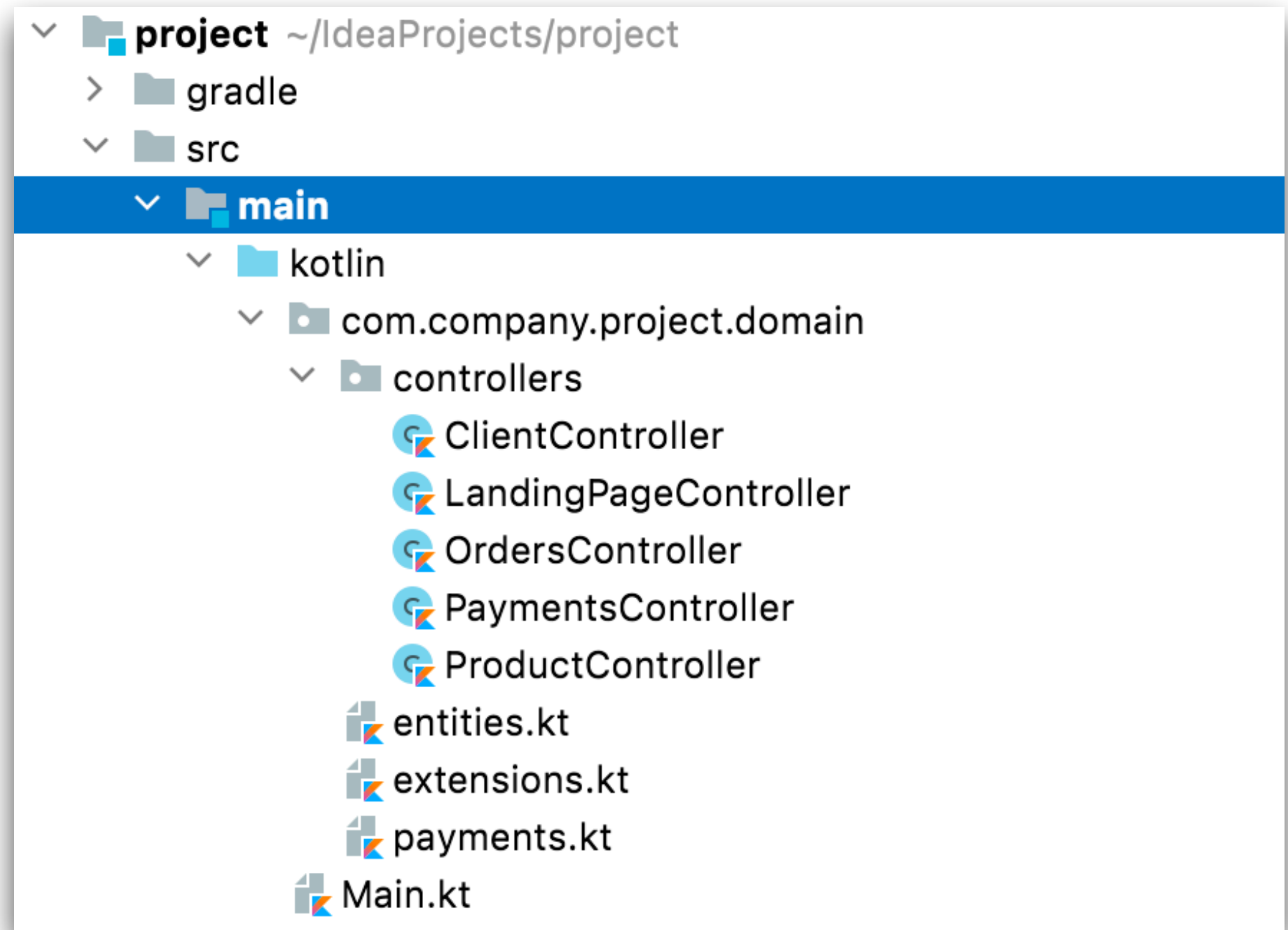
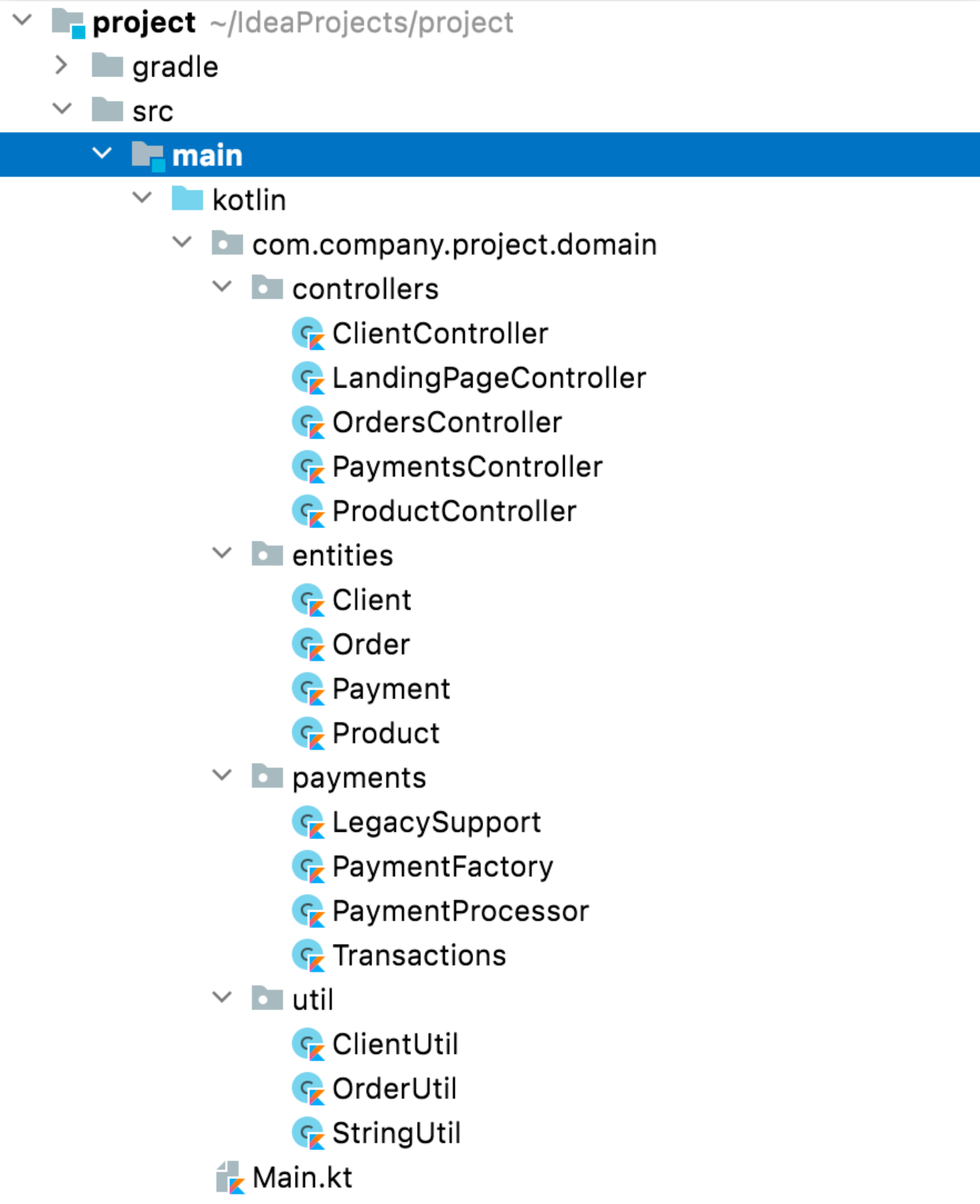
Просто функции в
файле ...


```
fun main() {  
    doSomething()  
}  
  
fun doSomething() {  
    doMoreStuff(::finishWork)  
}  
  
fun doMoreStuff(callback: () → Unit) {  
    callback()  
}  
  
fun finishWork() {  
    TODO("Not implemented yet")  
}
```

Группировка по
файлам...

