**Supercell Investments – Investees (in alphabetical order)**

* [Appcharge](https://appcharge.com/)
  + Invested in 2024
  + Appcharge is the leading direct-to-consumer platform for mobile game publishers to maximize profits by selling directly to their players. The company is the fastest-growing all-in-one global payment solution, enabling game studios to scale paying user growth, customize webstores, optimize player retention, and gamify offerings.
  + Game Tech | Founded in 2022 | Tel Aviv, Israel
* [Applivery](https://www.applivery.com/)
  + Invested in 2025
  + Applivery is a cloud-based Endpoint Management and App Distribution platform, designed to help businesses manage and secure their digital ecosystem efficiently. Its technology enables IT automation, integration with identity providers for CI/CD and single sign-on (SSO) and zero-touch deployment of devices and applications. With a strong focus on security and scalability, Applivery is the ideal solution for companies looking to modernize the life-cycle management of their Apps and devices.
  + Game Tech | Founded in 2016 | Madrid, Spain
* [Bitmagic](https://mini.bitmagic.ai/#/)
  + Invested in 2024
  + Bitmagic empowers everyone to be a viral game creator. With the help of our AI-native game engine, users can create, play and share games in seconds.
  + Website url: [mini.bitmagic.ai](http://mini.bitmagic.ai/)
  + PC | Founded in 2021 | Helsinki, Finland
* [Bunch](https://bunch.live/)
  + Invested in 2018
  + Bunch brings people together through games, no matter where they are. Connect instantly with friends through voice and video, play together across any screen, meet new players and never miss a party with friends.
  + Mobile | Founded in 2017 | New York, USA
* [Channel 37](https://www.channel37.co/)
  + Invested in 2021
  + Bunch brings people together through games, no matter where they are. Connect instantly with friends through voice and video, play together across any screen, meet new players and never miss a party with friends.
  + PC/Console | Founded in 2021 | Helsinki, Finland
* [Clockwork Labs](https://clockworklabs.io/)
  + Invested in 2018
  + Clockwork Labs is focused on building massively-multiplayer “societal games” that encourage social interaction and cooperation between players. We aim to rekindle the collaborative spirit of massively-multiplayer games in our virtual worlds and share our technology so others can too.
  + PC | Founded in 2019 | San Francisco, USA
* [END GAME](https://www.end.gg/)
  + Invested in 2019
  + End Game exists to push the boundaries of what entertainment can be—not just to entertain, but to redefine the very meaning of play.
  + Mobile/PC | Founded in 2017 |New York, USA
* [Future Run](https://www.ftr.run/)
  + Invested in 2023
  + Future Run aims to redefine competitive gaming, drawing inspiration from legendary games of the past. Our experienced team is focused on real-time competitive games, combining solid core gameplay with strategic management.
  + Mobile first/Cross platform | Founded in 2023 | Tampere, Finland
* [GFAL](https://gfal.com/)
  + Invested in 2023
  + We blend the worlds of luxury and video games. In the GFAL ecosystem, players can own rare and authentic digital collectibles—each with its own story—creating a more social and deeply engaging experience that’s worth investing in.
  + Mobile/PC | Founded in 2021 | Barcelona, Spain
* [HypeHype](https://hypehype.com/)
  + Invested in 2016
  + We're building HypeHype, a new social mobile-first game creation and playing app, often described as ‘Tiktok of games’. HypeHype allows anyone to make and publish games with just a mobile phone, tablet, PC or Mac. Get HypeHype early access!
  + Mobile | Founded in 2012 | Helsinki, Finland

* [Klang](https://www.klang-games.com/)
  + Invested in 2022
  + We're building HypeHype, a new social mobile-first game creation and playing app, often described as ‘Tiktok of games’. HypeHype allows anyone to make and publish games with just a mobile phone, tablet, PC or Mac. Get HypeHype early access!
  + PC/Console | Founded in 2013 | Berlin, Germany
* [Metacore](https://metacoregames.com/)
  + Invested in 2018
  + We are/Metacore is a mobile game company building a portfolio of world-class games in Helsinki and Berlin. Our first global hit game Merge Mansion has 55M+ downloads. We create extraordinary entertainment with passion and ambition while having fun with it.
  + Mobile | Founded in 2014| Helsinki, Finland
* [Oxalis](https://www.oxalis.games/)
  + Invested in 2022
  + We are industry veterans building the next generation of crypto games.
  + PC | Founded in 2019 | London, UK
* [Penguin Armada](https://www.penguinarmada.com/)
  + Invested in 2024
  + Our vision is to be Barcelona’s premier video game studio and create a game that players will cherish for decades.
  + PC/Mobile | Founded in 2024 | Barcelona, Spain
* [Phantom Gamelabs](https://phantomgamelabs.com/)
  + Invested in 2023
  + Phantom Gamelabs is a Finnish mobile game developer specializing in co-op at the core Action RPGs. We are creating the ideal workplace for developers with a curious and experimental mindset, dedicated to doing their best work yet.
  + Mobile first/Cross platform | Founded in 2022 | Helsinki, Finland
* [Quago](https://quago.io/)
  + Invested in 2022
  + We detect in-game cheating and prevent User Acquisition fraud, safeguarding revenue and delivering player insights. Trusted by AAA studios.
  + Game Tech | Founded in 2022 | Haifa, Israel
* [Redly Games](https://www.redlygames.com/)
  + Invested in 2024
  + Our mission is to create deeply immersive adventures that inspire optimism and delight for millions of players.
  + Cross platform | Founded in 2024 | Helsinki, Finland
* [Trailmix](https://trailmixgames.com/)
  + Invested in 2018
  + At Trailmix Games, our heart beats for snackable gameplay, connection, and storytelling. We founded Trailmix to blend captivating narratives with free-to-play mobile gaming, creating a welcoming space where players feel empowered and at home.
  + Mobile | Founded in 2017 | London, UK
* [Ultimate](https://ultimate.studio/)
  + Invested in 2018
  + We are passionate about making games that are a memorable part of each player’s gaming journey. We believe our games must bring a combination of unique remarkable elements and high quality craftsmanship to stand out in a crowded games market. To achieve this, we recognize and embrace that creativity is a vulnerable state that requires discipline, exploration, time, and a safe environment for individuals to try, fail, learn, and try again. We are committed to taking the path of exploration and aiming big.
  + PC/Console | Founded in 2018 | Melbourne, Australia