



8 1/2

THINGS ABOUT SERVERLESS

WITH NODE.JS

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JS BELGRADE MEETUP ORGANIZER

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ANOTHER SERVERLESS TALK?

**SOME OF THE QUESTIONS I WILL TRY
TO ANSWER TODAY**

- **WHAT IS SERVERLESS?**
- **HOW DOES IT WORK?**
- **WHAT ARE THE SERVERLESS PLATFORMS?**
- **HOW DOES IT WORK WITH NODE.JS?**
- **HOW TO DEBUG SERVERLESS FUNCTION?**
- **WHEN SHOULD YOU USE IT?**
- **IS SERVERLESS SECURE?**



I'm ready.

1. WHAT IS SERVERLESS?



PLATFORM-AS-A-SERVICE

(PaaS)

FUNCTION-AS-A-SERVICE

(FaaS)



**LET'S TRY TO EXPLAIN IT WITH
SOMETHING AS SIMPLE AS**

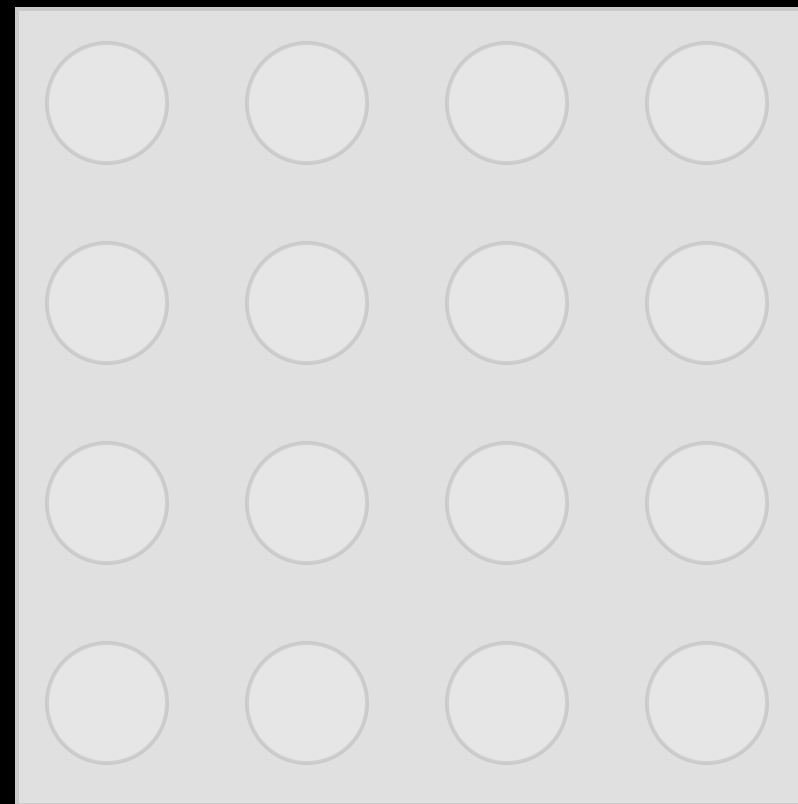
LEGO BRICKS



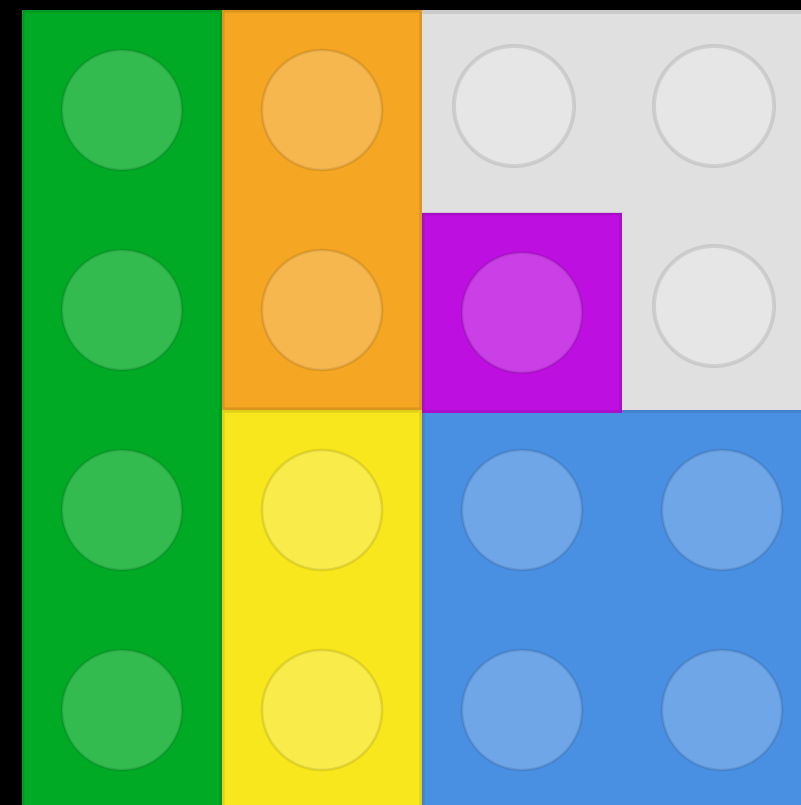
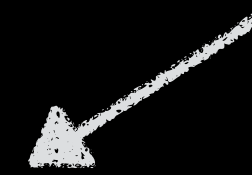


ruinedchildhood

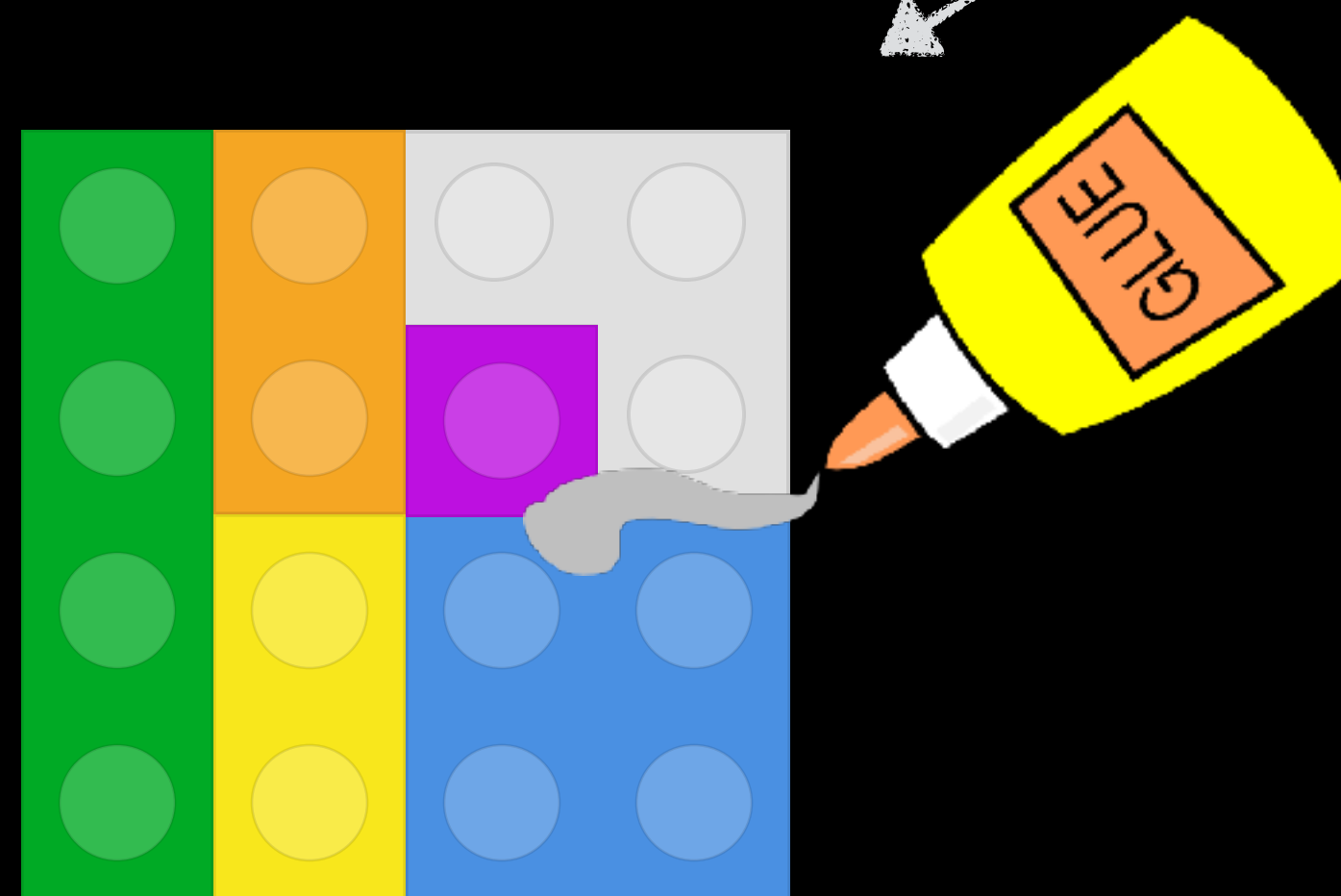
Imagine Lego 4x4 white piece
is a physical server



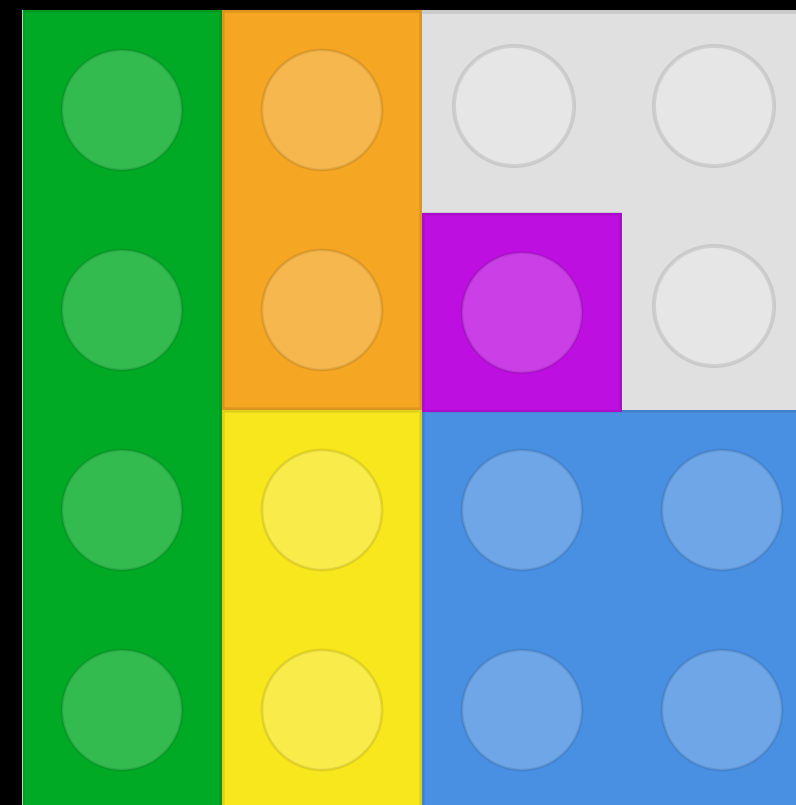
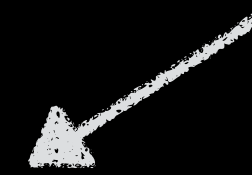
Building and deploying
monolith app



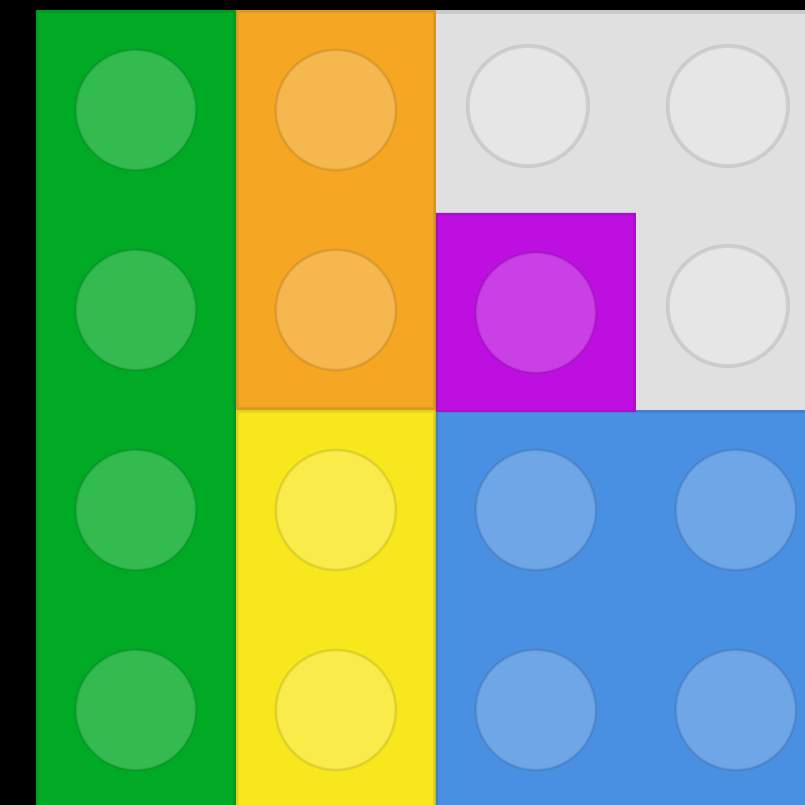
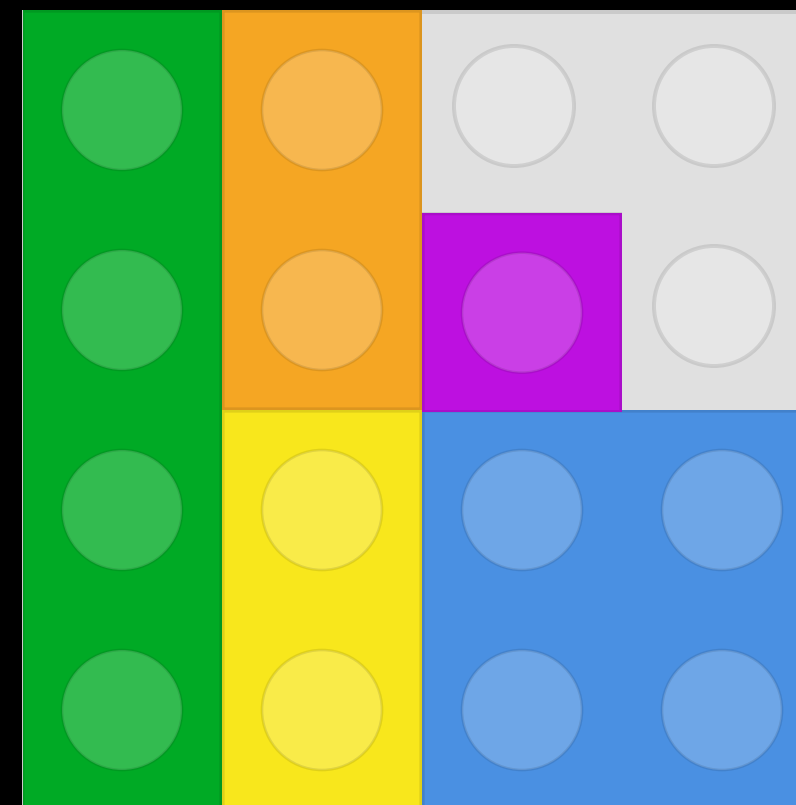
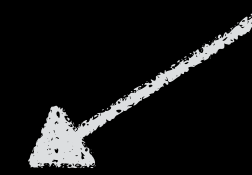
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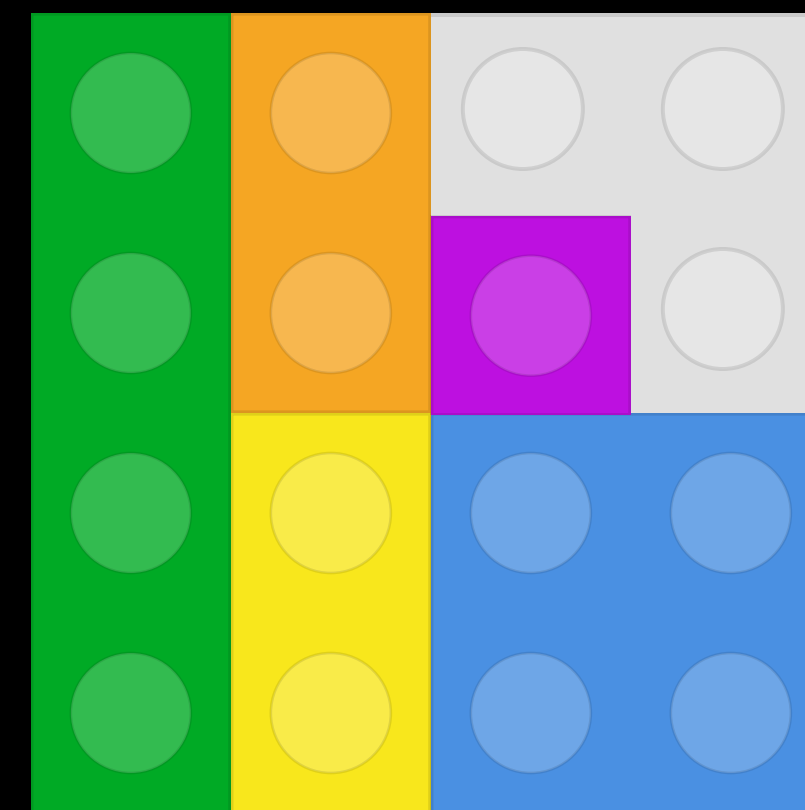
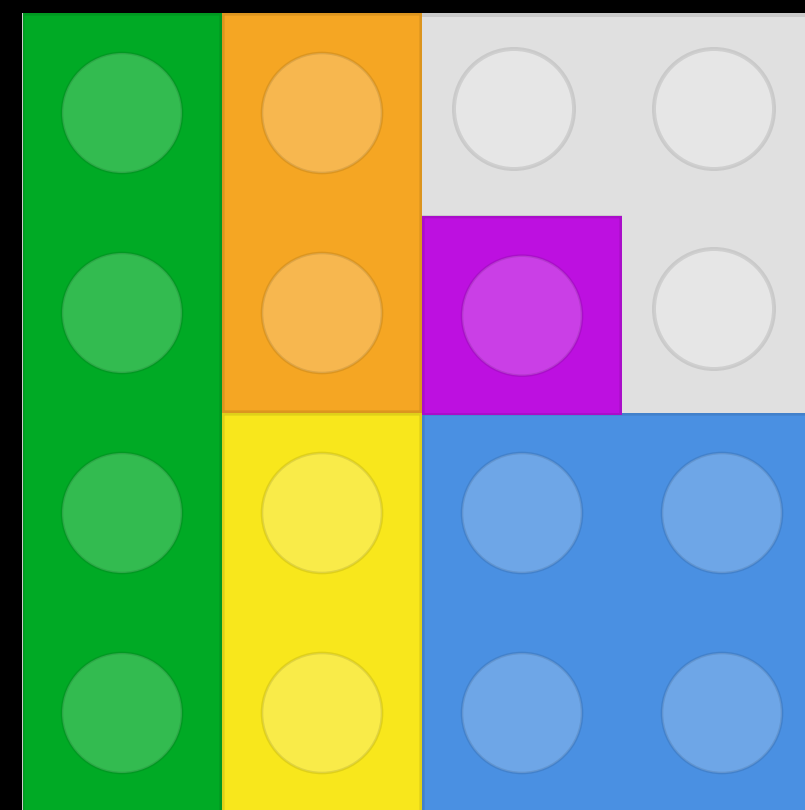
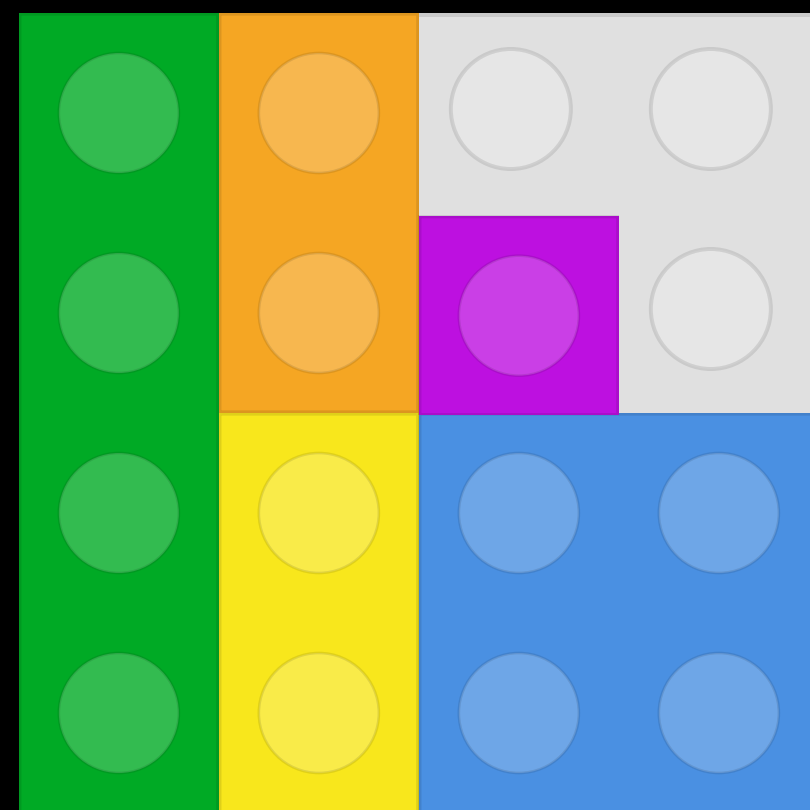
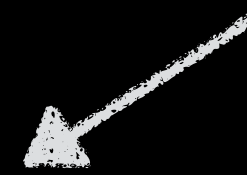
Then people start
using it and you
need to scale



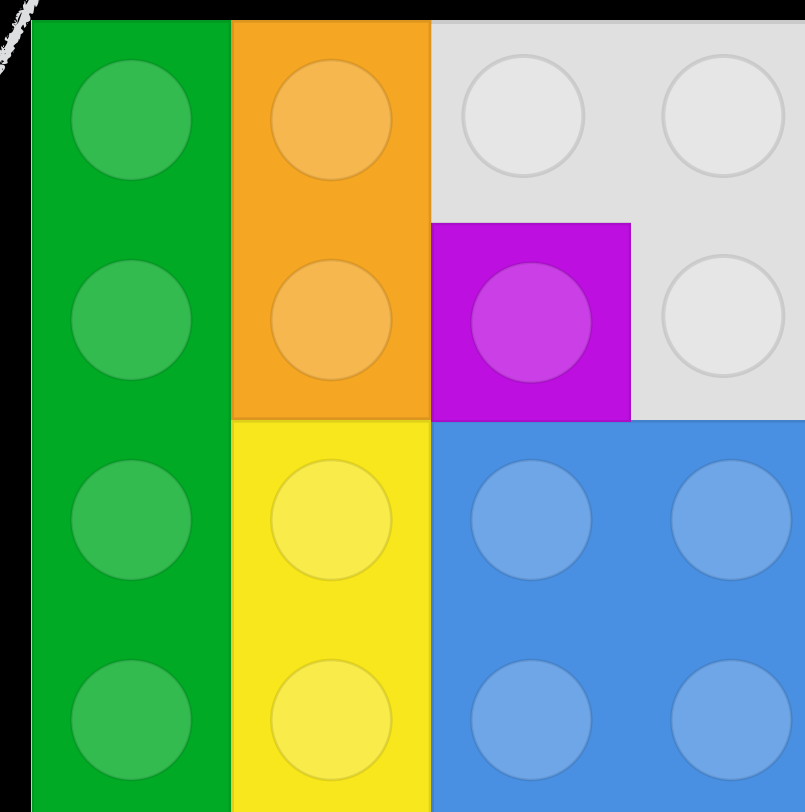
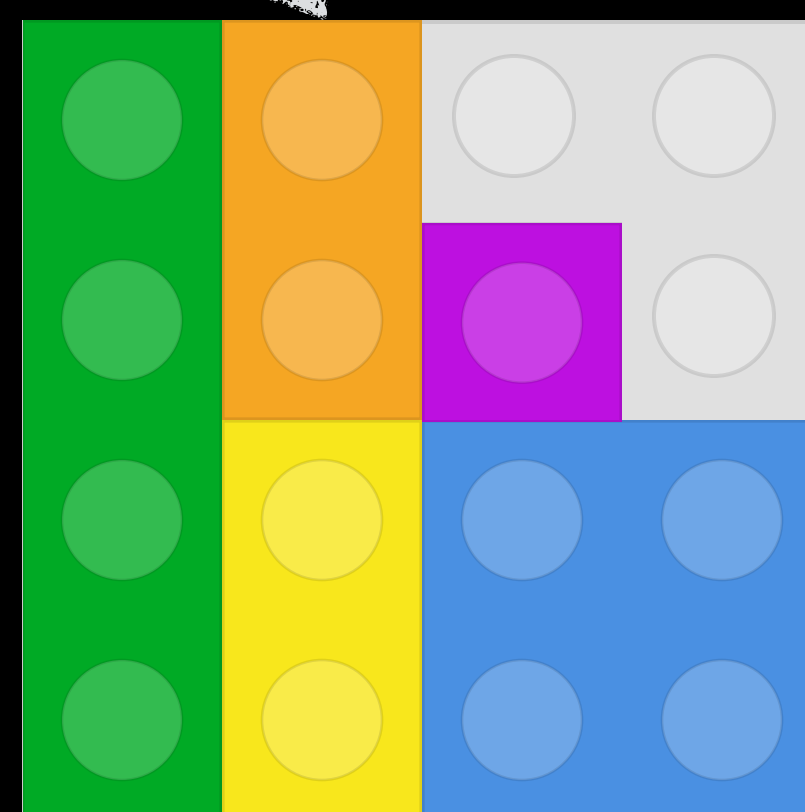
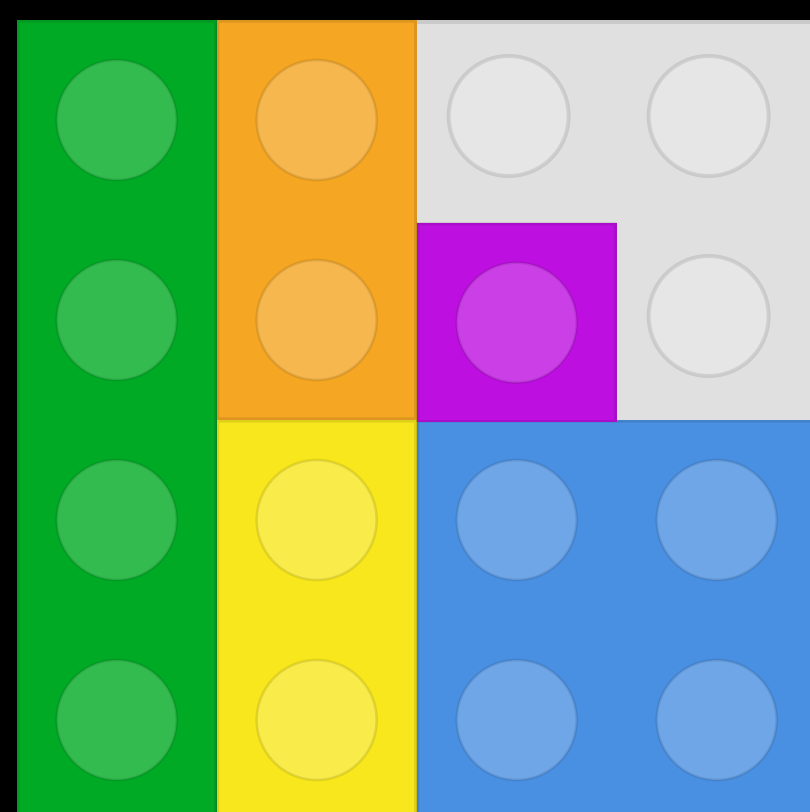
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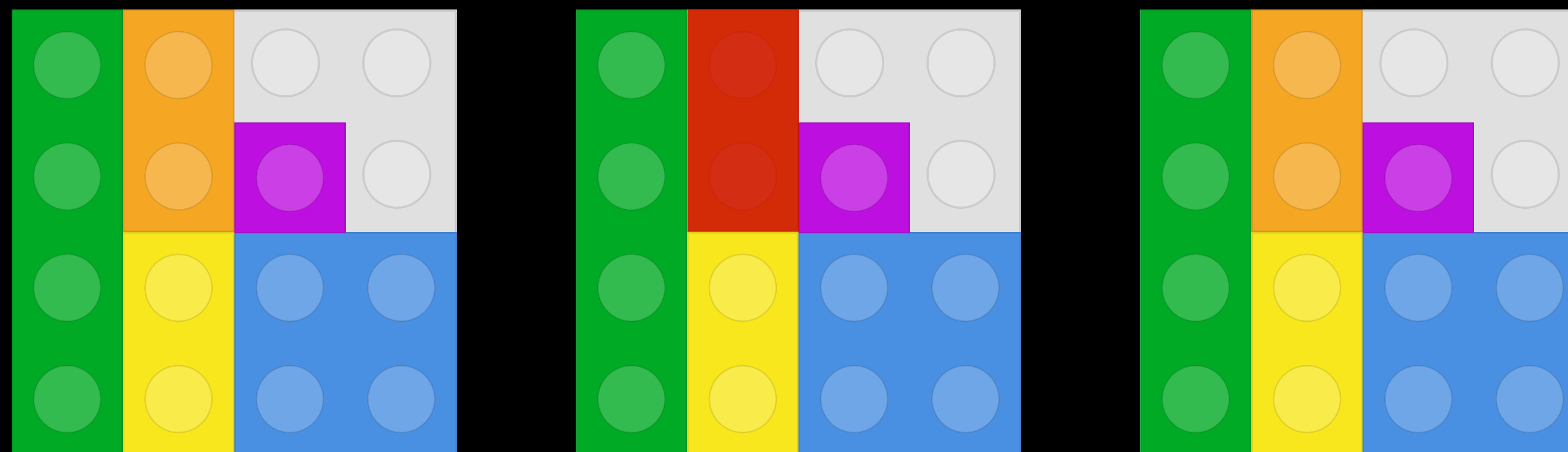
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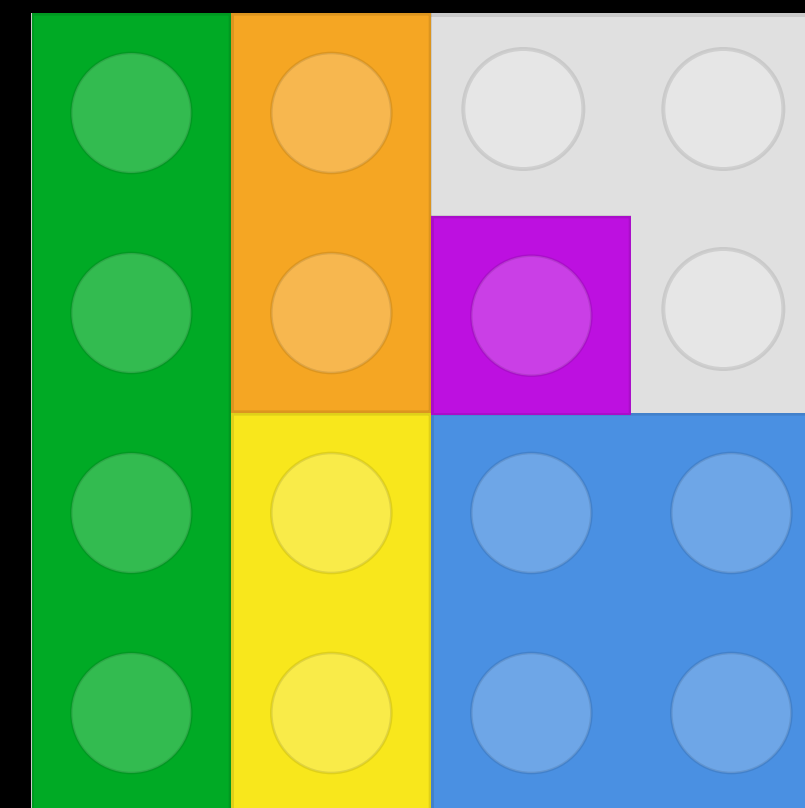
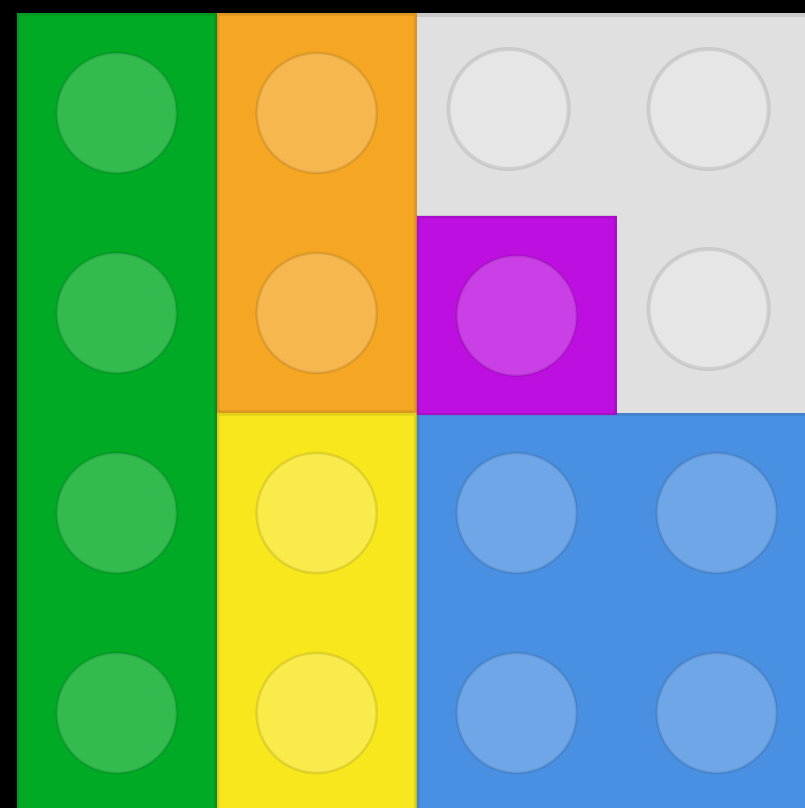
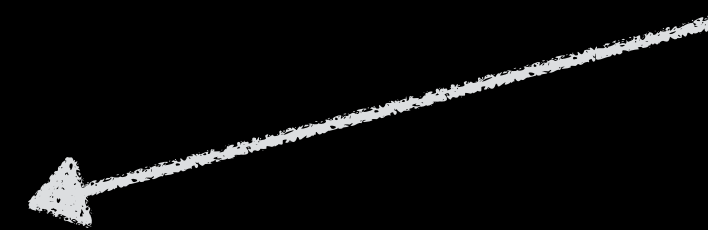
You need to scale everything,
but only green and blue parts
are really used



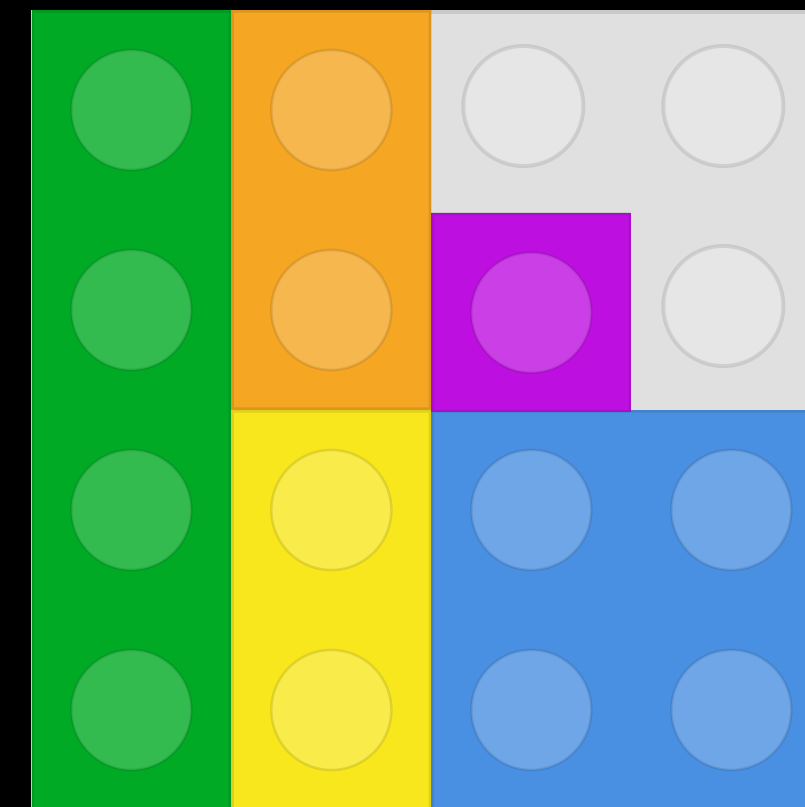
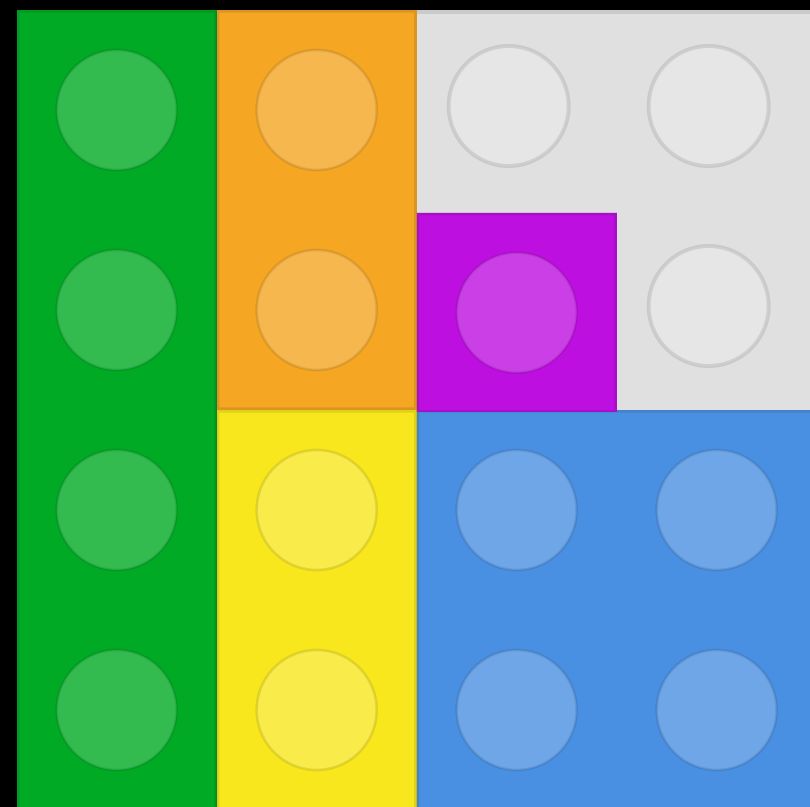
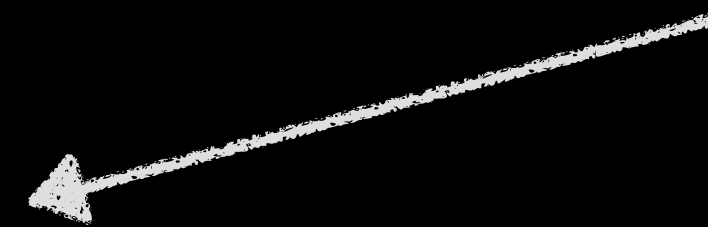
If one part of the app
fails whole system
will fail



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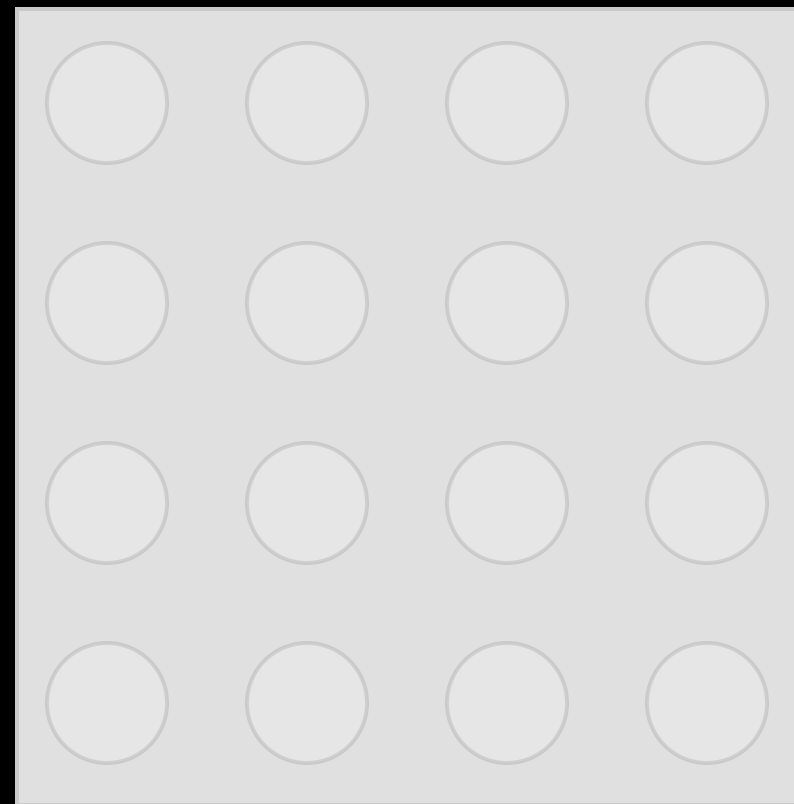
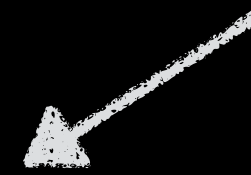