- project ~/IdeaProjects/project
 - gradle
 - src
 - main**
 - kotlin
 - com.company.project.domain
 - controllers
 - ClientController
 - LandingPageController
 - OrdersController
 - PaymentsController
 - ProductController
 - entities
 - Client
 - Order
 - Payment
 - Product
 - payments
 - LegacySupport
 - PaymentFactory
 - PaymentProcessor
 - Transactions
 - util
 - ClientUtil
 - OrderUtil
 - StringUtil
 - Main.kt

**Классическая
структура проекта**



**Структура проекта
значительно
упрощается**


```
project ~/IdeaProjects/project
├── gradle
├── src
└── main
    ├── kotlin
    │   ├── com.company.project.domain
    │   │   ├── controllers
    │   │   │   ├── ClientController
    │   │   │   ├── LandingPageController
    │   │   │   ├── OrdersController
    │   │   │   ├── PaymentsController
    │   │   │   └── ProductController
    │   │   ├── entities
    │   │   │   ├── Client
    │   │   │   ├── Order
    │   │   │   ├── Payment
    │   │   │   └── Product
    │   │   ├── payments
    │   │   │   ├── LegacySupport
    │   │   │   ├── PaymentFactory
    │   │   │   ├── PaymentProcessor
    │   │   │   └── Transactions
    │   │   └── util
    │   │       ├── ClientUtil
    │   │       ├── OrderUtil
    │   │       └── StringUtil
    │   └── Main.kt
```

```
project ~/IdeaProjects/project
├── gradle
├── src
└── main
    ├── kotlin
    │   └── com.company.project.domain
    │       ├── clients.kt
    │       ├── common.kt
    │       ├── extensions.kt
    │       ├── index.kt
    │       ├── inventory.kt
    │       ├── orders.kt
    │       ├── payments.kt
    │       └── Main.kt
```

Можно и ещё
упростить :)

Вывод 1:

**Функции - это фундаментальная деталь
для упрощения программ**



2. Расширения


```
class Client(val name: String, val company: String, val twitter: String)

println(Client("Anton", "JetBrains", "@antonarhipov"))
```



```
class Client(val name: String, val company: String, val twitter: String)
```

```
println(Client("Anton", "JetBrains", "@antonarhipov"))
```

```
> Client@3ac3fd8b
```

```
class Client(val name: String, val company: String, val twitter: String)

println(toConsole(Client("Anton", "JetBrains", "@antonarhipov")))

fun toConsole(client: Client) =
    "Client[name=${client.name}, ${client.company}, ${client.twitter}]"
```



```
class Client(val name: String, val company: String, val twitter: String)

println(toConsole(Client("Anton", "JetBrains", "@antonarhipov")))

fun toConsole(client: Client) =
    "Client[name=${client.name}, ${client.company}, ${client.twitter}]"

> Client[name=Anton, JetBrains, @antonarhipov]
```

```
class Client(val name: String, val company: String, val twitter: String)

println(Client("Anton", "JetBrains", "@antonarhipov").toConsole())

fun Client.toConsole() =
    "Client[name=${name}, ${company}, ${twitter}]"

> Client[name=Anton, JetBrains, @antonarhipov]
```



```
class Client(val name: String, val company: String, val twitter: String)

println(Client("Anton", "JetBrains", "@antonarhipov").toConsole)

val Client.toConsole: String
    get() = "Client[name=${name}, ${company}, ${twitter}]"

> Client[name=Anton, JetBrains, @antonarhipov]
```



+




```
fun findMessageById(id: String) = db.query(  
    "select * from messages where id = ?",  
    RowMapper { rs, _ →  
        Message(rs.getString("id"), rs.getString("text"))  
    },  
    id  
)
```



```
@Override
public <T> List<T> query(String sql, RowMapper<T> rowMapper, @Nullable Object... args)
    throws DataAccessException {
    return result(query(sql, args, new RowMapperResultSetExtractor<>(rowMapper)));
}
```

```
fun findMessageById(id: String) = db.query(
    "select * from messages where id = ?",
    RowMapper { rs, _ →
        Message(rs.getString("id"), rs.getString("text"))
    },
    id
)
```




```
fun findMessageById(id: String) = db.query(  
    "select * from messages where id = ?",  
    RowMapper { rs, _ →  
        Message(rs.getString("id"), rs.getString("text"))  
    },  
    id  
)
```



```

fun findMessageById(id: String) = db.query(
    """select * from messages where id = ?
XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXX
XXXXXXXXXXXXXXXX XXXXXXXXXXXXXXX XXXXXXX XXX XXX XXXX XXX
XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX XXXX XX XX XX XXXXX XX XX
XXXX XXX XX X XX XXX XXXXXXX XXXX
XXX XXXXXXXXXXXXXXXXXXXX XXXXXXXXXXXXXXX XXXXXXXXXXXXX
    """,
    RowMapper { rs, _ →
        Message(
            rs.getString("id"),
            rs.getString("text"),
            rs.getString("xxxxx"),
            rs.getString("xxxxx"),
            rs.getString("xxxxx")
        )
    },
    id

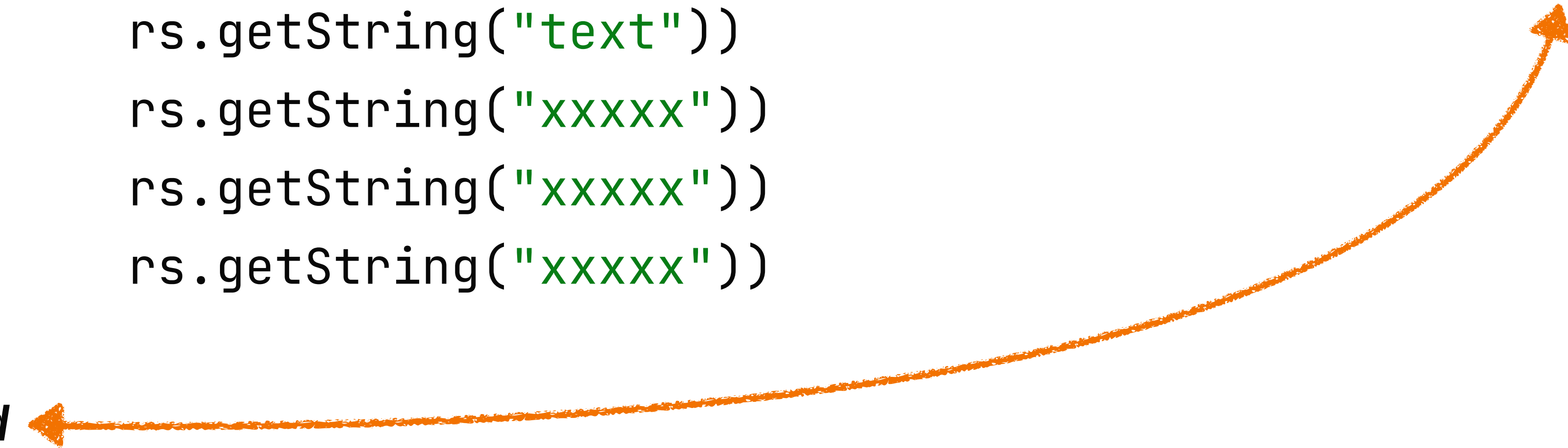
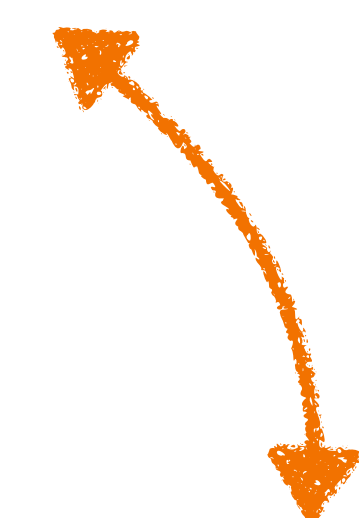
```




```
fun findMessageById(id: String) = db.query(
    """select * from messages where id = ?
    XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX
    XXXXXXXXXXXXXXXX XXXXXXXXXXXXXXXX XXXXXXXX XXX XXX XXXX XXX
    XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX XXXX XX XX XX XXXXXX XX XX
    XXXX XXX XX X XX XXX XXXXXXX XXXX
    XXX XXXXXXXXXXXXXXXXXXXX XXXXXXXXXXXXXXX XXXXXXXXXXXX
    """,
    RowMapper { rs, _ →
        Message(
            rs.getString("id"),
            rs.getString("text"),
            rs.getString("xxxxx"),
            rs.getString("xxxxx"),
            rs.getString("xxxxx")
        )
    },
    id
```



Параметр находится очень далеко от самого запроса!



```
fun findMessageById(id: String) = db.query(  
    "select * from messages where id = ?",  
    RowMapper { rs, _ →  
        Message(rs.getString("id"), rs.getString("text"))  
    },  
    id  
)
```




```
fun findMessageById(id: String) = db.query(  
    "select * from messages where id = ?",  
    id,  
    RowMapper { rs, _ →  
        Message(rs.getString("id"), rs.getString("text"))  
    }  
)
```



```
fun findMessageById(id: String) = db.query(  
    "select * from messages where id = ?",  
    id,  
    { rs, _ →  
        Message(rs.getString("id"), rs.getString("text"))  
    }  
)
```




```
fun findMessageById(id: String) = db.query(
    "select * from messages where id = ?",
    id)
{ rs, _ →
    Message(rs.getString("id"), rs.getString("text"))
}
```



```
fun findMessageById(id: String) = db.query(  
    "select * from messages where id = ?", id) { rs, _ →  
    Message(rs.getString("id"), rs.getString("text"))  
}
```



```
fun <T> JdbcOperations.query(sql: String, vararg args: Any, function: (ResultSet, Int) → T): List<T> =  
    query(sql, RowMapper { rs, i → function(rs, i) }, *args)
```

```
fun findMessageById(id: String) = db.query(  
    "select * from messages where id = ?", id) { rs, _ →  
    Message(rs.getString("id"), rs.getString("text"))  
}
```





```
100 *
101 * @author Mario Arias
102 * @since 5.0
103 */
104 inline fun <reified T> JdbcOperations.query(sql: String, vararg args: Any,
105     crossinline function: (ResultSet) -> T): T =
106     query(sql, ResultSetExtractor { function(it) }, *args) as T
107
108 /**
109 * Extension for [JdbcOperations.query] providing a RowCallbackHandler-like function
110 * variant: `query("...", arg1, argN){ rs -> }`.
111 *
112 * @author Mario Arias
113 * @since 5.0
114 */
115 fun JdbcOperations.query(sql: String, vararg args: Any, function: (ResultSet) -> Unit): Unit =
116     query(sql, RowCallbackHandler { function(it) }, *args)
117
118 /**
119 * Extensions for [JdbcOperations.query] providing a RowMapper-like function variant:
120 * `query("...", arg1, argN){ rs, i -> }`.
121 *
122 * @author Mario Arias
123 * @since 5.0
124 */
125 fun <T> JdbcOperations.query(sql: String, vararg args: Any, function: (ResultSet, Int) -> T): List<T> =
126     query(sql, RowMapper { rs, i -> function(rs, i) }, *args)
```

Расширения для Kotlin в Spring 5.x

Вывод 2:

**Расширения улучшают читаемость кода
и позволяют адаптировать сторонние библиотеки**

3. Контекстные функции

`apply, let, run, also, with`

kotlinlang.org/docs/scope-functions.html

Tune into our fun idiomatic Kotlin video series!

