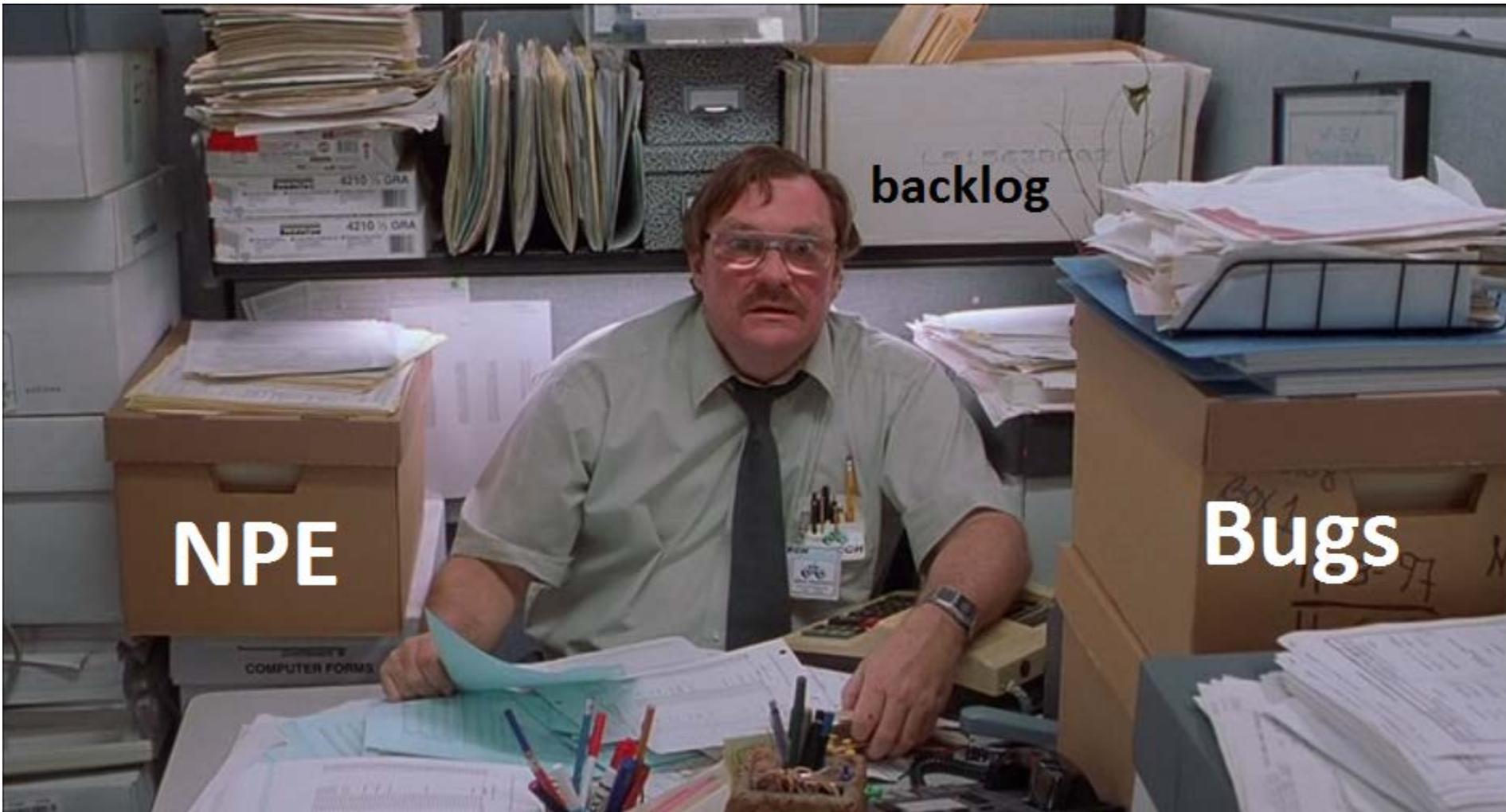


# Computer Science is dead.





Highlighters update  
on text reparse.

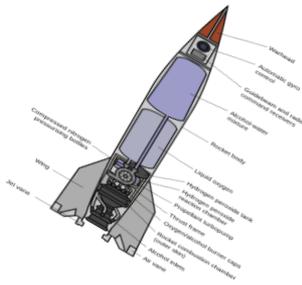
**VS**

Обновление подсвеченных  
текстовыделителей при  
повторном истолковывании  
надписей.