MICROSERVICES TO THE RESCUE

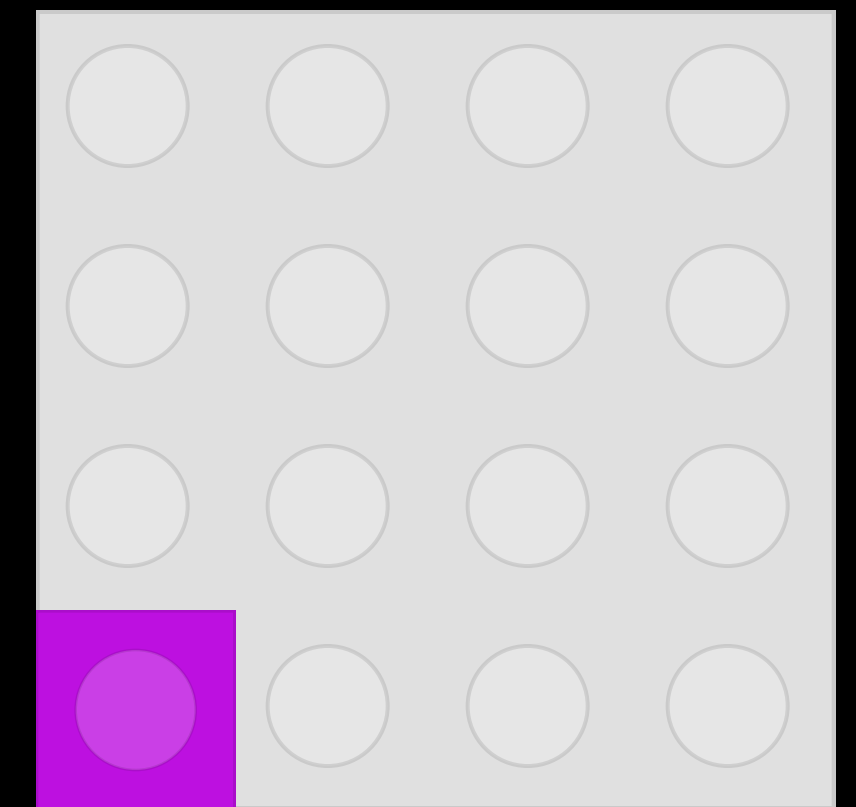
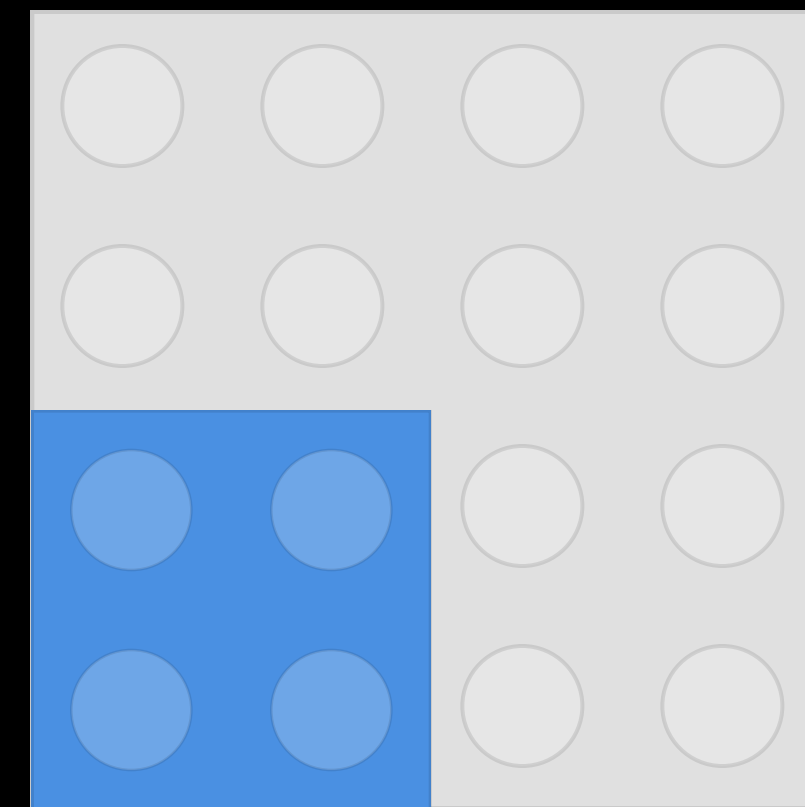
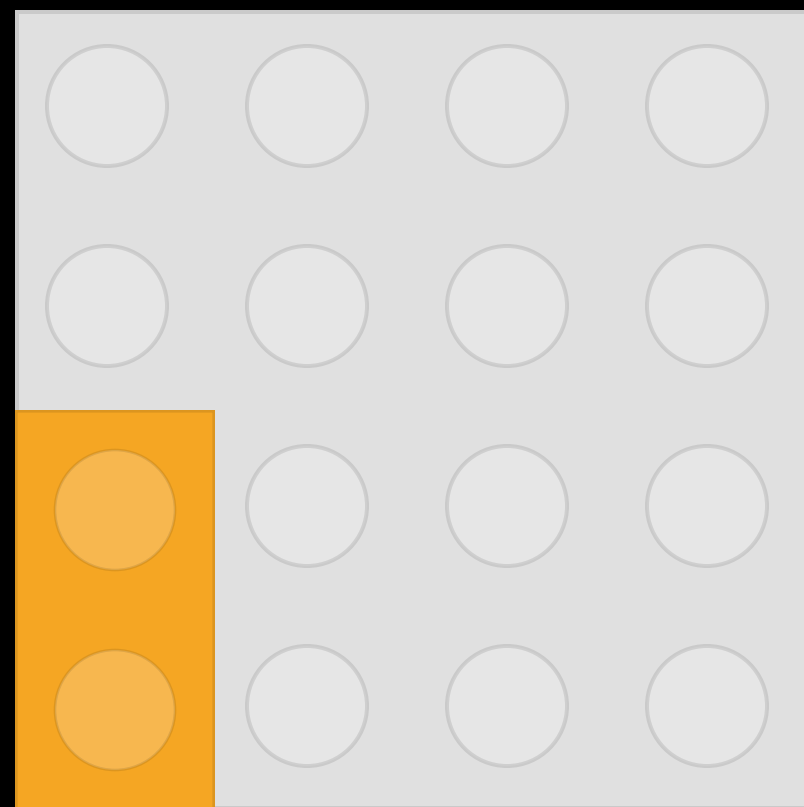
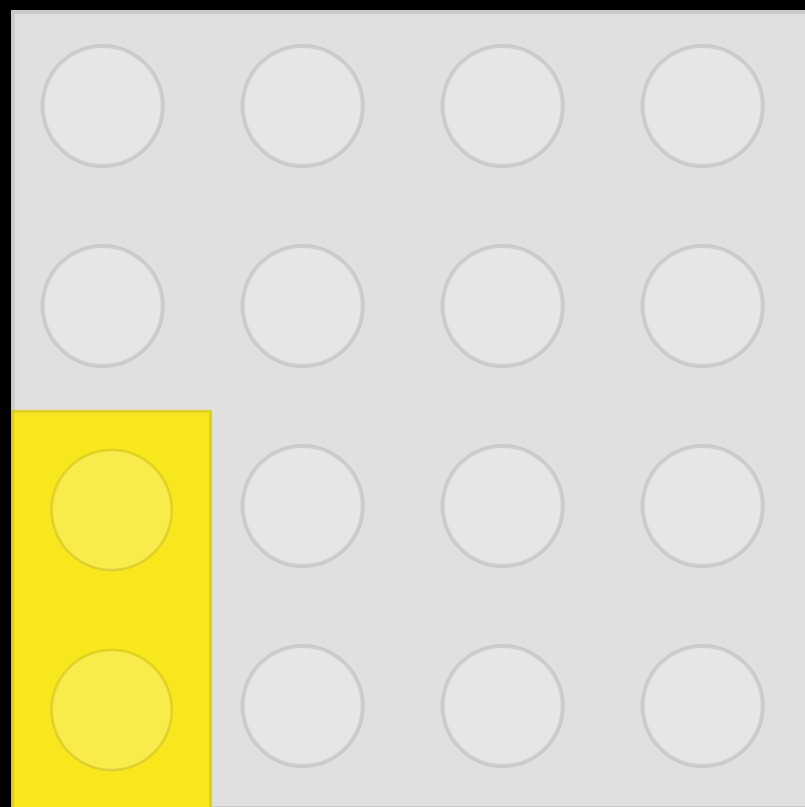
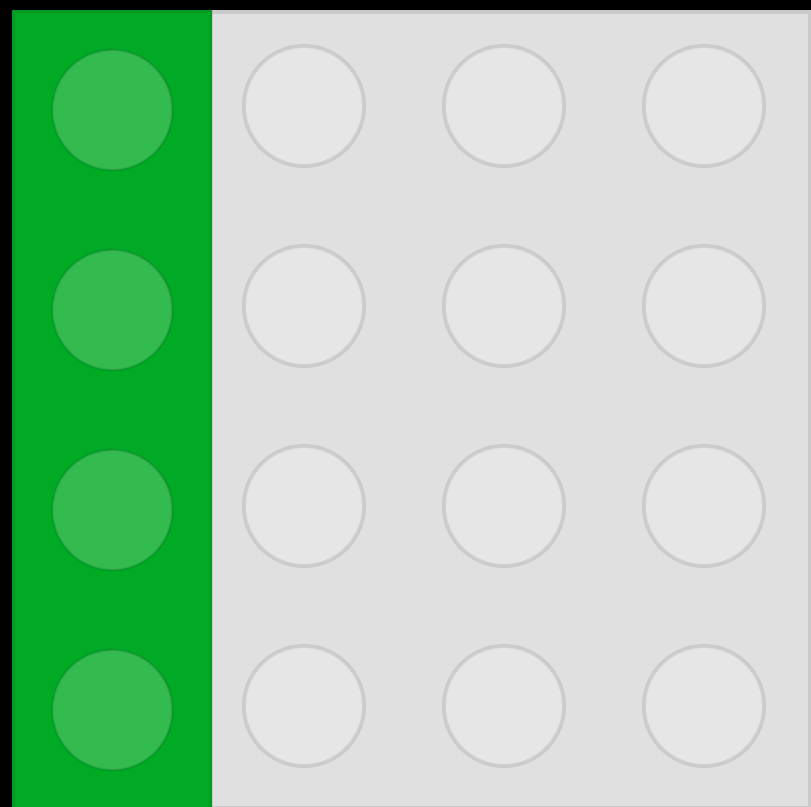
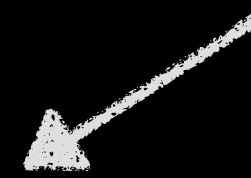


#holyjs
@slobodan_

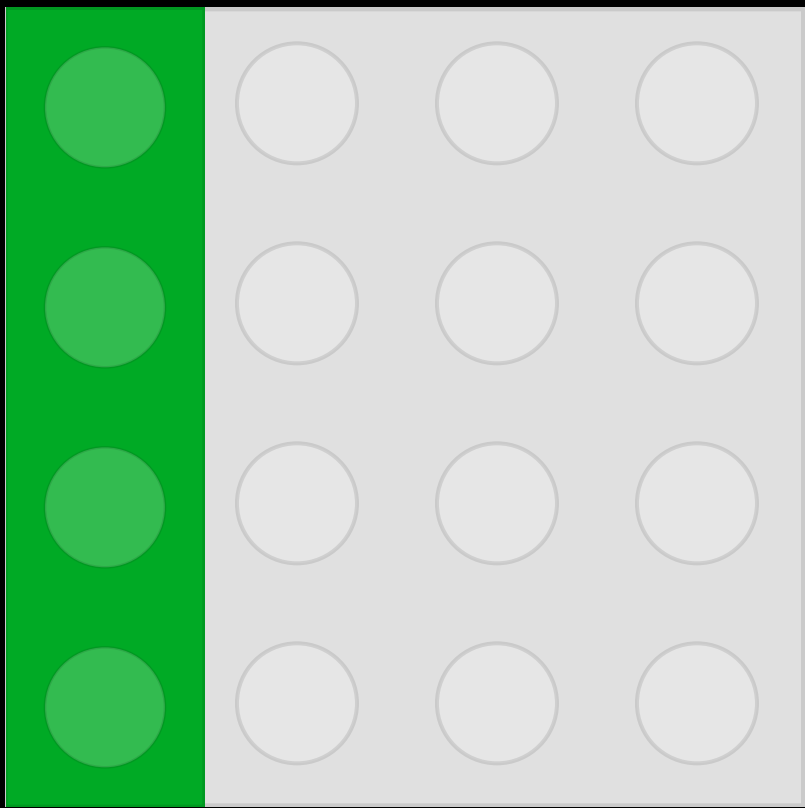
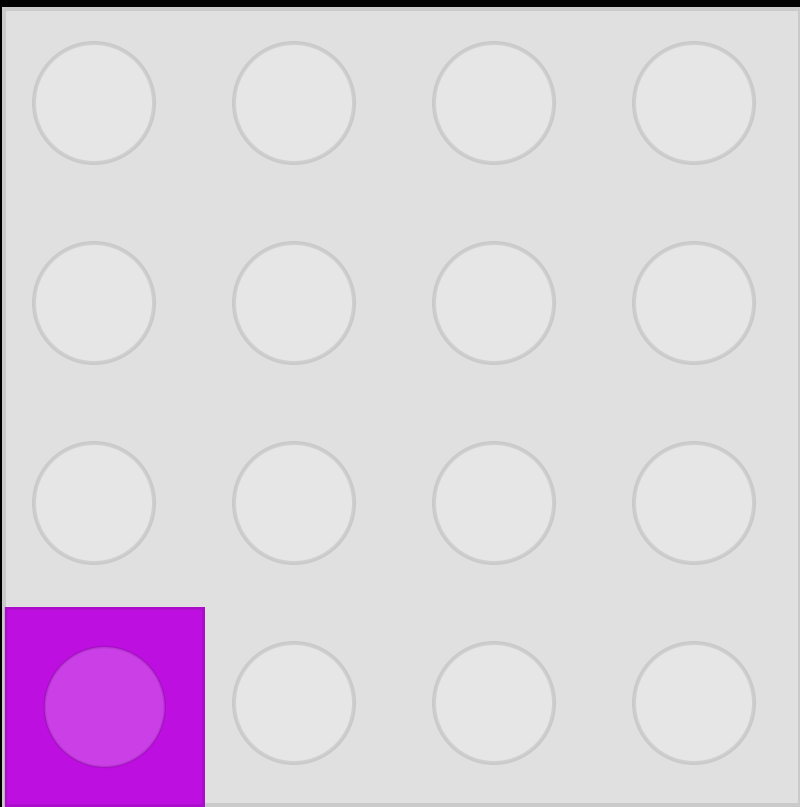
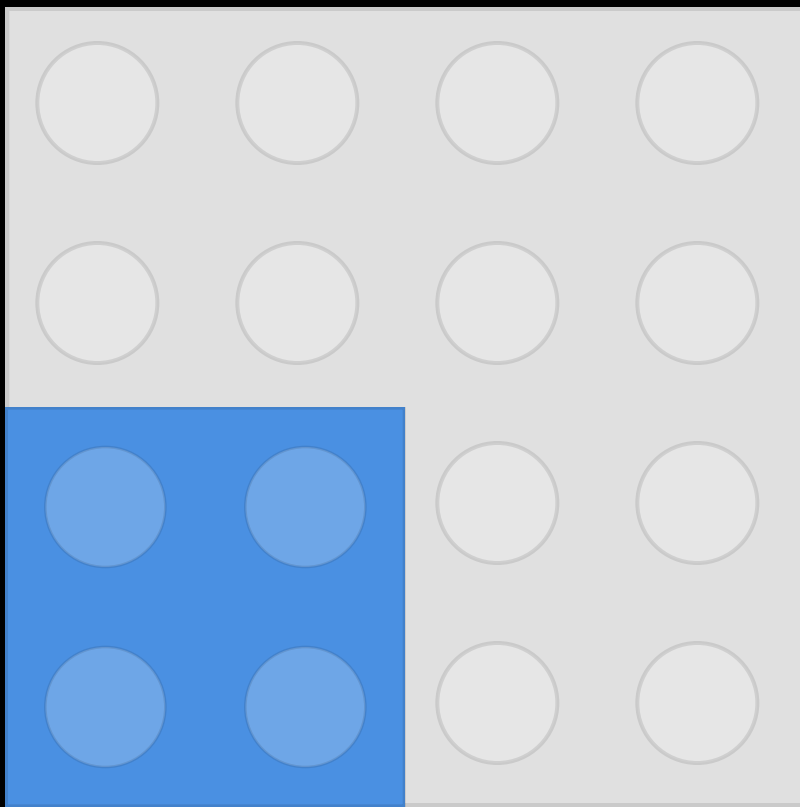
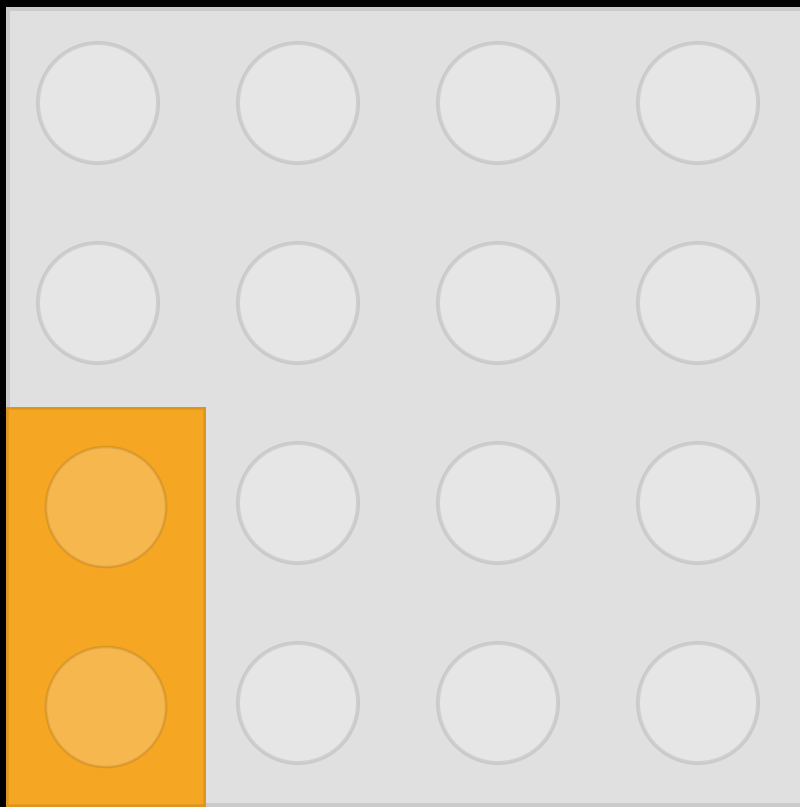
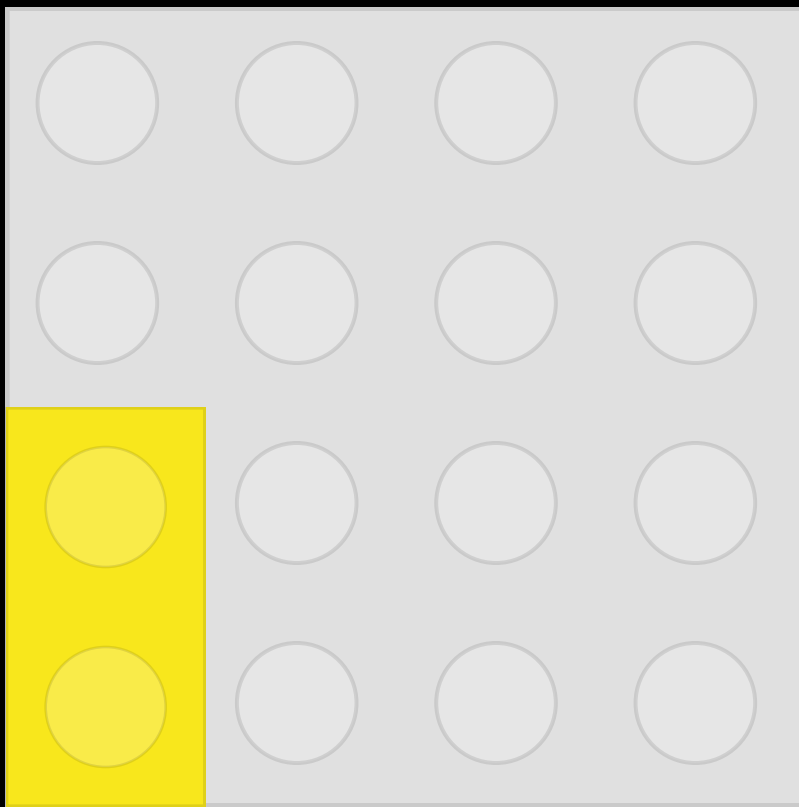
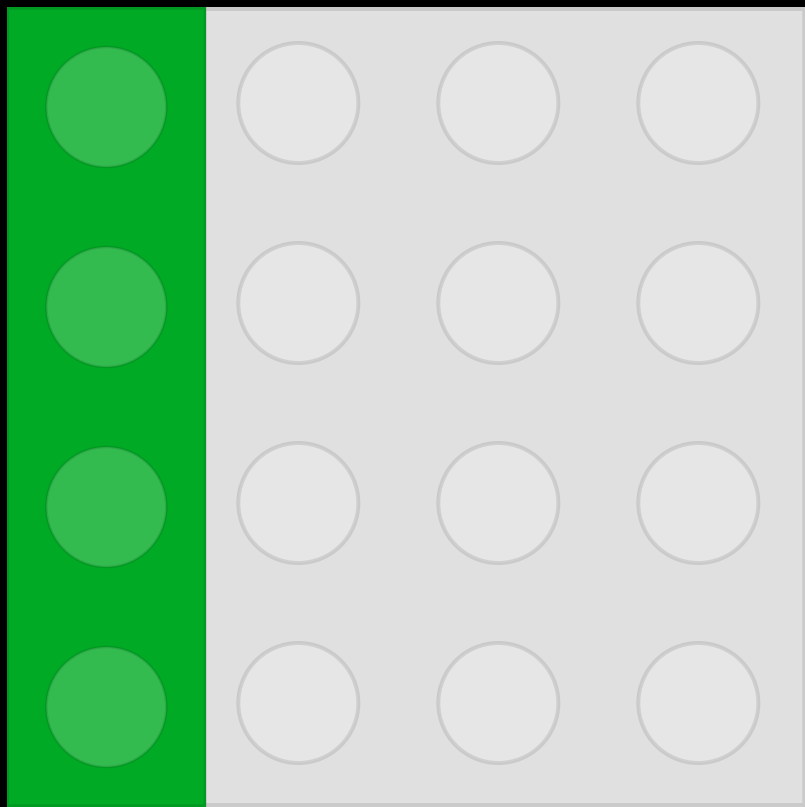
Hello, from our physical
server, again!
Now it can be in the cloud,
it doesn't matter



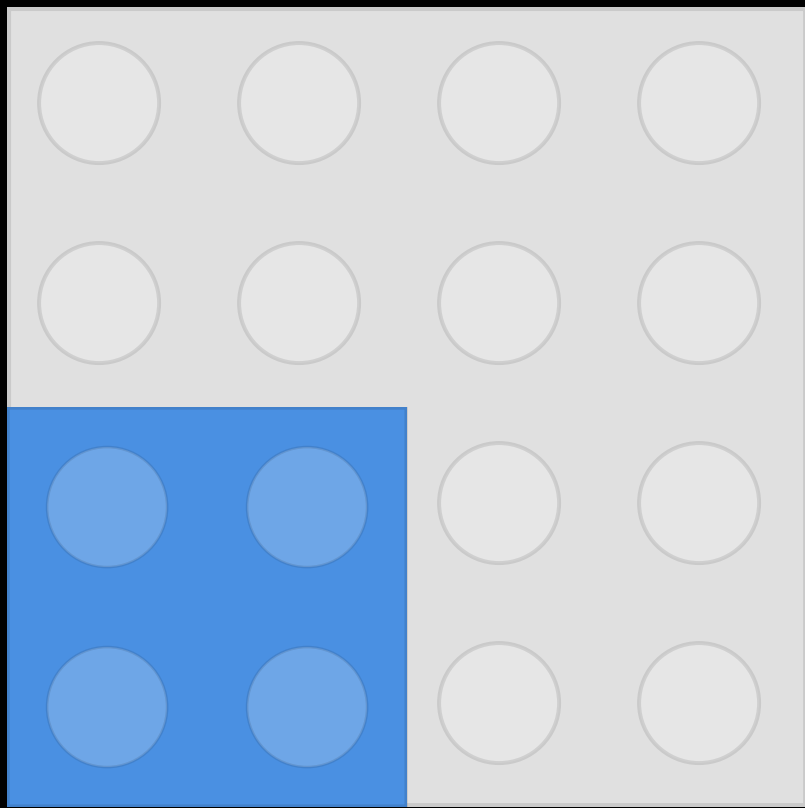
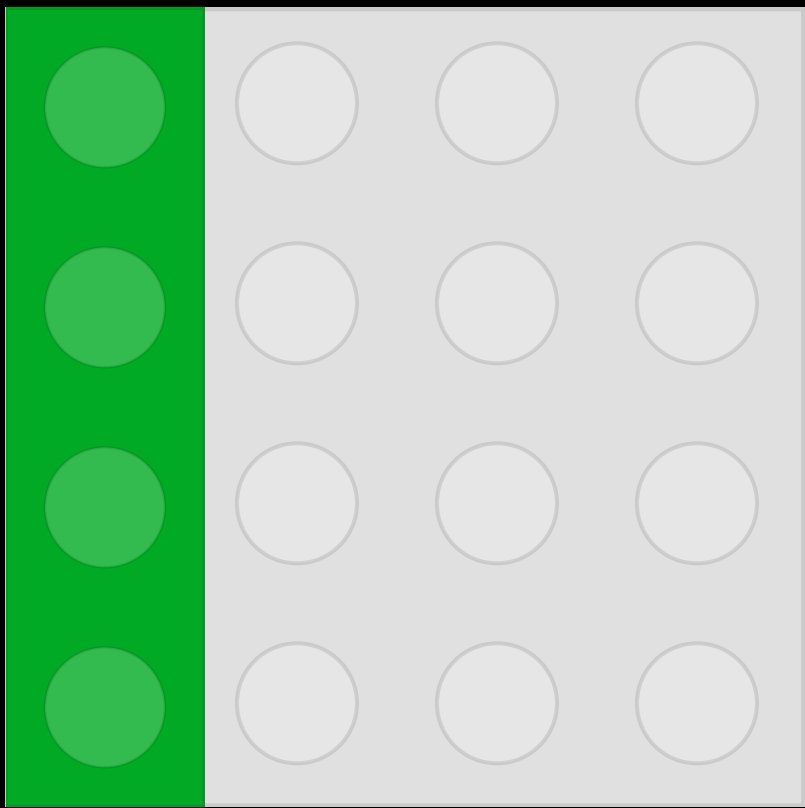
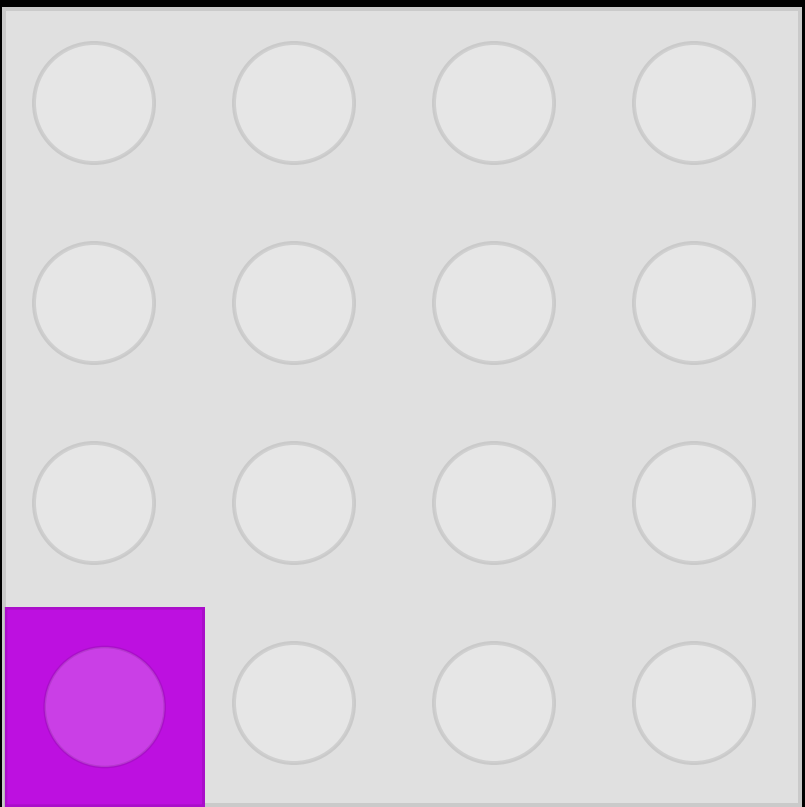
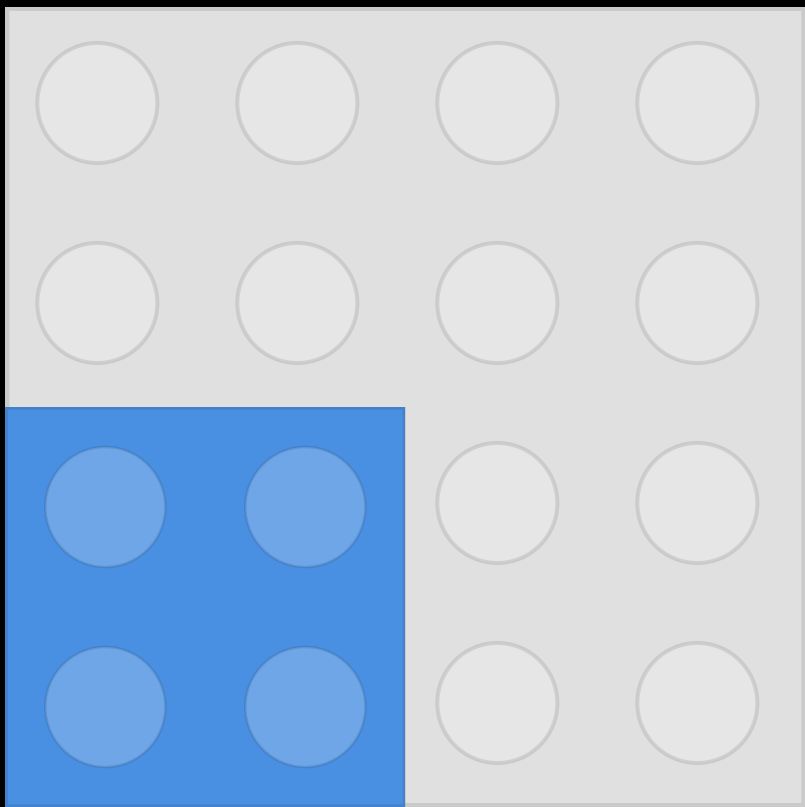
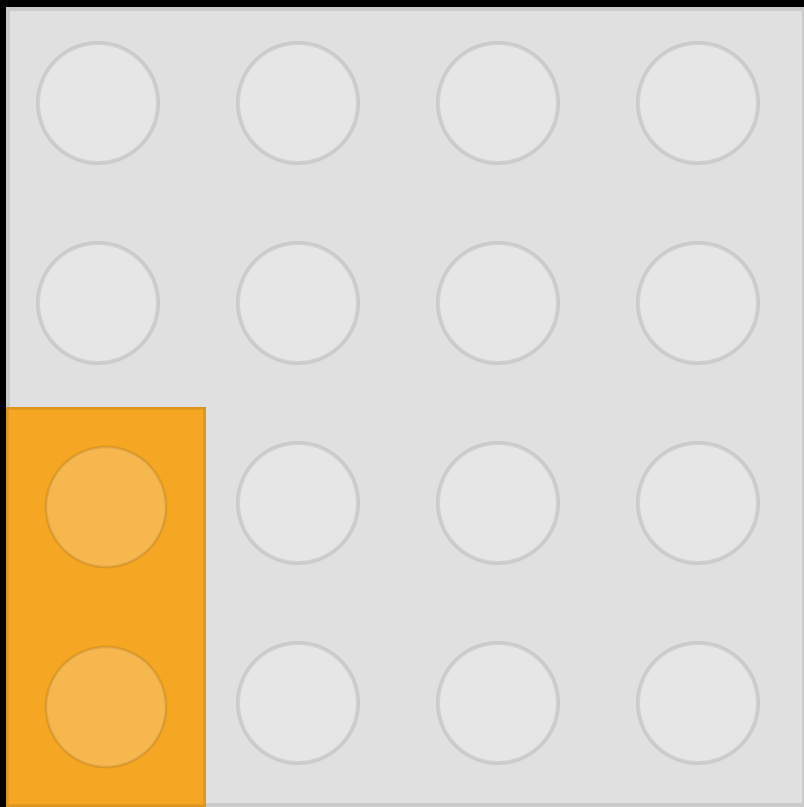
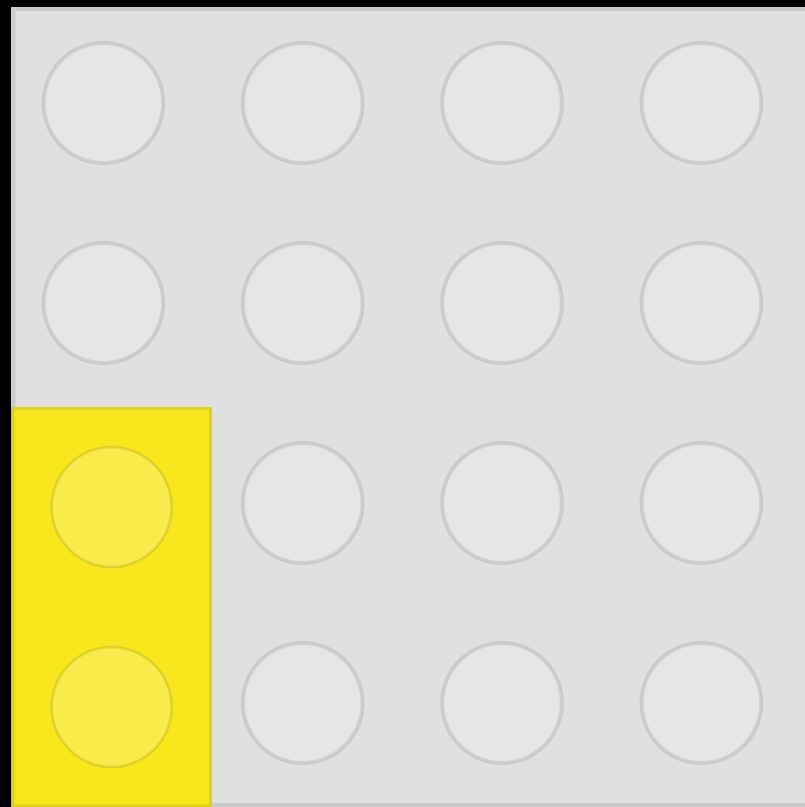
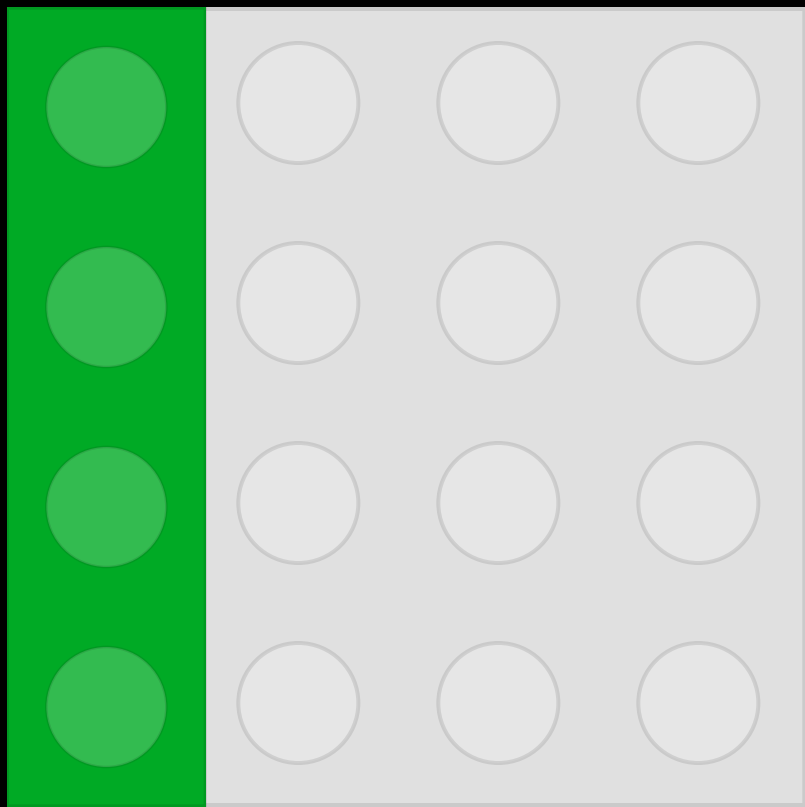
Now each service should be independent, right?



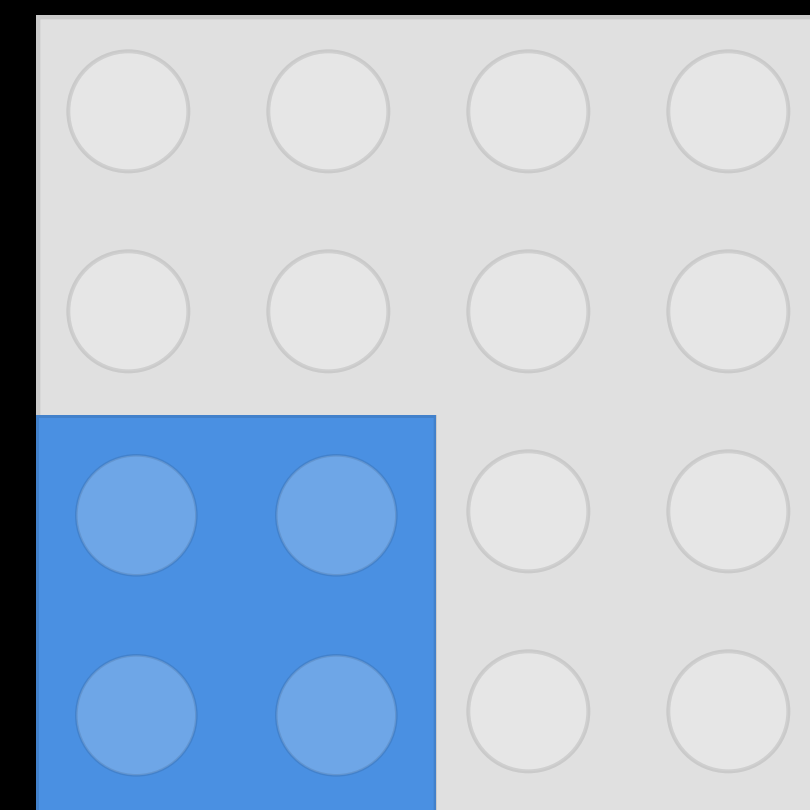
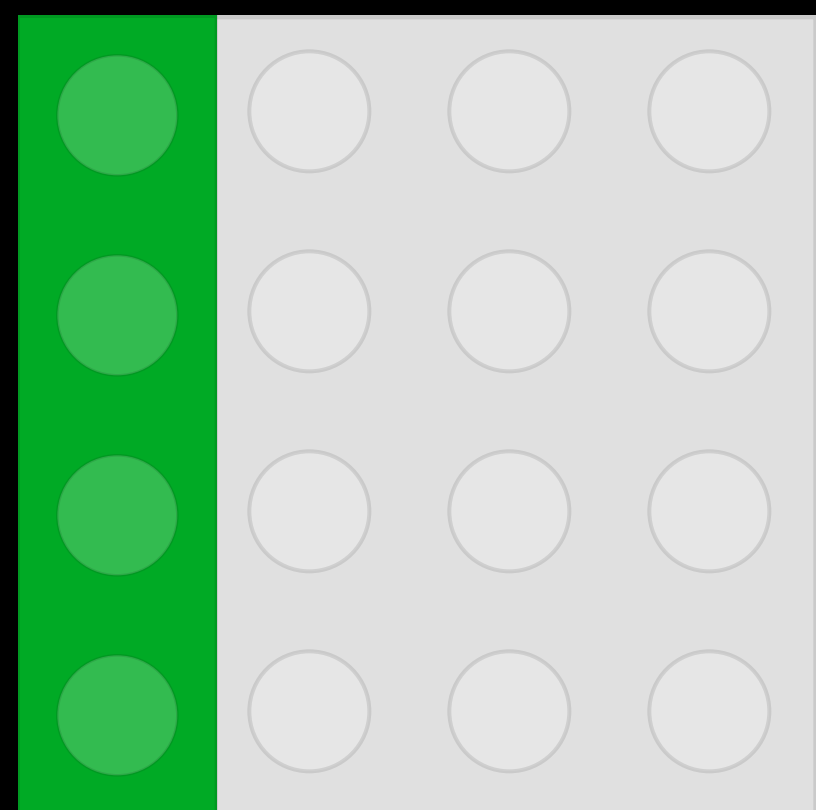
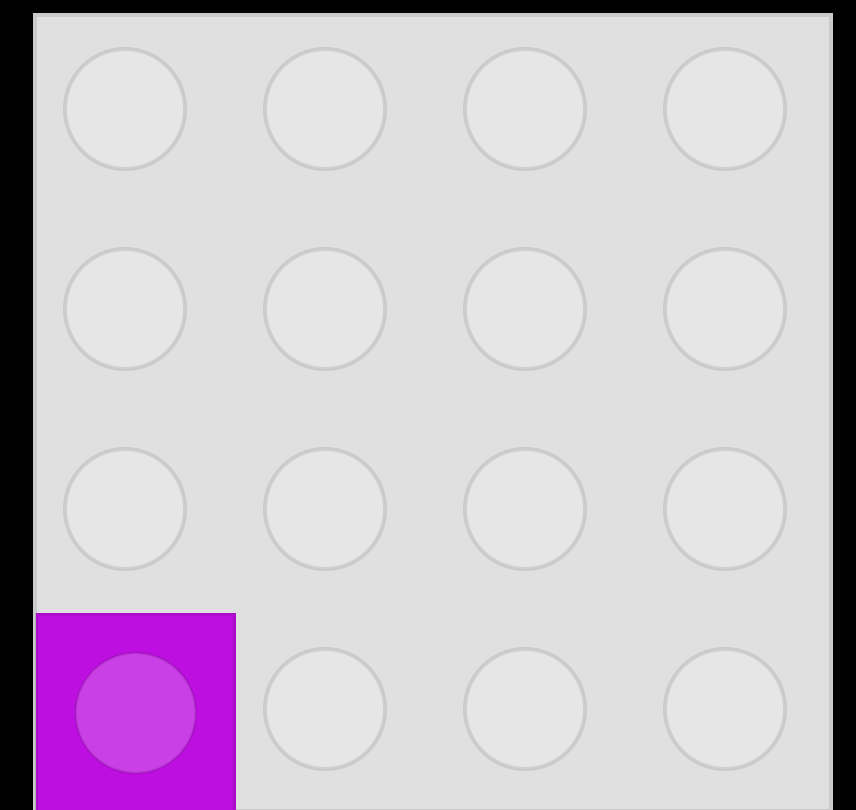
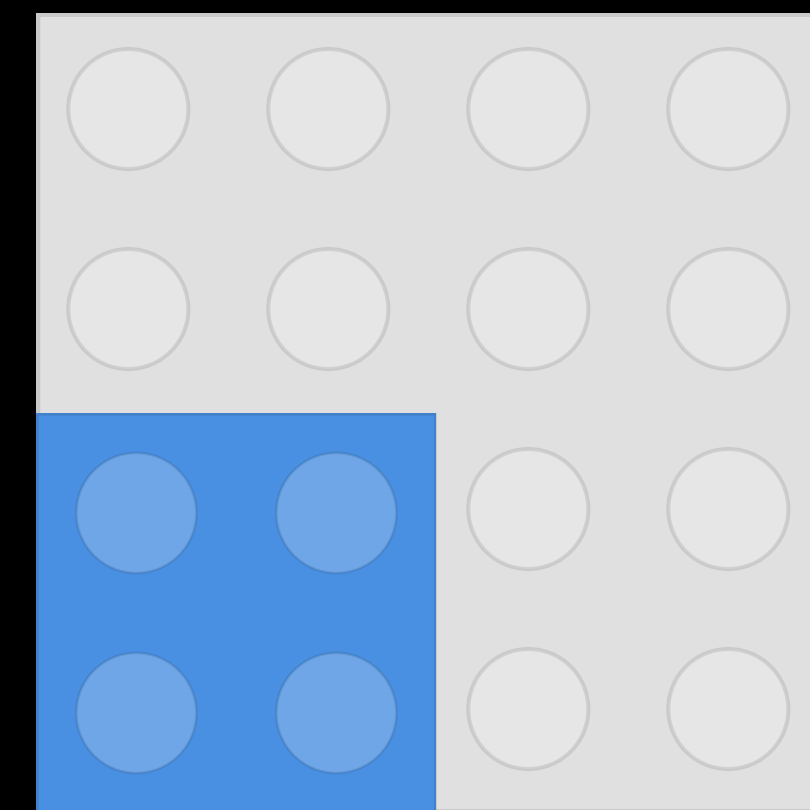
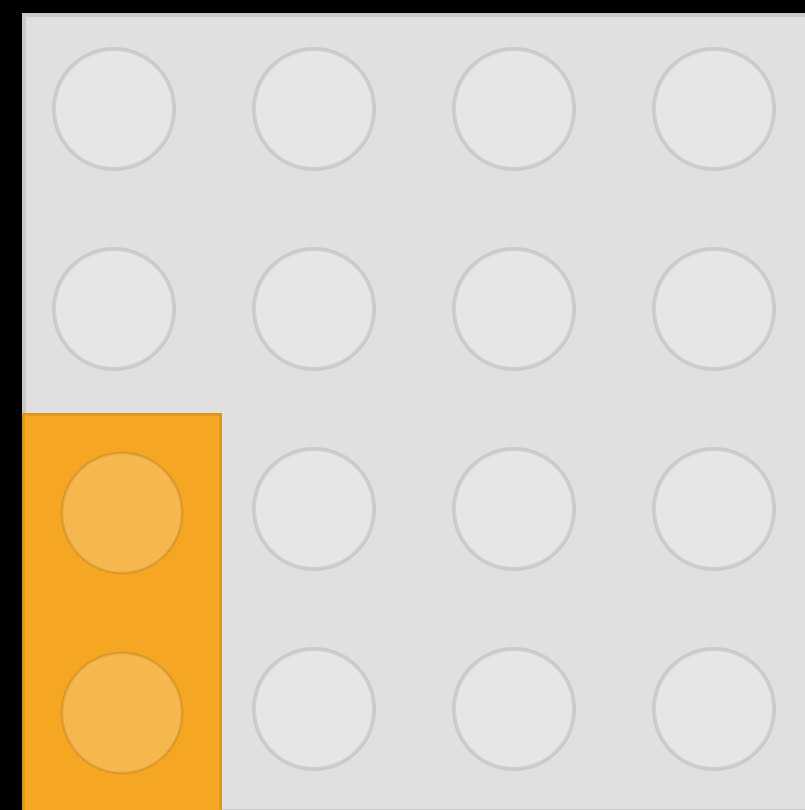
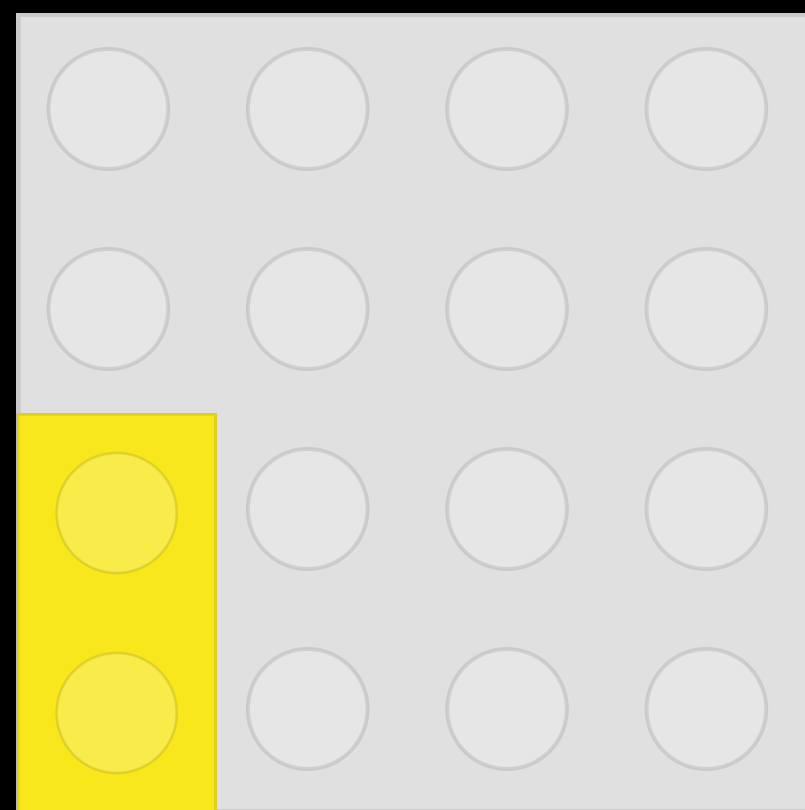
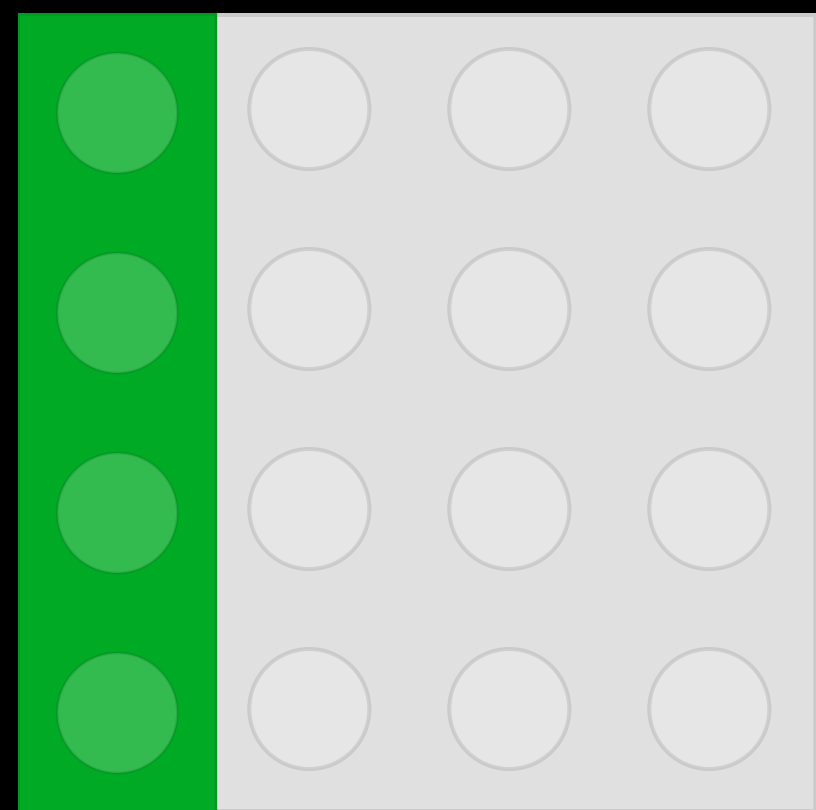
Scaling is easy