Kotlin v1.5.30 Solutions Docs Community Teach Play

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Standard library / Scope functions

Scope functions

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The Kotlin standard library contains several functions whose sole purpose is to execute a block of code within the context of an object. When you call such a function on an object with a [lambda expression](#) provided, it forms a temporary scope. In this scope, you can access the object without its name. Such functions are called *scope functions*. There are five of them: `let`, `run`, `with`, `apply`, and `also`.

Basically, these functions do the same: execute a block of code on an object. What's different is how this object becomes available inside the block and what is the result of the whole expression.

Here's a typical usage of a scope function:

```
Person("Alice", 20, "Amsterdam").let {
    println(it)
    it.moveTo("London")
    it.incrementAge()
    println(it)
}
```

Target platform: JVM Running on kotlin v.1.5.30

If you write the same without `let`, you'll have to introduce a new variable and repeat its name whenever you use it.

```
val alice = Person("Alice", 20, "Amsterdam")
```

- Scope functions
- Function selection
- Distinctions
 - Context object: this or it
 - Return value
- Functions
 - let
 - with
 - run
 - apply
 - also
 - takeIf and takeUnless

```
val dataSource = BasicDataSource()  
dataSource.driverClassName = "com.mysql.jdbc.Driver"  
dataSource.url = "jdbc:mysql://domain:3309/db"  
dataSource.username = "username"  
dataSource.password = "password"  
dataSource.maxTotal = 40  
dataSource.maxIdle = 40  
dataSource.minIdle = 4
```

```
val dataSource = BasicDataSource()  
dataSource.driverClassName = "com.mysql.jdbc.Driver"  
dataSource.url = "jdbc:mysql://domain:3309/db"  
dataSource.username = "username"  
dataSource.password = "password"  
dataSource.maxTotal = 40  
dataSource.maxIdle = 40  
dataSource.minIdle = 4
```

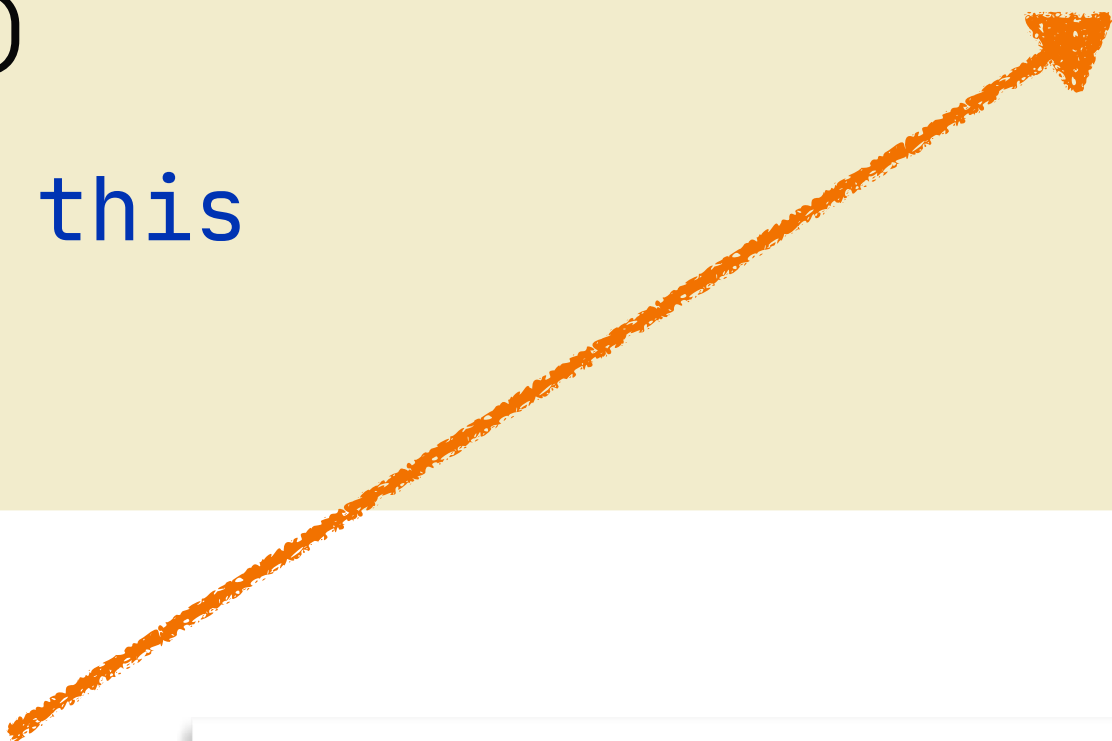
```
val dataSource = BasicDataSource().apply {  
    driverClassName = "com.mysql.jdbc.Driver"  
    url = "jdbc:mysql://domain:3309/db"  
    username = "username"  
    password = "password"  
    maxTotal = 40  
    maxIdle = 40  
    minIdle = 4  
}
```



```
public inline fun <T> T.apply(block: T.() → Unit): T {  
    block()  
    return this  
}
```

```
val dataSource = BasicDataSource().apply {  
    driverClassName = "com.mysql.jdbc.Driver"  
    url = "jdbc:mysql://domain:3309/db"  
    username = "username"  
    password = "password"  
    maxTotal = 40  
    maxIdle = 40  
    minIdle = 4  
}
```

```
public inline fun <T> T.apply(block: T.() → Unit): T {  
    block()  
    return this  
}
```



“Лямбда с ресивером”

```
val dataSource = BasicDataSource().apply {  
    driverClassName = "com.mysql.jdbc.Driver"  
    url = "jdbc:mysql://domain:3309/db"  
    username = "username"  
    password = "password"  
    maxTotal = 40  
    maxIdle = 40  
    minIdle = 4  
}
```

? .let

```
val order = retrieveOrder()

if (order != null){
    processCustomer(order.customer)
}
```


? .let

```
val order = retrieveOrder()

if (order != null){
    processCustomer(order.customer)
}
```

```
retrieveOrder()?.let {
    processCustomer(it.customer)
}
```

or

```
retrieveOrder()?.customer?.let { ::processCustomer }
```

? .let

```
val order = retrieveOrder()

if (order != null){
    processCustomer(order.customer)
}
```

```
retrieveOrder()?.let {
    processCustomer(it.customer)
}
```

or

```
retrieveOrder()?.customer?.let { ::processCustomer }
```

Нет лишней переменной


Function selection

To help you choose the right scope function for your purpose, we provide the table of key differences between them.

Function	Object reference	Return value	Is extension function
<code>let</code>	<code>it</code>	Lambda result	Yes
<code>run</code>	<code>this</code>	Lambda result	Yes
<code>run</code>	-	Lambda result	No: called without the context object
<code>with</code>	<code>this</code>	Lambda result	No: takes the context object as an argument.
<code>apply</code>	<code>this</code>	Context object	Yes
<code>also</code>	<code>it</code>	Context object	Yes

Вывод 3:

**Контекстные функции - очень полезный в
хозяйстве инструмент**



4. Значения параметров по- умолчанию и именованные параметры


```
fun find(name: String){  
    find(name, true)  
}  
  
fun find(name: String, recursive: Boolean){  
}
```

Перегрузка
функций


```
fun find(name: String){  
    find(name, true)  
}  
  
fun find(name: String, recursive: Boolean){  
}
```

Перегрузка
функций

```
fun find(name: String, recursive: Boolean = true){  
}
```

Значение
параметра по-
умолчанию

```
fun find(name: String){  
    find(name, true)  
}  
  
fun find(name: String, recursive: Boolean){  
}
```

Перегрузка
функций

```
fun find(name: String, recursive: Boolean = true){  
}
```

Значение
параметра по-
умолчанию

```
fun main() {  
    find("myfile.txt")  
}
```

```
class Figure(  
    val width: Int = 1,  
    val height: Int = 1,  
    val depth: Int = 1,  
    color: Color = Color.BLACK,  
    description: String = "This is a 3d figure",  
)
```

```
Figure(Color.RED, "Red figure")
```



```
class Figure(  
    val width: Int = 1,  
    val height: Int = 1,  
    val depth: Int = 1,  
    color: Color = Color.BLACK,  
    description: String = "This is a 3d figure",  
)
```

Figure(Color.RED, "Red figure")

