

Lesson Plan: **Setting**

Overview: Students will learn about how animations use setting as a storytelling tool before creating an original setting from their character's origin story.

Sketch a setting from the villain's origin story:

Artmaking

Revise origin story with details about setting:

Writing

Complete math activities set in movie locations:

Math



Setting:

Vocabulary:

Setting	Texture	Point of View	Foreground	Color Theory
Background	Style	Horizon Line	Warm Colors	Cool Colors
Interior	Exterior			

Essential Question:

How can the background setting enhance the emotions in a story?

Videos from Paramount Professionals:

- Kent Seki - How does the camera work in animated movies?

Media Arts:

Video:

Kent Seki : How does the camera work in animation?

Discussion Question:

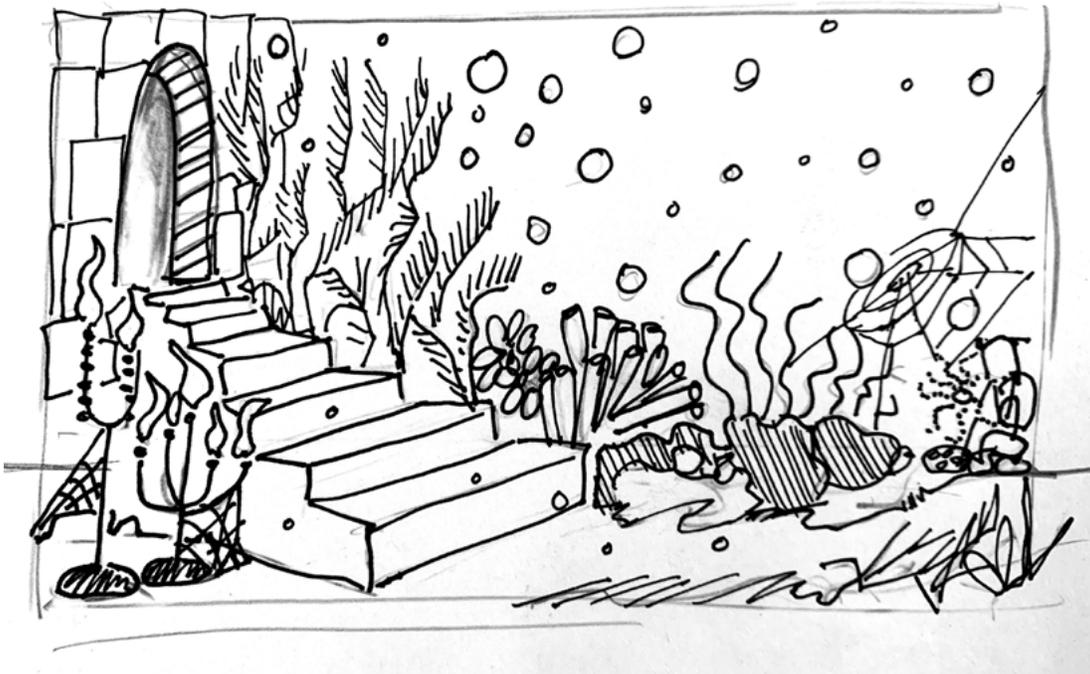
How can the background setting enhance the emotions in a story?

Draw a Setting:

[Download the worksheet here.](#) Create a setting that matches your character's emotion and personality

Brainstorm: Brainstorm: Where would your villain character feel most at home? What details did you imagine in the origin story?

Sketch your setting: Don't forget to include a **horizon line**, **background** and **foreground** elements.



Writing:

[Download Revisions Worksheet here.](#)

Revision: Edit your origin story and make it stronger by adding in sensory details about the setting, or where your story takes place.



Math:

[Download: Casino Math Problems](#)

[Download: Math at Camp Coral](#)

Standards:

Media Arts:

MA:Cr2.1.8

Structure and critique ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and the presentation context.

MA:Cr3.1.7

b. Improve and refine media artworks by intentionally emphasizing particular expressive elements to reflect an understanding of purpose, audience or place.

Writing:

CCSS.ELA-LITERACY.W.7.3

Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences.

Math:

Math: 7.NS Apply and extend previous understandings of operations with fractions to add, subtract, multiply, and divide rational numbers.

Math: 7.RP Analyze proportional relationships and use them to solve real-world and mathematical problems.

Math: 8.SP Investigate patterns of association in bivariate data

Math: 8.NS Know that there are numbers that are not rational, and approximate them by rational numbers