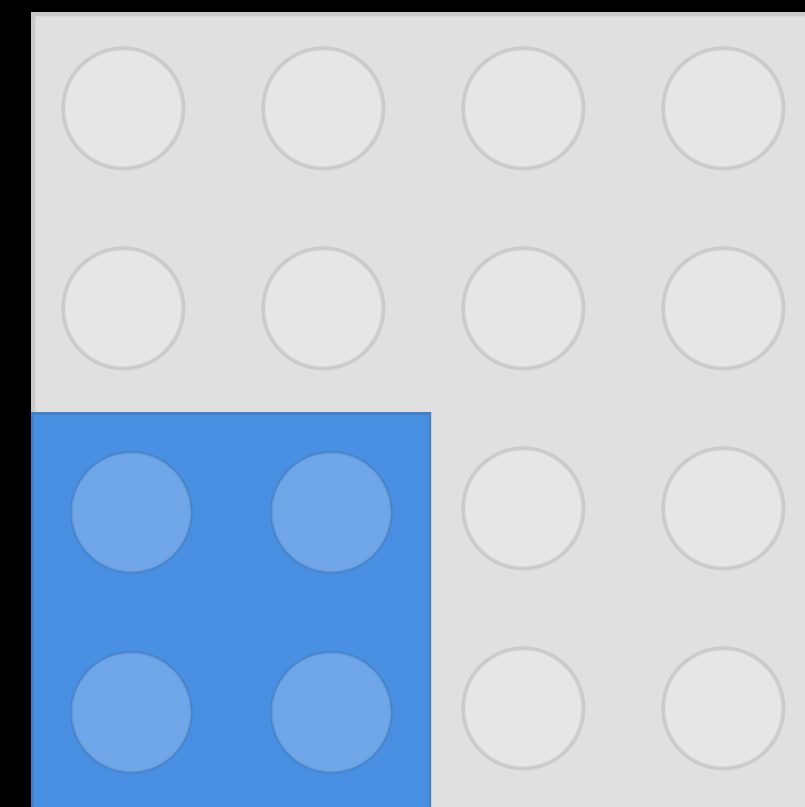
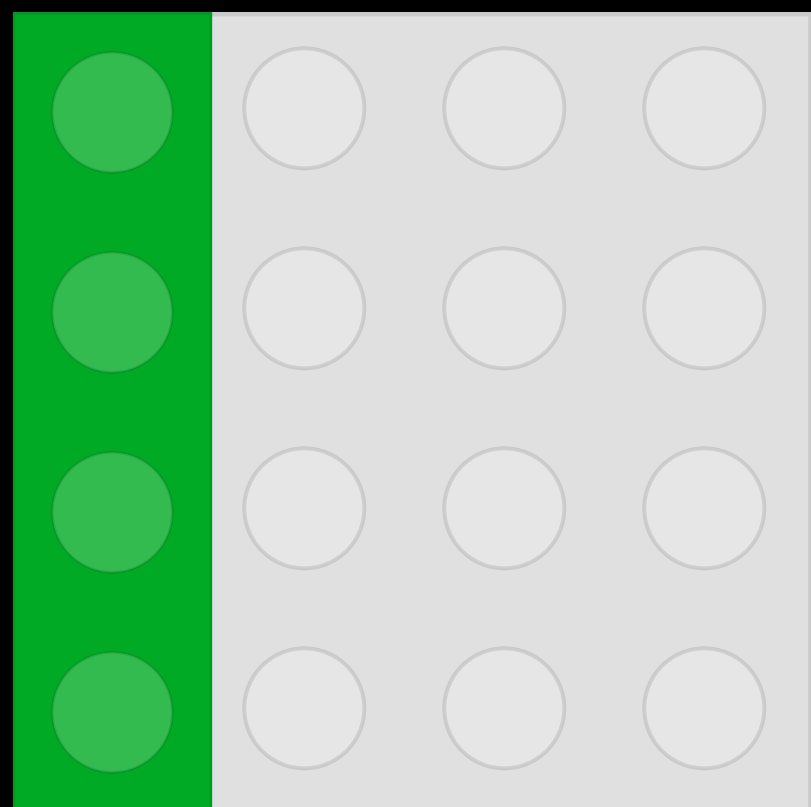
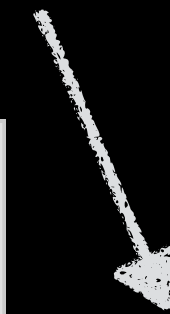
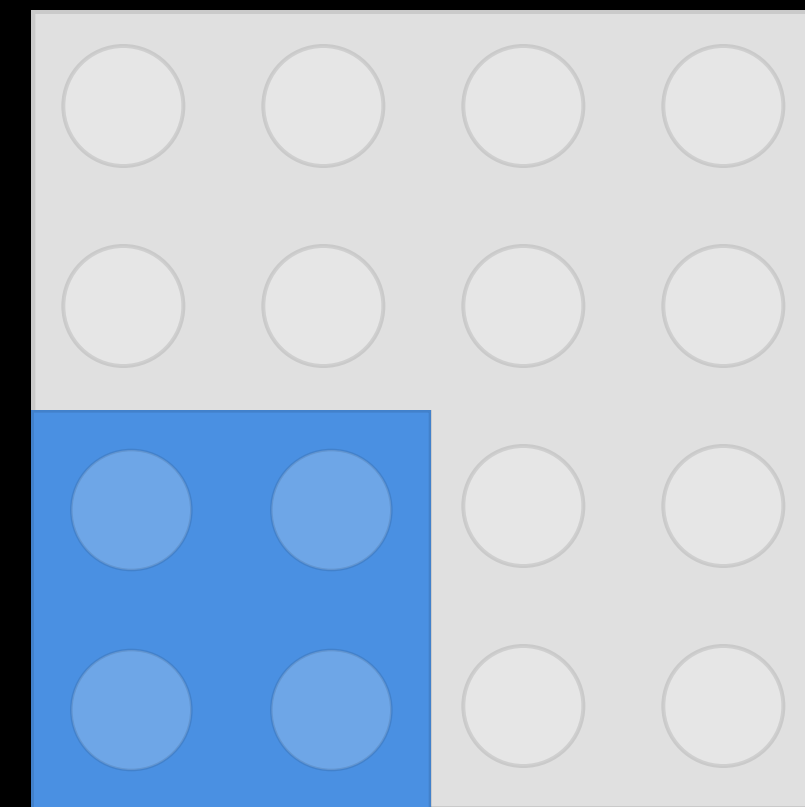
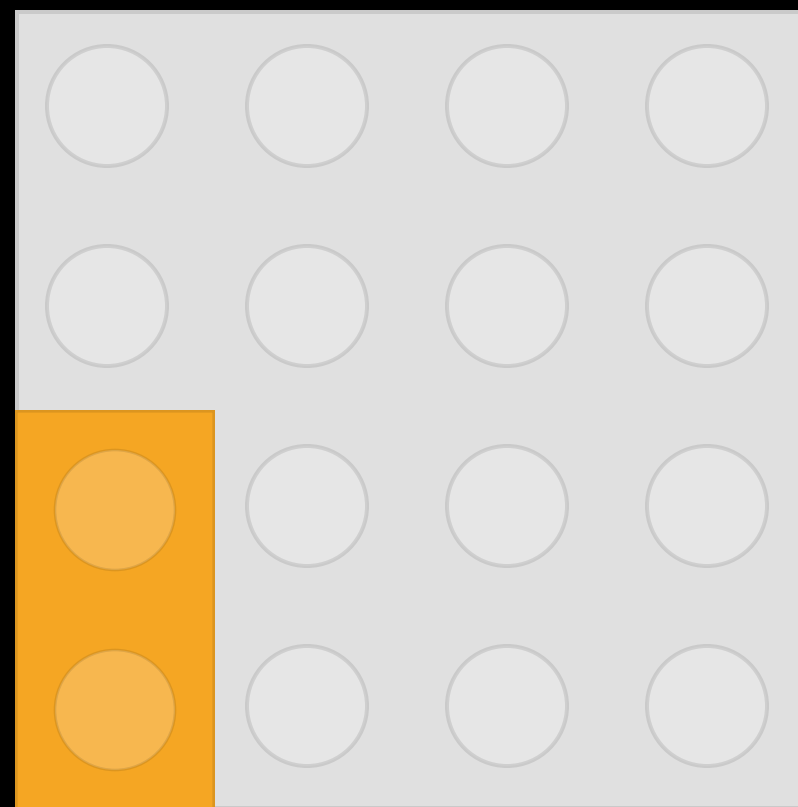
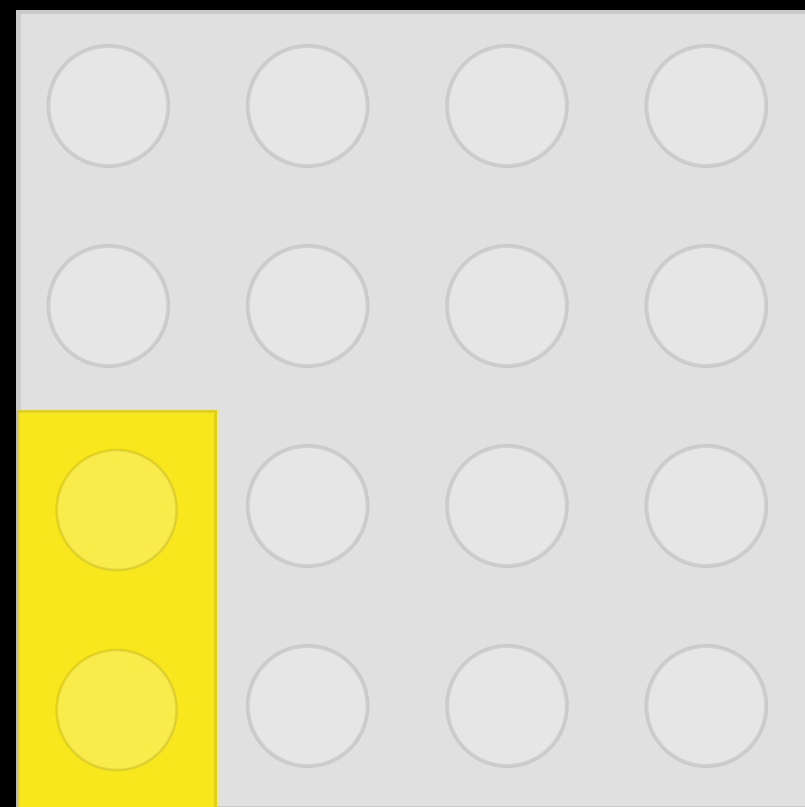
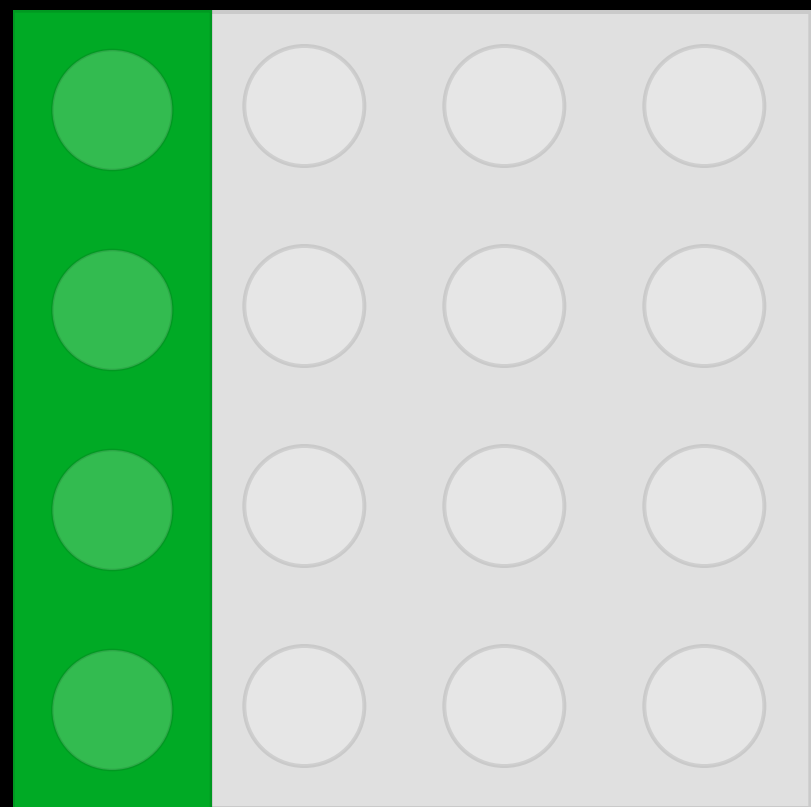
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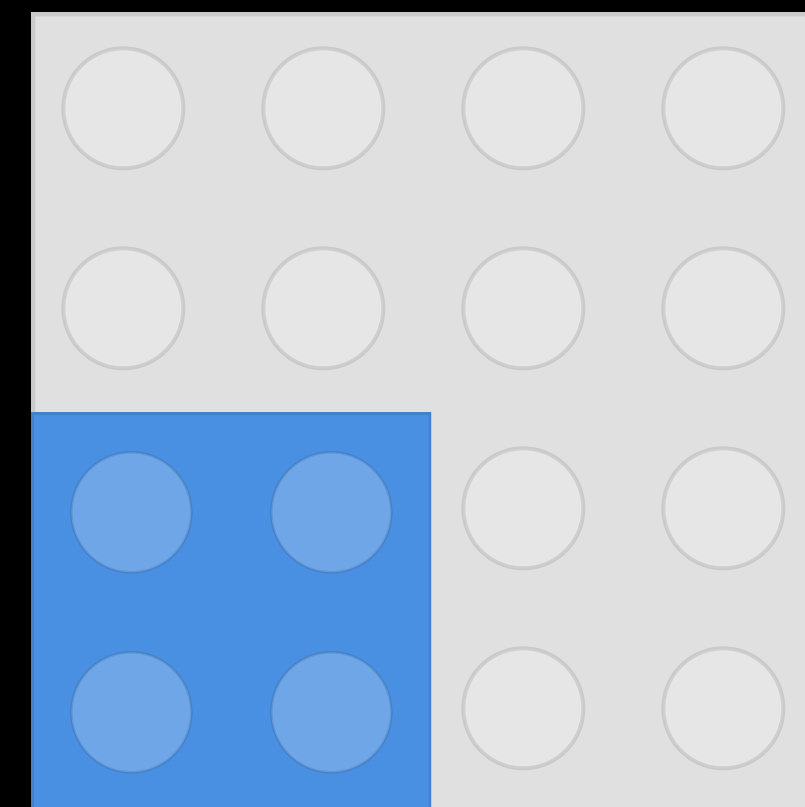
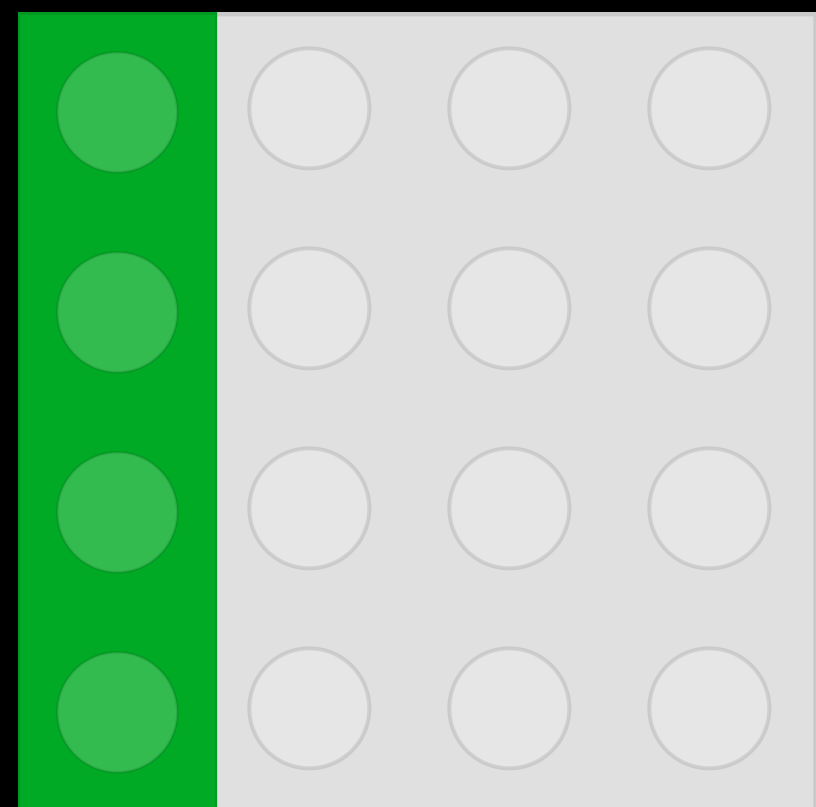
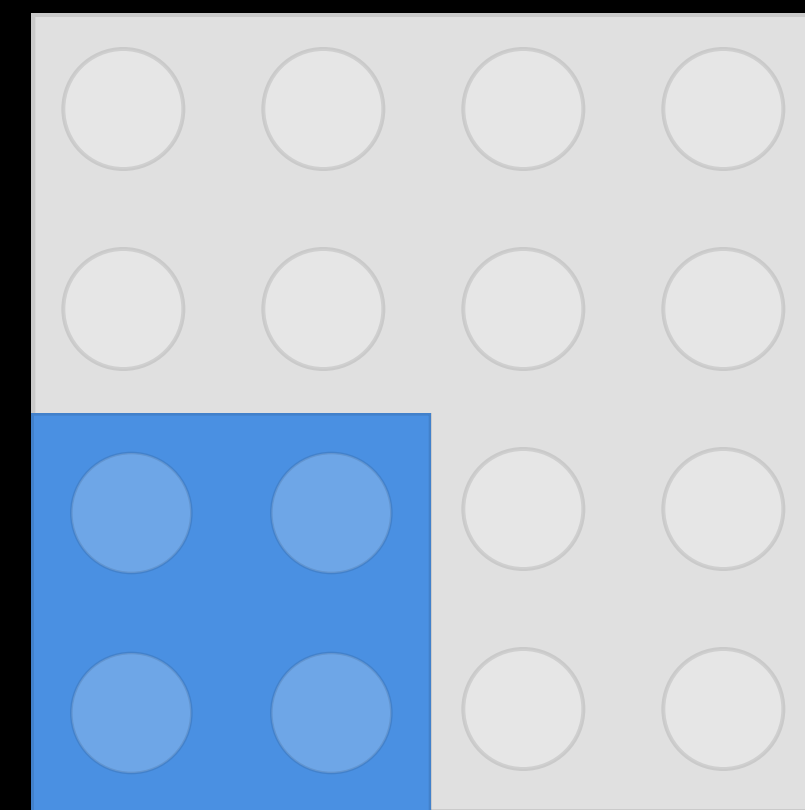
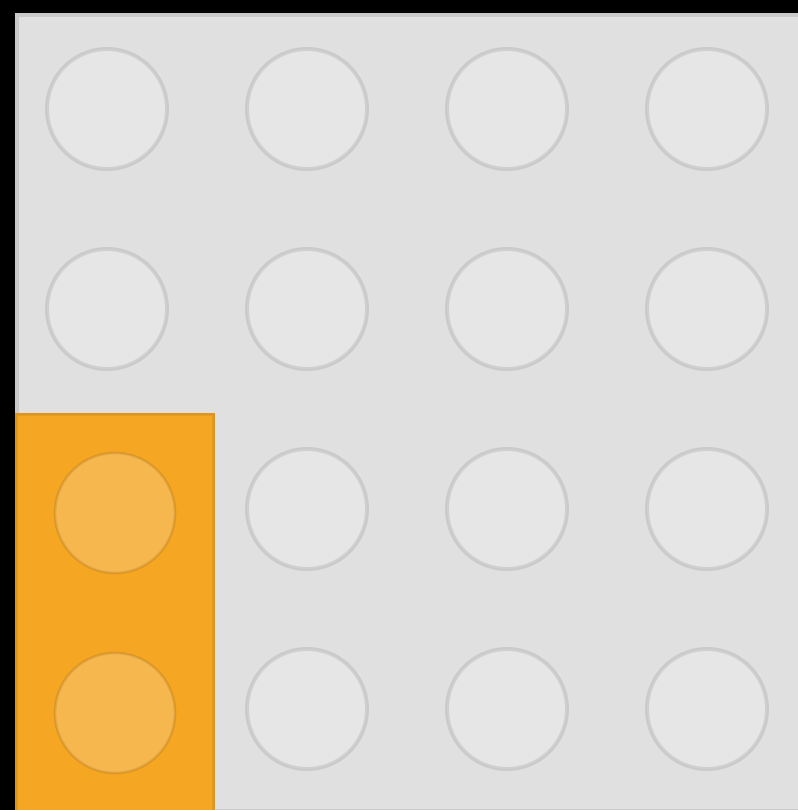
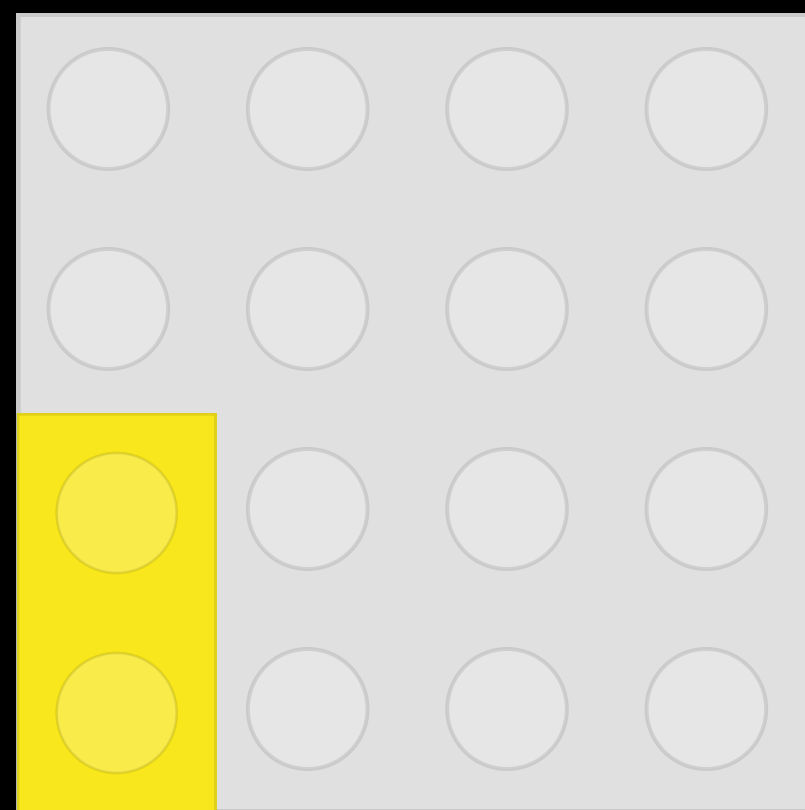
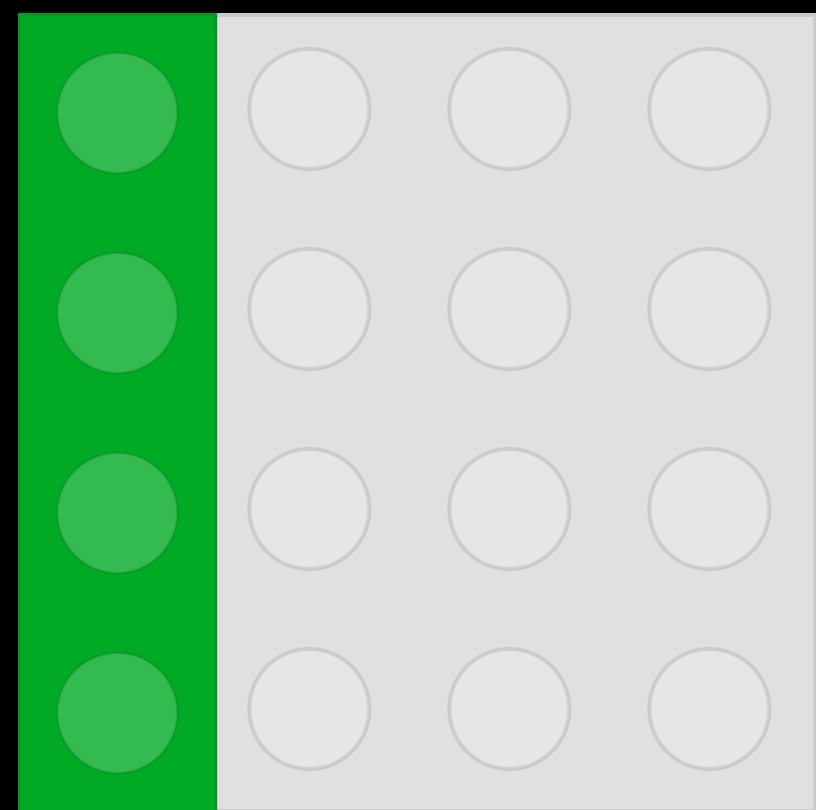
And if no one is using some service
it's simple to remove or replace it



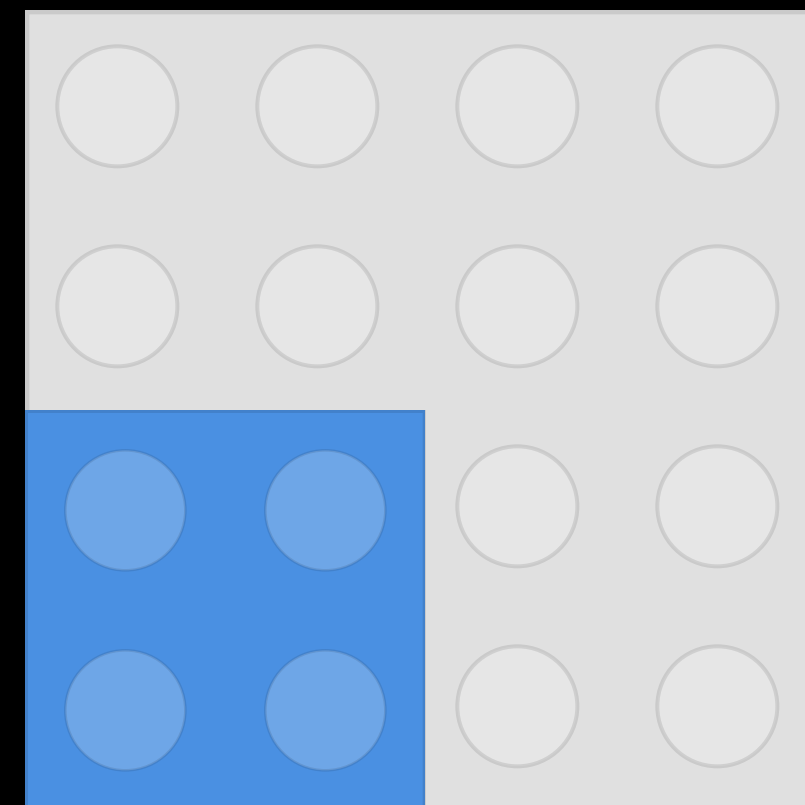
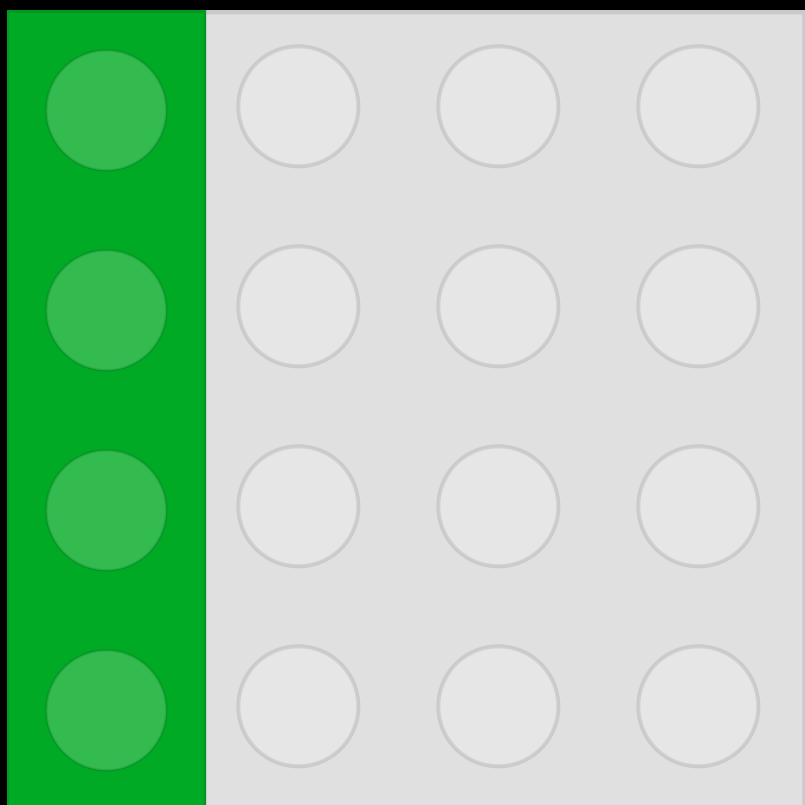
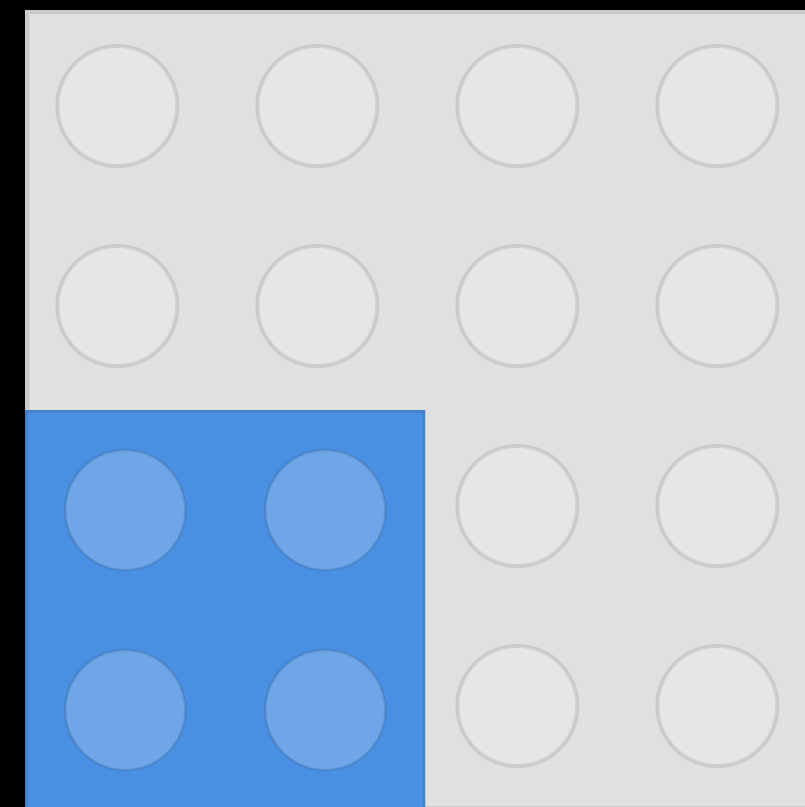
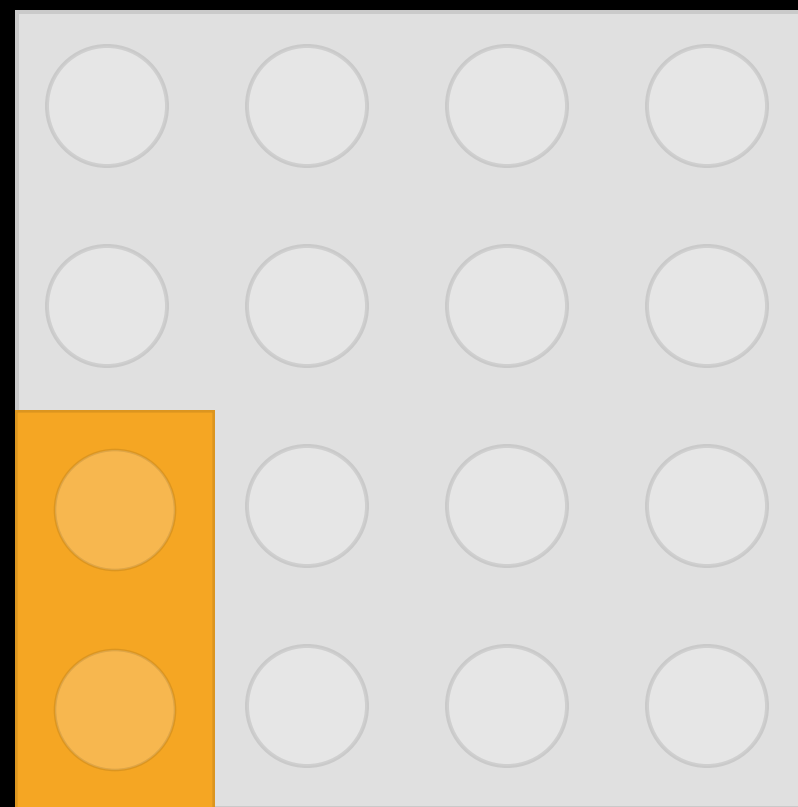
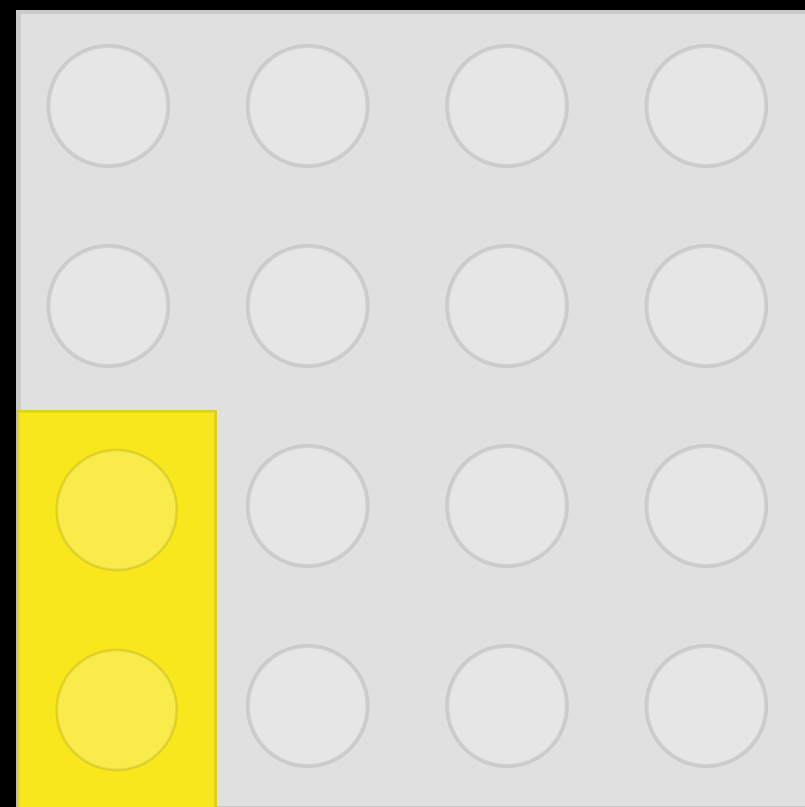
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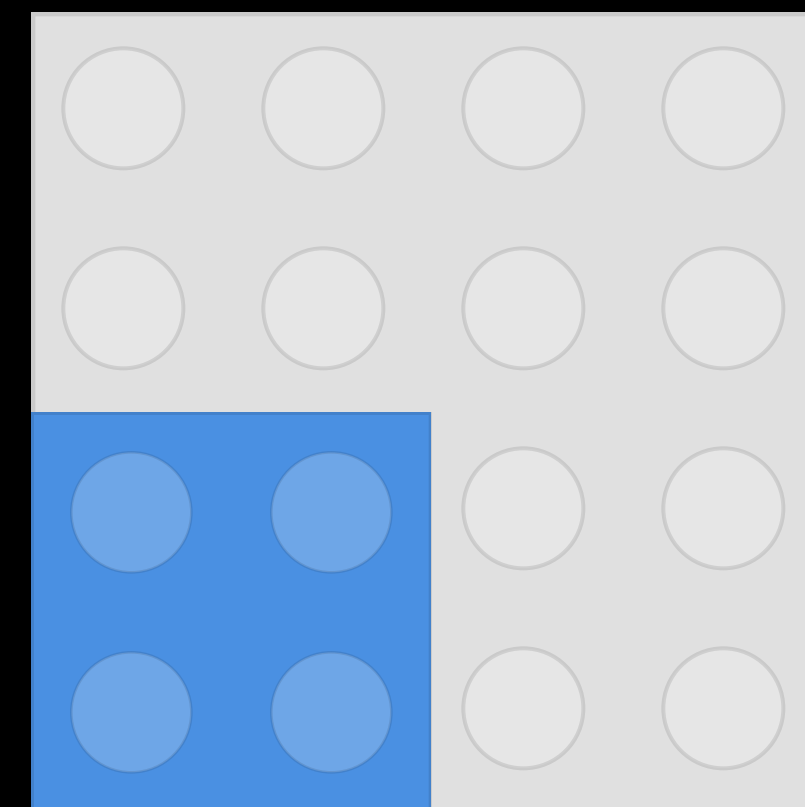
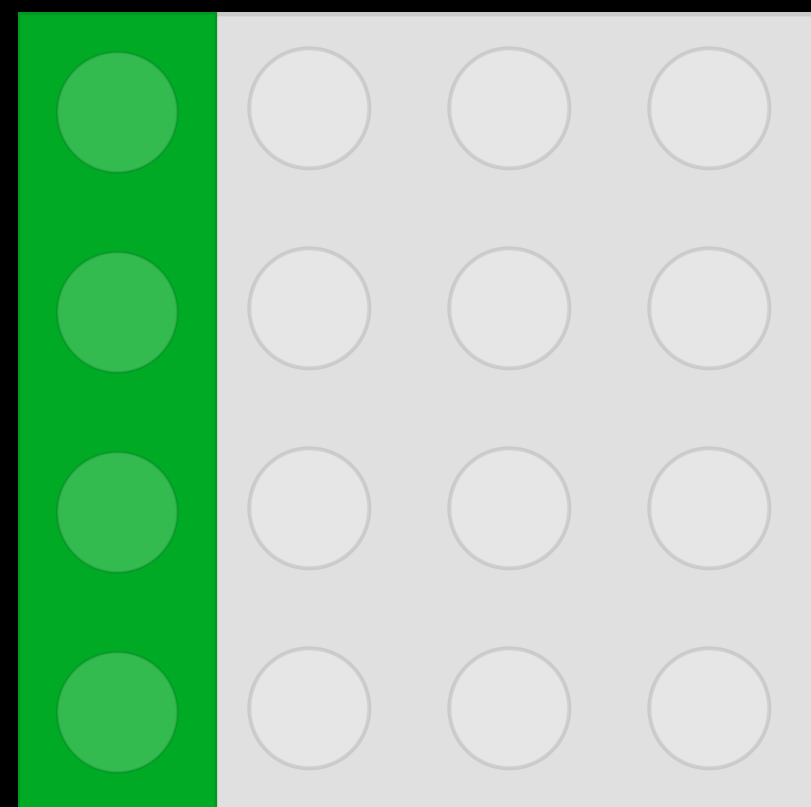
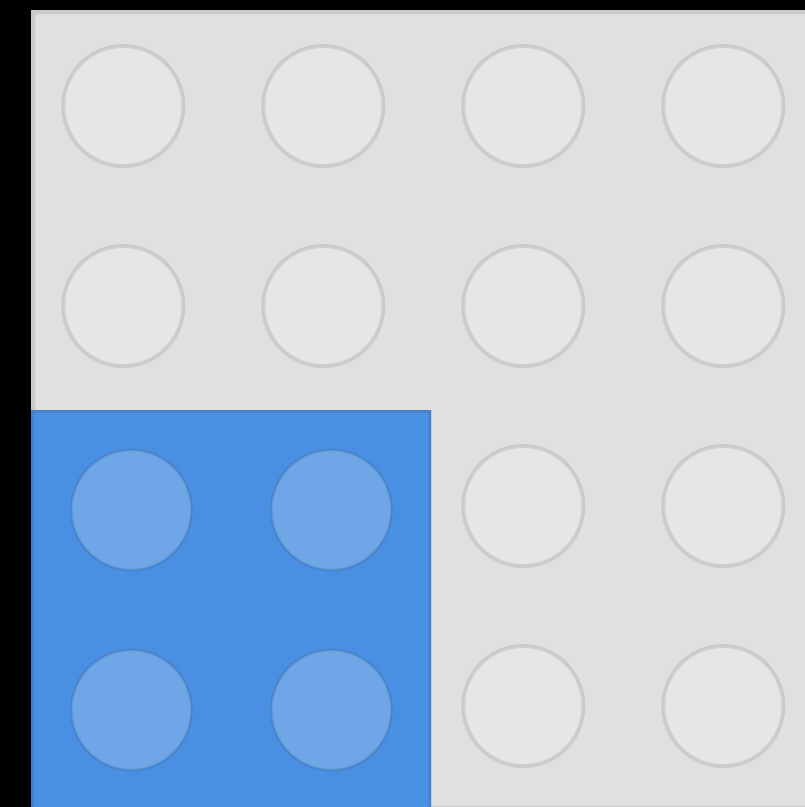
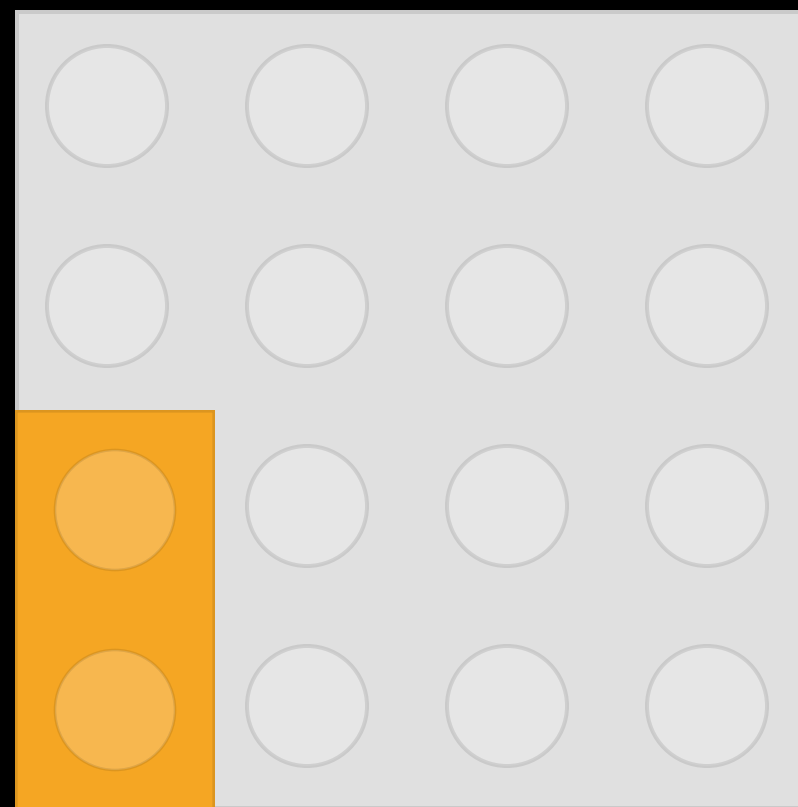
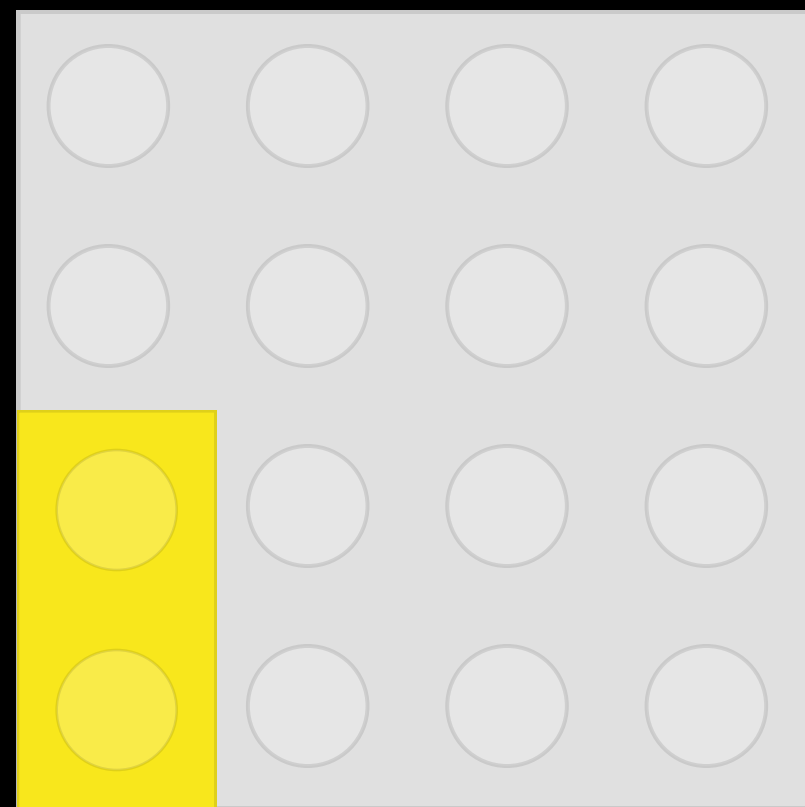
And if some service fails,
it doesn't affect the system