Ошибка компиляции

```
class Figure(  
    val width: Int = 1,  
    val height: Int = 1,  
    val depth: Int = 1,  
    color: Color = Color.BLACK,  
    description: String = "This is a 3d figure",  
)
```

```
Figure(color = Color.RED, description = "Red figure")
```

Вывод(ы) 4:

**Значения параметров по-умолчанию закрывают
надобность в перегрузке функций и конструкторов**

Именованные параметры повышают читабельность кода

5. Выражения

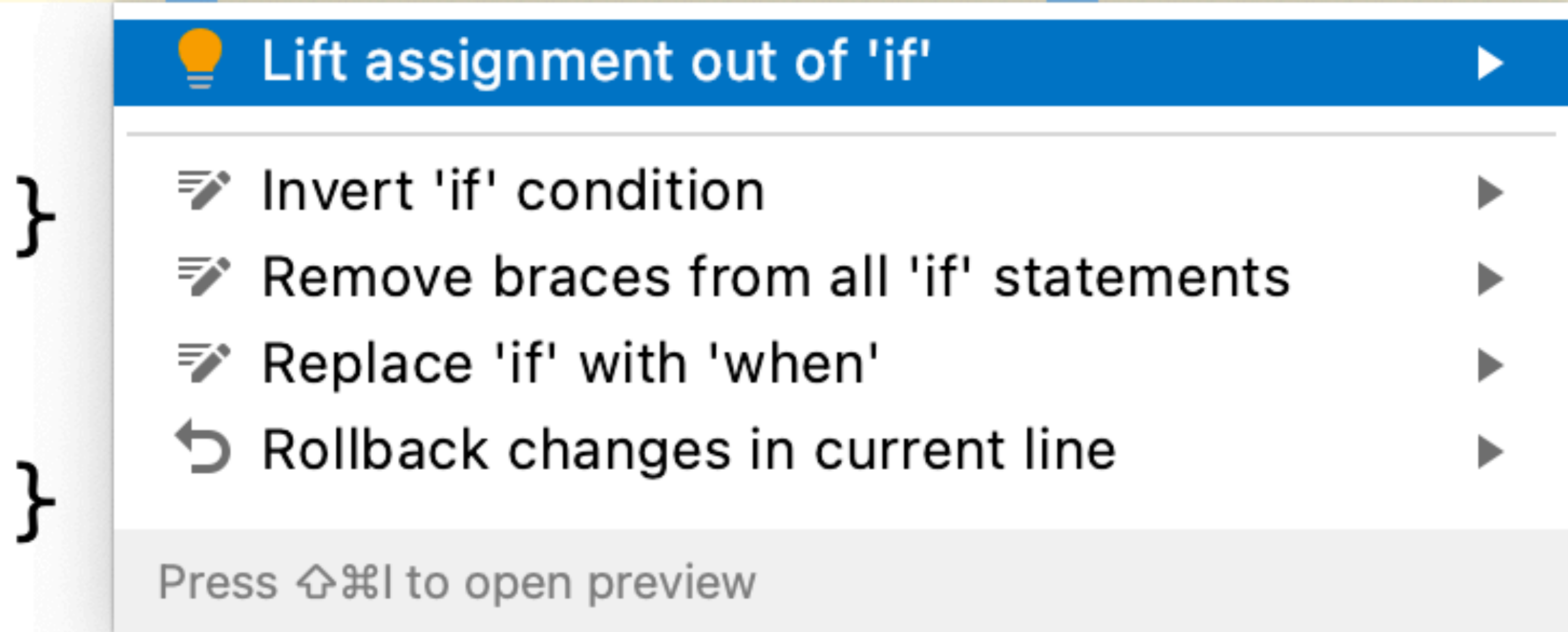
try, if, when




```
fun adjustSpeed(weather: Weather): Drive {  
    val result: Drive  
  
    if (weather is Rainy) {  
        result = Safe()  
    } else {  
        result = Calm()  
    }  
  
    return result  
}
```

```
fun adjustSpeed(weather: Weather): Drive {  
    val result: Drive
```

```
    if (weather is Rainy) {  
    }  
}
```



The image shows a context menu for the 'if' statement in the code above. The menu is open, showing several options:

- Lift assignment out of 'if' (highlighted)
- Invert 'if' condition
- Remove braces from all 'if' statements
- Replace 'if' with 'when'
- Rollback changes in current line

At the bottom of the menu, it says "Press ⌘⇧I to open preview".



```
fun adjustSpeed(weather: Weather): Drive {  
  
    val result: Drive = if (weather is Rainy) {  
        Safe()  
    } else {  
        Calm()  
    }  
  
    return result  
}
```

```
fun adjustSpeed(weather: Weather): Drive {
```


```
     val result: Drive = if (weather is Rainy) { {
```

```
        Saf  
    } else  
    Cal  
}
```


 Inline variable ▶

 Remove explicit type specification ▶

 Rollback changes in current line ▶

 Replace property initializer with 'if' expression ▶

 Split property declaration ▶

Press  ⌘ I to open preview

```
}
```

```
fun adjustSpeed(weather: Weather): Drive {  
  
    return if (weather is Rainy) {  
        Safe()  
    } else {  
        Calm()  
    }  
  
}
```



```
fun adjustSpeed(weather: Weather): Drive {
```

```
    return if (weather is Rainy) {
```

- Convert to expression body
- Replace return with 'if' expression
- Rollback changes in current line

Press `⌘⇧I` to open preview

```
    }
```

```
}
```

```
fun adjustSpeed(weather: Weather): Drive = if (weather is Rainy) {  
    Safe()  
} else {  
    Calm()  
}
```

```
fun adjustSpeed(weather: Weather): Drive = if (weather is Rainy) {  
    Safe()  
} else {  
    Calm()  
}
```

Remove explicit type specification ▶

Introduce import alias ▶

Convert to block body ▶

Rollback changes in current line ▶

Add full qualifier ▶

Press `⌘⌘I` to open preview


```
fun adjustSpeed(weather: Weather) = if (weather is Rainy) {  
    Safe()  
} else {  
    Calm()  
}
```

```
fun adjustSpeed(weather: Weather) = if (weather is Rainy) {  
    Safe()  
} else {  
    Calm()  
}
```

- ✎ Introduce local variable ▶
- ✎ Invert 'if' condition ▶
- ✎ Remove braces from all 'if' statements ▶
- ✎ Replace 'if' with 'when' ▶
- ✎ Convert to block body ▶
- ↶ Rollback changes in current line ▶

Press `⇧⌘I` to open preview

```
fun adjustSpeed(weather: Weather) = if (weather is Rainy) Safe() else Calm()
```



```
fun adjustSpeed(weather: Weather) = if (weather is Rainy) Safe() else Calm()
```

```
fun adjustSpeed(weather: Weather): Drive {  
    var result: Drive  
  
    if (weather is Rainy) {  
        result = Safe()  
    } else {  
        result = Calm()  
    }  
  
    return result  
}
```

```
fun adjustSpeed(weather: Weather) = if (weather is Rainy) Safe() else Calm()
```

- ✎ Introduce local variable ▶
- ✎ Invert 'if' condition ▶
- ✎ Add braces to all 'if' statements ▶
- ✎ Add braces to 'if' statement ▶
- ✎ Replace 'if' with 'when'** ▶
- ✎ Convert to block body ▶
- ↶ Rollback changes in current line ▶

Press ⌘⇧I to open preview

```
abstract class Weather  
class Sunny : Weather()  
class Rainy : Weather()
```

```
fun adjustSpeed(weather: Weather) = when (weather) {  
    is Rainy → Safe()  
    else → Calm()  
}
```



```
sealed class Weather
class Sunny : Weather()
class Rainy : Weather()
```

```
fun adjustSpeed(weather: Weather) = when (weather) {
    is Rainy → Safe()
    //     else → Calm()
}
```

```
sealed class Weather
class Sunny : Weather()
class Rainy : Weather()
```

```
fun adjustSpeed(weather: Weather) = when (weather) {
    is Rainy → Safe()
    //     else → Calm()
}
```

- ! Add else branch
- ! Add remaining branches
- ✎ Introduce local variable
- ✎ Add remaining branches
- ✎ Convert to block body
- ↶ Rollback changes in current line

Press `⇧⌘I` to open preview

```
sealed class Weather
class Sunny : Weather()
class Rainy : Weather()
```


```
fun adjustSpeed(weather: Weather) = when (weather) {
    is Rainy → Safe()
    is Sunny → Calm()
}
```




Kotlin  @kotlin · Aug 26



 Sealed when statements are available:

 One of the most voted features

 Warning/error if a when statement is not exhaustive

 Safer code

Try out a preview in Kotlin 1.5.30 and share your feedback 

youtrack.jetbrains.com/issue/KT-12380



Вывод 5:

Используйте `when + sealed` классы



6. Функциональные типы


```
fun <T> someFunction(function: () → T): T {  
    ...  
}
```

```
fun <T> someFunction(function: () → T): T {  
    ...  
}
```

Функциональный тип

```
fun <T> someFunction(function: () → T): T {  
    ...  
}
```

```
fun someOtherFunction(){  
    val s: String = someFunction { "Hello" }  
}
```



```
typealias Action<T> = () → T
```

```
fun <T> someFunction(function: Action<T>): T {  
    ...  
}
```

```
fun someOtherFunction(){  
    val s: String = someFunction { "Hello" }  
}
```

```
typealias Action<T> = () → T
```

```
typealias Action<T> = () → T

class MyAction<T> : Action<T> {
    override fun invoke(): T {
        TODO("Not yet implemented")
    }
}
```



```
typealias Action<T> = () → T
```

```
class MyAction<T> : Action<T> {  
    override fun invoke(): T {  
        TODO("Not yet implemented")  
    }  
}
```

```
fun <T> someFunction(function: Action<T>): T {  
    ...  
}
```

```
typealias Action<T> = () → T

class MyAction<T>(val param: String) : Action<T> {
    override fun invoke(): T {
        TODO("Not yet implemented")
    }
}

fun <T> someFunction(function: Action<T>): T {
    ""
}

fun someOtherFunction(){
    val s: String = someFunction(MyAction("Greetings"))
}
```

Вывод 6:

**Мало иметь функции высшего порядка, нужны
дополнительные возможности работы с ними**

Вывод от частного к общему:

**Мало иметь некую возможность в ЯП, надо
иметь дополнительные инструменты
работы с этой возможностью**



7. $X.(Y) \rightarrow Z$

Tune into our fun idiomatic Kotlin video series!