Problem.





# Computer Science Name.





# Algorithm.





# Cyclic dependencies.

The screenshot shows the 'Project Structure' dialog box in IntelliJ IDEA. The left sidebar contains a tree view with the following items: Project Settings (Project, Modules, Libraries, Artifacts), Platform Settings (SDKs, Global Libraries), and Problems (highlighted with a '1' icon). The main content area displays a list of modules with a warning icon (a red question mark) next to the first item. The list of modules is as follows:

1. Project `ideaCommunity`: there is circular dependency between 'analysis-api' module, 'indexing-api' module, 'structure-view-impl' module, 'lvcv-api' module, 'lang-api' module, 'vcs-api-core' module, 'vcs-api' module, 'diff-api' module, 'platform-api' module, 'editor-ui-api' module, 'projectModel-impl' module, 'indexing-impl' module, 'editor-ui-ex' module, 'core-impl' module, 'usageView' module, 'diff-impl' module, 'platform-impl' module.

At the bottom of the dialog box, there are three buttons: 'OK' (highlighted in blue), 'Cancel', and 'Apply'.



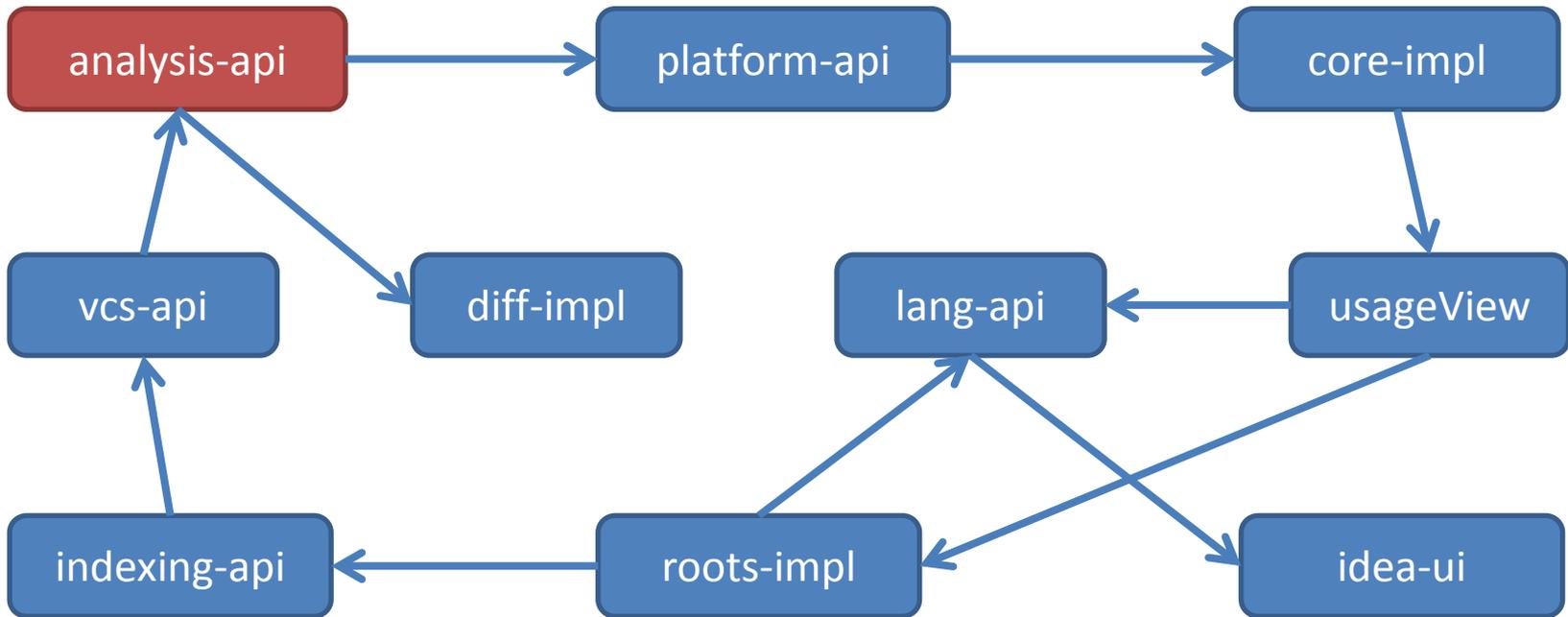