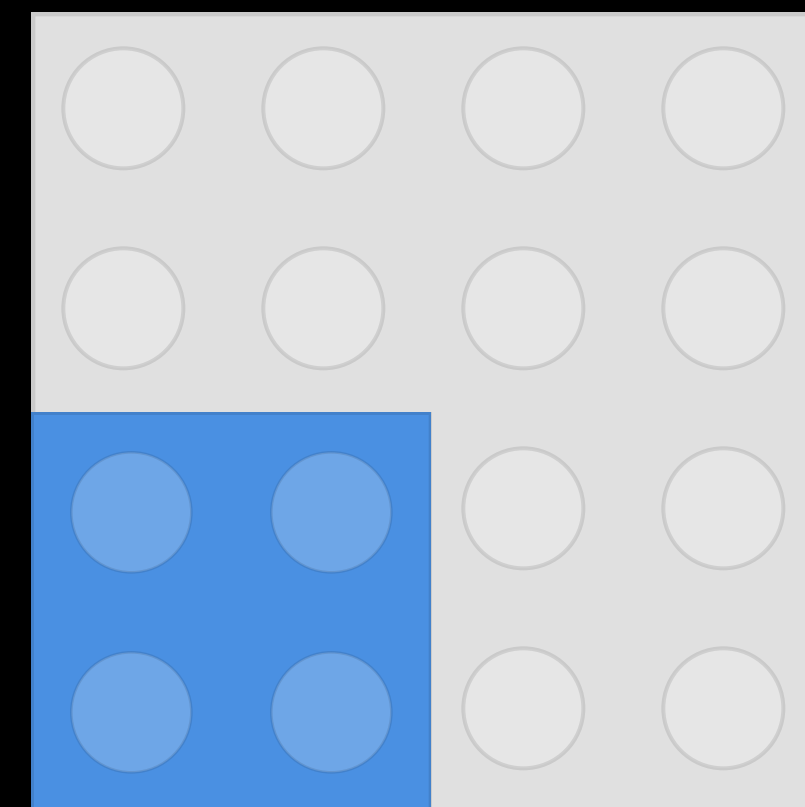
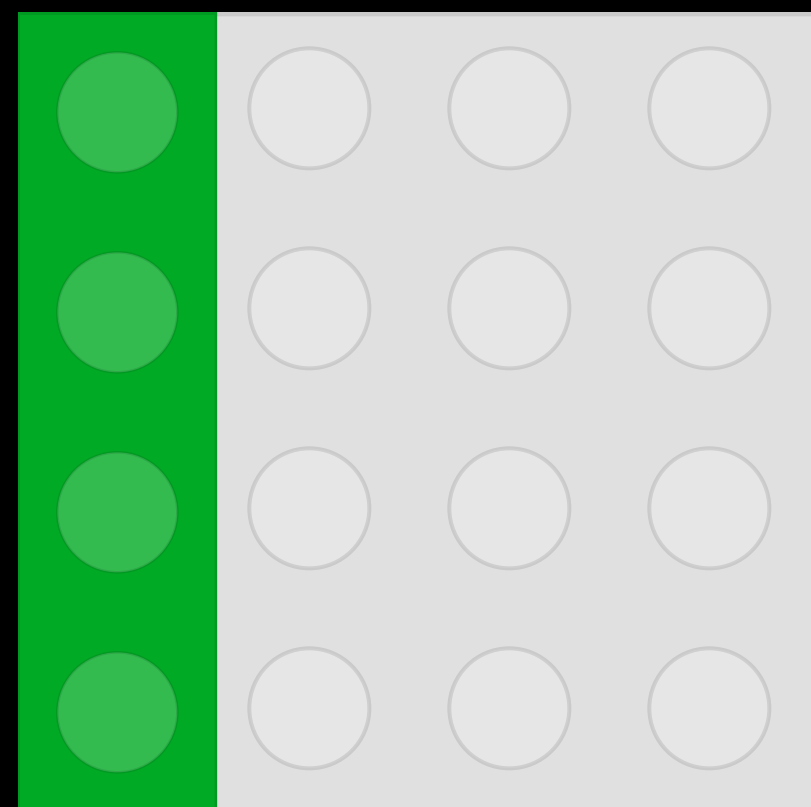
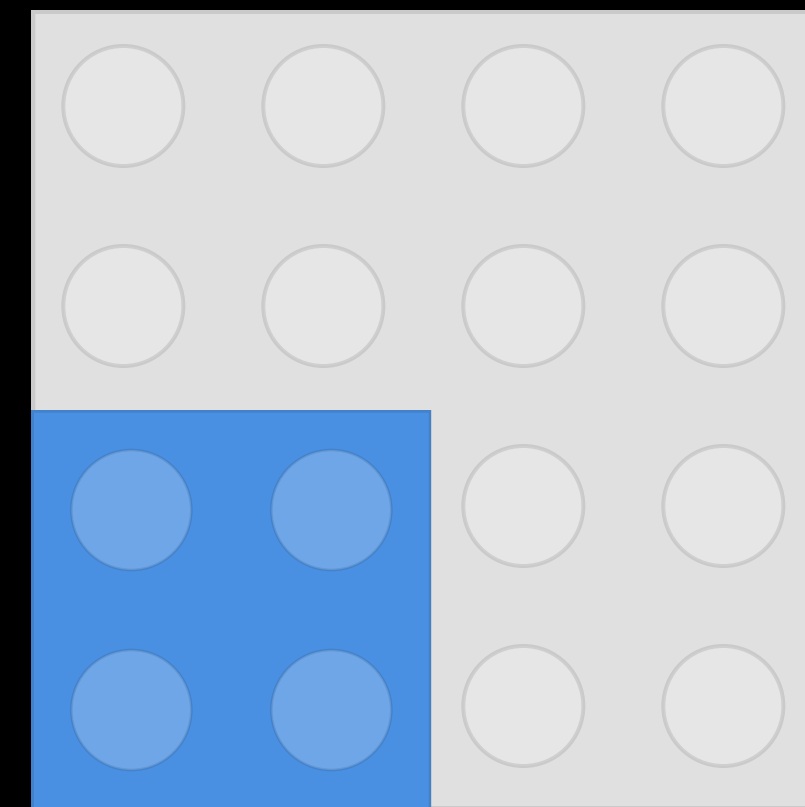
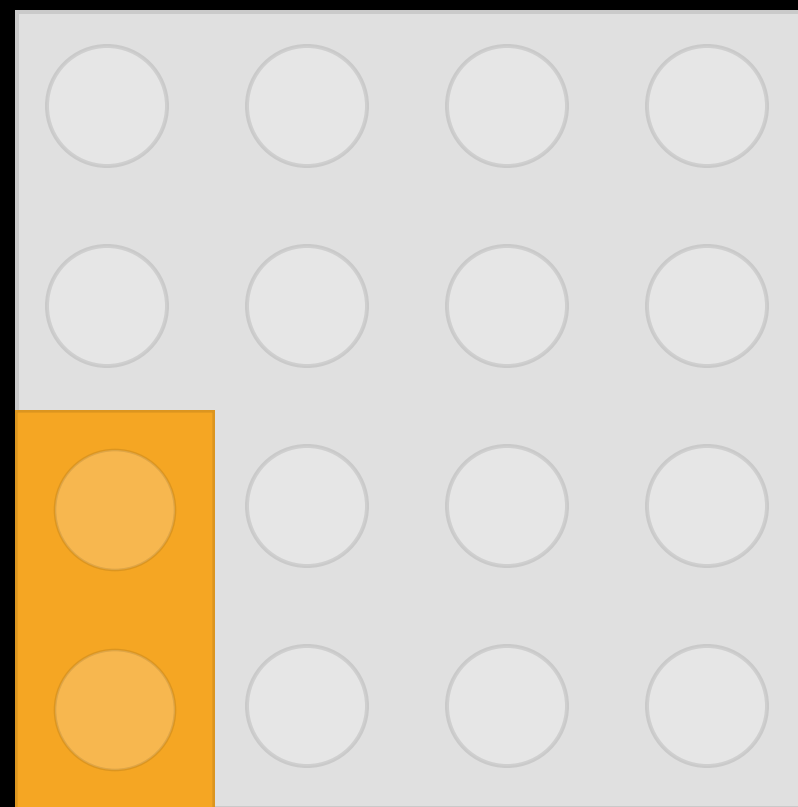
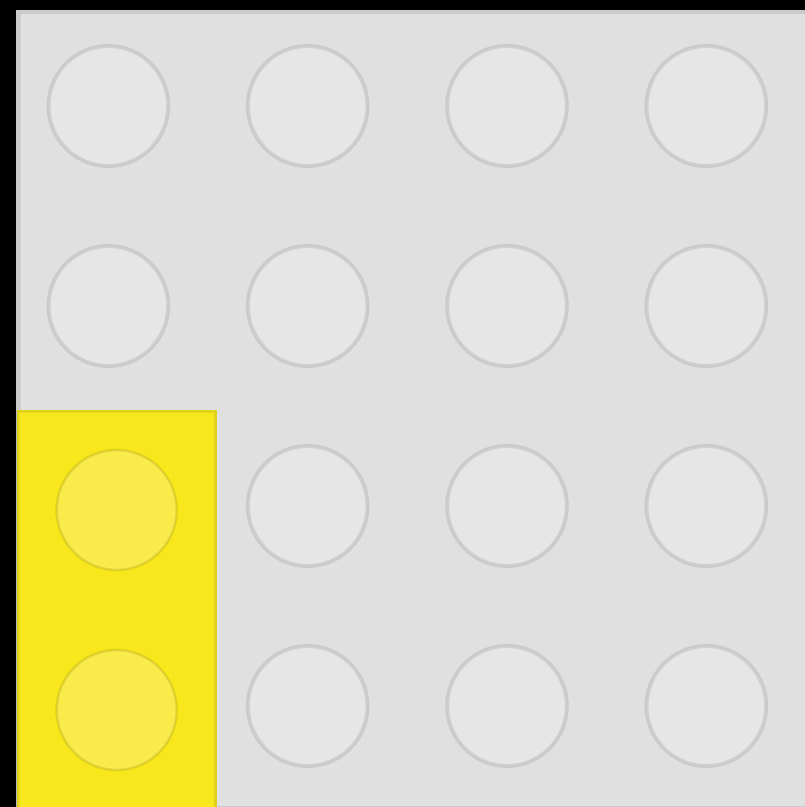
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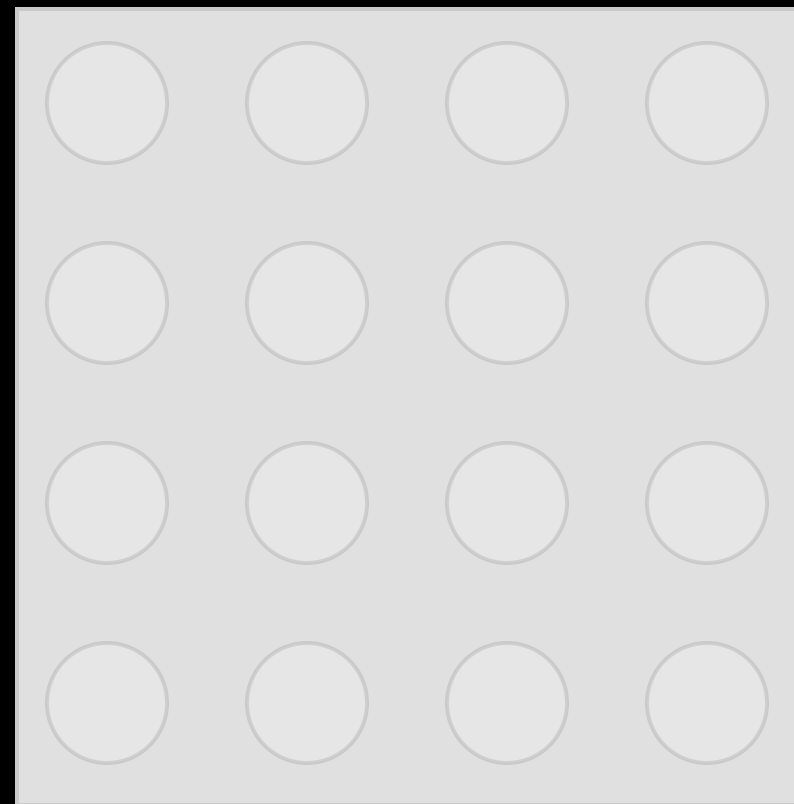
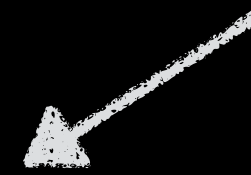
But what if we didn't
scaled it before it fails?



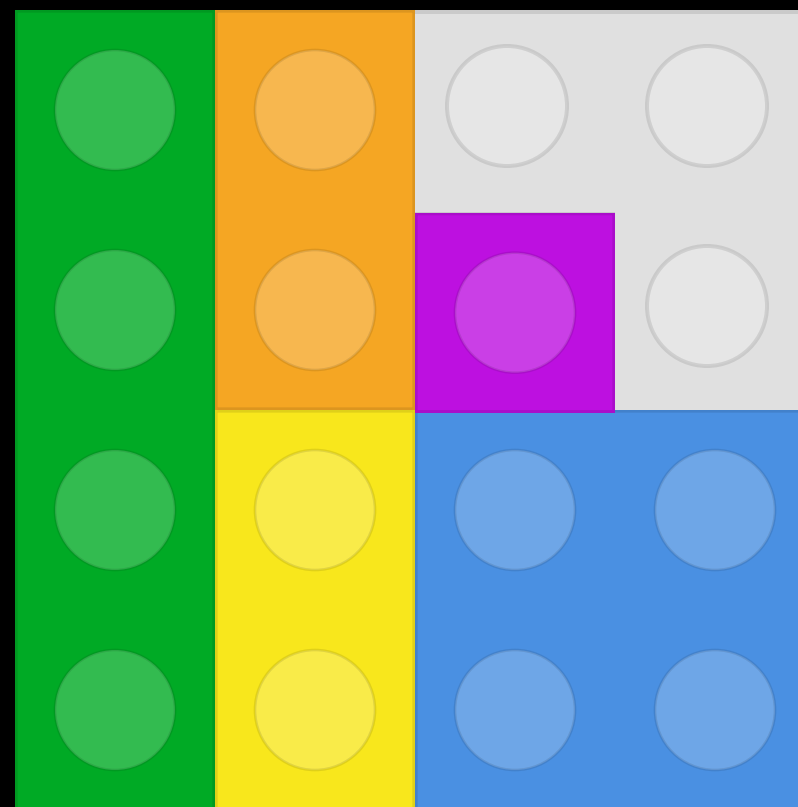
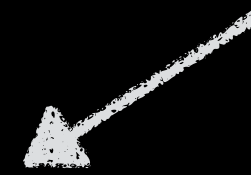
ALSO, ARE SERVERS THAT CHEAP?



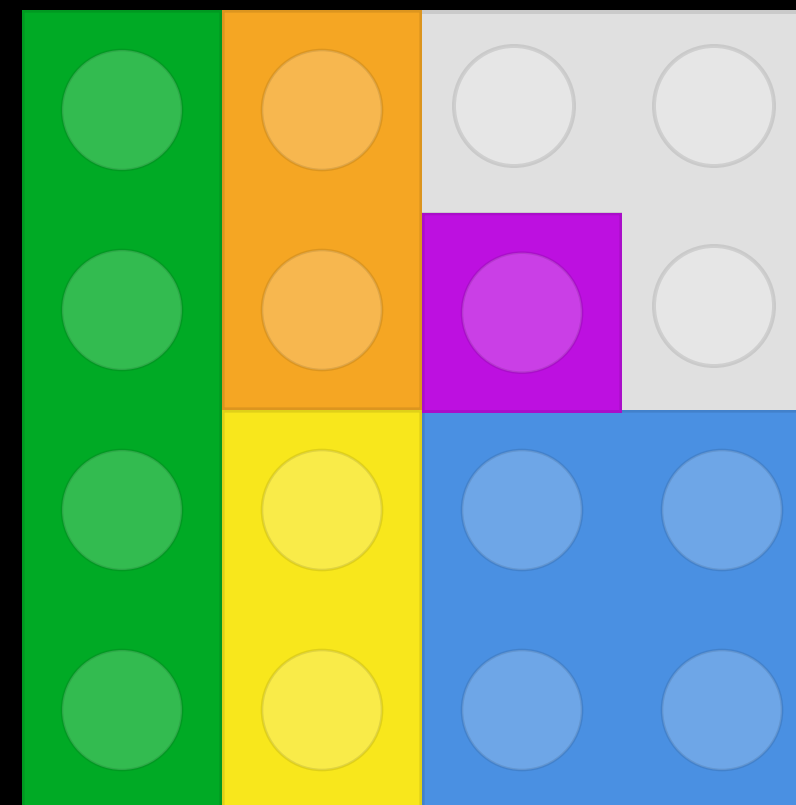
How do we make microservices
cheaper?



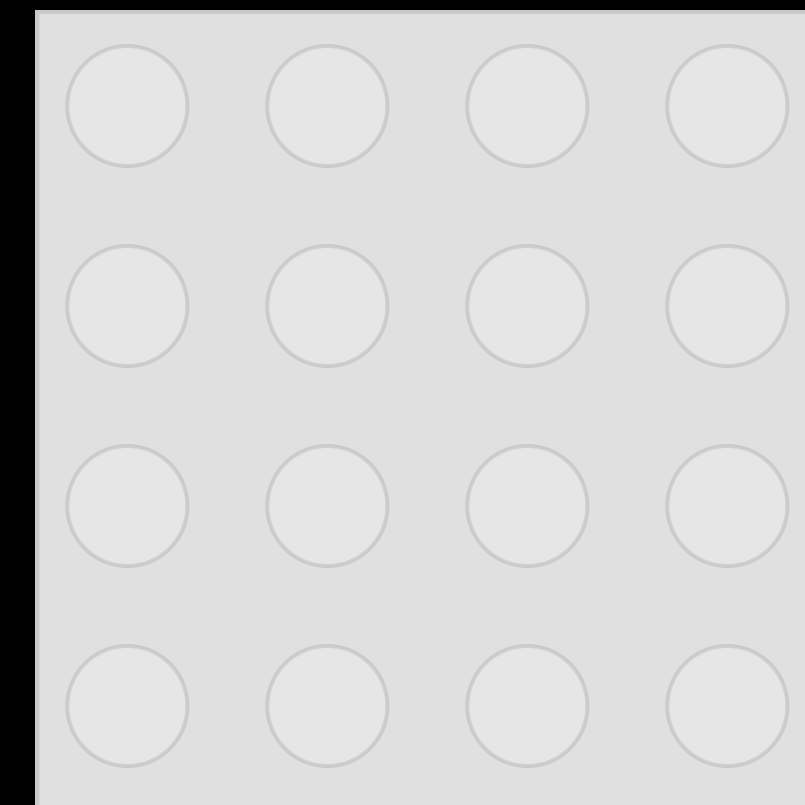
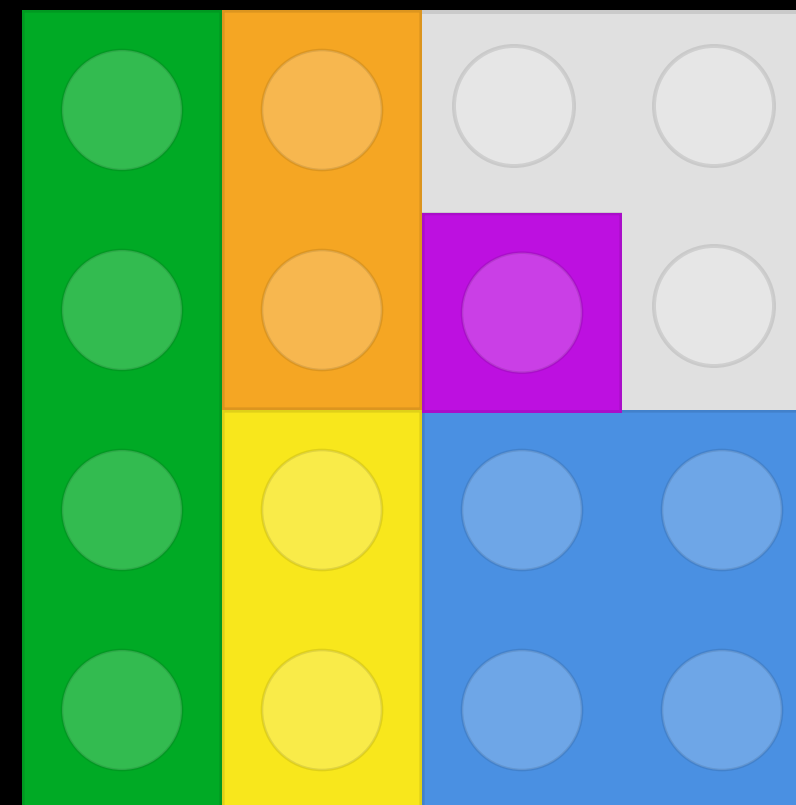
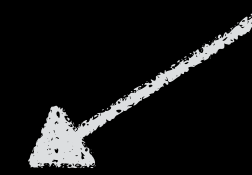
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cheaper?



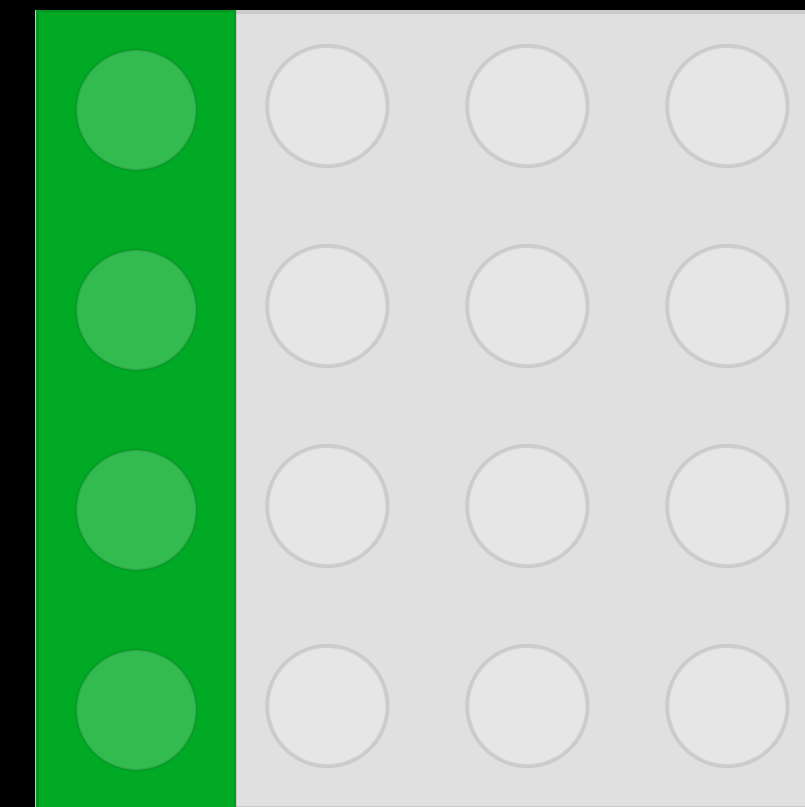
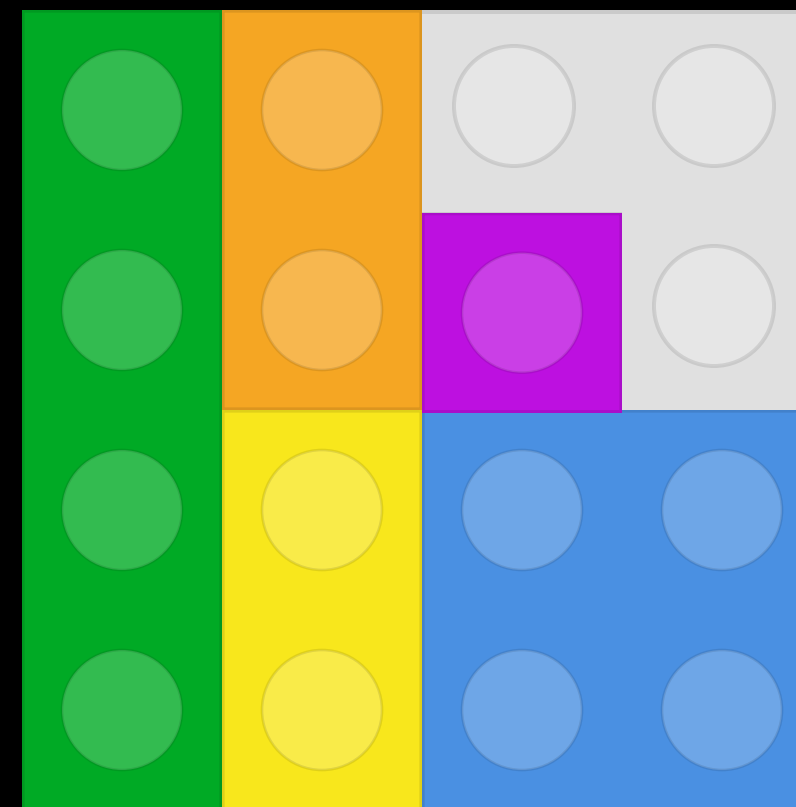
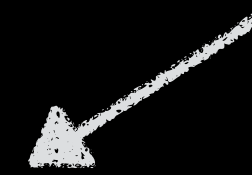
By bundling them
together



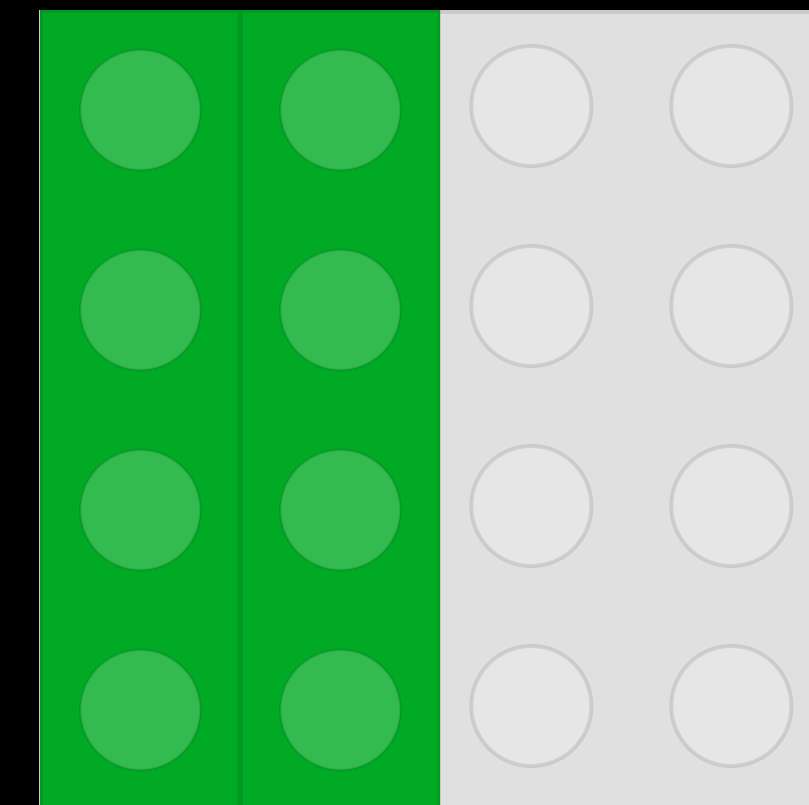
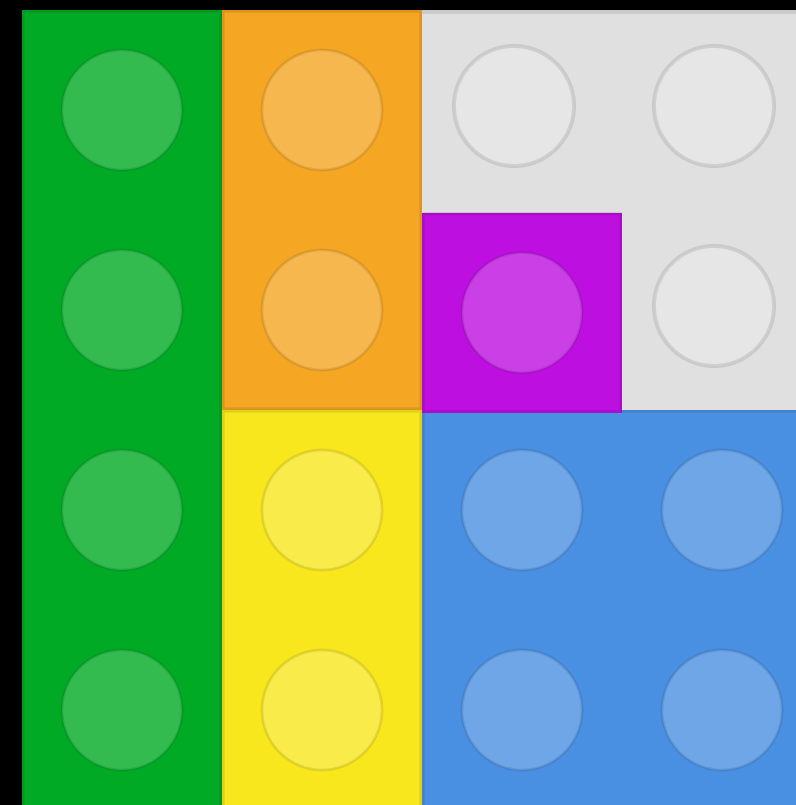
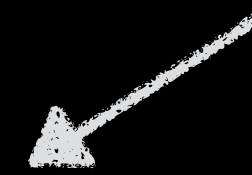
By bundling them
together



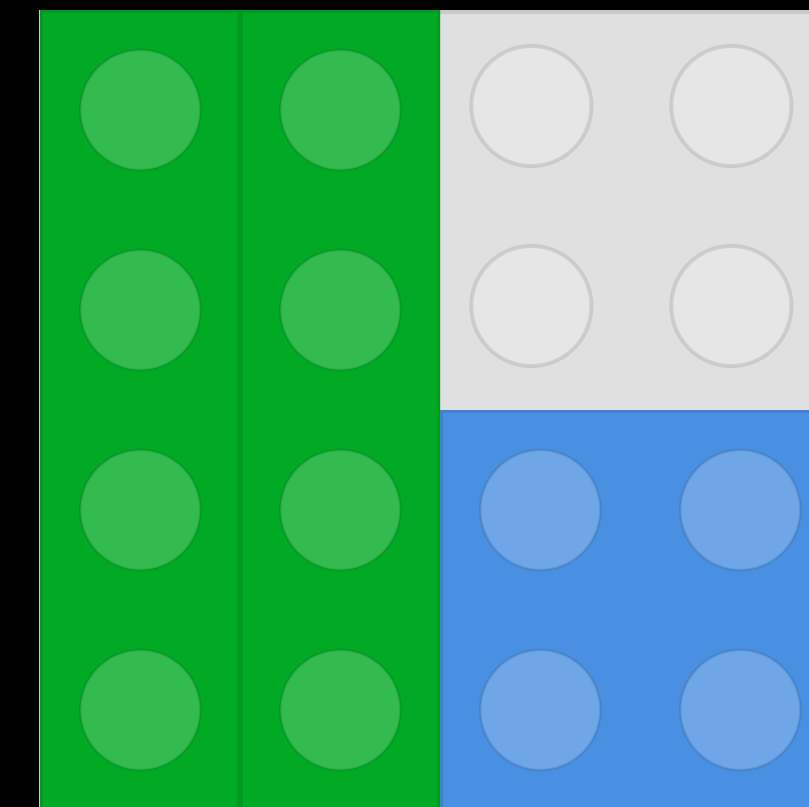
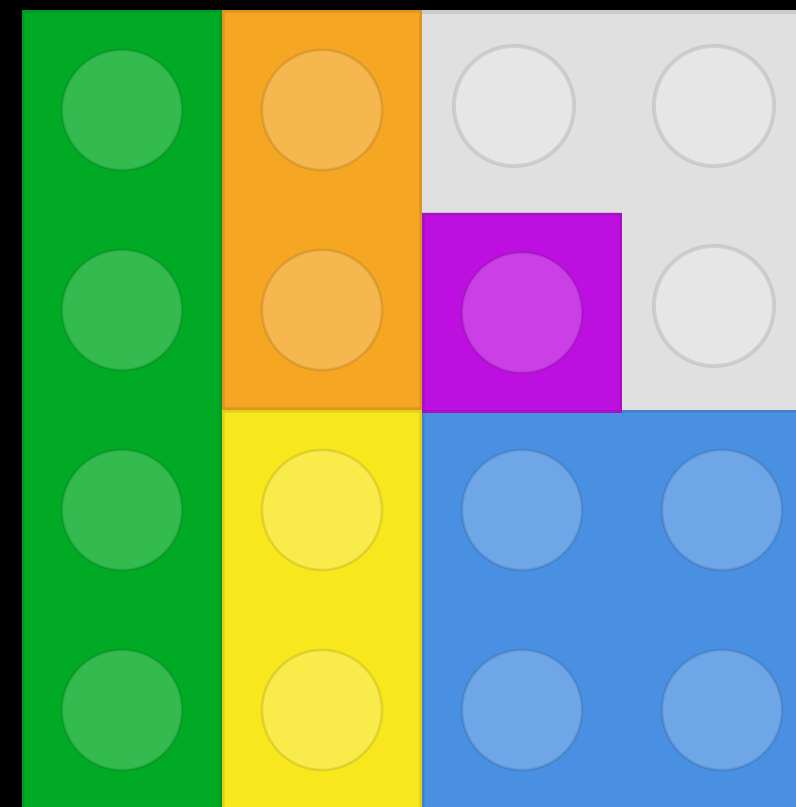
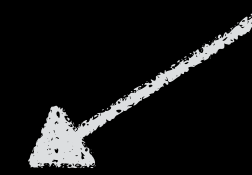
By bundling them
together