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- ▶ Basics
- ▼ Concepts
 - ▶ Types
 - ▶ Control flow
 - ▶ Packages and imports
 - ▶ Classes and objects
 - ▶ Functions
 - Type-safe builders**
 - Null safety
 - Equality
 - This expressions
 - Asynchronous programming techniques
 - Coroutines
 - Annotations
 - Destructuring declarations
 - Reflection
- ▶ Multiplatform programming
- ▼ Platforms
 - ▼ JVM

Concepts / Type-safe builders

Type-safe builders

[Edit page](#) Last modified: 28 May 2021

By using well-named functions as builders in combination with [function literals with receiver](#) it is possible to create type-safe, statically-typed builders in Kotlin.

Type-safe builders allow creating Kotlin-based domain-specific complex hierarchical data structures in a semi-declarative way

- Generating markup with Kotlin code, such as [HTML](#) or XML
- Programmatically laying out UI components: [Anko](#)
- Configuring routes for a web server: [Ktor](#)

Consider the following code:

```
import com.example.html.* // see declarations

fun result() =
    html {
        head {
            title {+"XML encoding with Kotlin"}
        }
    }
```

- Type-safe builders
- How it works
- Scope control: @DslMarker
- Full definition of the com.example.html package

Function literals with receiver

[Function types](#) with receiver, such as `A. (B) -> C`, can be instantiated with a special form of function literals – function literals with receiver.

As mentioned above, Kotlin provides the ability to [call an instance](#) of a function type with receiver while providing the *receiver object*.

Inside the body of the function literal, the receiver object passed to a call becomes an *implicit this*, so that you can access the members of that receiver object without any additional qualifiers, or access the receiver object using a [this](#) expression.

This behavior is similar to that of [extension functions](#), which also allow you to access the members of the receiver object inside the function body.

Here is an example of a function literal with receiver along with its type, where `plus` is called on the receiver object:

```
val ds = BasicDataSource().apply {  
    driverClassName = "com.mysql.jdbc.Driver"  
    url = "jdbc:mysql://domain:3309/db"  
    username = "username"  
    password = "password"  
}
```




```
val ds = BasicDataSource().apply {  
    driverClassName = "com.mysql.jdbc.Driver"  
    url = "jdbc:mysql://domain:3309/db"  
    username = "username"  
    password = "password"  
}
```

```
public inline fun <T> T.apply(block: T.() → Unit): T {  
    block()  
    return this  
}
```

```
val ds = BasicDataSource().apply { this: BasicDataSource
    driverClassName = "com.mysql.jdbc.Driver"
    url = "jdbc:mysql://domain:3309/db"
    username = "username"
    password = "password"
}
```

```
public inline fun <T> T.apply(block: T.() → Unit): T {
    block()
    return this
}
```



```
val ds = dataSource { this: BasicDataSource
    driverClassName = "com.mysql.jdbc.Driver"
    url = "jdbc:mysql://domain:3309/db"
    username = "username"
    password = "password"
}
```



```
val ds = dataSource { this: BasicDataSource
    driverClassName = "com.mysql.jdbc.Driver"
    url = "jdbc:mysql://domain:3309/db"
    username = "username"
    password = "password"
}
```

```
fun dataSource(config: BasicDataSource.() → Unit)
```

```
val ds = dataSource { this: BasicDataSource
    driverClassName = "com.mysql.jdbc.Driver"
    url = "jdbc:mysql://domain:3309/db"
    username = "username"
    password = "password"
}
```

```
fun dataSource(config: BasicDataSource.() → Unit)
    = BasicDataSource().apply(config)
```

```
val ds = dataSource { this: BasicDataSource
    driverClassName = "com.mysql.jdbc.Driver"
    url = "jdbc:mysql://domain:3309/db"
    username = "username"
    password = "password"
}
```

```
fun dataSource(config: BasicDataSource.() → Unit)
    = BasicDataSource().apply(config)
```

Выполнить блок (лямбду)
внутри экземпляра класса и
вернуть этот же экземпляр

buildString

```
//Java
String name = "Joe";
StringBuilder sb = new StringBuilder();
for (int i = 0; i < 5; i++) {
    sb.append("Hello, ");
    sb.append(name);
    sb.append("! \n");
}
System.out.println(sb);
```

```
//Kotlin
val name = "Joe"
val s = buildString {
    repeat(5) {
        append("Hello, ")
        append(name)
        appendLine("!")
    }
}
println(s)
```


kotlinx.html

```
System.out.appendHTML().html {  
    body {  
        div {  
            a("http://kotlinlang.org") {  
                target = ATarget.blank  
                +"Main site"  
            }  
        }  
    }  
}
```

Ktor

```
fun main() {
    embeddedServer(Netty, port = 8080, host = "0.0.0.0") {
        routing {
            get("/html-dsl") {
                call.respondHtml {
                    body {
                        h1 { +"HTML" }
                        ul {
                            for (n in 1..10) {
                                li { +"$n" }
                            }
                        }
                    }
                }
            }
        }
    }.start(wait = true)
}
```

Ktor

```
fun main() {
    embeddedServer(Netty, port = 8080, host = "0.0.0.0") {
        Ktor's routing routing {
            get("/html-dsl") {
                call.respondHtml {
                    body {
                        h1 { +"HTML" }
                        ul {
                            for (n in 1..10) {
                                li { +"$n" }
                            }
                        }
                    }
                }
            }
        }
    }.start(wait = true)
}
```

Ktor

```
fun main() {
    embeddedServer(Netty, port = 8080, host = "0.0.0.0") {
        routing {
            get("/html-dsl") {
                call.respondHtml {
                    body {
                        h1 { +"HTML" }
                        ul {
                            for (n in 1..10) {
                                li { +"$n" }
                            }
                        }
                    }
                }
            }
        }
    }.start(wait = true)
}
```

Ktor's routing

kotlinx.html

Вывод 7:

**Лямбда с ресивером - это краеугольный
камень для создания DSL на Kotlin**

8. Null-safety




```
class Nullable {  
    fun someFunction(){}  
}
```

```
fun createNullable(): Nullable? = null
```

```
class Nullable {
    fun someFunction(){}
}

fun createNullable(): Nullable? = null

fun main() {
    val n: Nullable? = createNullable()

    n.someFunction()
}
```

Only safe (?.) or non-null asserted (!!.) calls are allowed on a nullable receiver of type Nullable?

[Surround with null check](#)   [More actions...](#)  

[intro.Nullable](#)

public final fun **someFunction**(): Unit

· [sandbox.main](#)

Seems this breaks amazing [@kotlin #null](#) safety:

- 1- create a [@Java](#) class with the generic method accepting `Supplier<T>` as it is shown in the picture
- 2- call this method from a kotlin class returning `return@genericMethod null` under the if clause.
- 3- you made it!

```
SomeKtService.kt x SomeService.java x
1 package com.example.astronomy.transport;
2
3 import java.util.function.Supplier;
4
5 public class SomeService {
6
7     public static <T> T genericMethod(Supplier<T> supplier) {
8         return supplier.get();
9     }
10 }
```

```
SomeKtService.kt x SomeService.java x
1 package com.example.astronomy.transport
2
3 class SomeKtService {
4     val mode = 3
5
6     fun testWithJava(): Boolean {
7         return SomeService.genericMethod {
8             if (mode == 3)
9                 return@genericMethod null //NPE
10                return@genericMethod false
11     }
```

Seems this breaks amazing [@kotlin #null](#) safety:

- 1- create a [@Java](#) class with the generic method accepting `Supplier<T>` as it is shown in the picture
- 2- call this method from a kotlin class returning `return@genericMethod null` under the if clause.
- 3- you made it!

```
SomeKtService.kt x SomeService.java x
1 package com.example.astronomy.transport
2
3 import java.util.function.Supplier;
4
5 public class SomeService {
6
7     public static <T> T genericMethod(Supplier<T> supplier) {
8         return supplier.get();
9     }
10 }
```

```
SomeKtService.kt x SomeService.java x
1 package com.example.astronomy.transport
2
3 class SomeKtService {
4     val mode = 3
5
6     fun testWithJava(): Boolean {
7         return SomeService.genericMethod {
8             if (mode == 3)
9                 return@genericMethod null //NPE
10                return@genericMethod false
11     }
```



Yuriy Artamonov  @Yuriy_Artamonov · Se

Replying to [@AleksyStukalov](#) [@kotlin](#) and [@java](#)

This is by design, Platform Types are not checked for nulls. So when you have interop with Java beware.