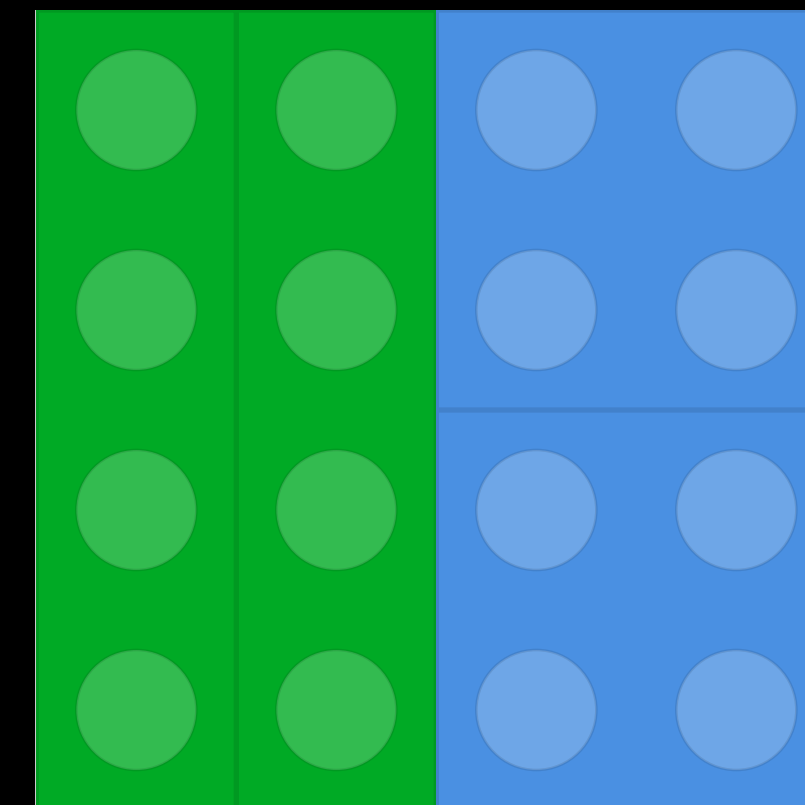
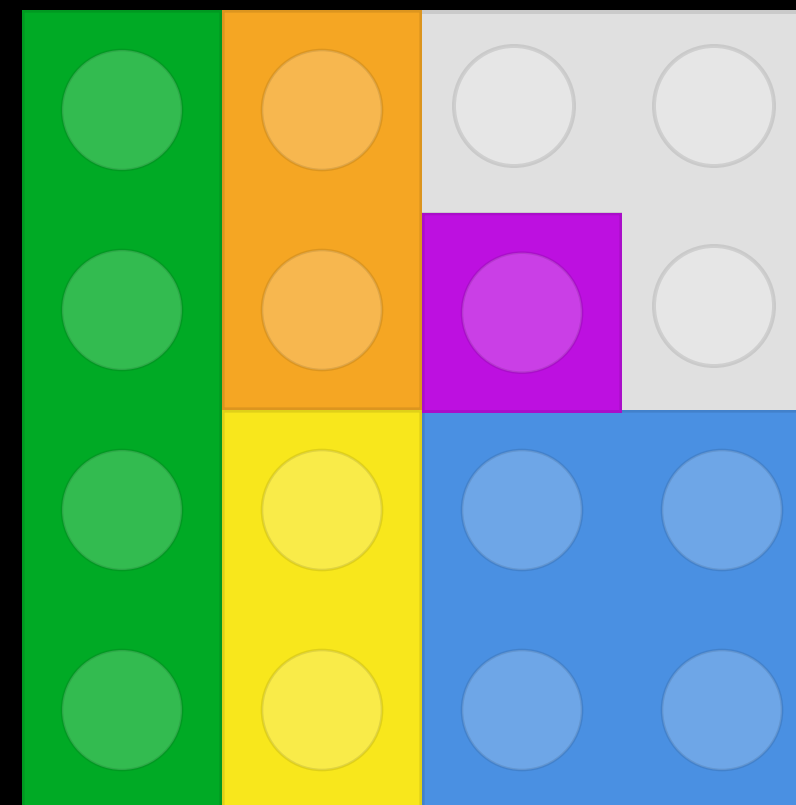
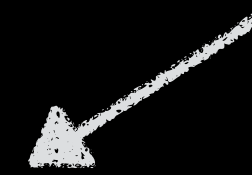
By bundling them
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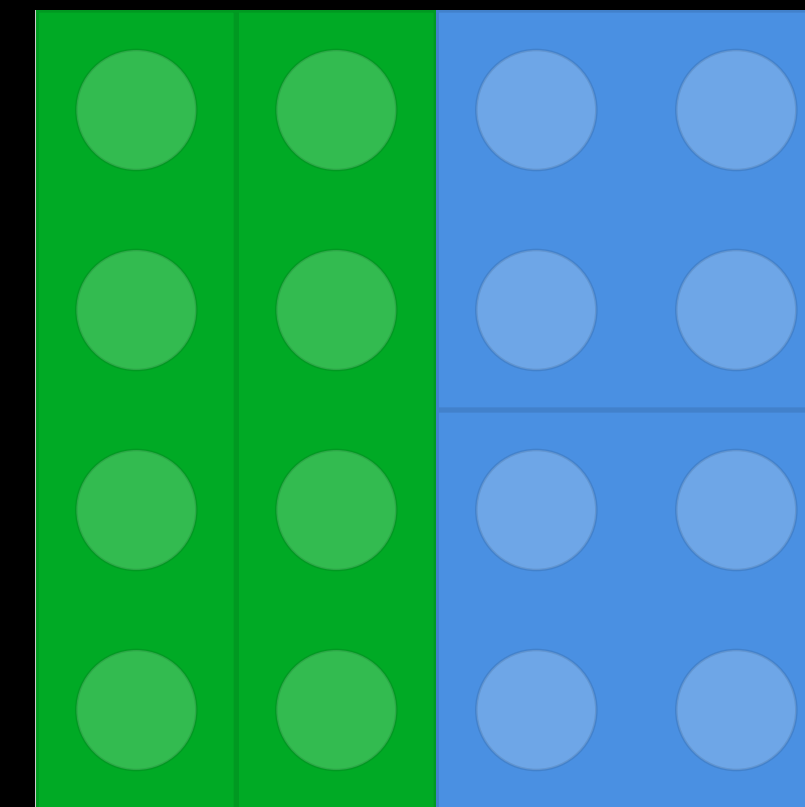
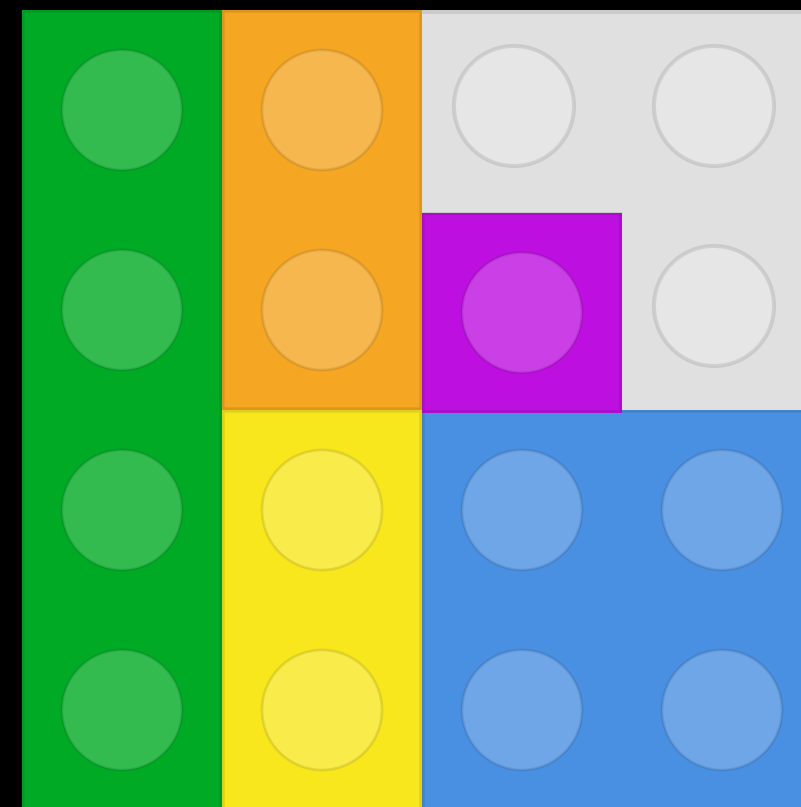
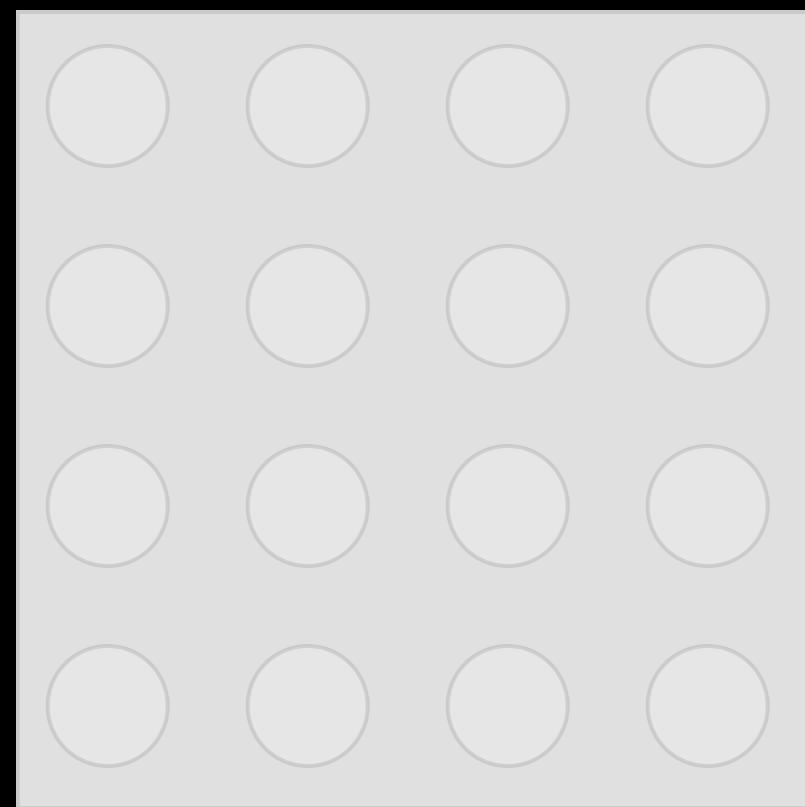
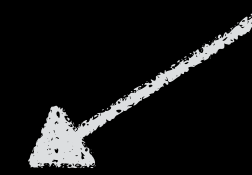
By bundling them
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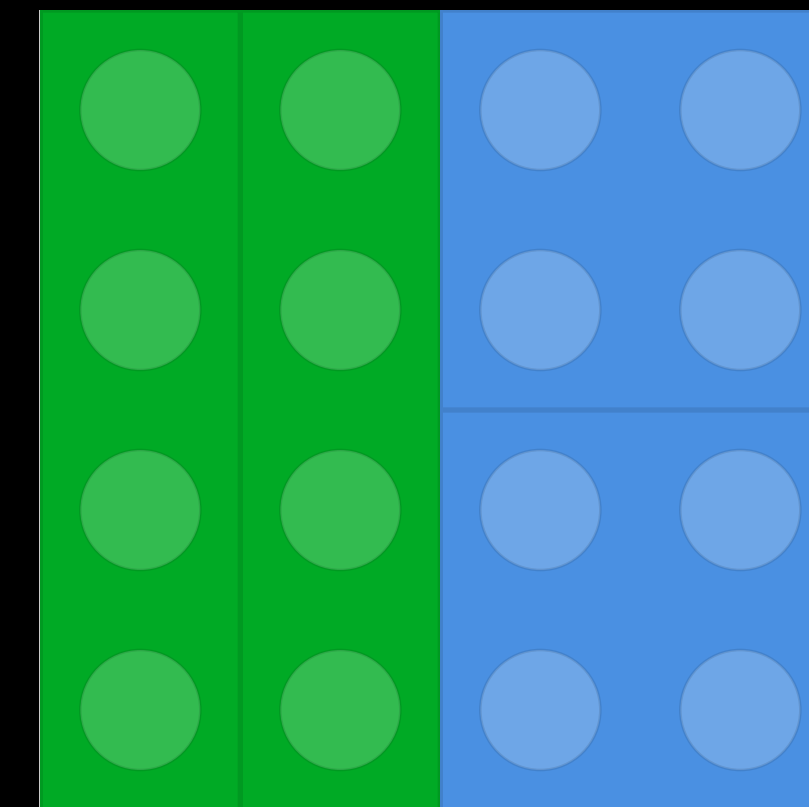
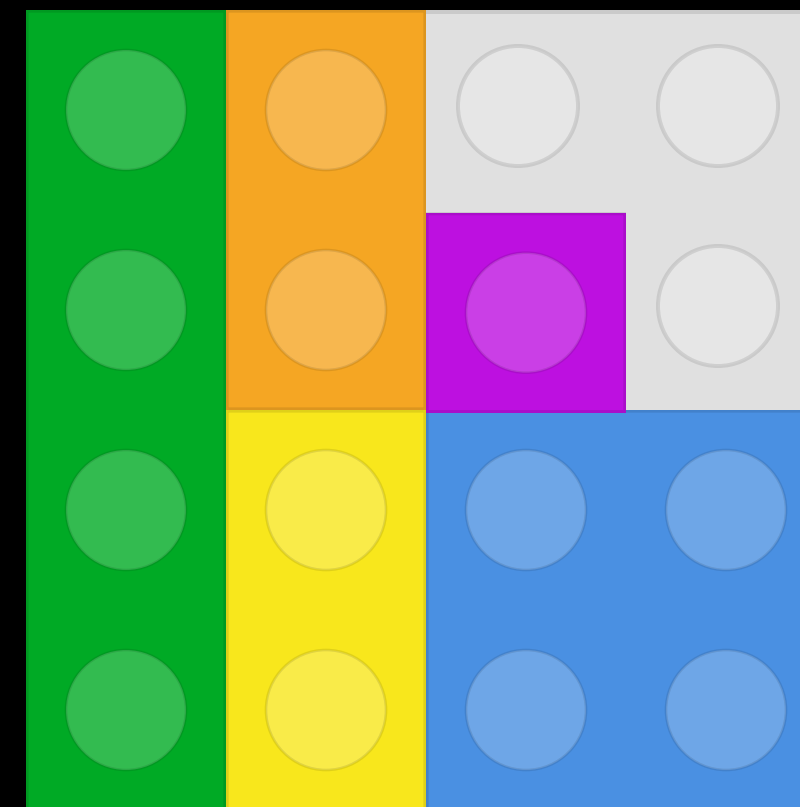
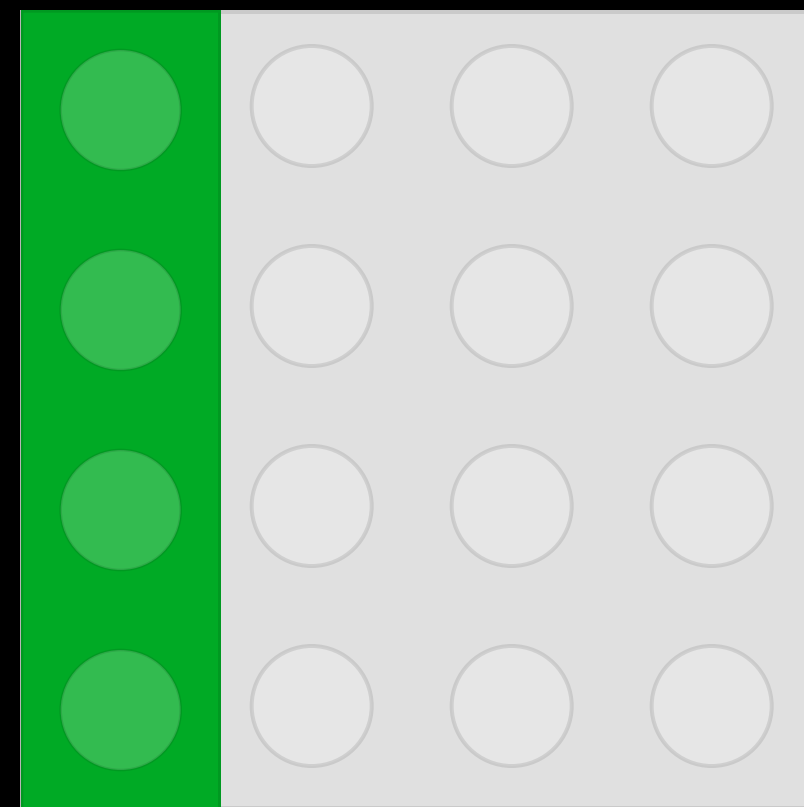
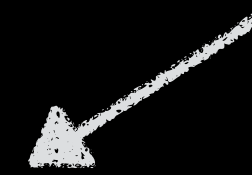
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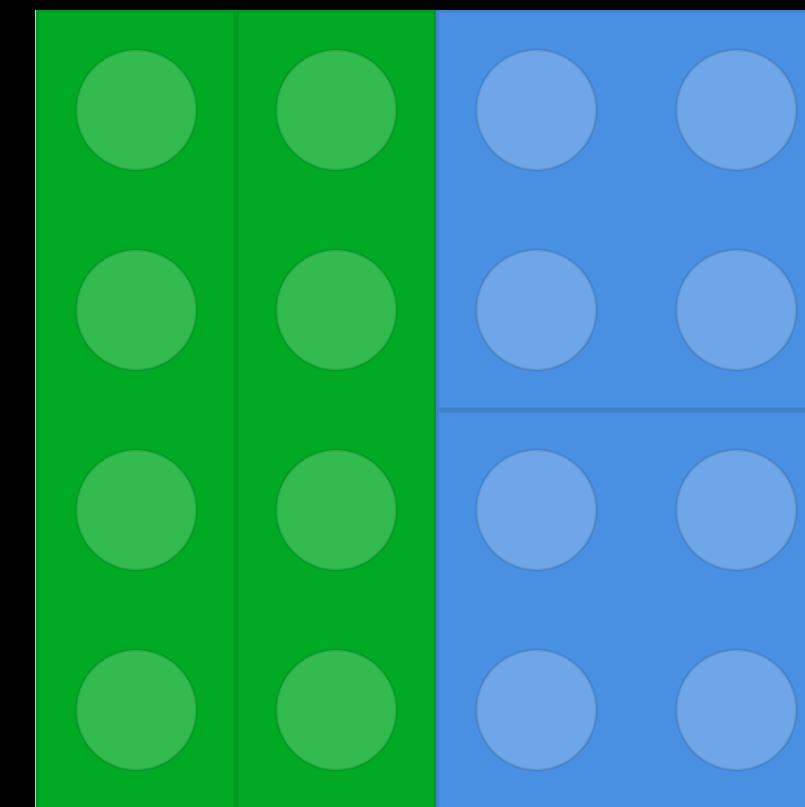
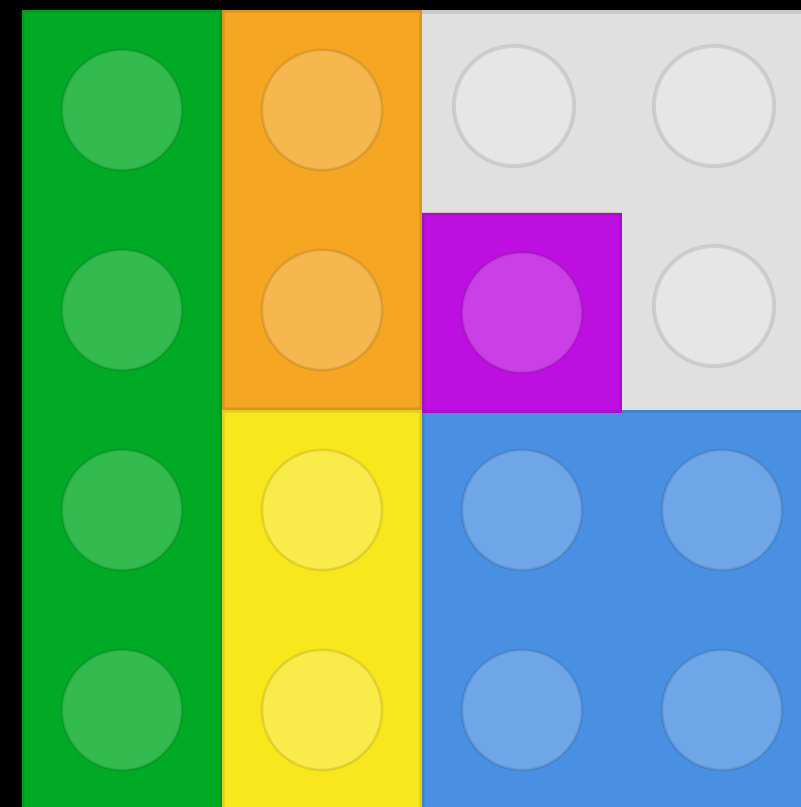
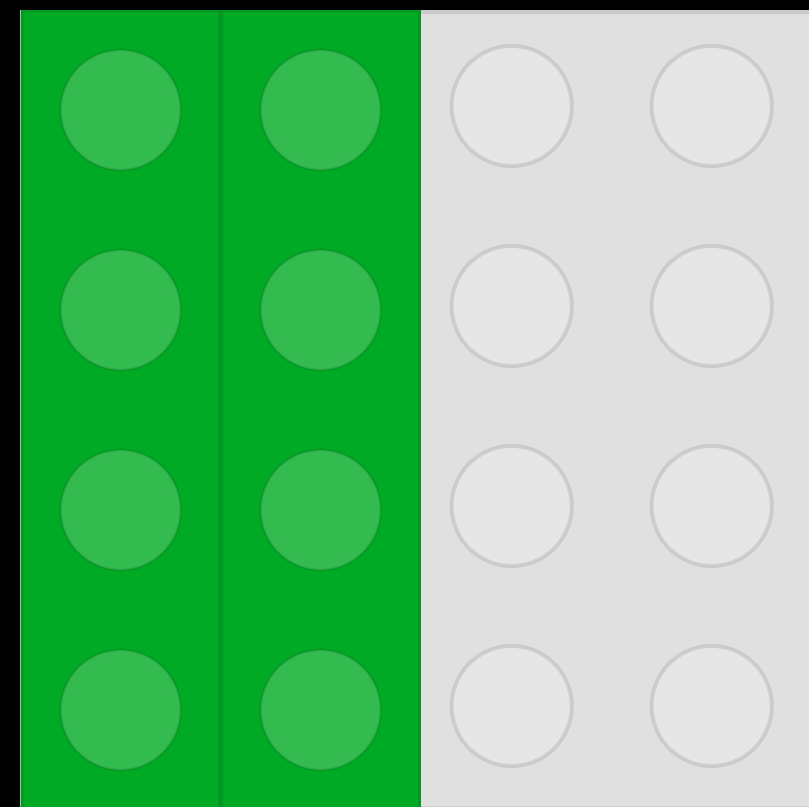
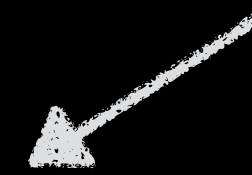
By bundling them
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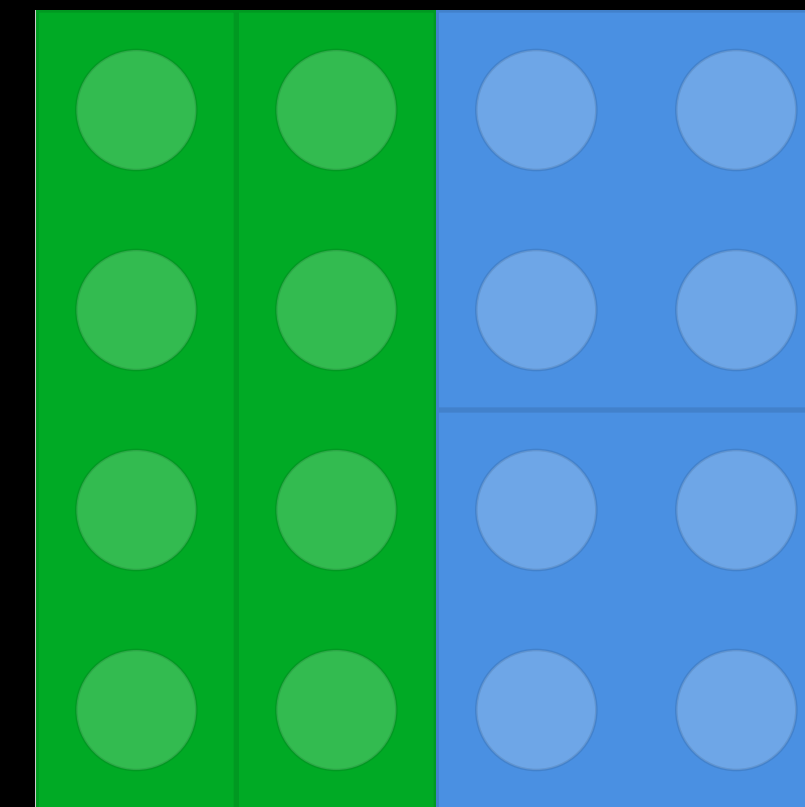
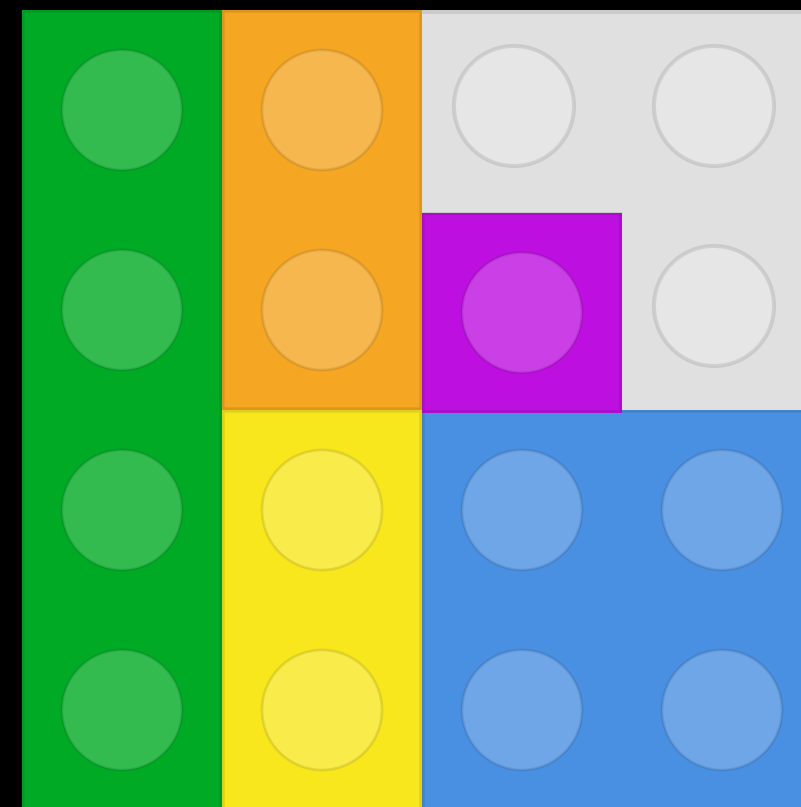
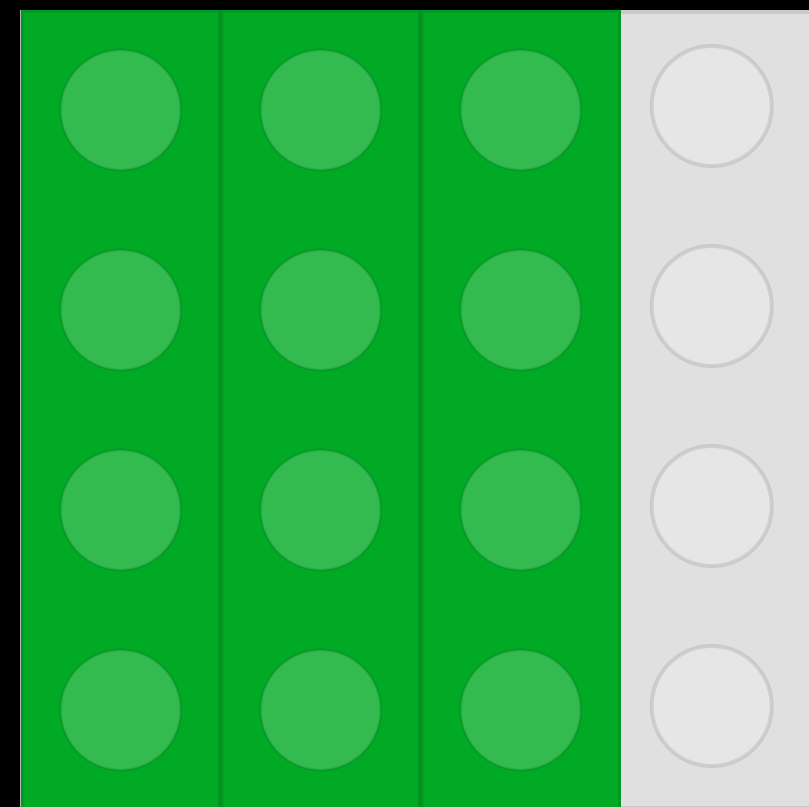
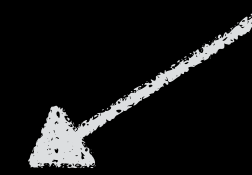
By bundling them
together



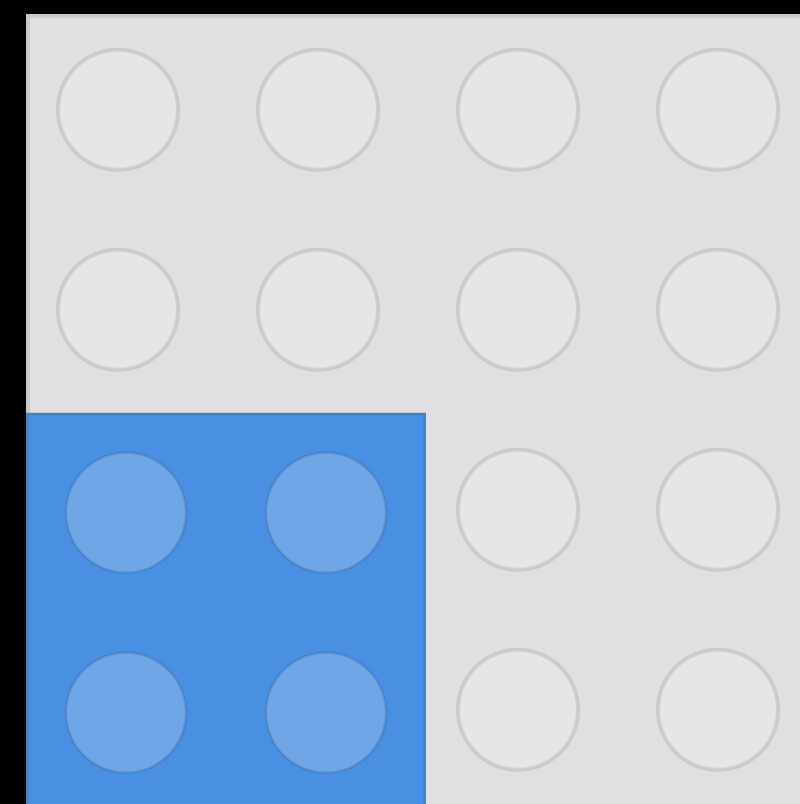
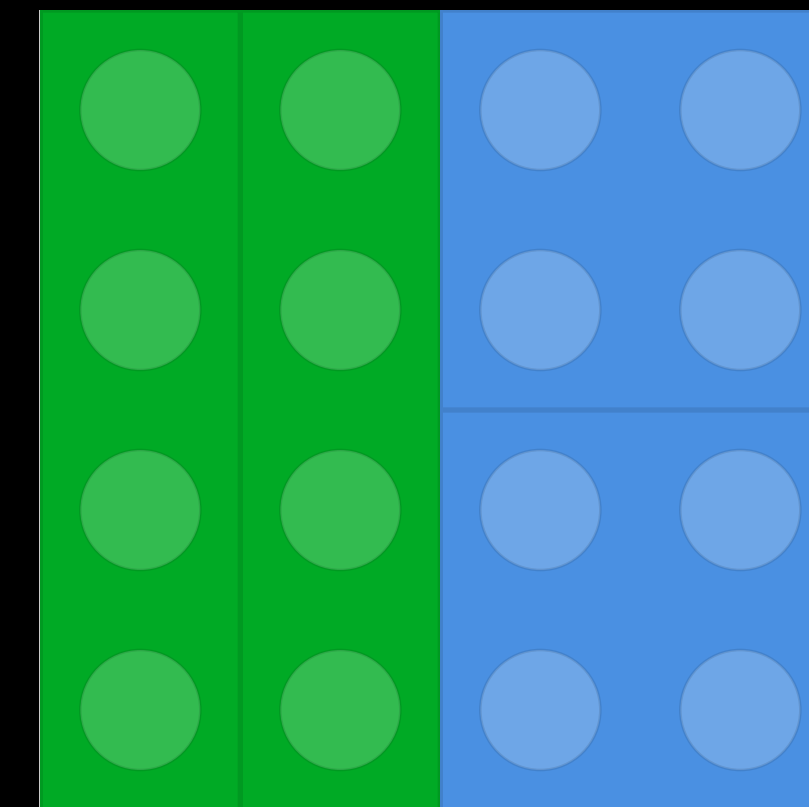
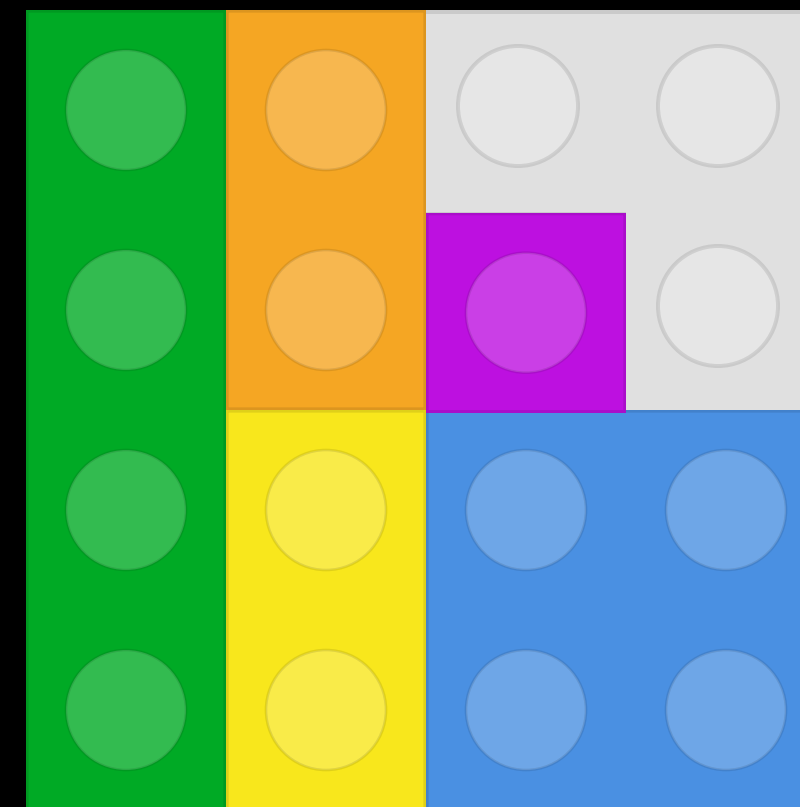
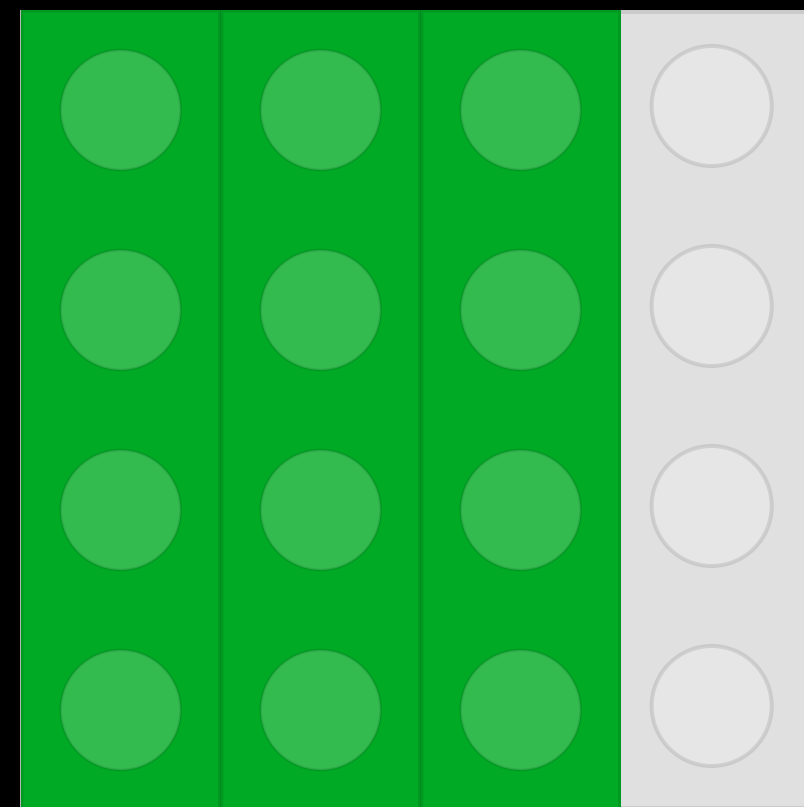
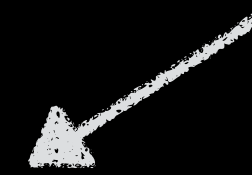
By bundling them
together



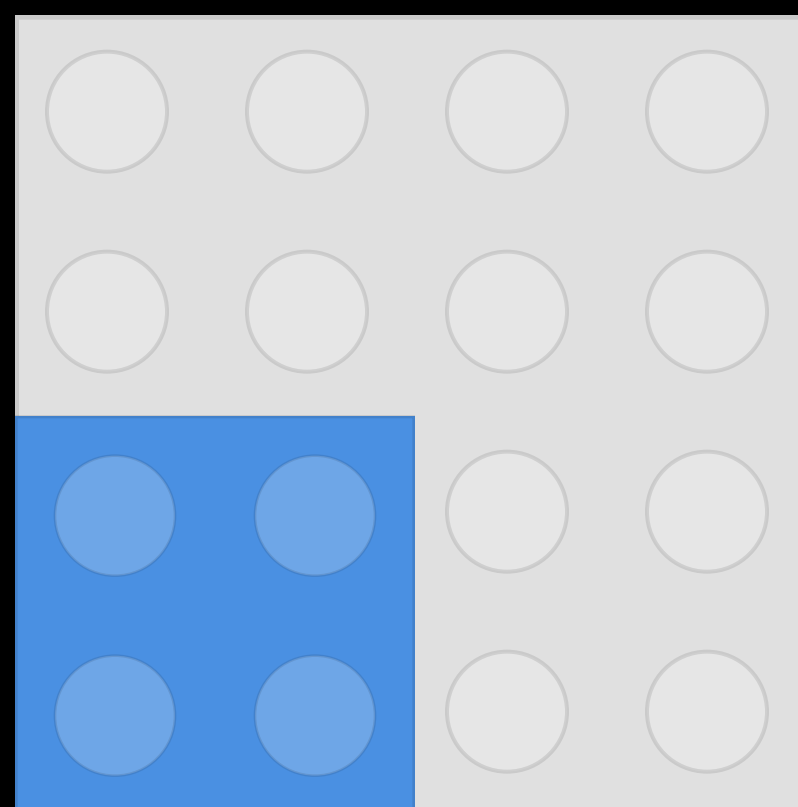
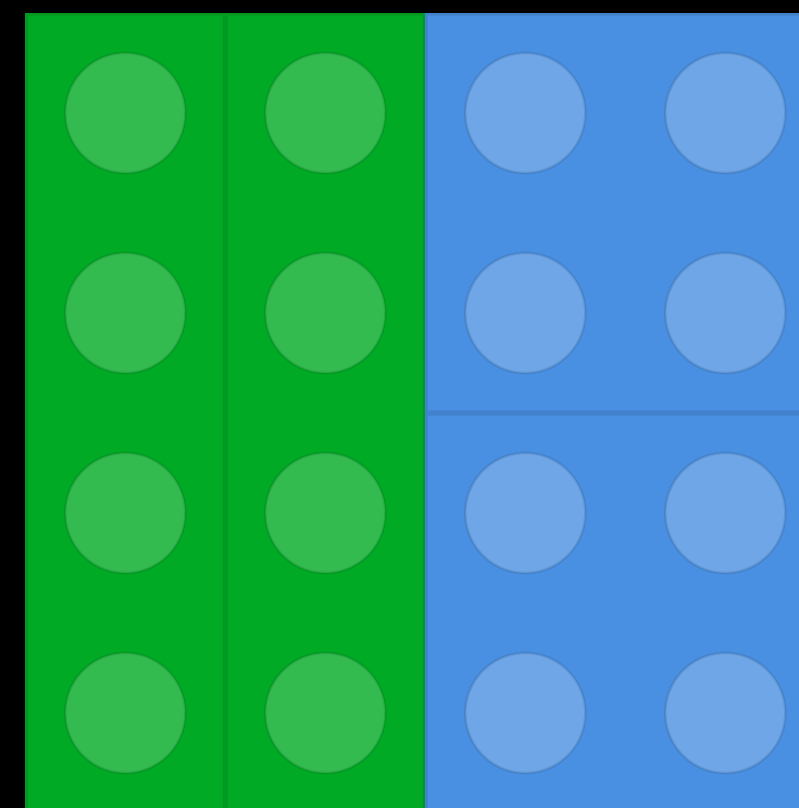
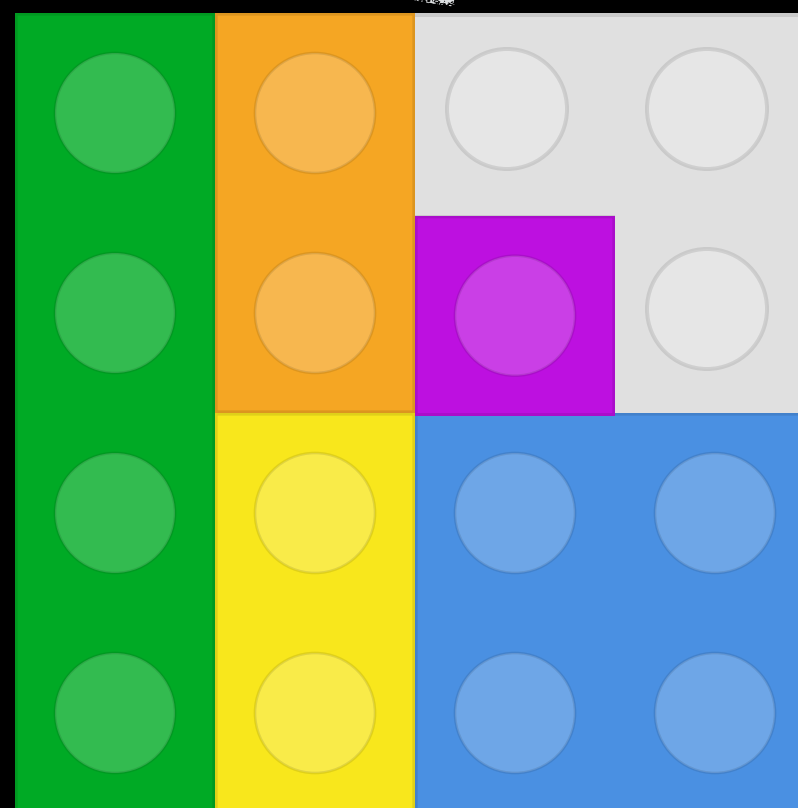
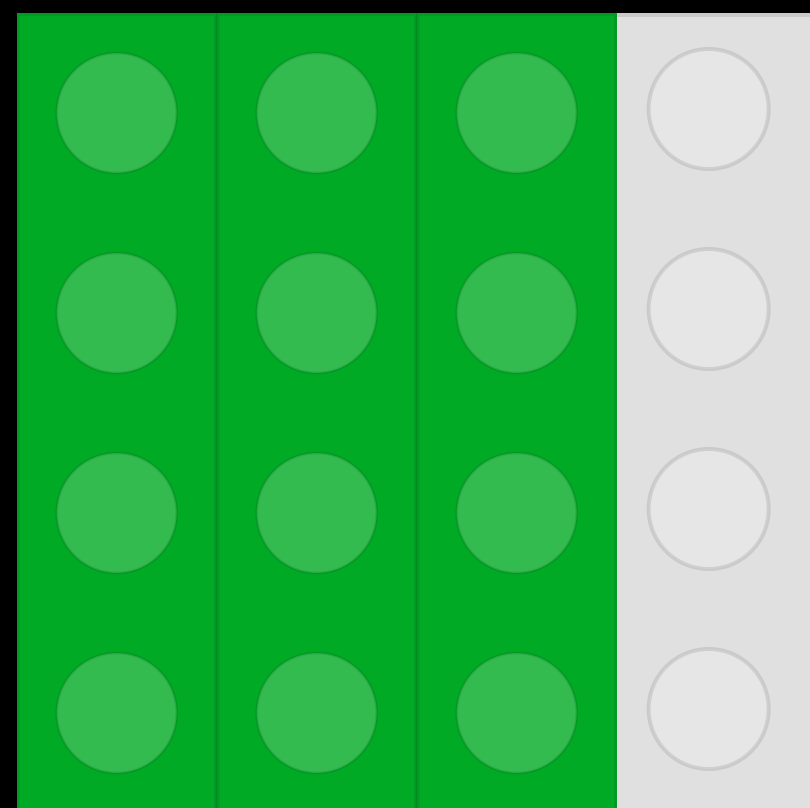
By bundling them
together



By bundling them
together



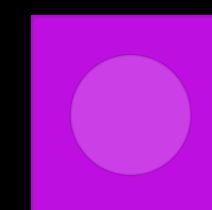
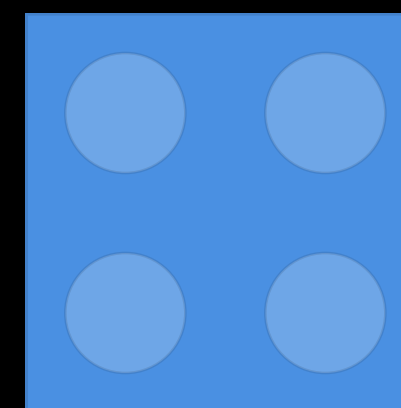
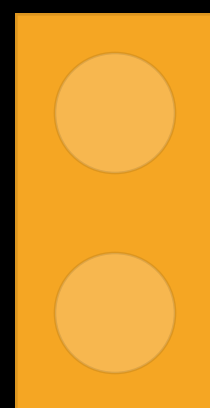
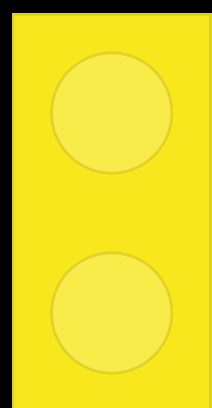
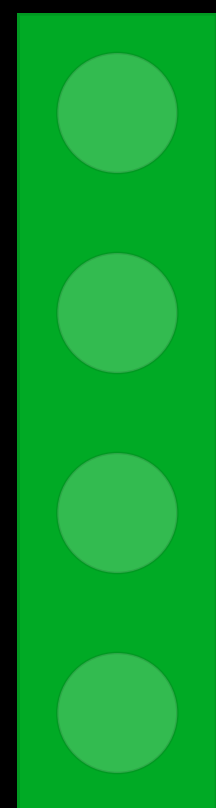
But what if
this one fails?



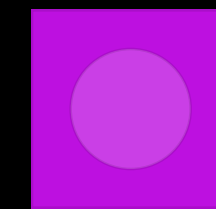
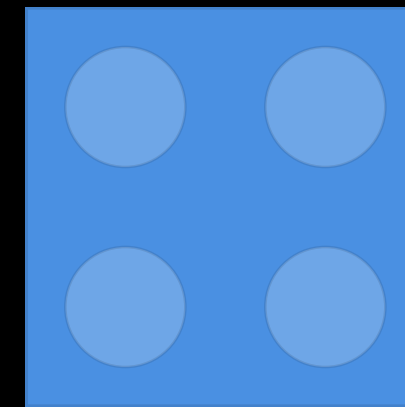
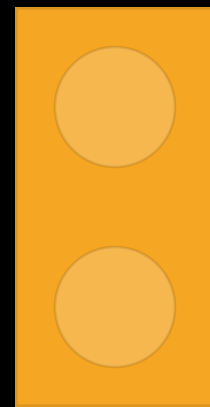
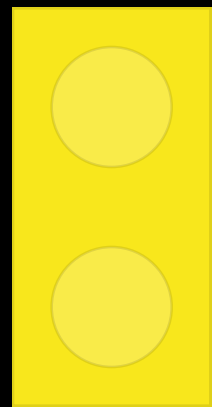
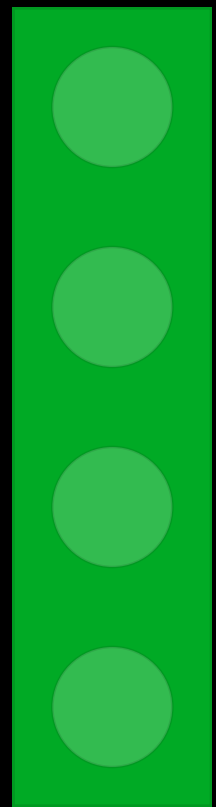
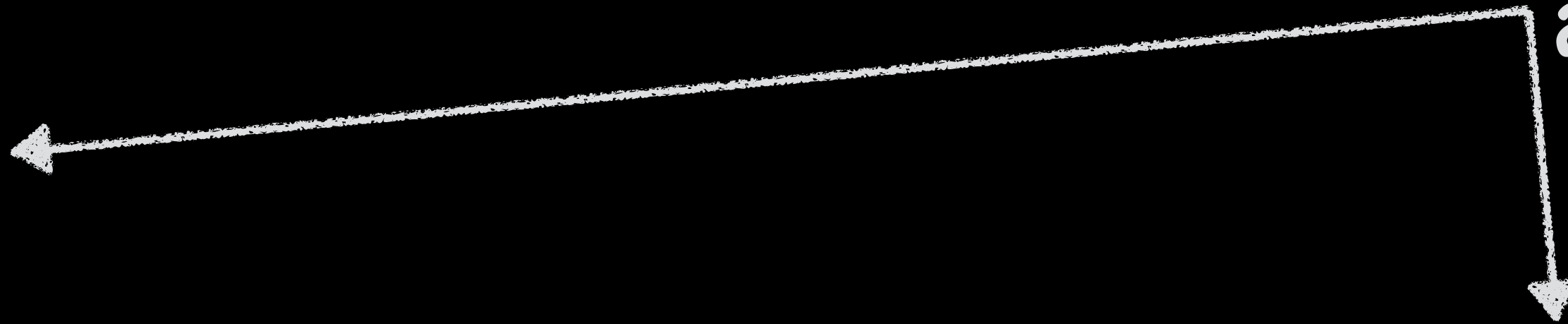
**IMAGINE WE DON'T NEED
4X4 PIECE ANYMORE?**



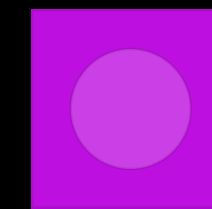
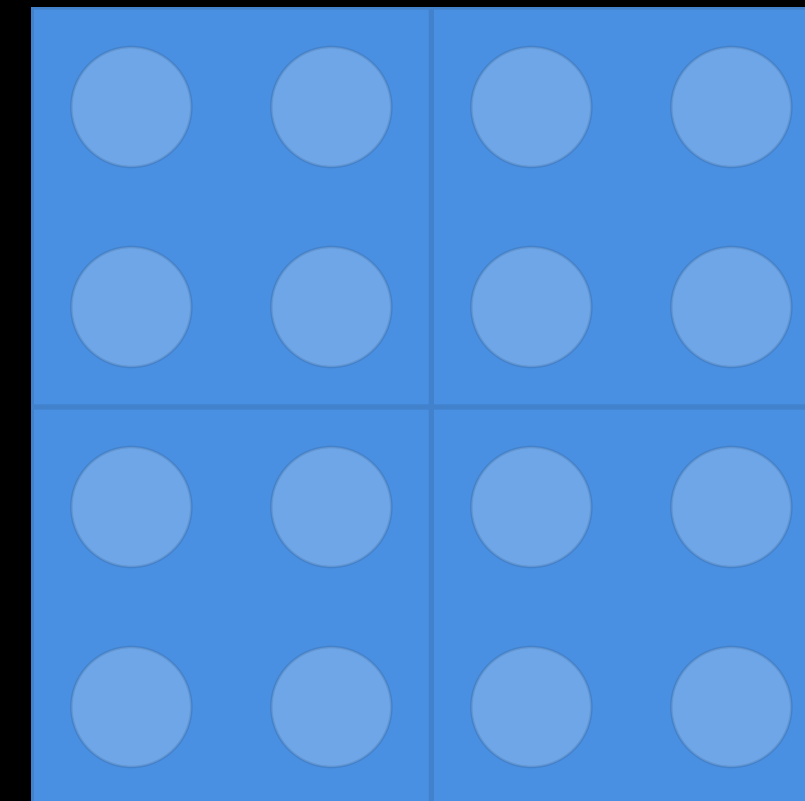
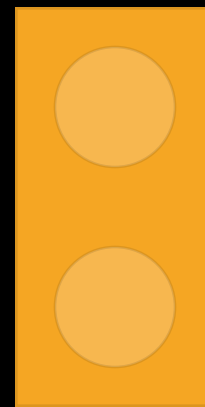
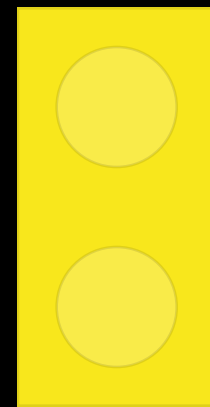
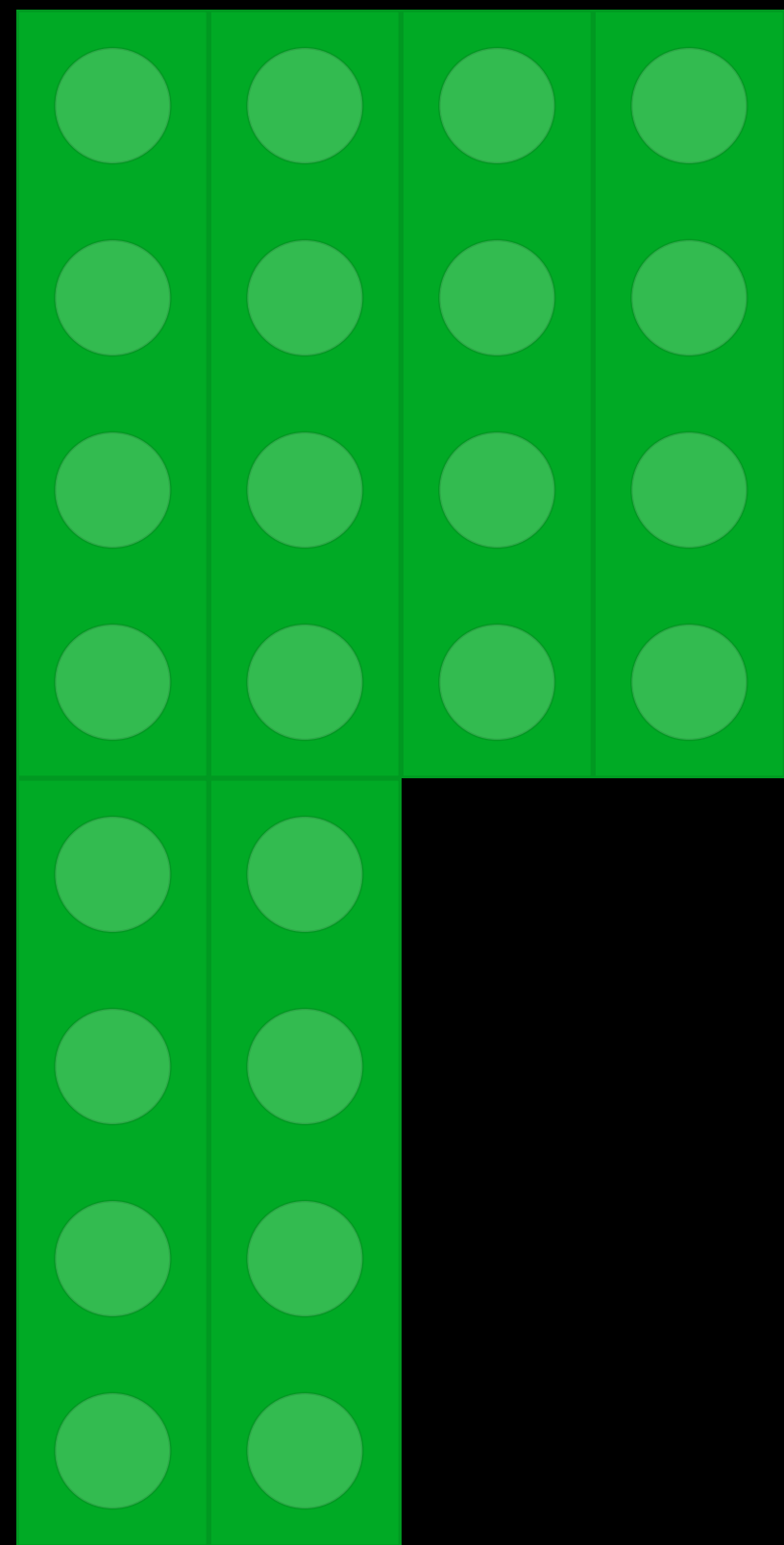
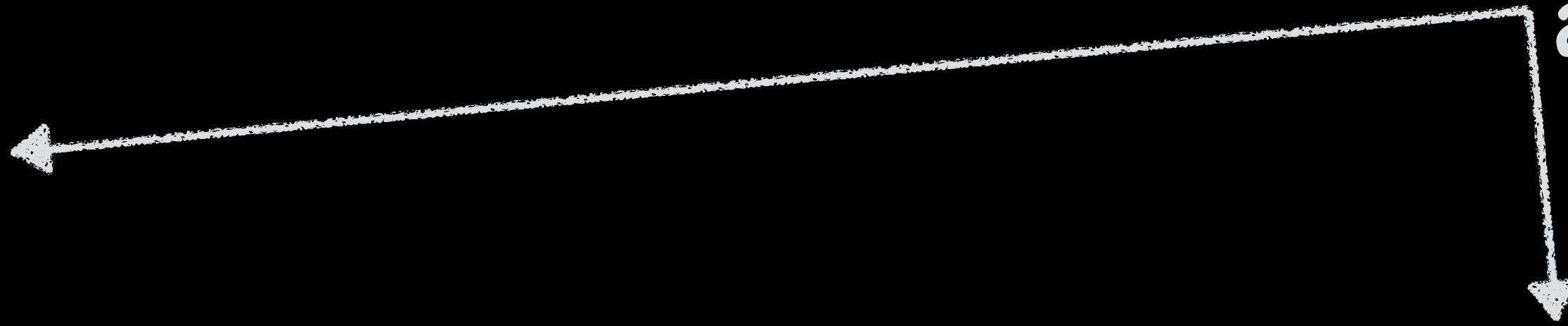
Imagine our microservices without
4x4 white pieces!



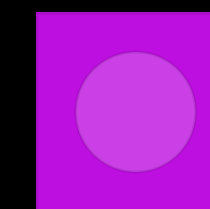
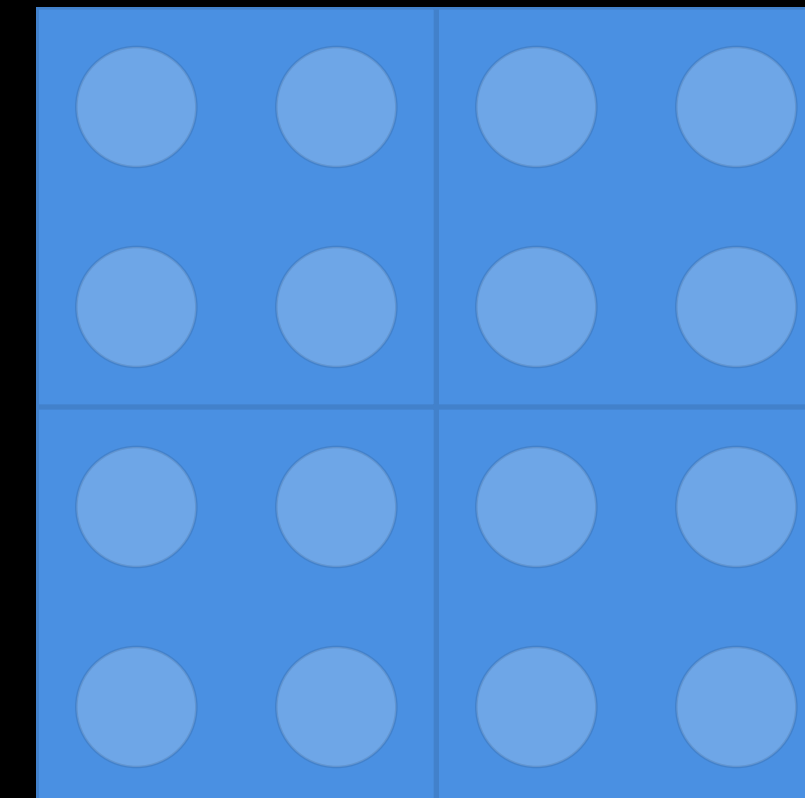
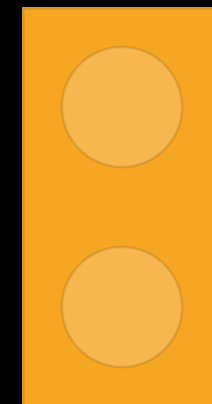
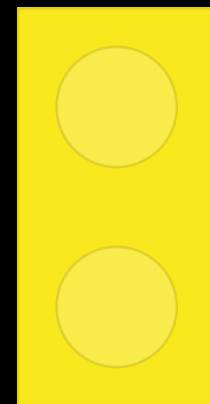
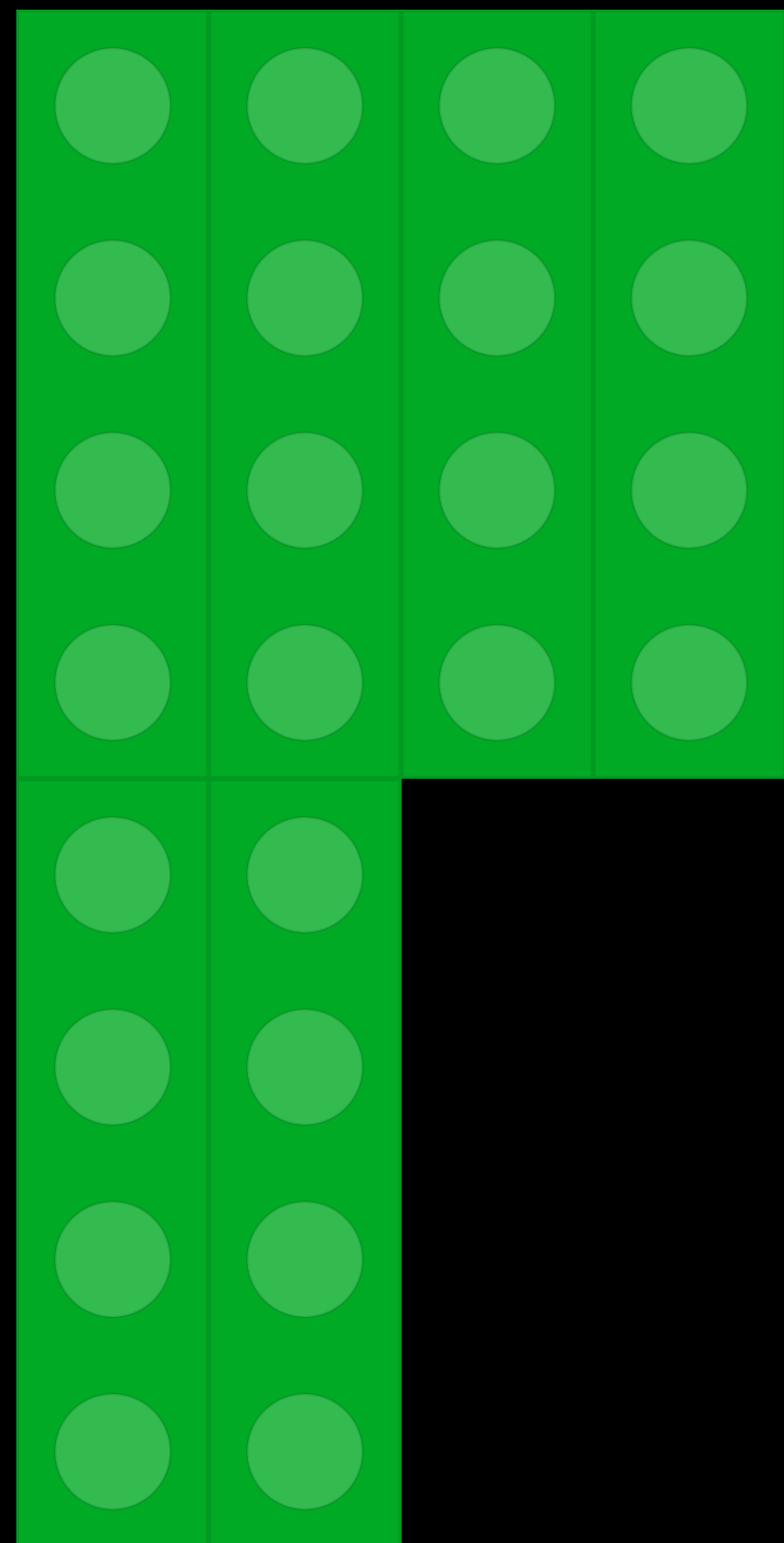
Than scaling is simply
adding more services



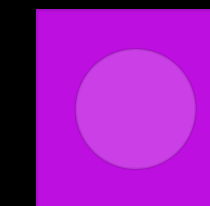
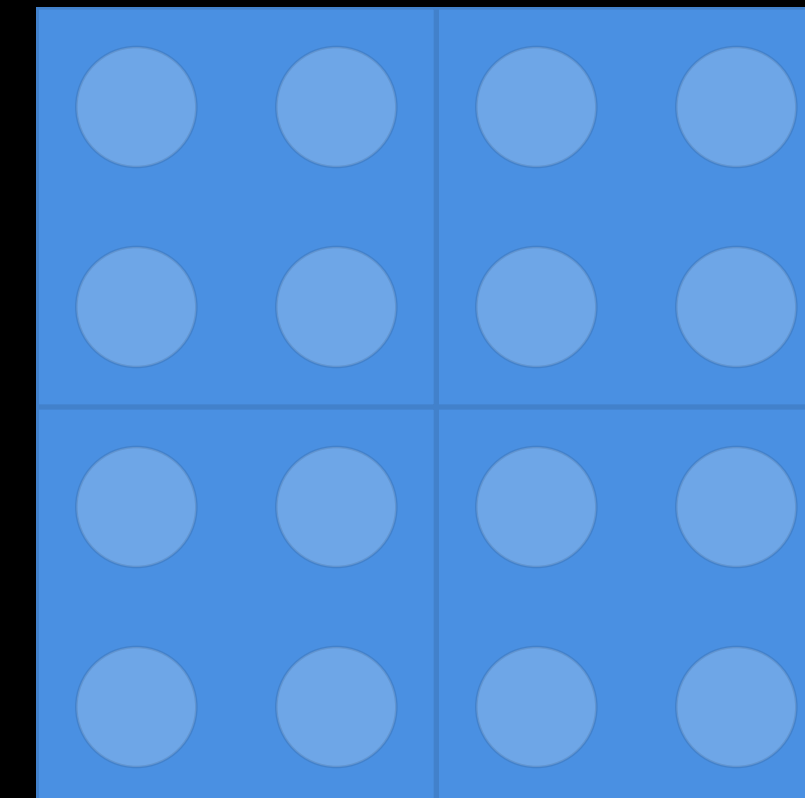
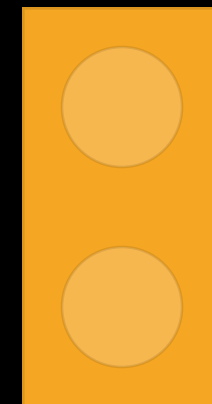
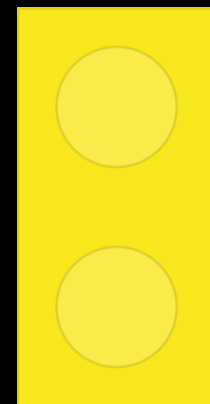
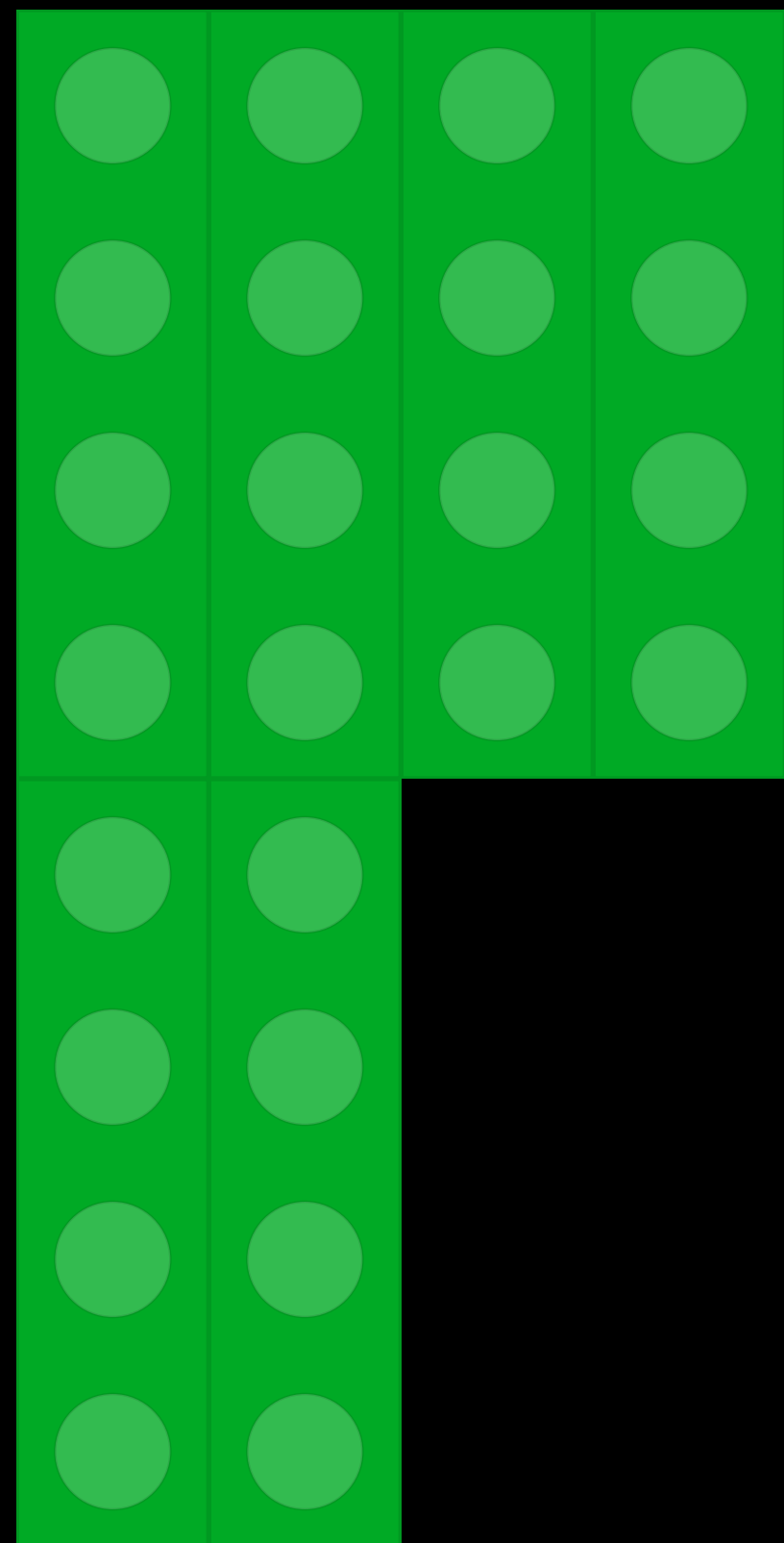
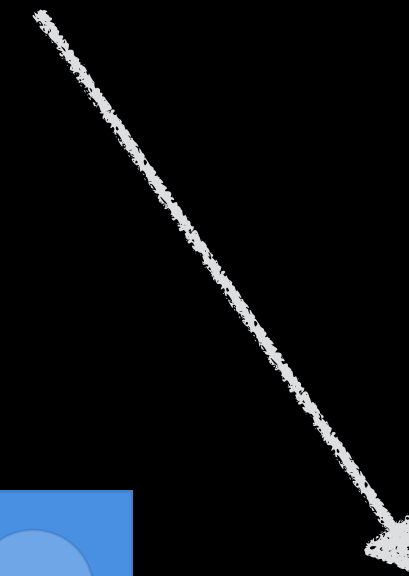
Than scaling is simply
adding more services



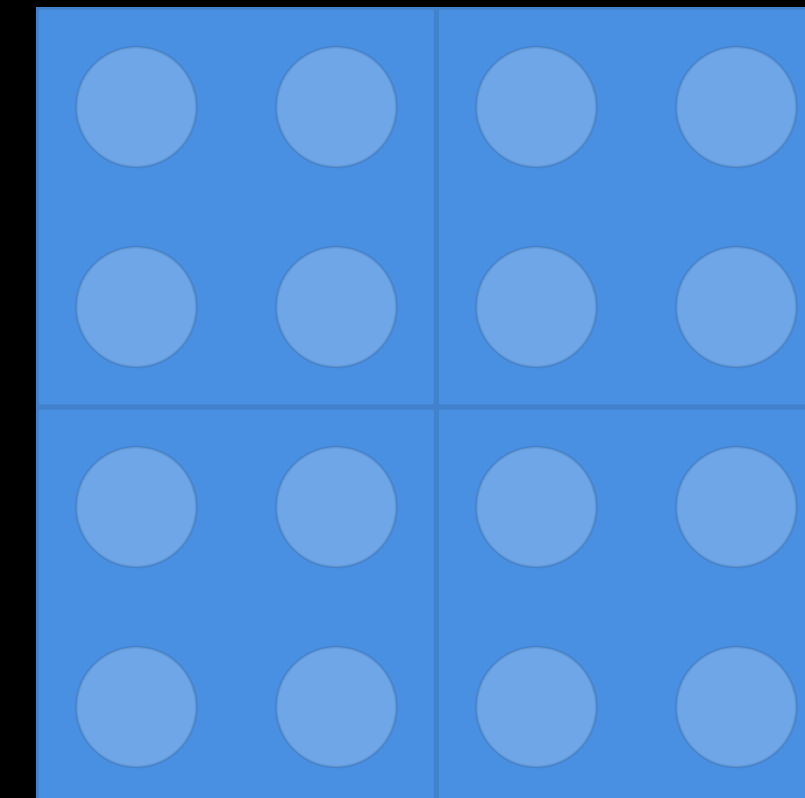
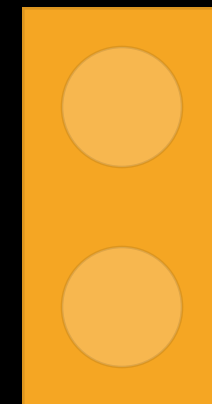
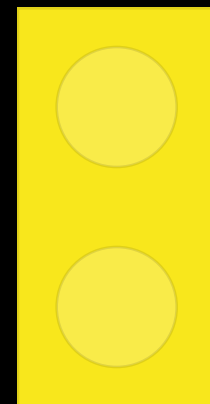
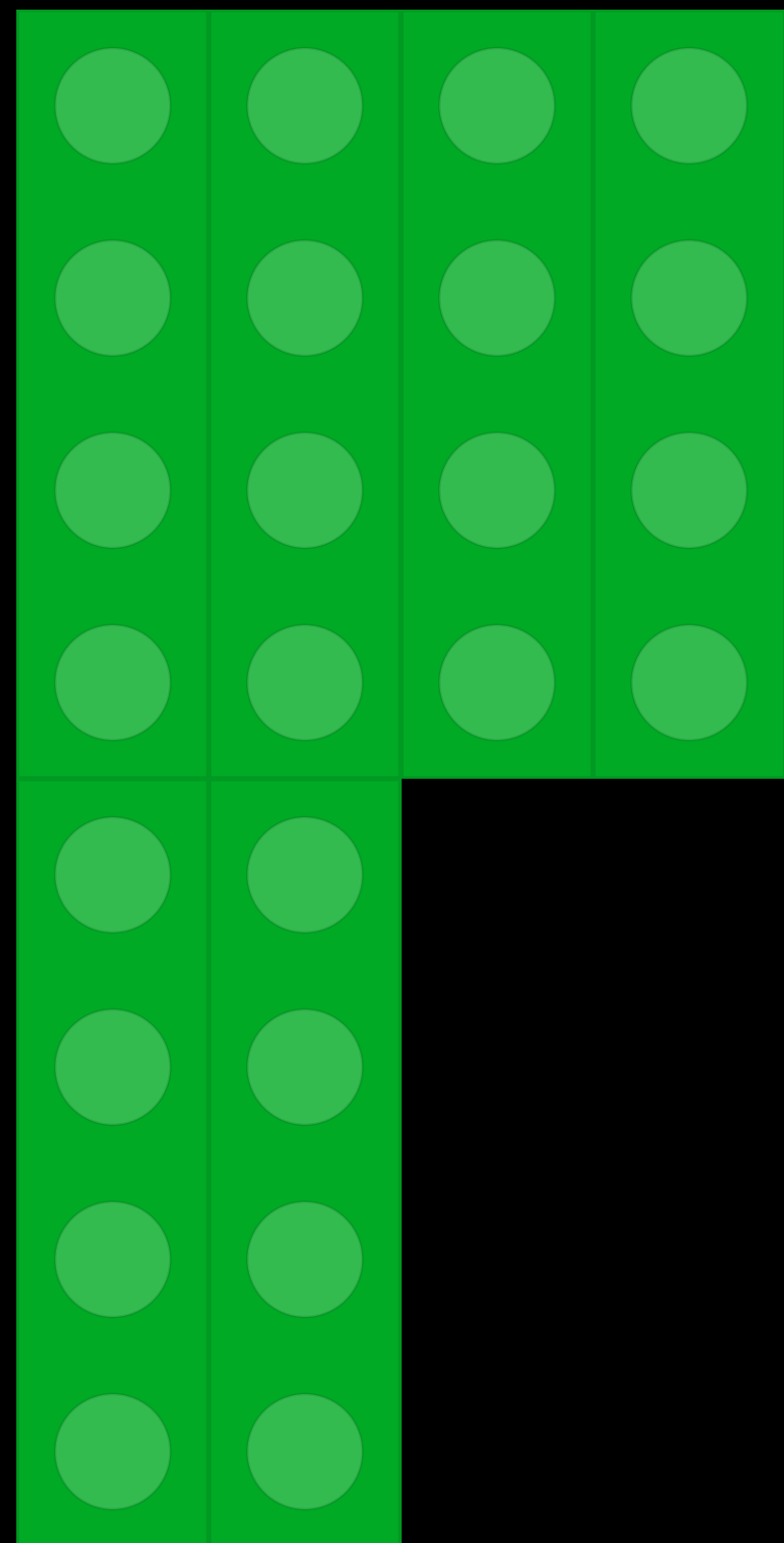
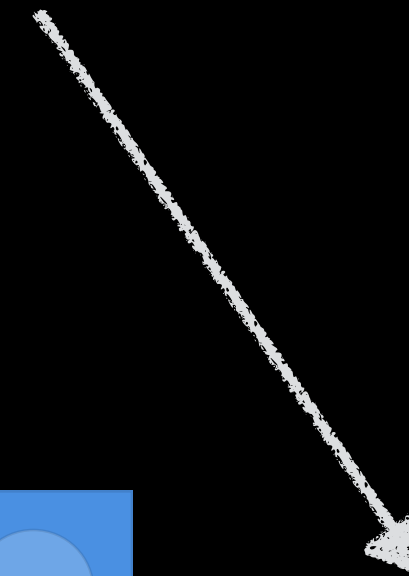
And, if we don't need some
service...



And, if we don't need some
service...



And, if we don't need some
service...

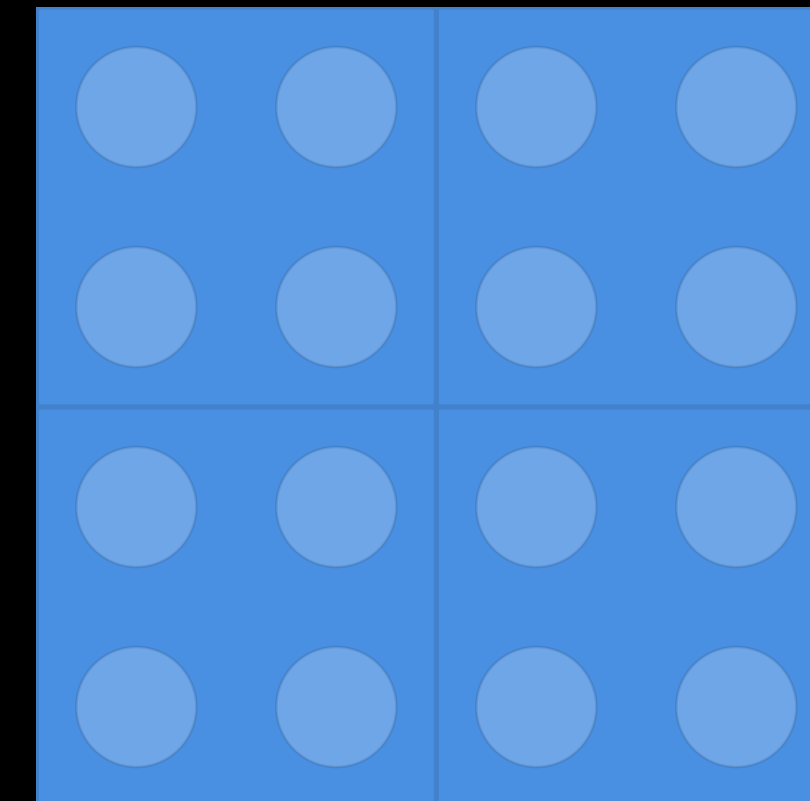
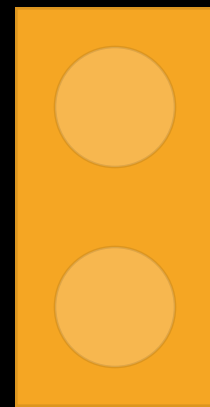
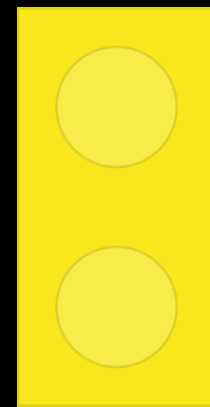
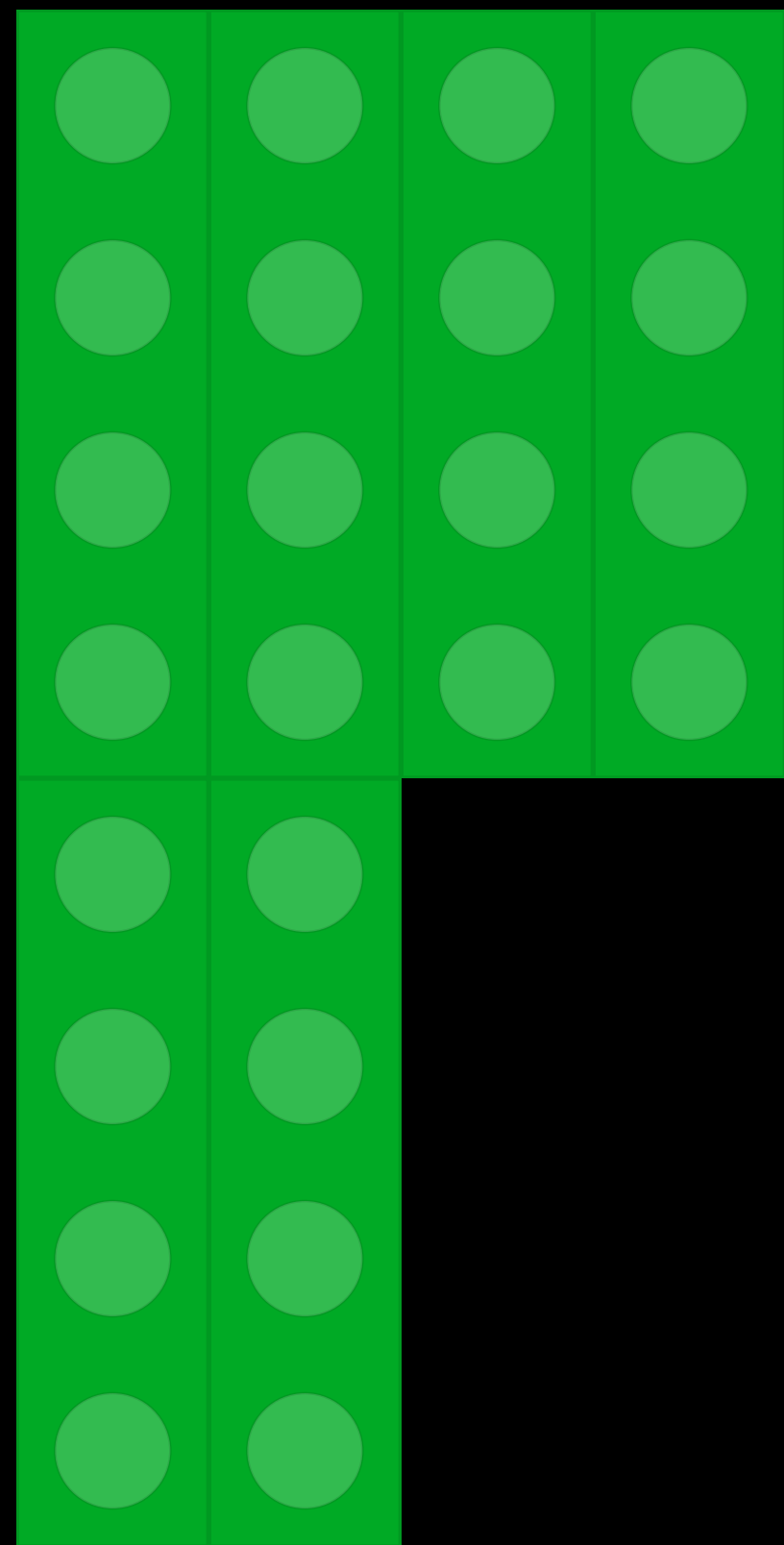


NOW IMAGINE THAT
SCALING IS DONE AUTOMATICALLY



#holyjs
@slobodan_

If something fails it's replaced
automatically



**ALSO IMAGINE THAT YOU PAY
ONLY FOR THE PARTS THAT YOU ARE
USING AT THE MOMENT**



POLICE BOX

**WELL, WE CALL THAT THING
SERVERLESS!**

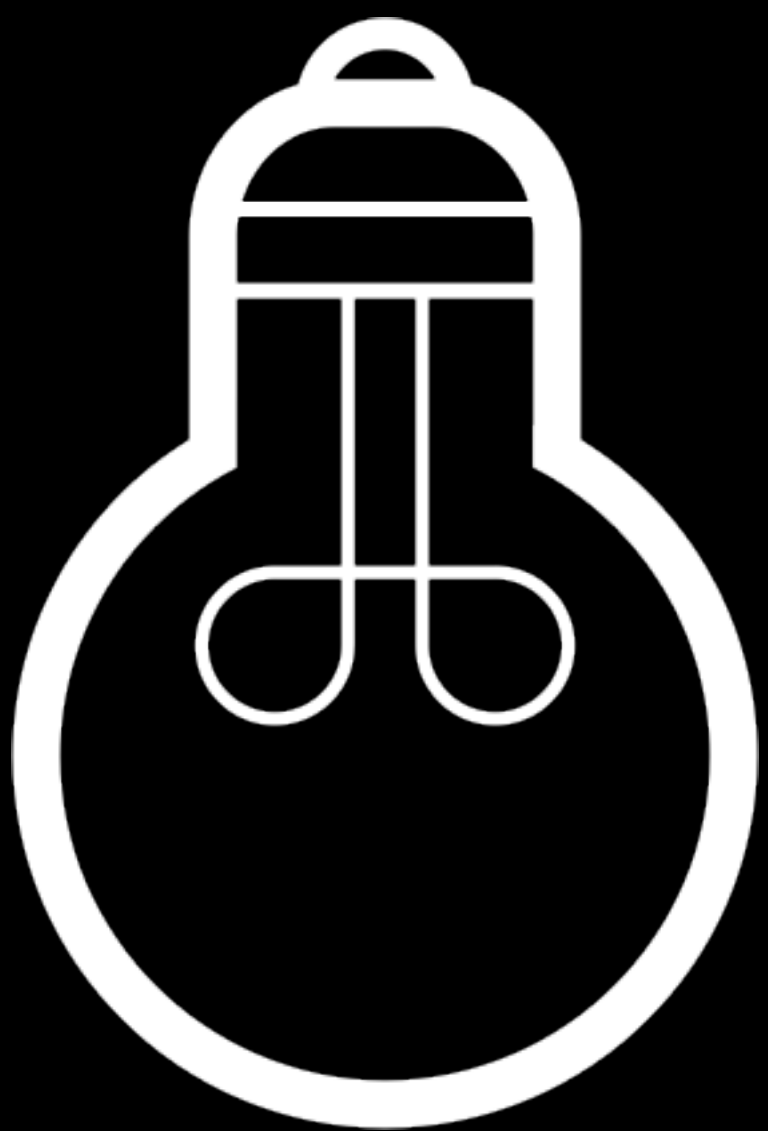


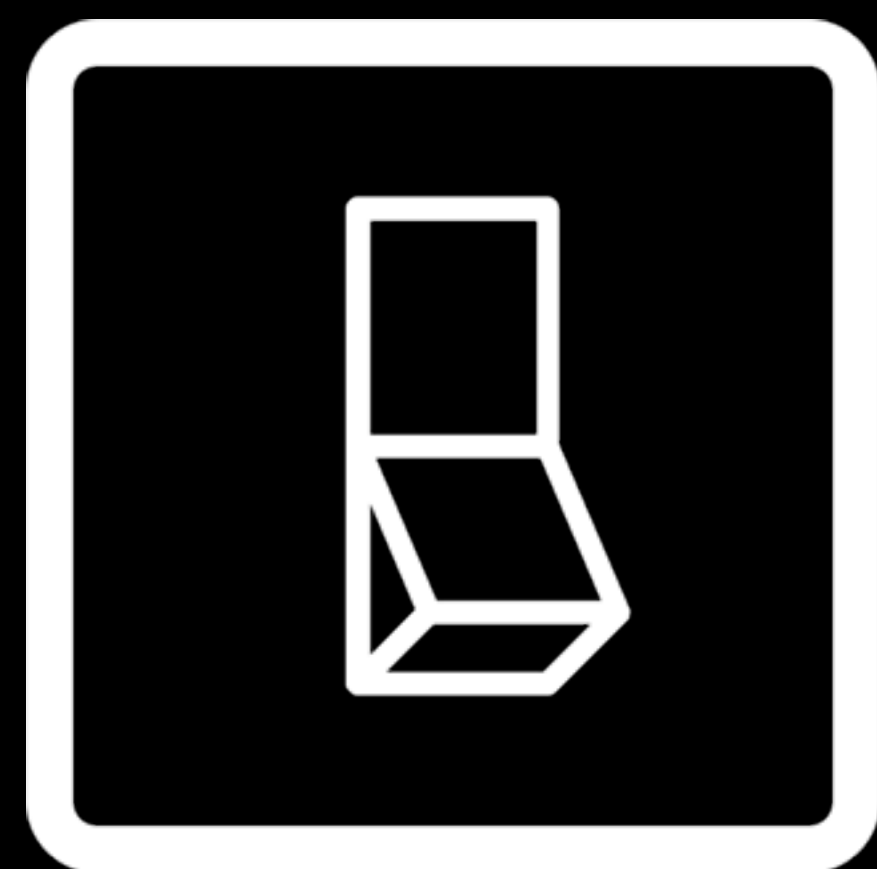
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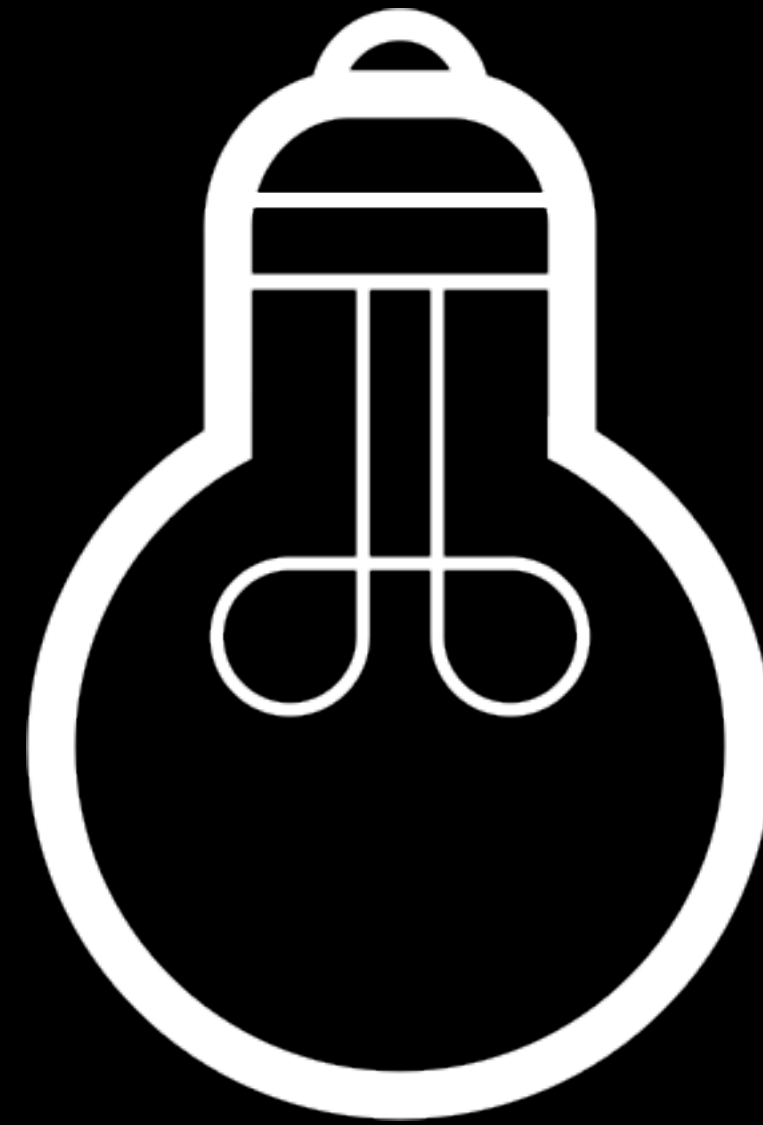
2. HOW DOES IT WORK?