Consider using *null-safe call*

```
val order = retrieveOrder()
```

```
if (order == null || order.customer == null || order.customer.address == null){  
    throw IllegalArgumentException("Invalid Order")  
}
```

```
val city = order.customer.address.city
```

Consider using *null-safe call*

```
val order = retrieveOrder()
```

```
val city = order?.customer?.address?.city
```


Consider using *null-safe call*

```
val order = retrieveOrder()
```

```
val city = order?.customer?.address?.city  
?: throw IllegalArgumentException("Invalid Order")
```

Avoid not-null assertions !!

```
val order = retrieveOrder()
```

```
val city = order!!.customer!!.address!!.city
```

*“You may notice that the double exclamation mark looks a bit rude: it’s almost like you’re yelling at the compiler. This is intentional.” - **Kotlin in Action***

Avoid not-null assertions !!

```
class MyTest {  
    class State(val data: String)  
  
    private var state: State? = null  
  
    @BeforeEach  
    fun setup() {  
        state = State("abc")  
    }  
  
    @Test  
    fun foo() {  
        assertEquals("abc", state!!.data)  
    }  
}
```

Avoid not-null assertions !! - use lateinit

```
class MyTest {  
    class State(val data: String)  
  
    private var state: State? = null  
  
    @BeforeEach  
    fun setup() {  
        state = State("abc")  
    }  
  
    @Test  
    fun foo() {  
        assertEquals("abc", state!!.data)  
    }  
}
```

```
class MyTest {  
    class State(val data: String)  
  
    private lateinit var state: State  
  
    @BeforeEach  
    fun setup() {  
        state = State("abc")  
    }  
  
    @Test  
    fun foo() {  
        assertEquals("abc", state.data)  
    }  
}
```


Вывод 8:

**Null-safety - очень полезный инструмент,
но это не серебряная пуля**



8. Совместимость с Java

Tune into our fun idiomatic Kotlin video series!

Calling Java from Kotlin

Edit page Last modified: 08 September 2021

Kotlin is designed with Java interoperability in mind. Existing Java code can be called from Kotlin in a natural way, and Kotlin code can be used from Java rather smoothly as well. In this section, we describe some details about calling Java code from Kotlin.

Pretty much all Java code can be used without any issues:

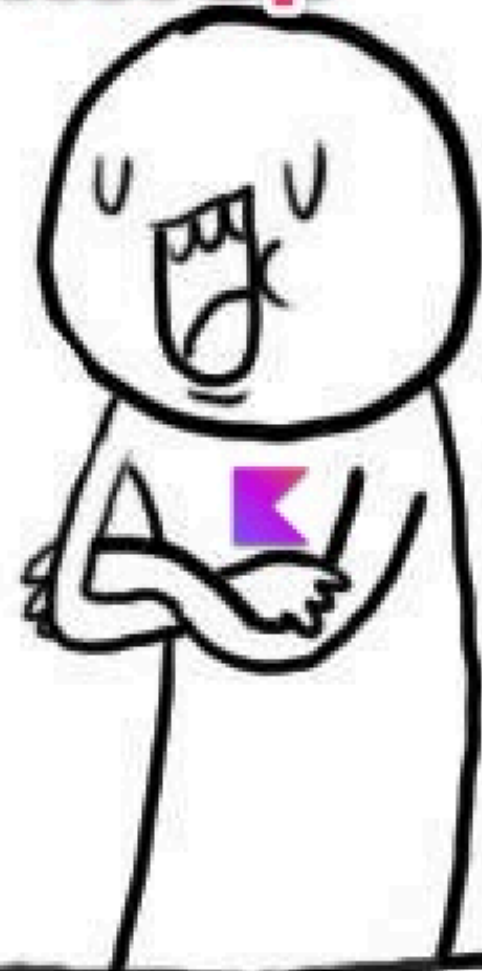
```
import java.util.*

fun demo(source: List<Int>) {
    val list = ArrayList<Int>()
    // 'for'-loops work for Java collections:
    for (item in source) {
        list.add(item)
    }
    // Operator conventions work as well:
    for (i in 0..source.size - 1) {
        list[i] = source[i] // get and set are called
    }
}
```

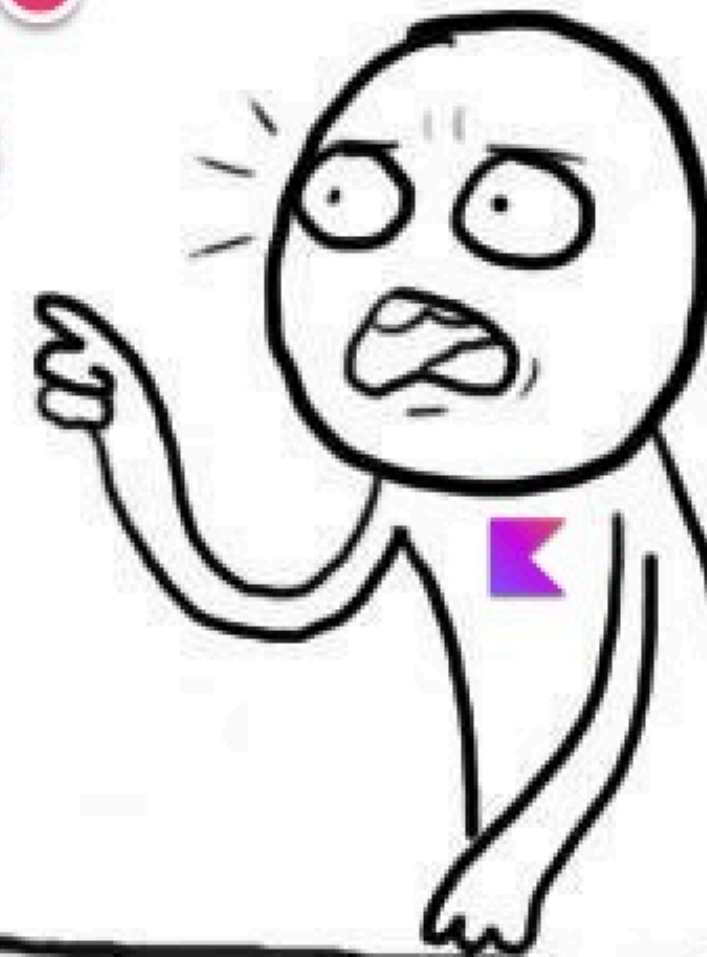
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- Methods returning void
- Escaping for Java identifiers that are keywords in Kotlin
- Null-safety and platform types
 - Notation for platform types
 - Nullability annotations
 - Annotating type arguments and type parameters
 - JSR-305 support
- Mapped types
- Java generics in Kotlin
- Java arrays
- Java varargs
- Operators
- Checked exceptions
- Object methods

100% Java interop



**Recursive
generics**



**Platform
types**





```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```



```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```

```
class PostgreSQLContainer<SELF extends PostgreSQLContainer<SELF>> extends JdbcDatabaseContainer<SELF>
```



```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```

```
class T<SELF> extends T<SELF>> extends S<SELF>
```



```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```

```
class PostgreSQLContainer<SELF extends PostgreSQLContainer<SELF>> extends JdbcDatabaseContainer<SELF>
```




```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```



```
val container: PostgreSQLContainer<*> = PostgreSQLContainer<SELF>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password")
```



```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")
    .withInitScript("schema.sql")
    .withDatabaseName("database")
    .withUsername("user")
    .withPassword("password");
```



```
val container: PostgreSQLContainer<*> = PostgreSQLContainer<SELF>("postgres:13")
    .withInitScript("schema.sql")
    .withDatabaseName("database")
    .withUsername("user")
    .withPassword("password")
```

Unresolved reference: SELF

Create class 'SELF' ↗ ↖ ↵

More actions... ↗ ↖ ↵



```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```



```
val container: PostgreSQLContainer<*> = PostgreSQLContainer<Nothing>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password")
```



```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```



```
val container: PostgreSQLContainer<*> = PostgreSQLContainer<Nothing>("postgres:13")  
    .withInitScript("schema.sql") → val Nothing  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password")
```




```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```



```
val container = PostgreSQLContainer<Nothing>("postgres:13").apply {  
    withInitScript("schema.sql")  
    withDatabaseName("database")  
    withUsername("user")  
    withPassword("password")  
}
```



```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```



```
val container = PostgreSQLContainer("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password")
```

1.5.30



```
static PostgreSQLContainer<?> container = new PostgreSQLContainer<>("postgres:13")  
    .withInitScript("schema.sql")  
    .withDatabaseName("database")  
    .withUsername("user")  
    .withPassword("password");
```

```
val container = postgres("13-alpine") {  
    withDatabaseName("db")  
    withUsername("user")  
    withPassword("password")  
    withInitScript("sql/schema.sql")  
}
```