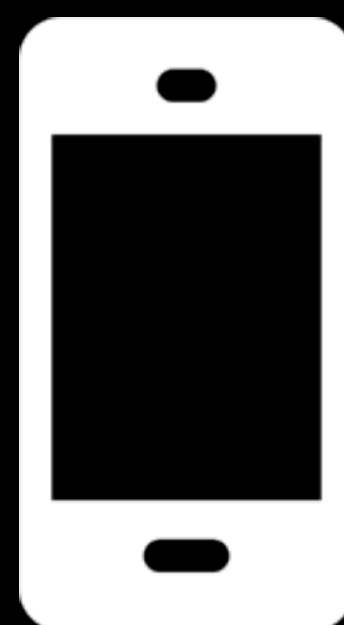
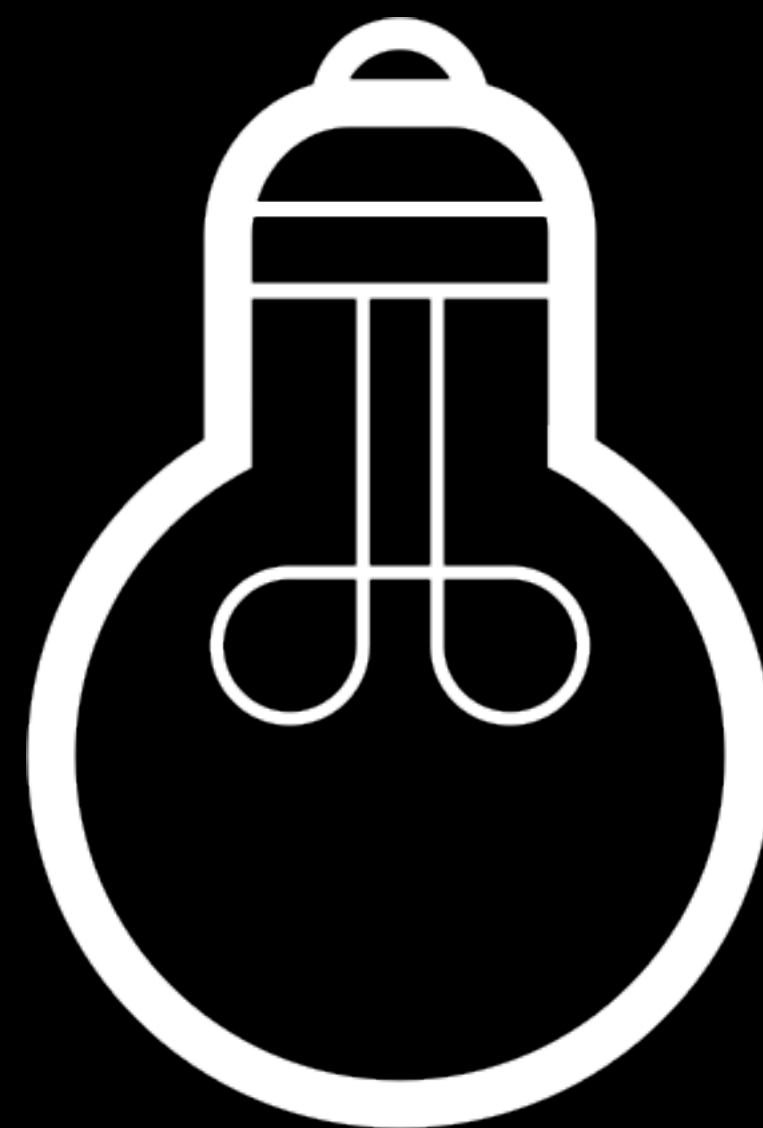
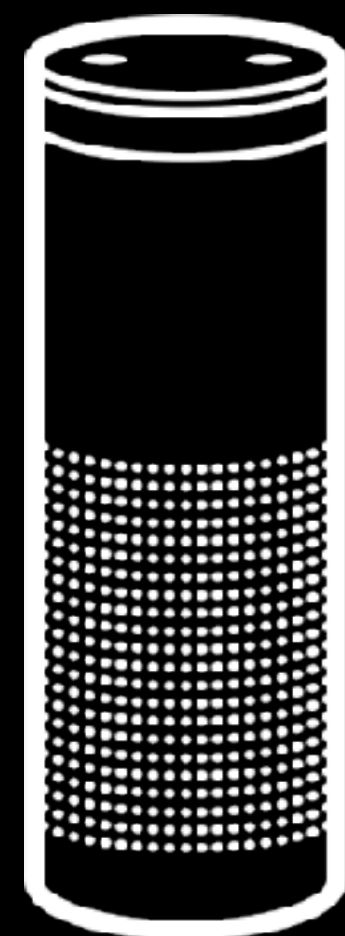


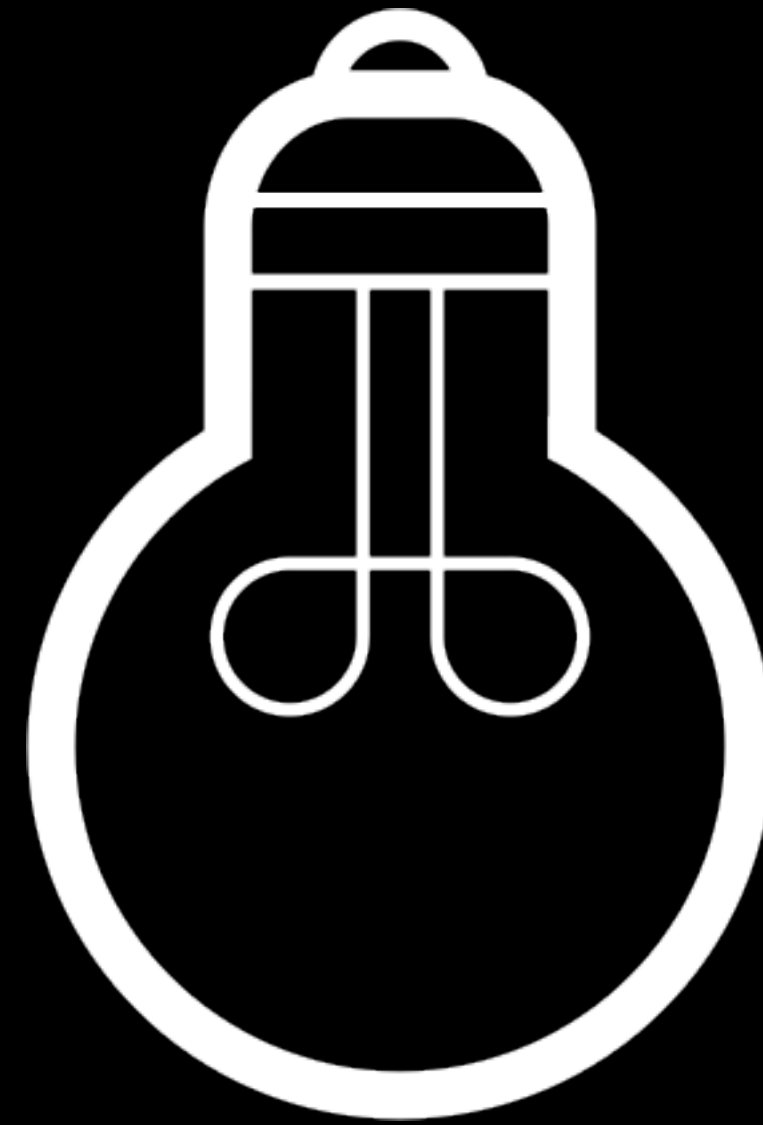
EVENT-DRIVEN



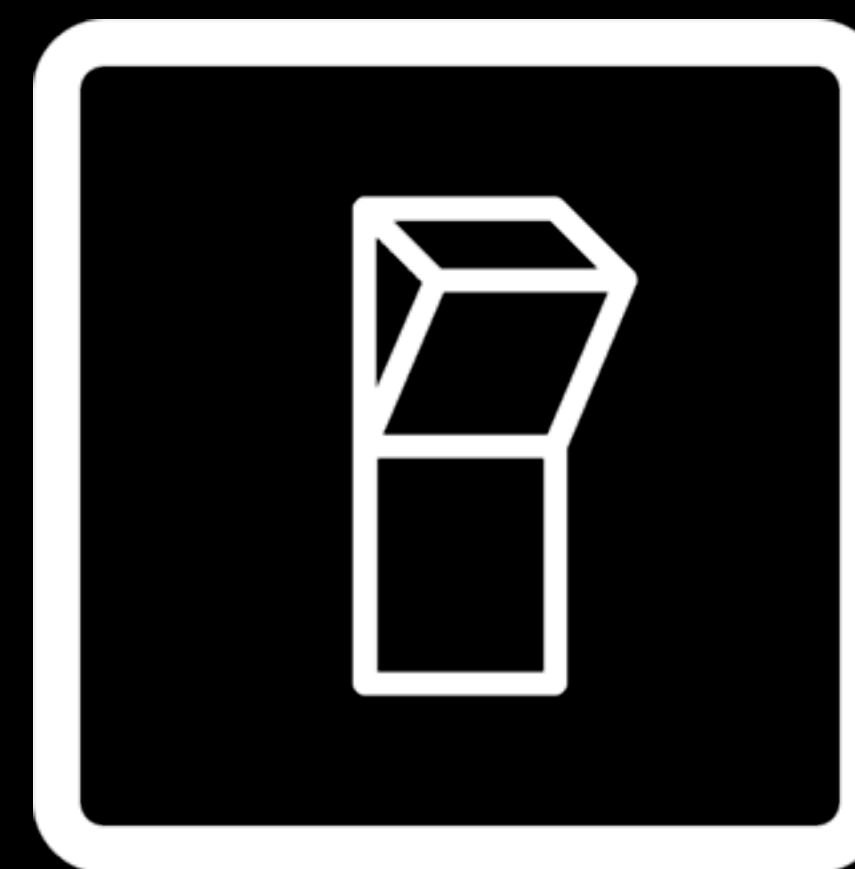
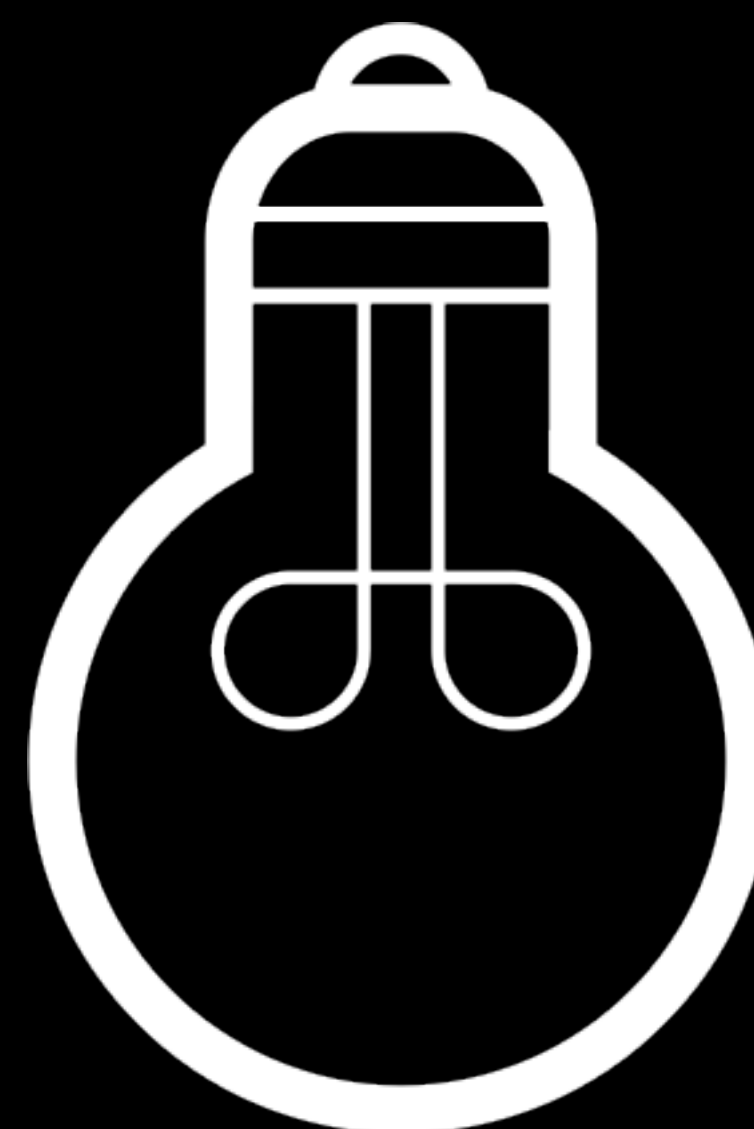


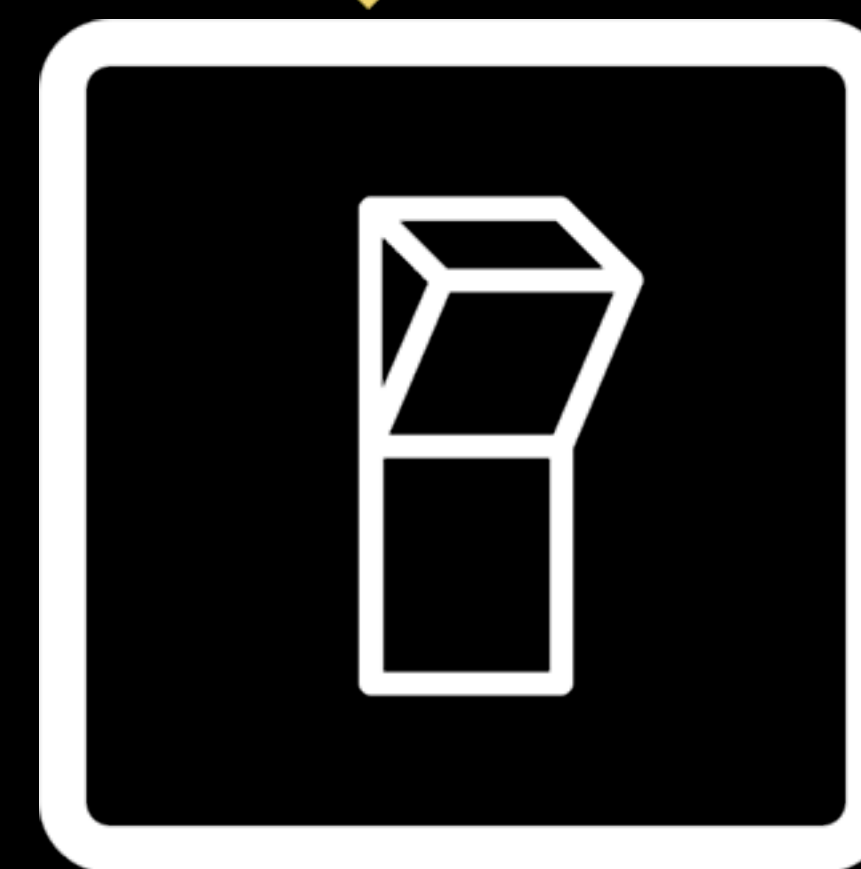


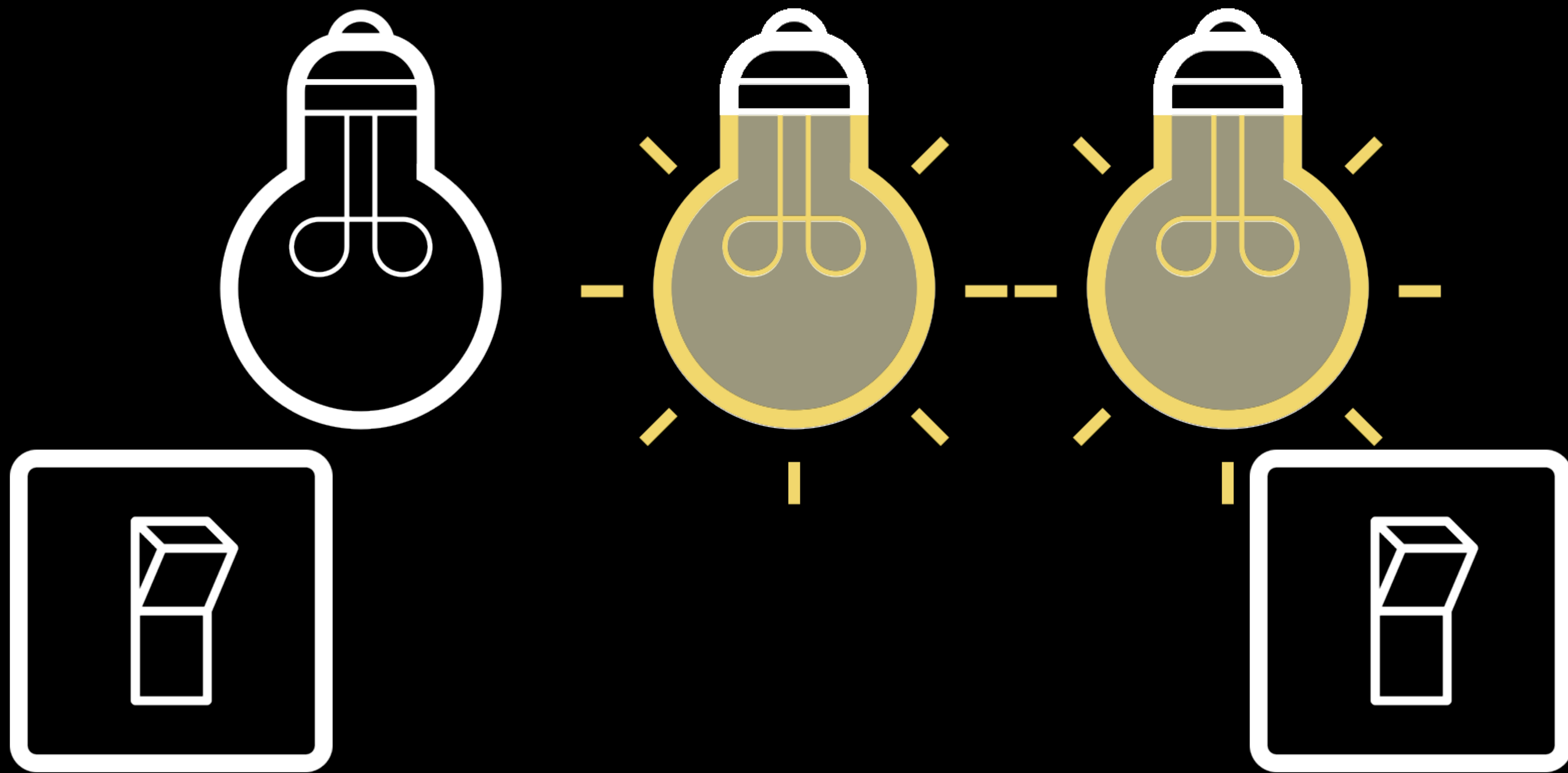


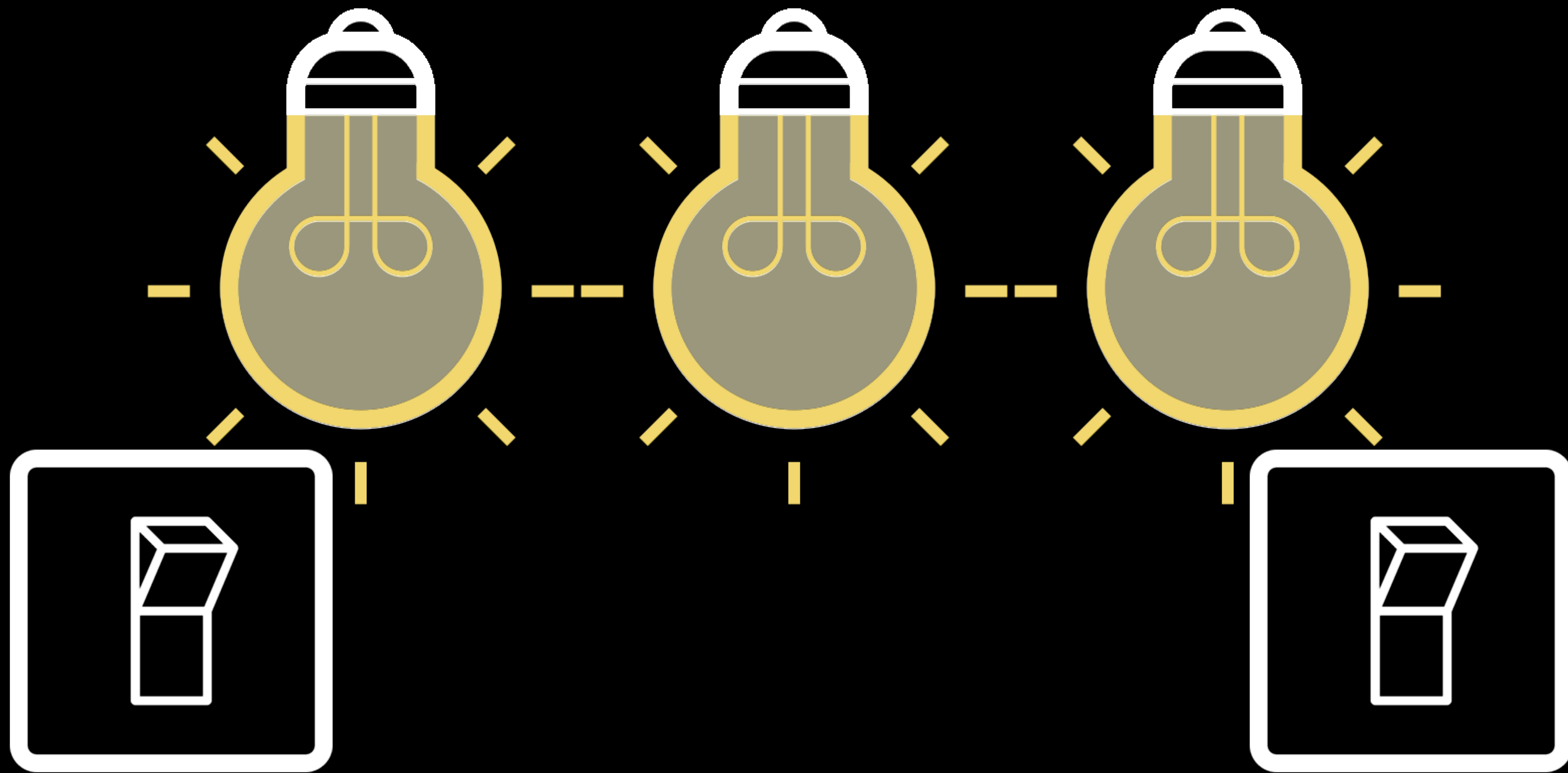






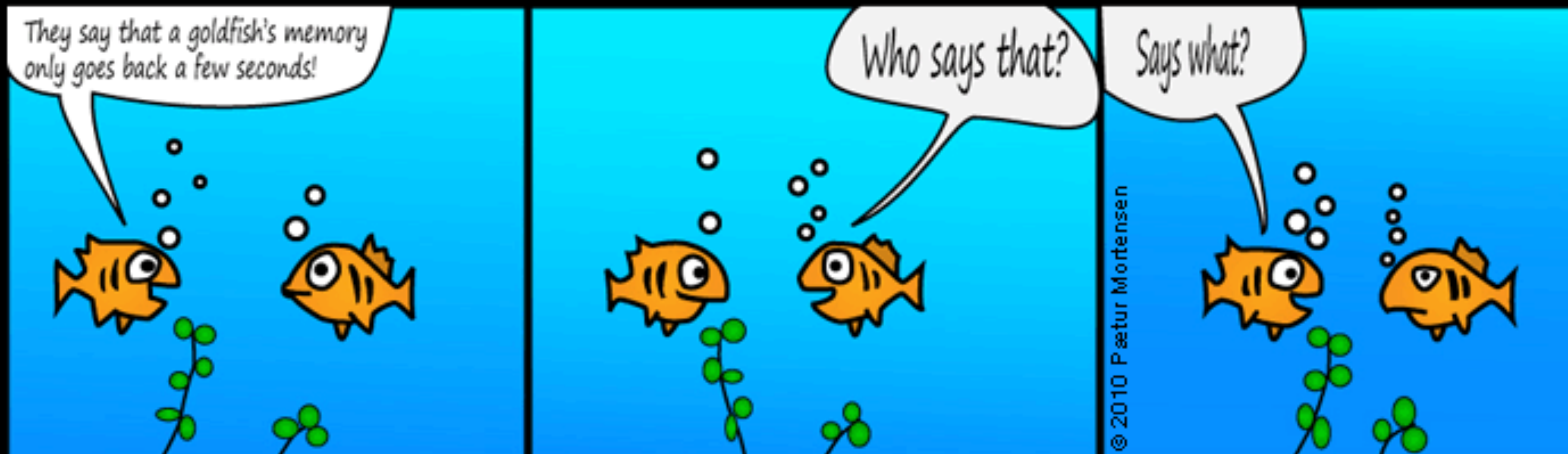






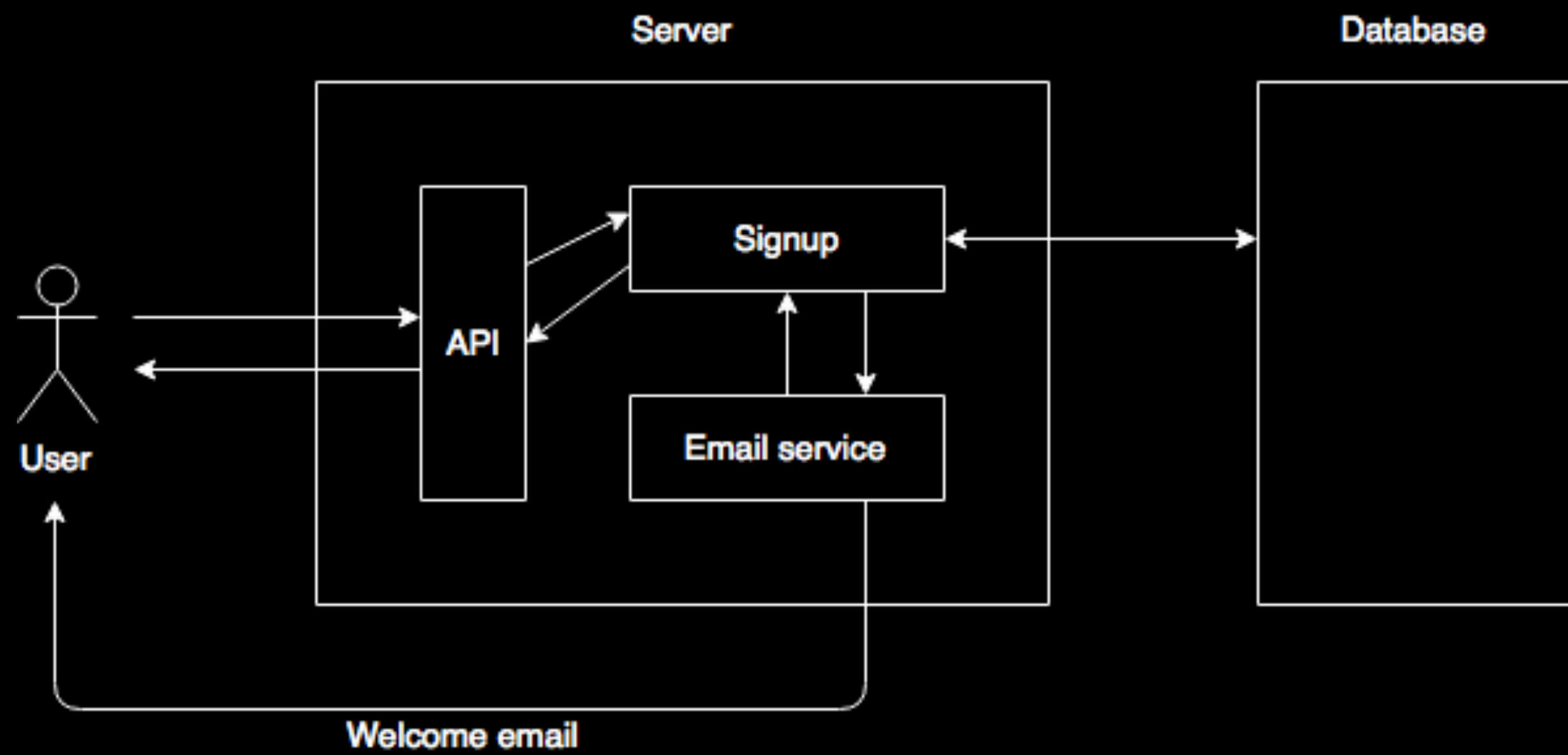
“LIGHTBULB” == FUNCTION

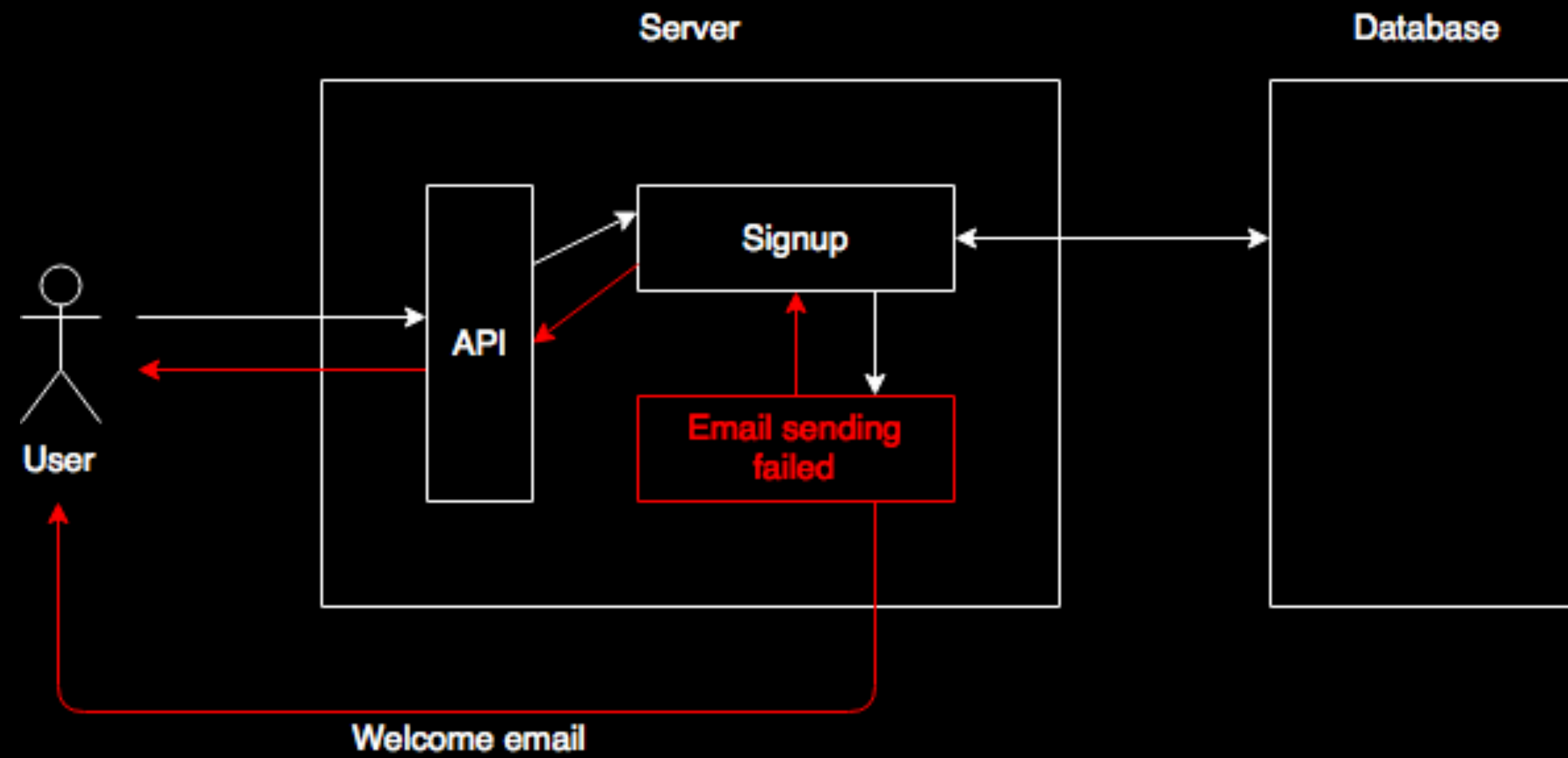
STATELESS



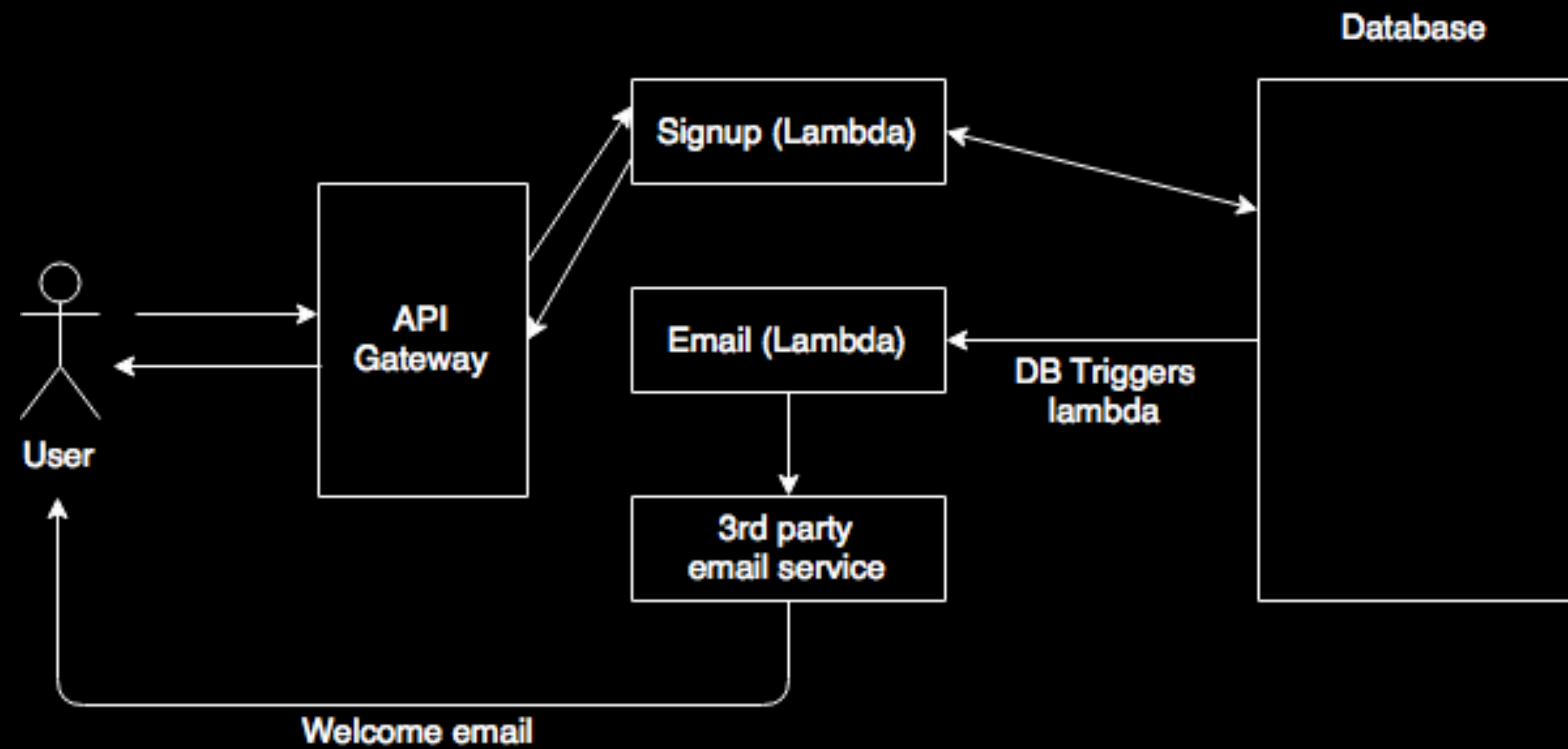
SERVERLESS IS LIKE A GOLDEN FISH

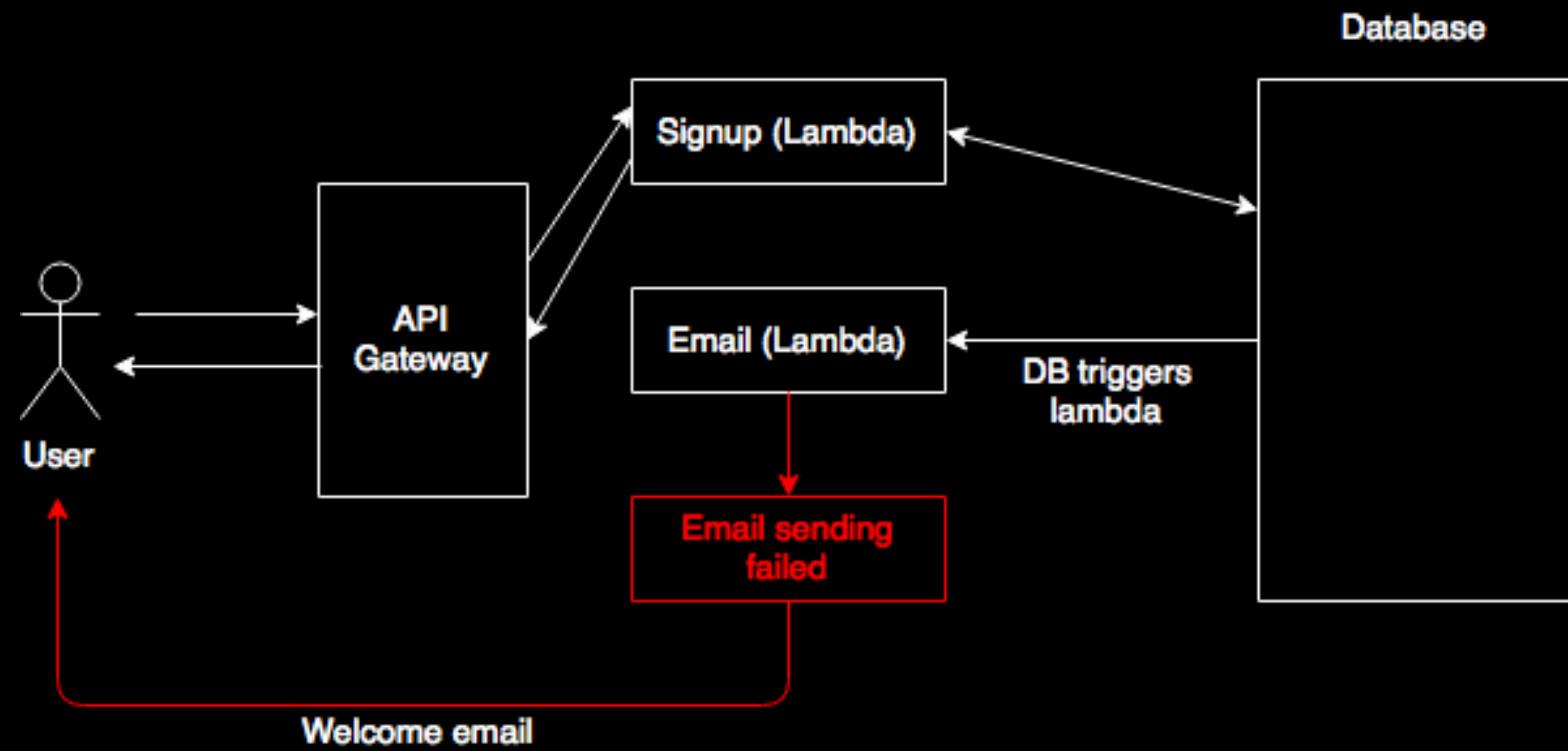
**BUT WHAT ABOUT
REAL SYSTEMS?**





SERVERLESS APP





WHAT CAN TRIGGER SERVERLESS FUNCTION

- **HTTP REQUEST (API)**
- **FILE**
- **NOTIFICATION**
- **MAIL**
- **STREAM**
- **MANY OTHER THINGS**



gif-finder.com

#holyjs

@slobodan_



3. WHAT ARE THE MOST IMPORTANT SERVERLESS PLATFORMS?



Microsoft Azure



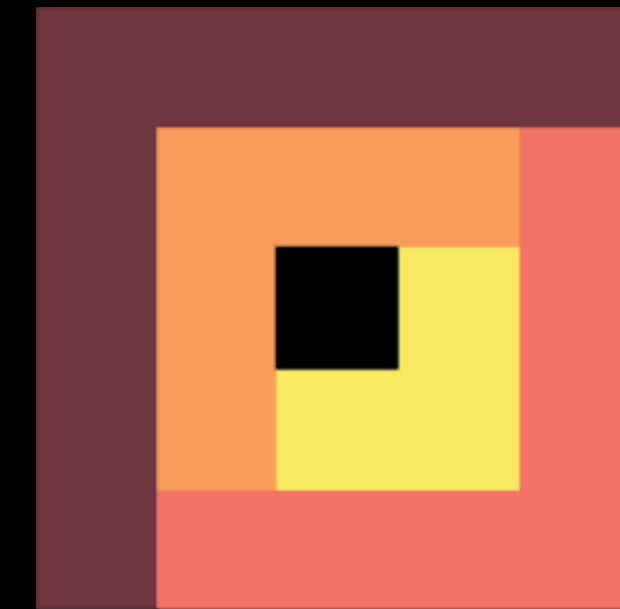
Google Cloud Platform



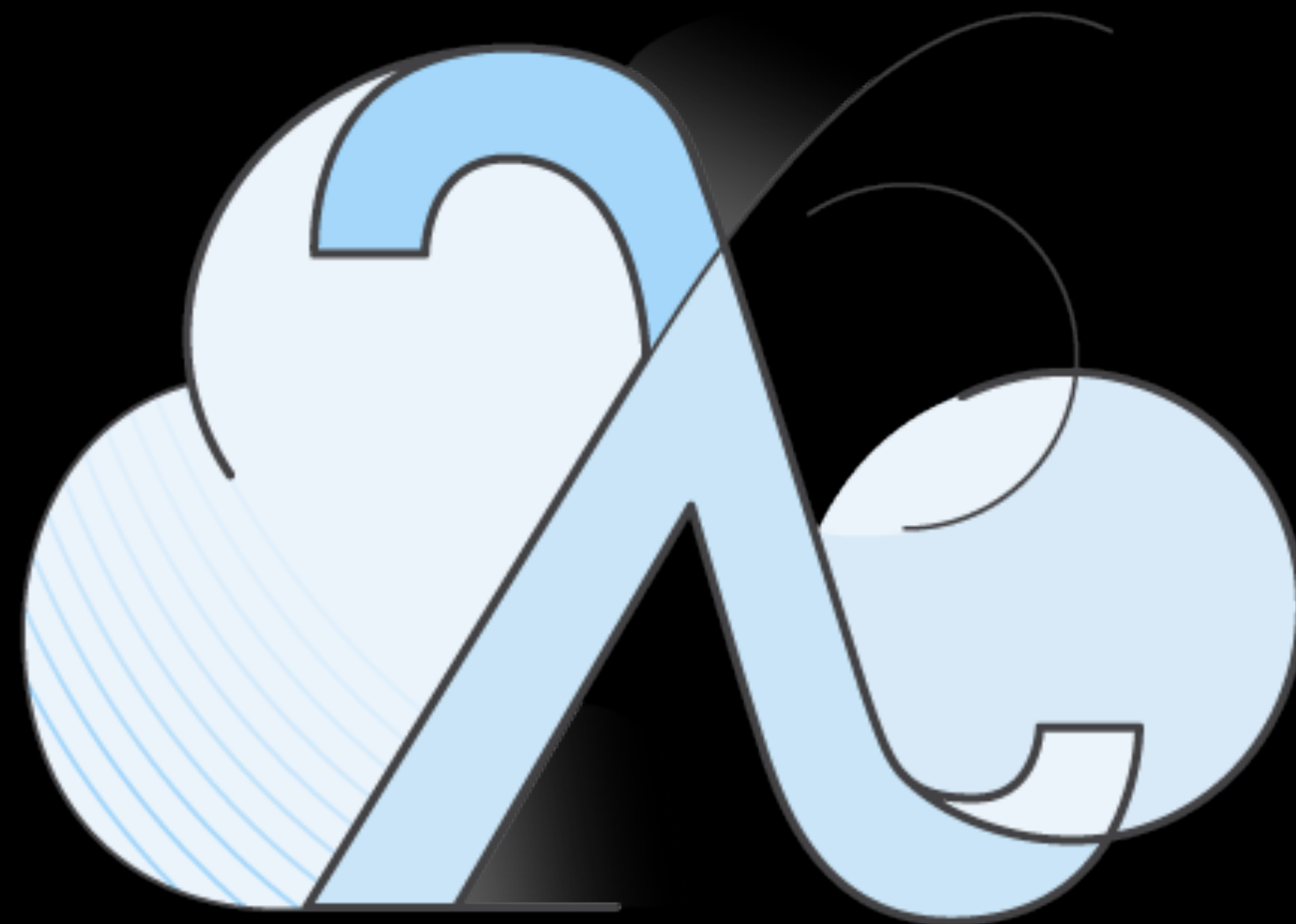
Microsoft Azure



Google Cloud Platform







AWS LAMBDA

- **\$0.20 PER 1 MILLION REQUESTS**
- **FIRST MILLION REQUESTS / MONTH ARE FREE**
- **\$0.00001667 FOR EVERY GB-SECOND**
- **FIRST 400.000 GB-SECONDS / MONTH ARE FREE**

- **TIMEOUT UP TO 300 SECONDS**
- **128MB TO 1.5GB OF MEMORY**
- **500MB OF NON-PERSISTENT STORAGE (/TMP)**
- **DEFAULT CONCURRENT EXECUTION LIMIT: 1000**

**WHAT PROGRAMMING LANGUAGE
YOU NEED TO USE FOR SERVERLESS?**

AWS LAMBDA

- **NODE.JS**
- **PYTHON**
- **JAVA**
- **C#**
- **SHELL SCRIPTS**
- **ANY EXECUTABLE**

AZURE FUNCTIONS

- **NODE.JS**
- **C#**
- **F#**
- **PYTHON**
- **PHP**
- **SHELL SCRIPTS**
- **ANY EXECUTABLE**

GOOGLE CODE FUNCTIONS

JUST NODE.JS AT THE MOMENT



4. WHY IS IT IMPORTANT?



MINIMAL MAINTENANCE

FINANCIAL INCENTIVE

<https://gojko.net/2016/08/27/serverless.html>

TRUE MICROSERVICES

AUTO SCALING AND FAILOVER

**FOCUS ON BUSINESS LOGIC,
NOT CONFIGURATION**





5. HOW DOES IT WORK WITH NODE.JS?



4GIFs
.com

#holyjs

@slobodan_

PROS

- **GOOD STARTUP PERFORMANCE**
- **SMALL MODULES**
- **PERFORMANCE WITH LOW CPU AND MEMORY**
- **SINGLE THREAD**
- **EASY TO LEARN**

CONS

- **ASYNC**
- **MADE FOR SCALABILITY**
- **NODE_MODULES SIZE**
- **EASY TO FUCKUP**


```
'use strict'
console.log('Loading event')

exports.handler = (event, context, callback) => {
  console.log('"Hello": "World"')
  callback(null, {"Hello": "World"})
}
```

hello-world.js

HOW TO DEPLOY IT TO AWS

- **CREATE LAMBDA FUNCTION**
- **UPLOAD ZIP FILE**
- **CREATE API GATEWAY**
- **SET TRIGGER**
- **SET PERMISSIONS**
- **~11 MINS READ: <http://amzn.to/2kcilEt>**