```
fun postgres(version: String, options: JdbcDatabaseContainer.() → Unit) =  
    PostgreSQLContainer(DockerImageName.parse("postgres:$version")).apply(options)
```

```
val container = postgres("13-alpine") {  
    withDatabaseName("db")  
    withUsername("user")  
    withPassword("password")  
    withInitScript("sql/schema.sql")  
}
```



```
fun postgres(version: String, options: JdbcDatabaseContainer<Nothing>().() → Unit) =  
    PostgreSQLContainer(DockerImageName.parse("postgres:$version")).apply(options)
```

Type mismatch.
Required: JdbcDatabaseContainer<Nothing>
Found: PostgreSQLContainer<out PostgreSQLContainer<*>!>
[Create extension function 'PostgreSQLContainer<PostgreSQLContainer<*>>.apply'](#)

```
val container = postgres("13-alpine") {  
    withDatabaseName("db")  
    withUsername("user")  
    withPassword("password")  
    withInitScript("sql/schema.sql")  
}
```

```
fun postgres(version: String, options: JdbcDatabaseContainer<Nothing>.(()) → Unit) =  
PostgreSQLContainer<Nothing>(DockerImageName.parse("postgres:$version")).apply(options)
```

```
val container = postgres("13-alpine") {  
    withDatabaseName("db")  
    withUsername("user")  
    withPassword("password")  
    withInitScript("sql/schema.sql")  
}
```

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Calling Kotlin from Java

Edit page Last modified: 29 June 2021

Kotlin code can be easily called from Java. For example, instances of a Kotlin class can be seamlessly created and operated in Java methods. However, there are certain differences between Java and Kotlin that require attention when integrating Kotlin code into Java. On this page, we'll describe the ways to tailor the interop of your Kotlin code with its Java clients.

Properties

A Kotlin property is compiled to the following Java elements:

- a getter method, with the name calculated by prepending the `get` prefix
- a setter method, with the name calculated by prepending the `set` prefix (only for `var` properties)
- a private field, with the same name as the property name (only for properties with backing fields)

For example, `var firstName: String` compiles to the following Java declarations:

- Calling Kotlin from Java
- Properties
- Package-level functions
- Instance fields
- Static fields
- Static methods
- Default methods in interfaces
 - Compatibility mode for default methods
- Visibility
- KClass
- Handling signature clashes with `@JvmName`
- Overloads generation
- Checked exceptions
- Null-safety
- Variant generics
 - Translation of type `Nothing`

```
fun figure(  
    with: Int = 1,  
    height: Int = 1,  
    depth: Int = 1,  
    color: Color = Color.BLACK,  
    description: String = "",  
) {}
```

В Java видна только одна функция
со всеми параметрами

```
public class Draw {  
    public static void main(String[] args) {  
        Figures.
```

m	figure(int with, int height, int depth, Co...	void
m	main()	void

@JvmOverloads

```
fun figure(  
    with: Int = 1,  
    height: Int = 1,  
    depth: Int = 1,  
    color: Color = Color.BLACK,  
    description: String = "",  
) {}
```



@JvmOverloads

```
fun figure(  
    with: Int = 1,  
    height: Int = 1,  
    depth: Int = 1,  
    color: Color = Color.BLACK,  
    description: String = "",  
) {}
```

Теперь есть все варианты

```
public class Draw {  
    public static void main(String[] args) {
```

Figures.

```
m figure(int with, int height, int depth, Color color,  
m figure()  
m figure(int with)  
m figure(int with, int height)  
m figure(int with, int height, int depth)  
m figure(int with, int height, int depth, Co... void
```

```
@file:JvmName("Figures")
package me.anton

@JvmOverloads
fun figure(
    with: Int = 1,
    height: Int = 1,
    depth: Int = 1,
    color: Color = Color.BLACK,
    description: String = "",
) {}
```

Теперь есть все варианты

```
public class Draw {
    public static void main(String[] args) {
        Figures.
    }
}
```

- figure(int with, int height, int depth, Color color, void
- figure() void
- figure(int with) void
- figure(int with, int height) void
- figure(int with, int height, int depth) void
- figure(int with, int height, int depth, Co... void

Вывод 8:

- а) Совместимость Kotlin с Java очень важна**
- б) Не на 100% бесшовная**
- в) ... но очень хорошая и улучшается! :)**

A scenic mountain landscape. In the background, dark, rugged mountain peaks are partially covered with snow. The middle ground shows a valley with a river or stream winding through it. The foreground is dominated by a dense forest of trees with autumn-colored foliage in shades of green, yellow, and orange. The sky is overcast with soft, grey clouds.

9. Стандартная библиотека

compareBy

```
class Person(  
    val name: String,  
    val age: Int  
)  
  
fun sortPersons(persons: List<Person>) =  
    persons.sortedWith(Comparator<Person> { person1, person2 →  
        val rc = person1.name.compareTo(person2.name)  
        if (rc ≠ 0)  
            rc  
        else  
            person1.age - person2.age  
    })
```

compareBy

```
class Person(  
    val name: String,  
    val age: Int  
)  
  
fun sortPersons(persons: List<Person>) =  
    persons.sortedWith(Comparator<Person> { person1, person2 →  
        val rc = person1.name.compareTo(person2.name)  
        if (rc ≠ 0)  
            rc  
        else  
            person1.age - person2.age  
    })
```

```
fun sortPersons(persons: List<Person>) =  
    persons.sortedWith(compareBy(Person::name, Person::age))
```

groupBy

```
class Request(  
    val url: String,  
    val remoteIP: String,  
    val timestamp: Long  
)  
  
fun analyzeLog(log: List<Request>) {  
    val map = mutableMapOf<String, MutableList<Request>>()  
    for (request in log) {  
        map.getOrPut(request.url) { mutableListof() }  
            .add(request)  
    }  
}
```


groupBy

```
class Request(  
    val url: String,  
    val remoteIP: String,  
    val timestamp: Long  
)  
  
fun analyzeLog(log: List<Request>) {  
    val map = mutableMapOf<String, MutableList<Request>>()  
    for (request in log) {  
        map.getOrPut(request.url) { mutableListof() }  
            .add(request)  
    }  
}
```

```
fun analyzeLog(log: List<Request>) {  
    val map = log.groupBy(Request::url)  
}
```

```
"JavaKotlin".partition { "123456789".contains(it) }  
// (4917547, Kotlin)
```

```
"Learn Kotlin".filter { it.isDigit() } // 731812
```

```
"Learn Kotlin".findLast { it.isDigit() } // 2
```

```
"Learn Kotlin".substringAfter("a") // rn Kotlin
```

```
"Learning Kotlin".padStart(20, '.') // ...Learning Kotlin
```

```
"Learn Kotlin".all { it.isLowerCase() } // false
```

```
listOf(1, 2, 3, 4, 5).zip(listOf(6, 7, 8, 9))  
//Output: [(1, 6), (2, 7), (3, 8), (4, 9)]
```

```
listOf(1, 2, 3, 4, 5).zipWithNext()  
//Output: [(1, 2), (2, 3), (3, 4), (4, 5)]
```

```
listOf(1 to 2, 3 to 4, 5 to 6).unzip()  
//Output: ([1, 3, 5], [2, 4, 6])
```

```
listOf(1, 2, 3, 4, 5, 6, 7, 8, 9).chunked(4)  
//Output: [[1, 2, 3, 4], [5, 6, 7, 8], [9]]
```

```
listOf(1, 2, 3, 4, 5, 6, 7, 8, 9).windowed(4, 2, true)  
//Output: [[1, 2, 3, 4], [3, 4, 5, 6], [5, 6, 7, 8], [7, 8, 9], [9]]
```

```
listOf(1, 2, 3, 4, 5, 6, 7, 8, 9).partition { it % 2 == 0 }  
//Output: ([2, 4, 6, 8], [1, 3, 5, 7, 9])
```

filterIsInstance

```
fun findAllStrings(objects: List<Any>) =  
    objects.filter { it is String }
```


filterIsInstance

```
fun findAllStrings(objects: List<Any>) =  
    objects.filter { it is String }
```

```
fun findAllStrings(objects: List<Any>) =  
    objects.filterIsInstance<String>()
```

filterIsInstance

```
fun findAllStrings(objects: List<Any>) : List<Any> =  
    objects.filter { it is String }
```

```
fun findAllStrings(objects: List<Any>) : List<String> =  
    objects.filterIsInstance<String>()
```