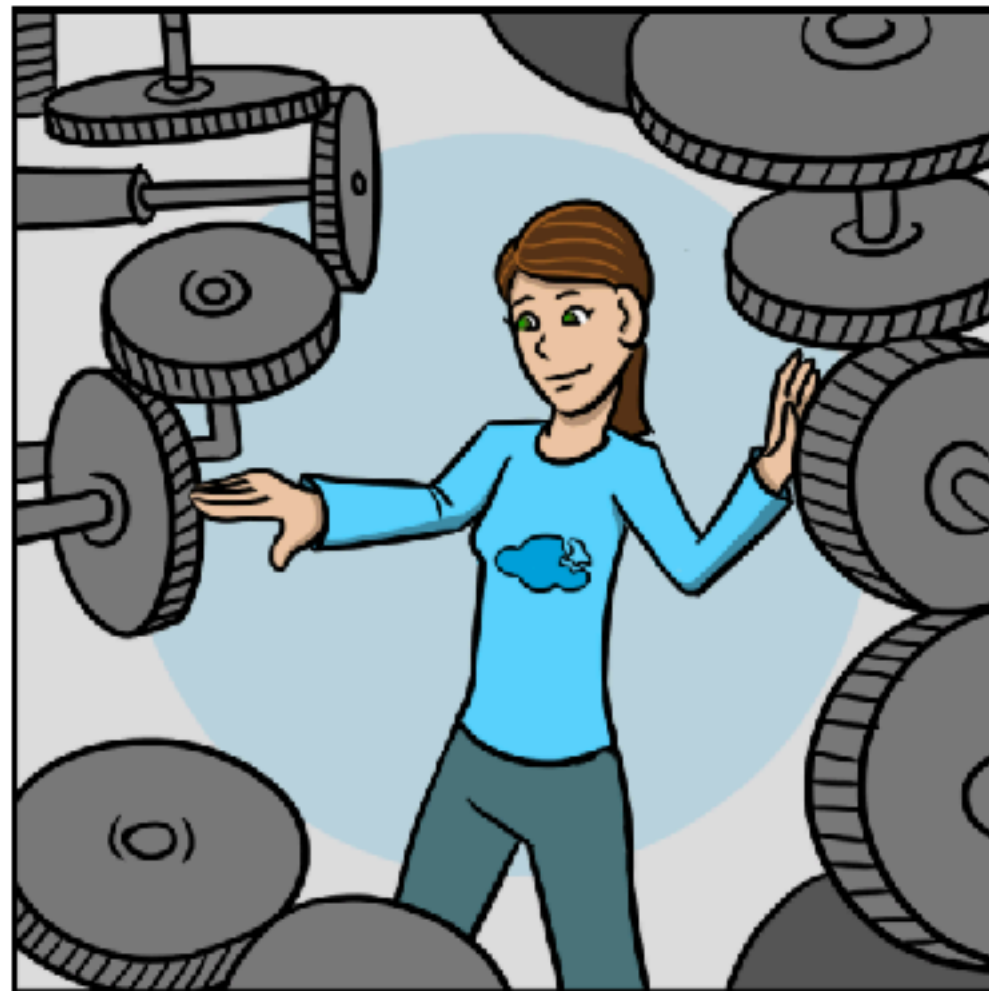
FRAMEWORKS

- **SERVERLESS FRAMEWORK**
- **CLAUDIA.JS**
- **APEX**

CLAUDIAJS.COM

> 69.000 DOWNLOADS

EVENT-DRIVEN
MICRO-SERVICES



AUTO-SCALING
WEB APIS



MULTI-PLATFORM
CHAT-BOTS

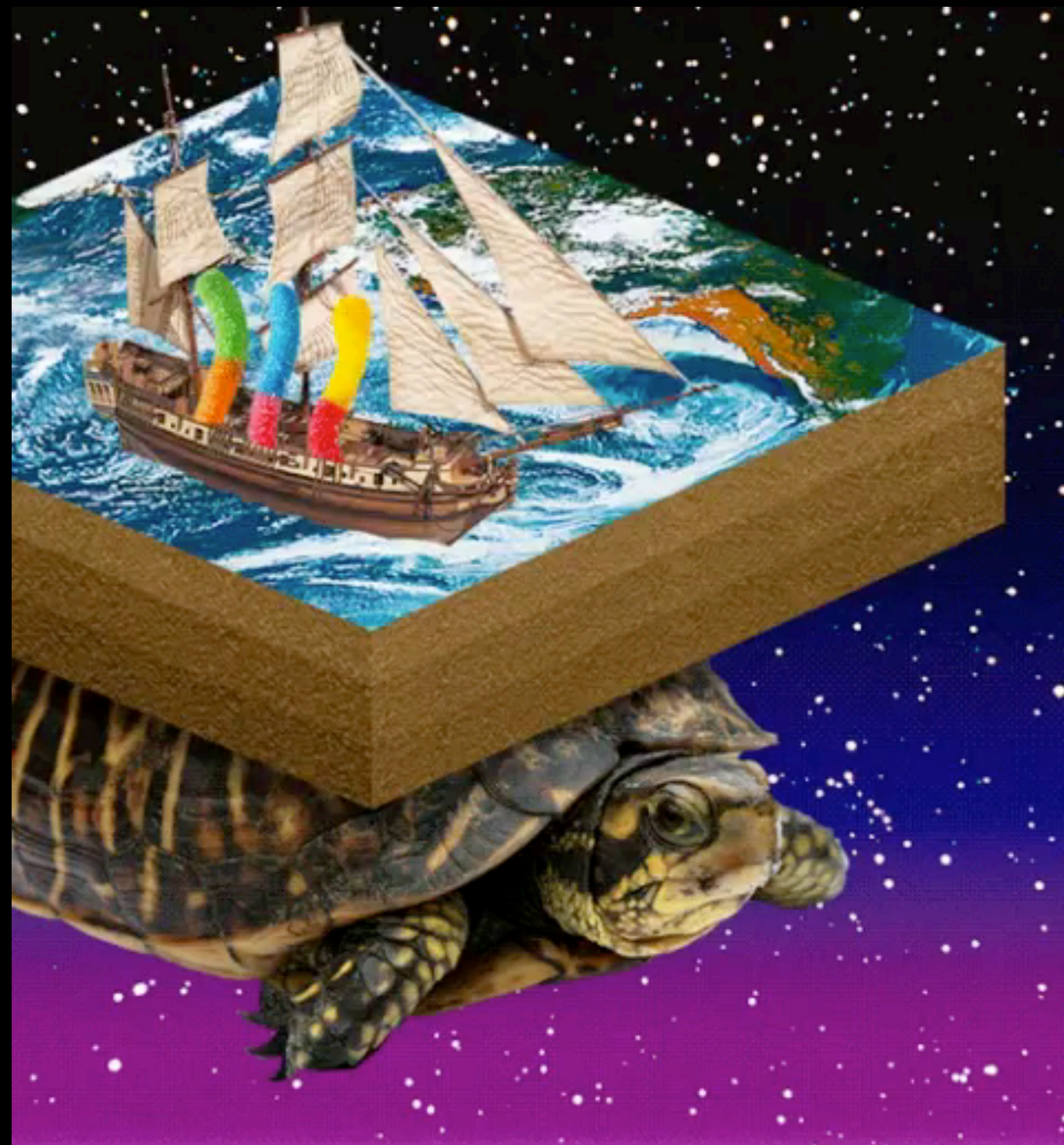


MAIN CHARACTERISTICS

- **DEPLOY AND UPDATE WITH SINGLE COMMAND**
- **USE STANDARD NPM MODULES**
- **NO BOILERPLATE, JUST FOCUS ON YOUR WORK**
- **MANAGE MULTIPLE VERSIONS EASILY**
- **GET STARTED QUICKLY, FLAT LEARNING CURVE**

FLAT LEARNING CURVE

HOW FAST CAN WE START?



prepare

- `npm i claudia -g`
- **SET UP AWS CREDENTIALS (ONE TIME)**
- `mkdir claudia-api && cd $_`
- `npm init -f`
- `npm i claudia-api-builder -S`

```
'use strict'
```

```
const Api = require('claudia-api-builder')
```

```
const api = new Api()
```

```
const jokes = require('./jokes.json')
```

```
api.get('/', () => jokes)
```

```
module.exports = api
```

api.js


```
claudia create \  
  --region eu-central-1 \  
  --api-module api
```

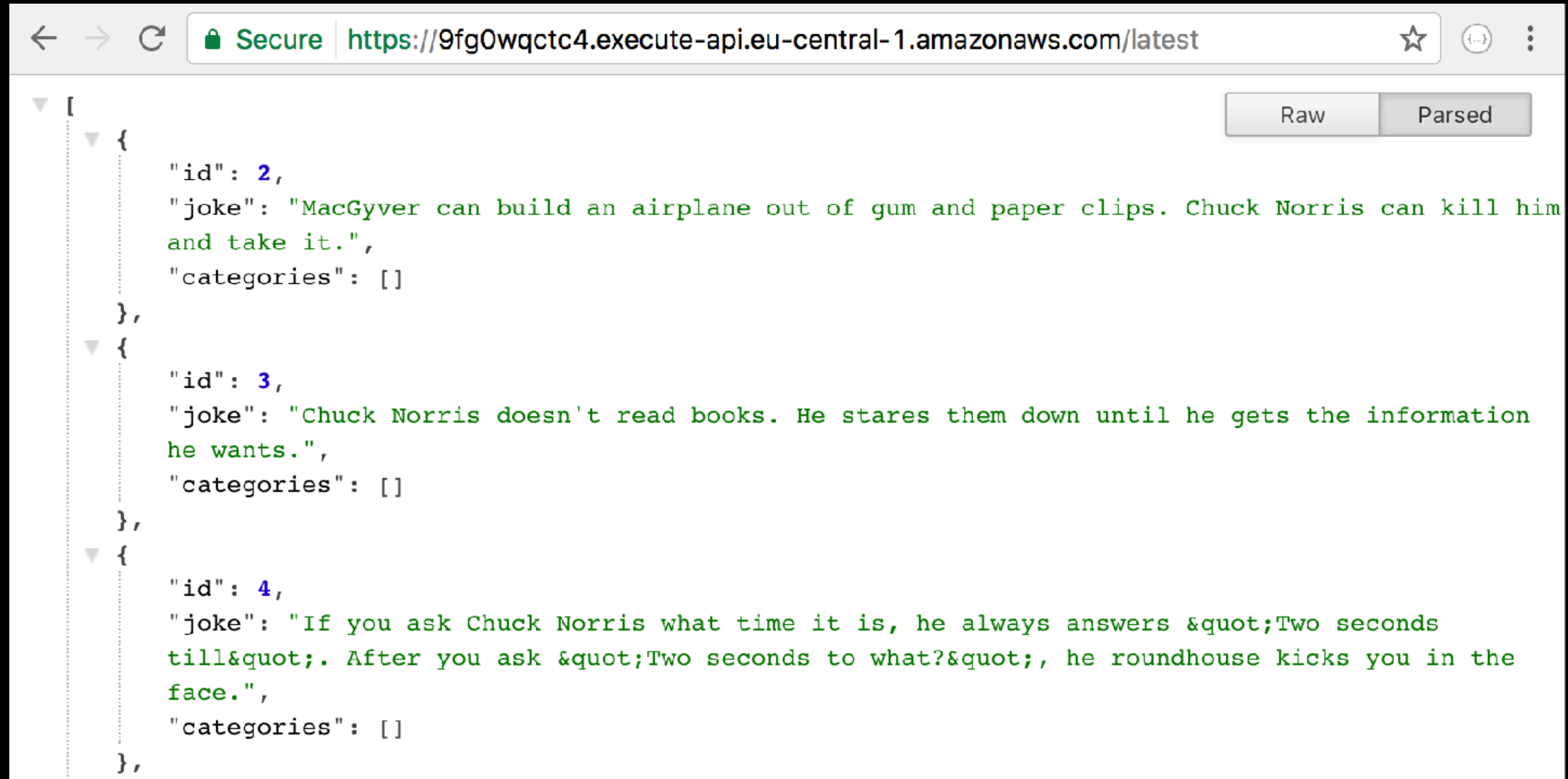
DEPLOY

```
{
  "lambda": {
    "role": "chuck-norris-api-executor",
    "name": "chuck-norris-api",
    "region": "eu-central-1"
  },
  "api": {
    "id": "d1weoszyg7",
    "module": "api",
    "url": "https://9fg0wqctc4.execute-api.eu-central-1.amazonaws.com/latest"
  }
}
```

RESULT

bit.ly/holyjs-chuck-api

bit.ly/holyjs-chuck-api



The screenshot shows a web browser window with the address bar displaying a secure connection to `https://9fg0wqctc4.execute-api.eu-central-1.amazonaws.com/latest`. The page content is a JSON array of three joke objects, displayed in a 'Parsed' view. The JSON is color-coded: strings are green, numbers are blue, and arrays/objects are black. The first object has an id of 2 and a joke about MacGyver. The second object has an id of 3 and a joke about Chuck Norris not reading books. The third object has an id of 4 and a joke about Chuck Norris's response to 'Two seconds'.

```
[
  {
    "id": 2,
    "joke": "MacGyver can build an airplane out of gum and paper clips. Chuck Norris can kill him and take it.",
    "categories": []
  },
  {
    "id": 3,
    "joke": "Chuck Norris doesn't read books. He stares them down until he gets the information he wants.",
    "categories": []
  },
  {
    "id": 4,
    "joke": "If you ask Chuck Norris what time it is, he always answers "Two seconds till". After you ask "Two seconds to what?", he roundhouse kicks you in the face.",
    "categories": []
  }
]
```

```
'use strict'

const Api = require('claudia-api-builder')
const api = new Api()
const jokes = require('./jokes.json')

api.get('/', () => jokes)

api.get('/{id}', req => jokes.filter(joke =>
  joke.id === req.pathParams.id
))

api.get('/random', () => jokes[
  Math.floor(Math.random() * jokes.length)
])

module.exports = api
```

api.js


```
'use strict'
```

```
const Api = require('claudia-api-builder')
```

```
const api = new Api()
```

```
const jokes = require('./jokes.json')
```

```
api.get('/', () => jokes)
```

```
api.get('/{id}', req => jokes.filter(joke =>  
  joke.id === req.pathParams.id  
)))
```

```
api.get('/random', () => jokes[  
  Math.floor(Math.random() * jokes.length)  
])
```

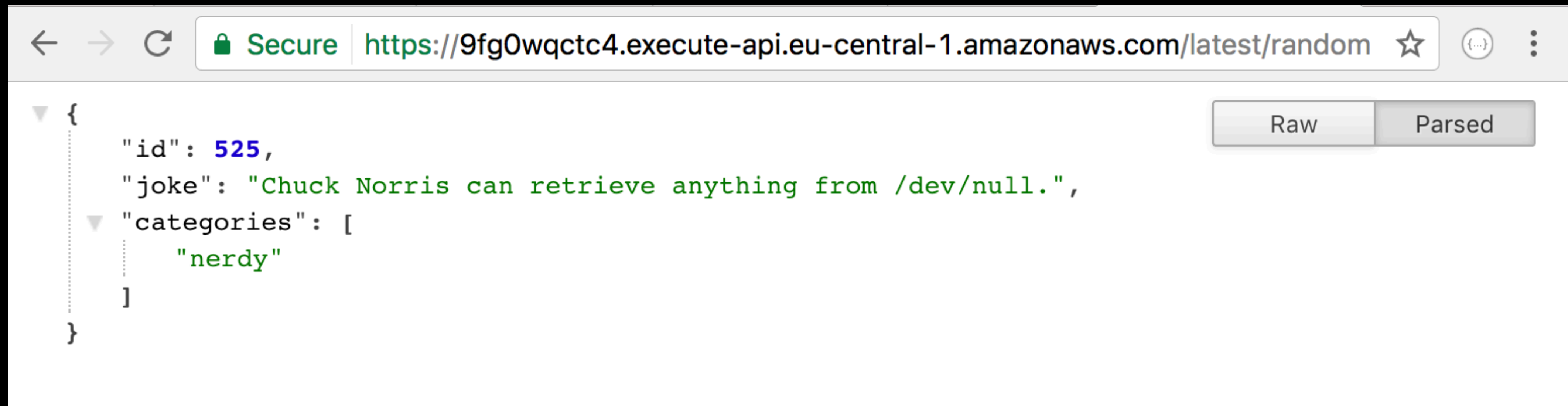
```
module.exports = api
```

api.js

claudia update

UPDATE

/random



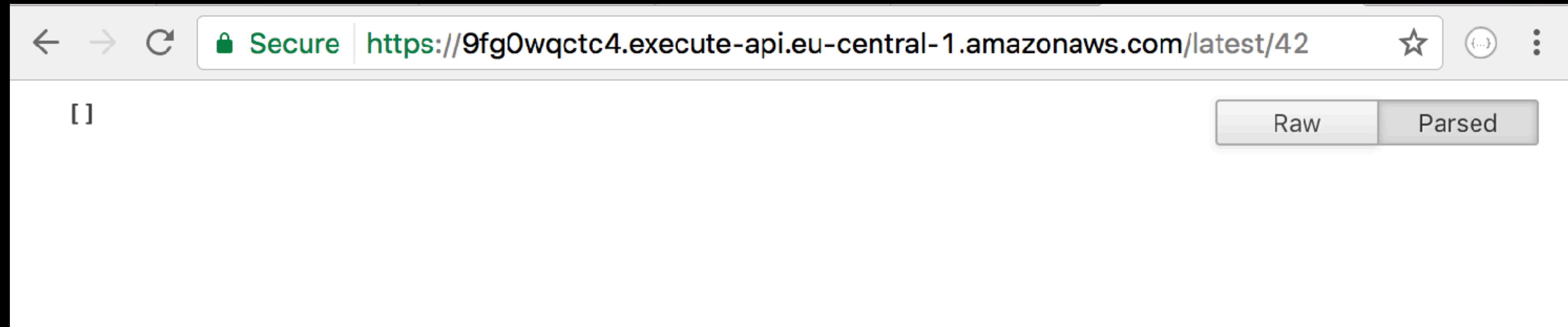
A screenshot of a web browser window. The address bar shows a secure connection to `https://9fg0wqctc4.execute-api.eu-central-1.amazonaws.com/latest/random`. The page content displays a JSON object with the following structure:

```
{
  "id": 525,
  "joke": "Chuck Norris can retrieve anything from /dev/null.",
  "categories": [
    "nerdy"
  ]
}
```

On the right side of the JSON display, there are two buttons: "Raw" and "Parsed". The "Parsed" button is currently selected.

bit.ly/holyjs-chuck-api

/42



bit.ly/holyjs-chuck-api

```
// ...
```

```
api.get('/{id}', req => {  
  console.log(req.pathParams)  
  
  return jokes.filter(joke =>  
    joke.id === req.pathParams.id  
  )  
})
```

```
// ...
```

api.js





6. HOW TO DEBUG SERVERLESS FUNCTION

**WHERE CAN YOU SEE
CONSOLE.LOG?**

CLOUD WATCH

#holyjs

@slobodan_

MONITORING SERVICE FOR AWS CLOUD RESOURCES AND THE APPS YOU RUN ON AWS

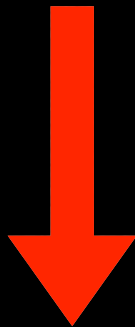
**YOU CAN USE IT VIA
WEB CONSOLE, AWS CLI, ETC.**

```
aws logs get-log-events \  
  --log-group-name /aws/lambda/chuck-norris-api \  
  --log-stream-name 2017/05/31/..\  
  --output json
```

```
{
  "nextForwardToken": "f/33366982080235359...",
  "events": [
    { ... },
    {
      "ingestionTime": 1496227223886,
      "timestamp": 1496227223884,
      "message": "2017-05-31T10:40:23.805Z\t8d2-45ed...\t{ id: '42' }\n"
    },
    { ... },
    { ... }
  ],
  "nextBackwardToken": "b/333669820769..."
}
```

OUTPUT


```
{
  "nextForwardToken": "f/33366982080235359...",
  "events": [
    { ... },
    {
      "ingestionTime": 1496227223886,
      "timestamp": 1496227223884,
      "message": "2017-05-31T10:40:23.805Z\t8d2-45ed...\t{ id: '42' }\n"
    },
    { ... },
    { ... }
  ],
  "nextBackwardToken": "b/333669820769..."
}
```



OUTPUT

Expand all

☒ Row

☐ Text

Filter events

all

30s

5m

1h

6h

1d

1w

custom

	Time (UTC +00:00)	Message
--	-------------------	---------

2017-05-31		
------------	--	--

No older events found at the moment. [Retry](#).

▶	10:40:23	START RequestId: 8d2901c3-45ed-11e7-96b8-176cbf0460a1 Version: \$LATEST
▼	10:40:23	2017-05-31T10:40:23.805Z 8d2901c3-45ed-11e7-96b8-176cbf0460a1 { id: '42' }
2017-05-31T10:40:23.805Z 8d2901c3-45ed-11e7-96b8-176cbf0460a1 { id: '42' }		
▶	10:40:23	END RequestId: 8d2901c3-45ed-11e7-96b8-176cbf0460a1
▶	10:40:23	REPORT RequestId: 8d2901c3-45ed-11e7-96b8-176cbf0460a1 Duration: 146.44 ms Billed Duration: 200 ms Memory Size: 128 MB

No newer events found at the moment. [Retry](#).

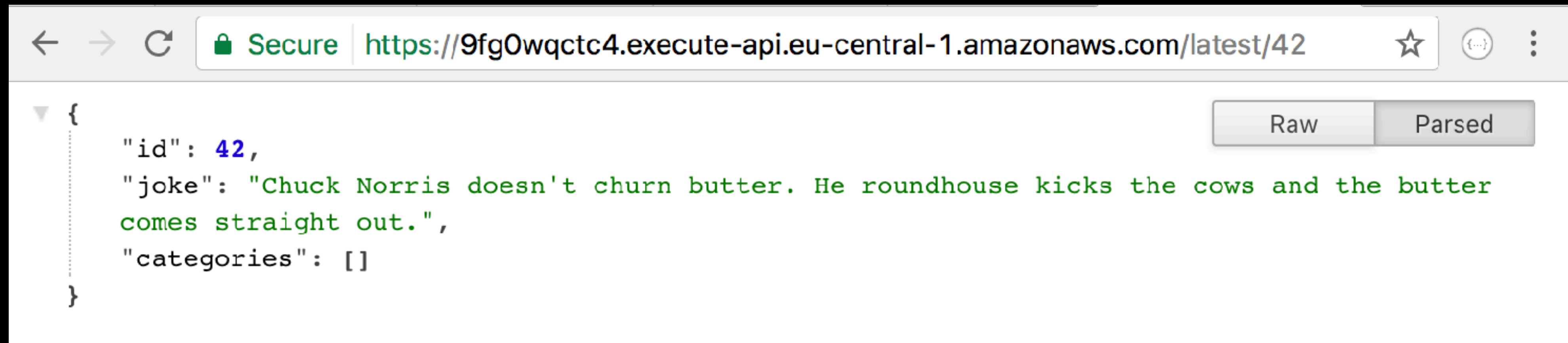

```
// ...
```

```
api.get('/{id}', req => jokes.filter(joke =>  
  joke.id == req.pathParams.id  
)[0])
```

```
// ...
```

api.js

/42



A screenshot of a web browser window. The address bar shows a secure connection to `https://9fg0wqctc4.execute-api.eu-central-1.amazonaws.com/latest/42`. The page content displays a JSON object with the following structure:

```
{  "id": 42,  "joke": "Chuck Norris doesn't churn butter. He roundhouse kicks the cows and the butter comes straight out.",  "categories": []}
```

On the right side of the JSON display, there are two buttons: "Raw" and "Parsed".

bit.ly/holyjs-chuck-api

DEBUGGING IS NOT FUN.
HOW CAN WE DO LESS DEBUGGING?

BY WRITING TESTS

**BUT HOW DO YOU TEST
SERVERLESS FUNCTIONS?**

AS ANY OTHER NODE.JS LIBRARY 😎

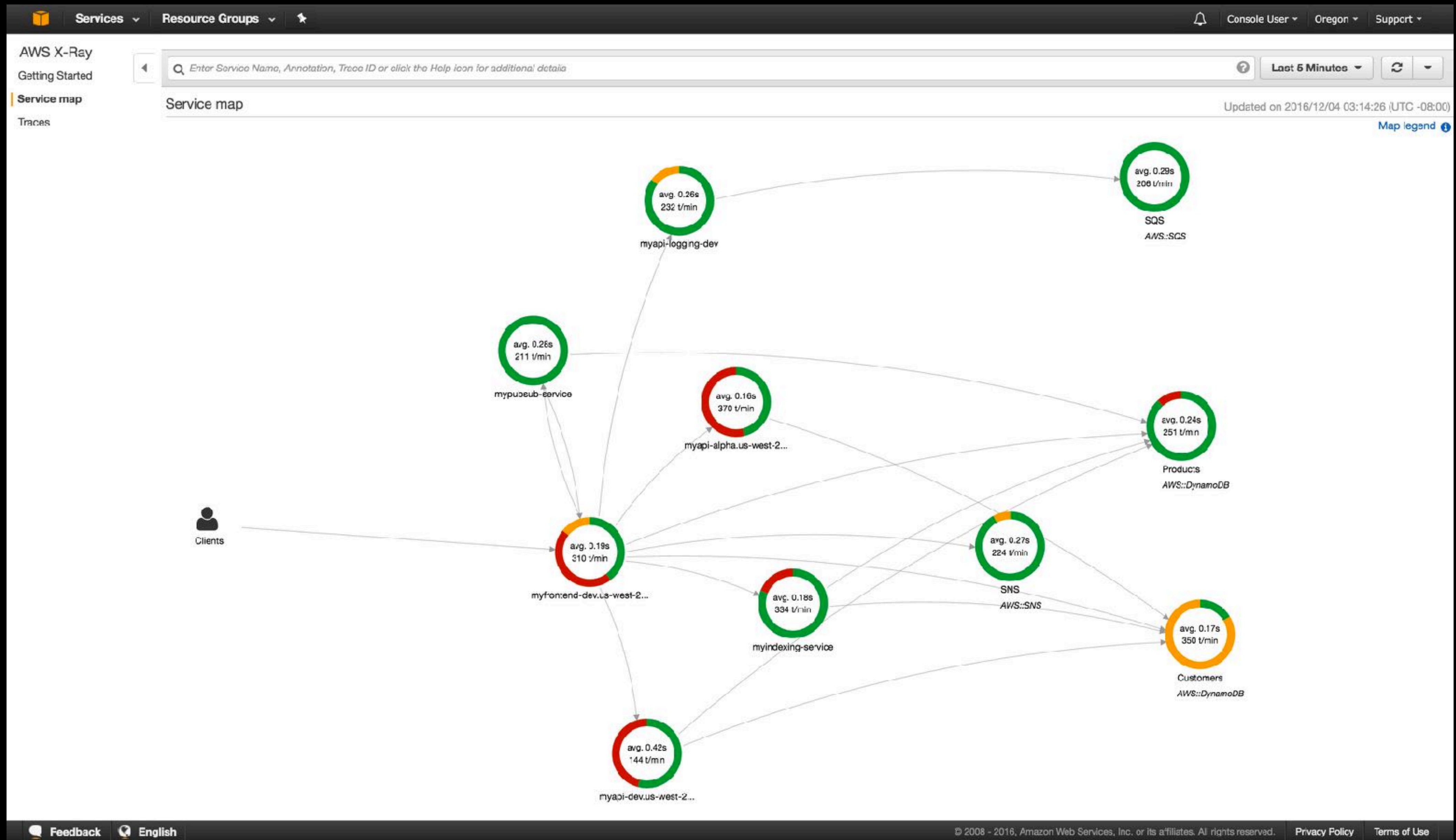
EXAMPLE?

CLAUDIA-BOT-BUILDER SPECS

AWS X RAY

#holyjs

@slobodan_





EASIEST WAY TO LEARN SERVERLESS?

GO AND PLAY WITH IT!

#holyjs

@slobodan_

FUNNIEST WAY TO LEARN SERVERLESS?



SERVERLESS.CAMP



Match ID: 8f5d7795-5485-4bd2-8db5-ce4803de9819

Match Id:

Turns left: 246

 **Magictrio Tank Magictrio**

Strength: 300

Ammo: 992

 **Fueled - Beer Fueled, Search and Destroy**

Strength: 300

Ammo: 984



7. WHEN SHOULD I USE SERVERLESS?



**LET'S START WITH
WHEN YOU SHOULD NOT USE
SERVERLESS?**

- **REAL-TIME APPS WITH WEB SOCKETS**
- **LOW-LATENCY APPS**
- **WHEN YOU NEED CUSTOM SERVER CONFIG**
- **WHEN YOU NEED COMPLIANCE**
- **LONG RUNNING TASKS**
- **COMPLEX COMPUTING**
- **WHEN YOU NEED TO PROVIDE SLA**

OK, BUT WHAT IS IT GOOD FOR?

- **WEB API**
- **BACKEND FOR THE SINGLE PAGE APP**
- **CHATBOTS**
- **QUICK PROTOTYPES THAT CAN EVOLVE TO A REAL SOLUTIONS**
- **PROCESSING FILES OR ANY KIND OF DATA**
- **IoT**
- **MANY, MANY OTHER THINGS**

HOW CAN YOU **START USING IT
TODAY?**

SIDE PROJECT OR SOMETHING SMALL

AWS LAMBDA + AWS ECOSYSTEM

MOVE SOME NON-ESSENTIAL FEATURE TO SERVERLESS

EXISTING APP + FEATURE IN AWS LAMBDA





8. IS SERVERLESS SECURE?



AWS LAMBDA SECURITY

- **SERVER “EXISTS” FOR FEW HUNDREDS OF MS**
- **READ-ONLY, EXCEPT /TMP**
- **NO DEDICATED SERVER**
- **SANDBOX / CONTAINERS**
- **NO CONFIGURATION**
- **AUTO SCALING**
- **AWS ECOSYSTEM**

PROBLEMS

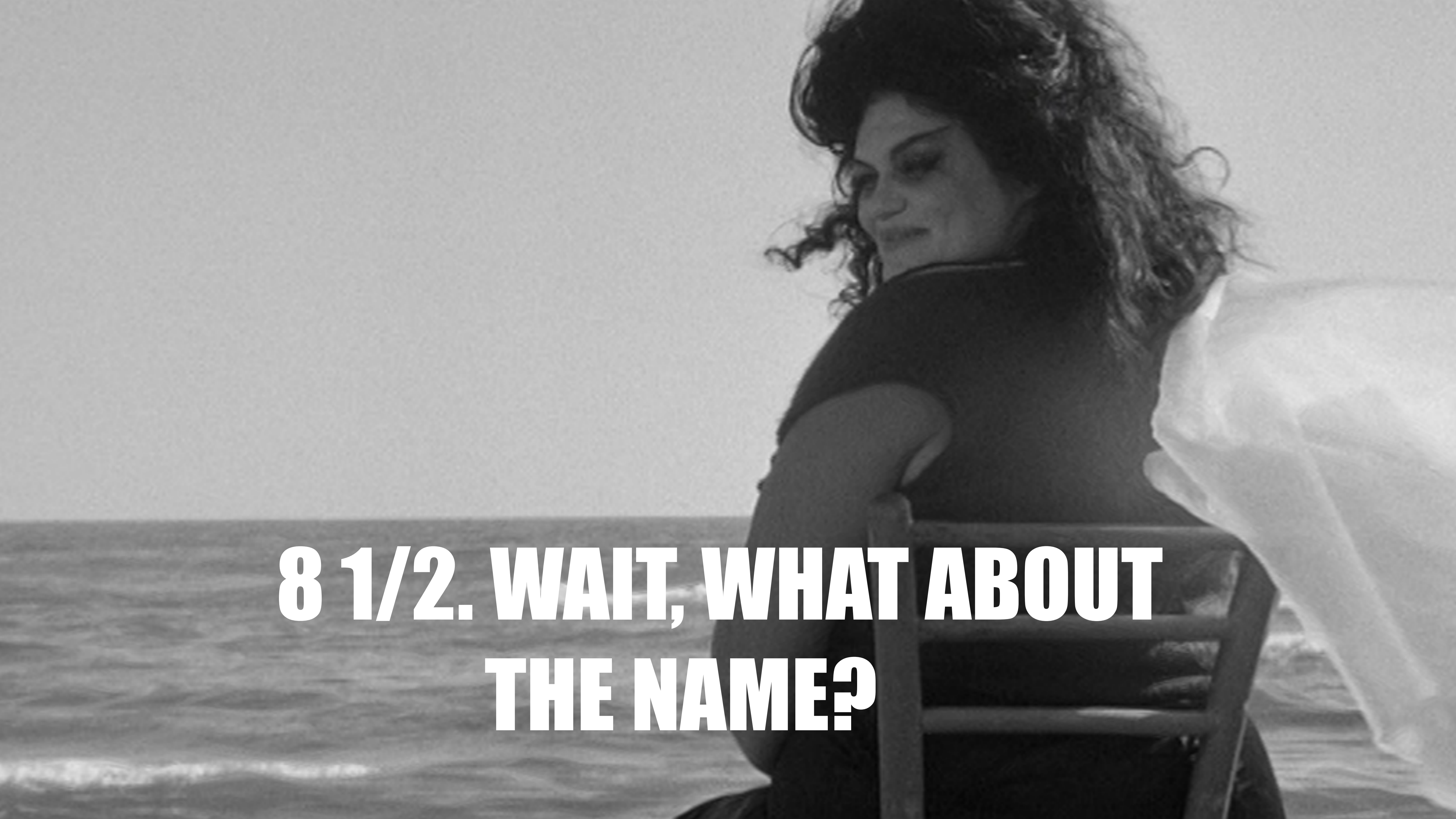
- **BAD CODE**
- **BAD PERMISSIONS**
- **3RD PARTY LIBRARIES**
- **PROBLEMS WITH OTHER BUILDING BLOCKS,
SUCH AS SQL INJECTION**
- **KEYS AND SECRETS**

SO, IS IT SECURE?

IT DEPENDS ON YOU

**THERE ARE VULNERABLE PARTS,
BUT IT'S A BETTER SET OF PROBLEMS
TO DEAL WITH**



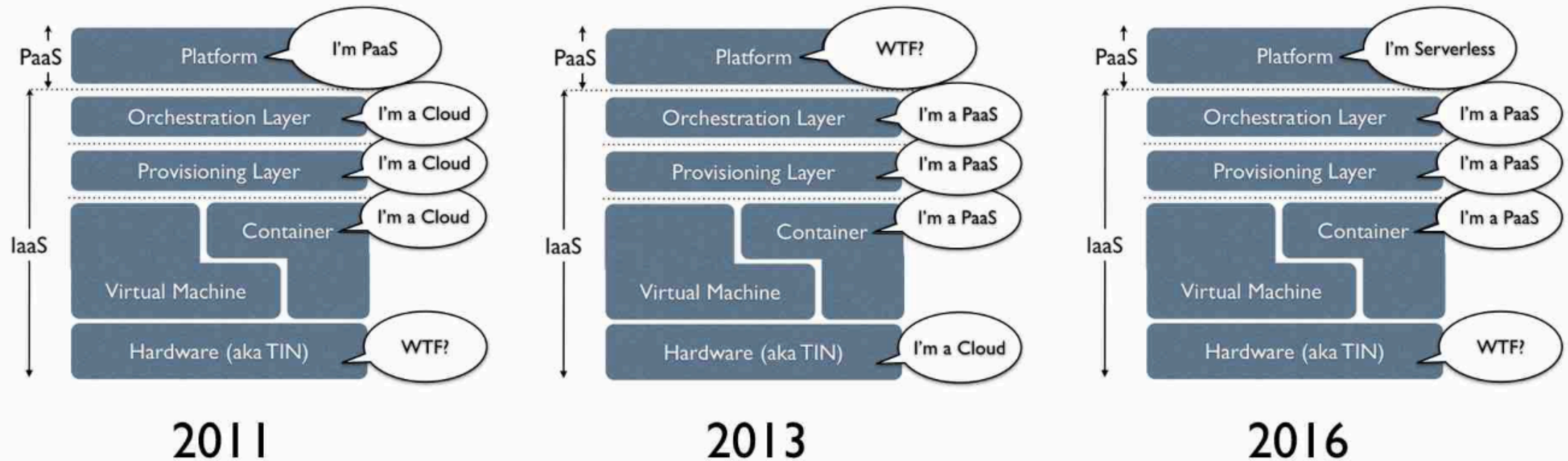


**8 1/2. WAIT, WHAT ABOUT
THE NAME?**

**LESS
IS
MORE**

SERVERLESS
IS
MORE SERVERS

Sometimes, the best thing you can do in technology is change your name



swardley @swardley · Apr 17

"But serverless still has servers" ... it's not the point. Here's the best diagram I have to explain what "serverless" is pic.twitter.com/LagdrqH0Pc

9

194

277

#holyjs

@slobodan_

2012

“WHY THE FUTURE OF SOFTWARE AND APPS IS SERVERLESS”

BY KEN FROMM

#holyjs

@slobodan_

2014

AWS LAMBDA

#holyjs

@slobodan_

2015

API GATEWAY

#holyjs

@slobodan_

“SERVERS ARE DEAD..”

BY ANT STANLEY

#holyjs

@slobodan_



JAWS BECOMES SERVERLESS FRAMEWORK

2016

**“SERVERLESS” IS JUST A NAME.
WE COULD HAVE CALLED IT “JEFF”**

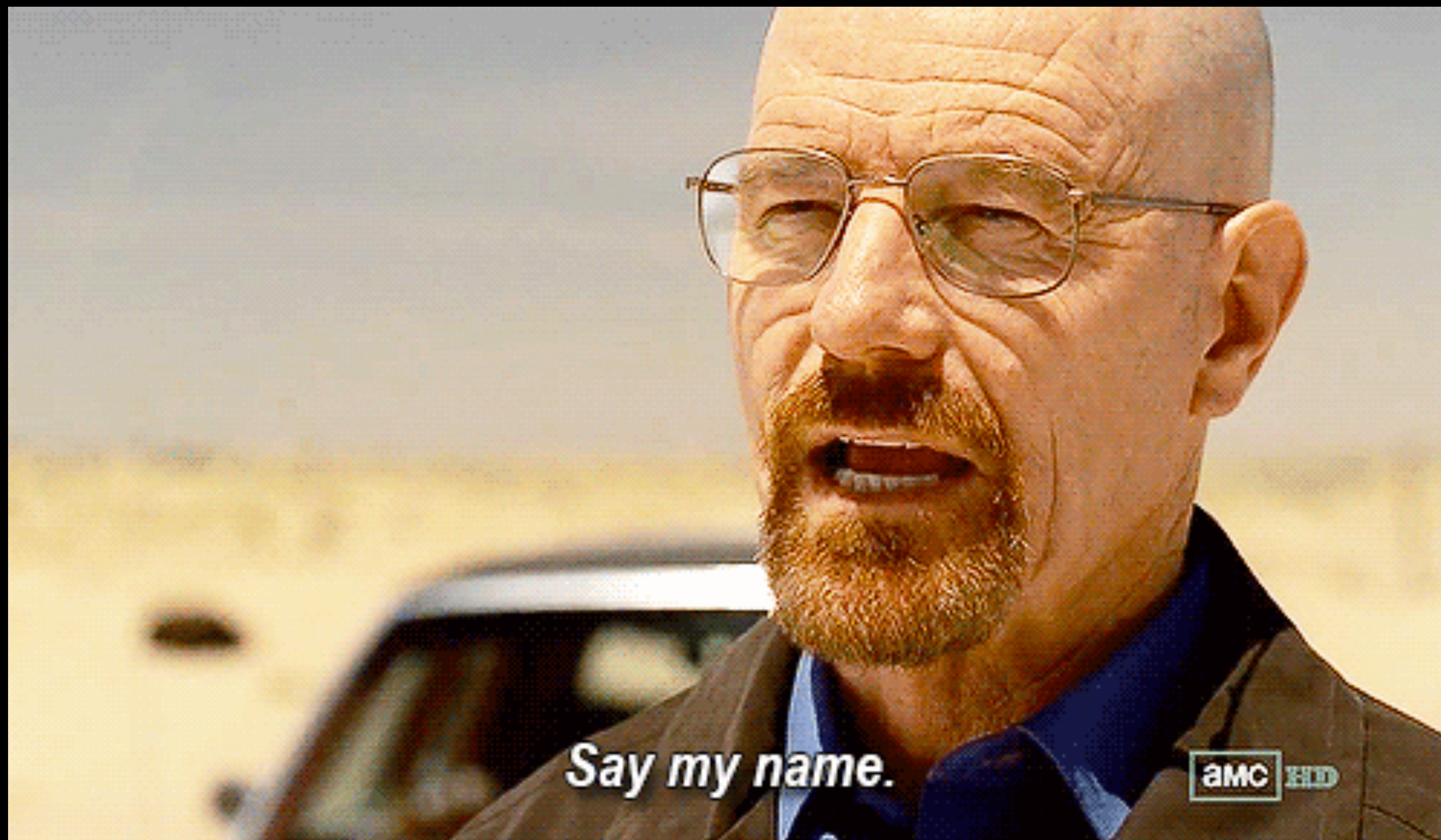
PAUL JOHNSTON

**“IT IS SERVERLESS THE SAME WAY
Wi-Fi IS WIRELESS”**

GOJKO ADŽIĆ

NOW

SERVERLESS IS EVERYWHERE



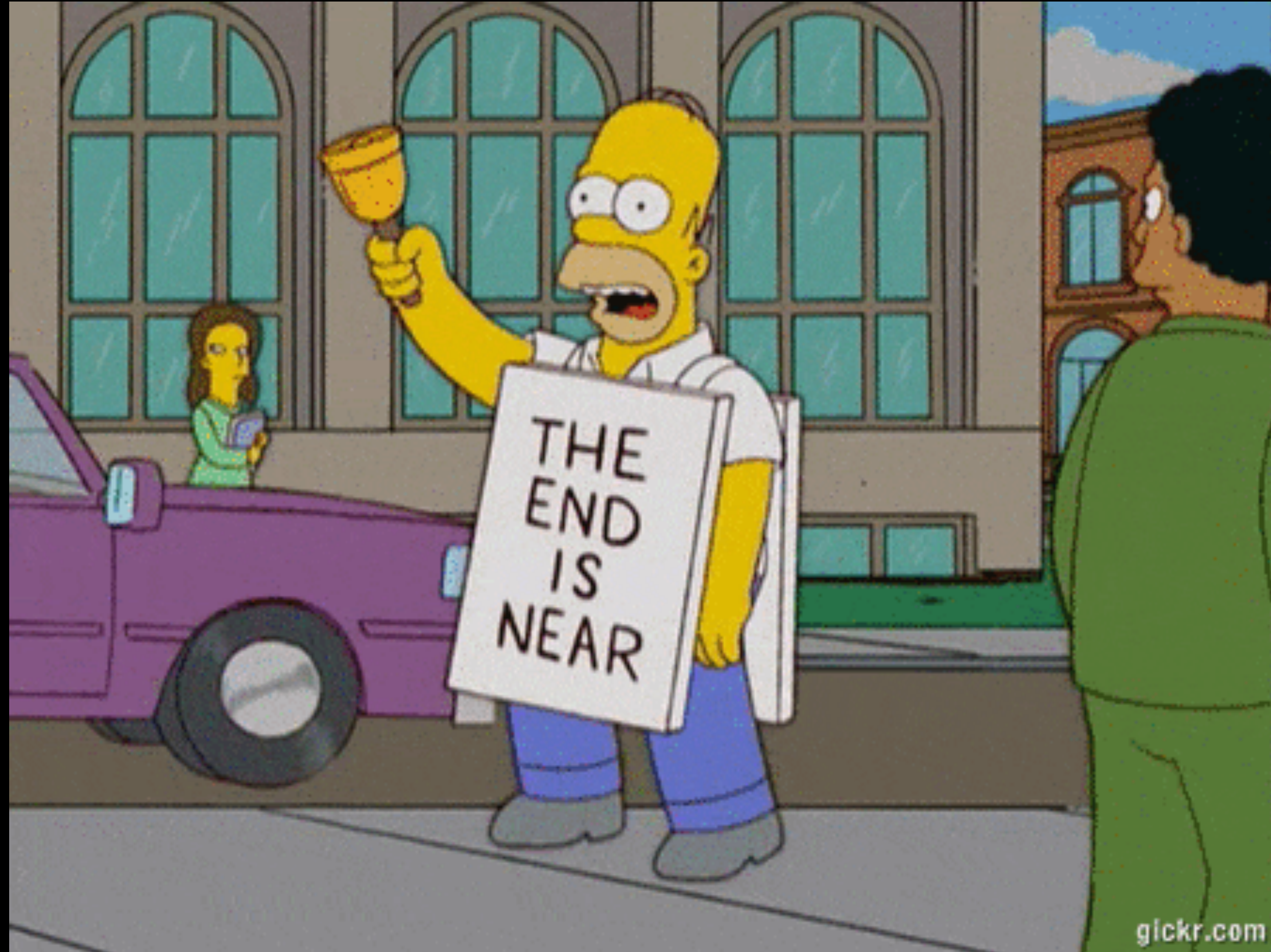
SUMMARY

- **SERVERLESS IS FULLY MANAGED FaaS THAT HELPS YOU TO FOCUS ON YOUR BUSINESS LOGIC**
- **EVENT-DRIVEN - MANY THINGS CAN TRIGGER FUNCTION**
- **AUTO SCALING AND AUTO FAILOVER**
- **IT WORKS NICE WITH NODE.JS**
- **3 MAJOR NODE.JS FRAMEWORKS**
- **IT'S TRICKY TO DEBUG, SO WRITE TESTS**
- **GO AND TRY IT, IT'S EASY TO LEARN 🖐️**

ALSO, SERVERS STILL EXIST
BUT THEY ARE NOT YOUR PROBLEM

**ALSO, SERVERS STILL EXIST
BUT THEY ARE NOT YOUR PROBLEM**







**THAT'S IT.
THANKS!**



КОНЕЦ



QUESTIONS?



#holyjs



@slobodan_



bit.ly/holyjs-serverless