```
File("/my/file.txt").readText()
```

```
File("/my/file.txt").writeText("Hello!")
```

```
File("/my/file.txt").forEachLine { println(it) }
```

Result<T>

```
fun someFunction(): Result<String> =  
    try {  
        Result.success("Yes")  
    } catch (e: Exception){  
        Result.failure(e)  
    }
```


Result<T>

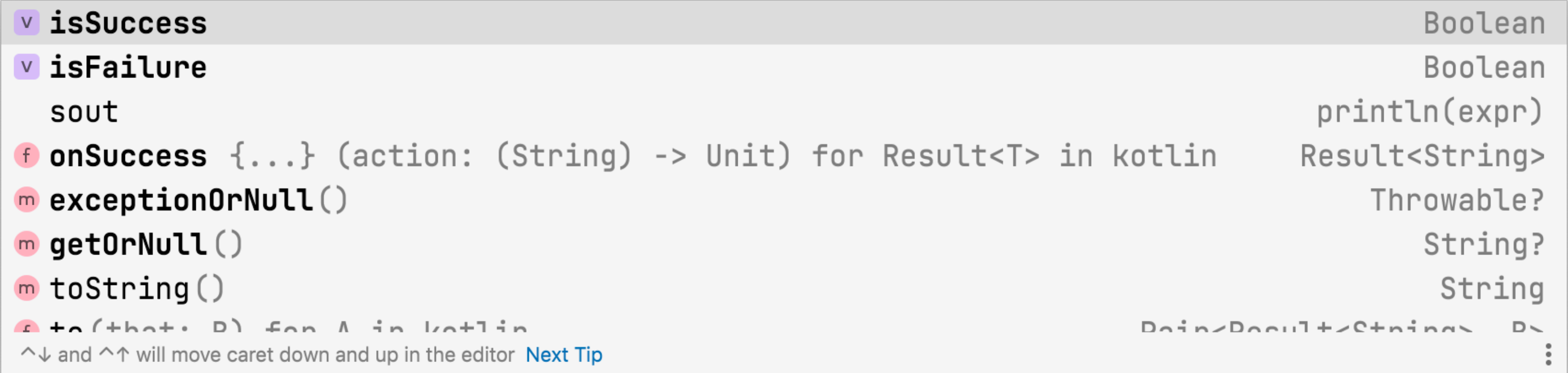
```
fun someFunction(): Result<String> =  
    try {  
        Result.success("Yes")  
    } catch (e: Exception){  
        Result.failure(e)  
    }
```

```
fun someOtherFunction() {  
    someFunction().  
}
```

Result<T>

```
fun someFunction(): Result<String> =  
    try {  
        Result.success("Yes")  
    } catch (e: Exception){  
        Result.failure(e)  
    }
```

```
fun someOtherFunction() {  
    someFunction().  
}
```



The image shows an IntelliJ IDEA autocomplete popup for the `Result` class. The popup lists several methods and properties with their return types. The first two items, `isSuccess` and `isFailure`, are highlighted with a purple background. The rest of the list is on a light gray background. At the bottom of the popup, there is a tip: `^↓ and ^↑ will move caret down and up in the editor` followed by a `Next Tip` link and a vertical ellipsis icon.

<code>v isSuccess</code>	Boolean	
<code>v isFailure</code>	Boolean	
<code>sout</code>	<code>println(expr)</code>	
<code>f onSuccess {...}</code>	<code>(action: (String) -> Unit) for Result<T> in kotlin</code>	<code>Result<String></code>
<code>m exceptionOrNull()</code>	Throwable?	
<code>m getOrNull()</code>	String?	
<code>m toString()</code>	String	
<code>f to(that: B) for A in kotlin</code>	<code>Result<Result<String>, B></code>	

`^↓ and ^↑ will move caret down and up in the editor` [Next Tip](#) `⋮`

- ♡ 22
- 👍 2
- 🔖 23
- ⋮



Kotlin Standard Library Safari: Strings

#kotlin #programming #learning #productivity

Sebastian Aigner Jan 26 · Updated on Mar 11 · 8 min read

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- 1 Kotlin Standard Library Safari: Strings**
 - 2 Tips and tricks for your Kotlin code explorations

Kotlin

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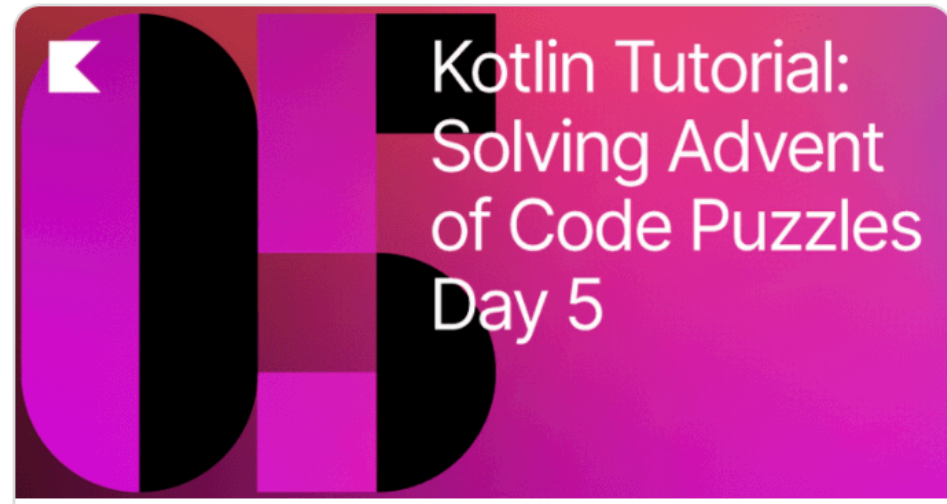


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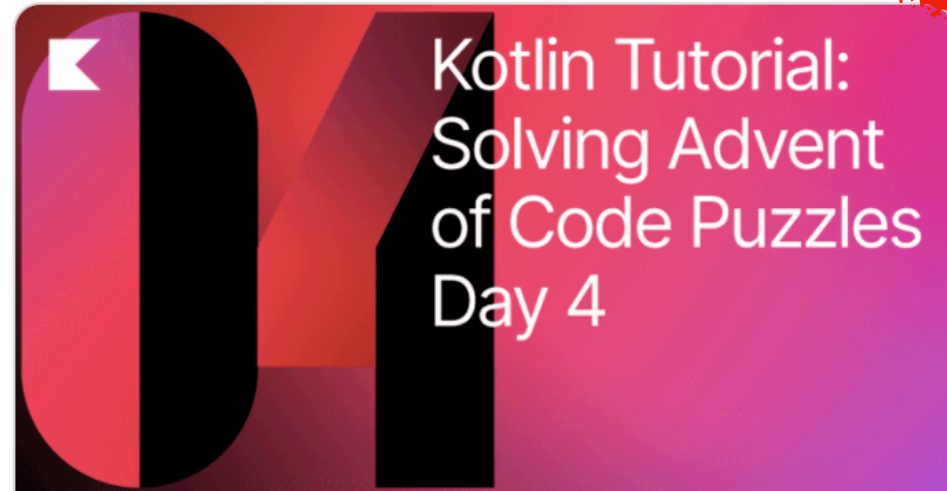
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20h

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Opt-in requirements

[🔄 Edit page](#) Last modified: 08 September 2021

⚠️ The opt-in requirement annotations `@RequiresOptIn` and `@OptIn` are Experimental. They may be dropped or changed at any time. Opt-in is required (see details below). Use them only for evaluation purposes. We appreciate your feedback on it in [YouTrack](#).

i `@RequireOptIn` and `@OptIn` annotations were introduced in 1.3.70 to replace previously used `@Experimental` and `@UseExperimental`; at the same time, `-opt-in` compiler option replaced `-Xuse-experimental`.

The Kotlin standard library provides a mechanism for requiring and giving explicit consent for using certain elements of APIs. This mechanism lets library developers inform users of their APIs about specific conditions that require opt-in, for example, if an API is in the experimental state and is likely to change in the future.

To prevent potential issues, the compiler warns users of such APIs about these conditions and requires them to opt in before using the API.

Opt in to using API

If a library author marks a declaration from a library's API as requiring opt-in, you should give an explicit consent for using it in your code. There are several ways to opt in to such APIs, all applicable without technical limitations. You are free to choose the way that you find best for your situation.

[Opt-in requirements](#)[Opt in to using API](#)[Propagating opt-in](#)[Non-propagating opt-in](#)[Module-wide opt-in](#)[Require opt-in for API](#)[Create opt-in requirement annotations](#)[Mark API elements](#)[Opt-in requirements for pre-stable APIs](#)[Experimental status of the opt-in requirements](#)

```
@RequiresOptIn(message = "This API is experimental.")
@Retention(AnnotationRetention.BINARY)
@Target(AnnotationTarget.FUNCTION, AnnotationTarget.CLASS)
annotation class MyDateTime // Opt-in requirement annotation
```

```
@MyDateTime
class DateProvider
```

```
@RequiresOptIn(message = "This API is experimental.")
@Retention(AnnotationRetention.BINARY)
@Target(AnnotationTarget.FUNCTION, AnnotationTarget.CLASS)
annotation class MyDateTime // Opt-in requirement annotation
```

```
@MyDateTime
class DateProvider
```

```
fun createDataSource() = DateProvider()
```

This API is experimental.

Add '@OptIn(MyDateTime::class)' annotation to 'createDataSource'   More actions... 

```
optin lib.kt
@MyDateTime
public final class DateProvider : DataSource
· sandbox.main 
```

```
@RequiresOptIn(message = "This API is experimental.")
@Retention(AnnotationRetention.BINARY)
@Target(AnnotationTarget.FUNCTION, AnnotationTarget.CLASS)
annotation class MyDateTime // Opt-in requirement annotation
```

```
@MyDateTime
class DateProvider
```

```
@OptIn(MyDateTime::class)
fun createDateSource() = DateProvider()
```


Вывод 9:

**В стандартной библиотеке очень много
полезного**