# Cyclic dependencies.

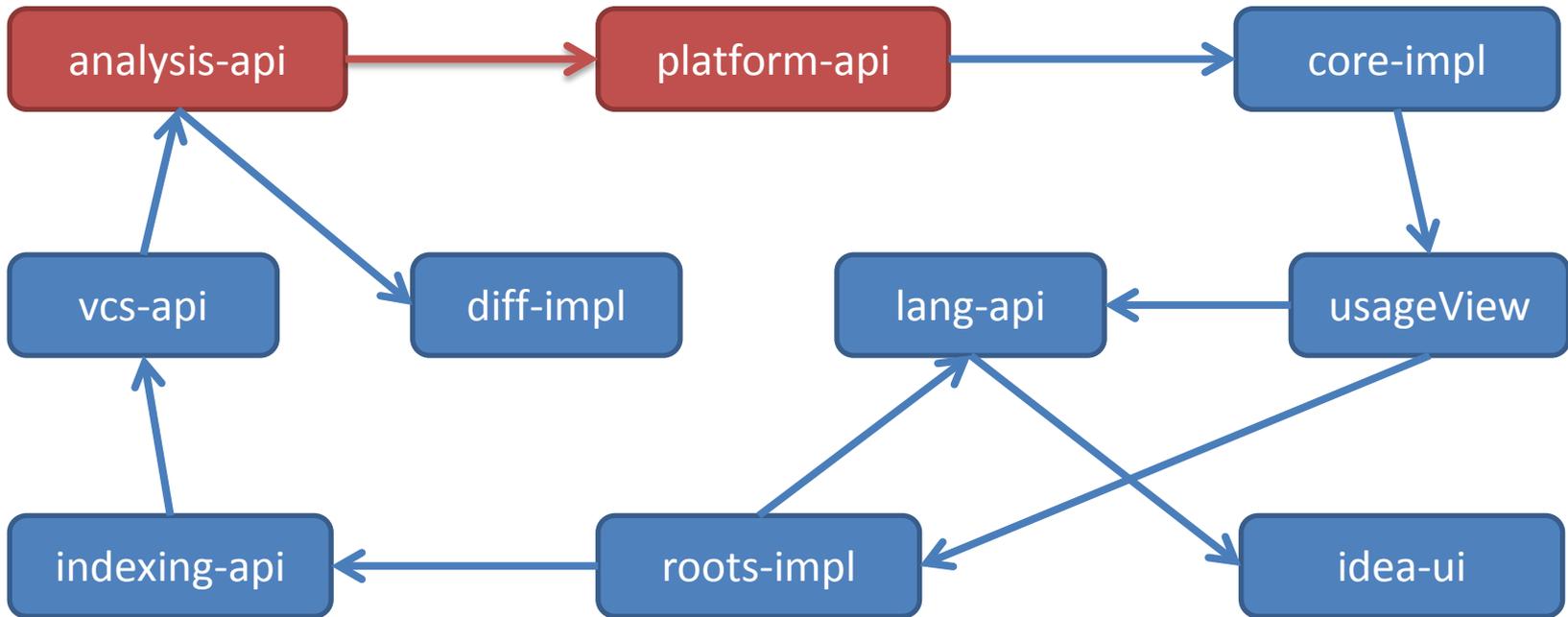
## Depth-first search





# Cyclic dependencies.

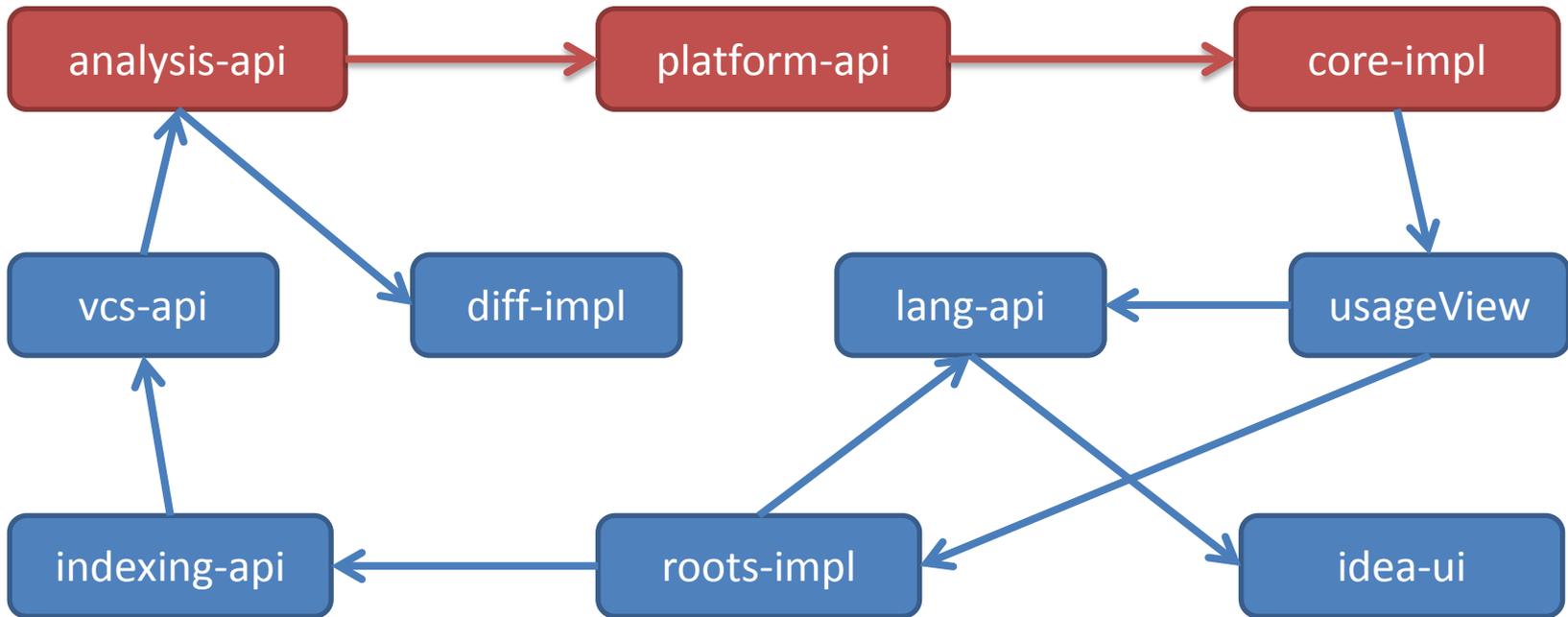
## Depth-first search





# Cyclic dependencies.

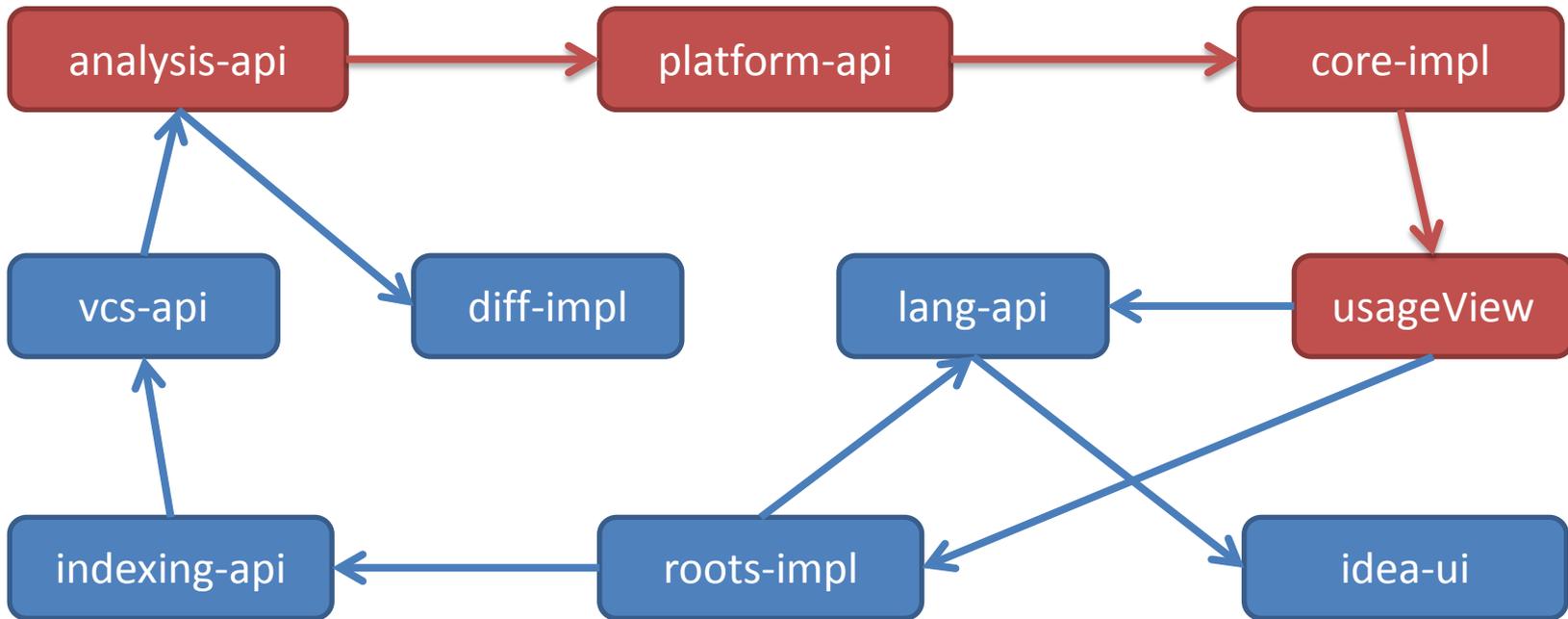
## Depth-first search





# Cyclic dependencies.

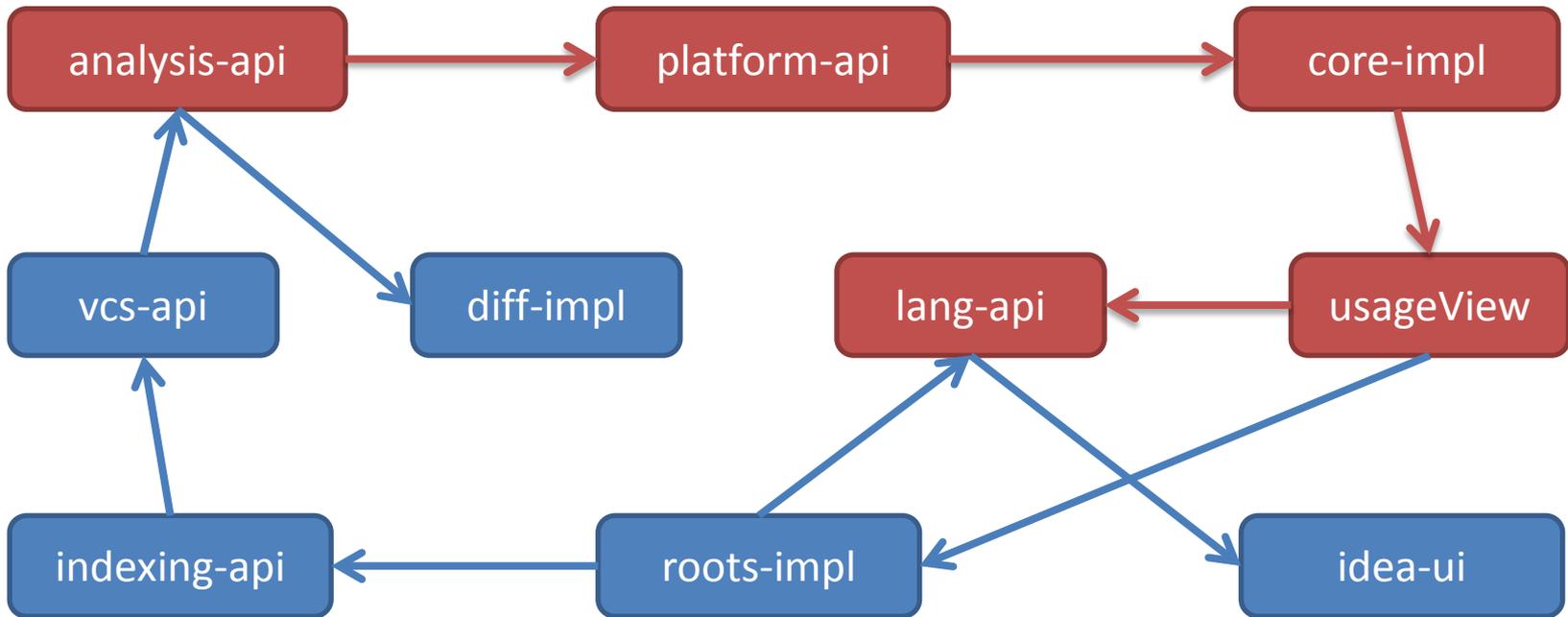
## Depth-first search





# Cyclic dependencies.

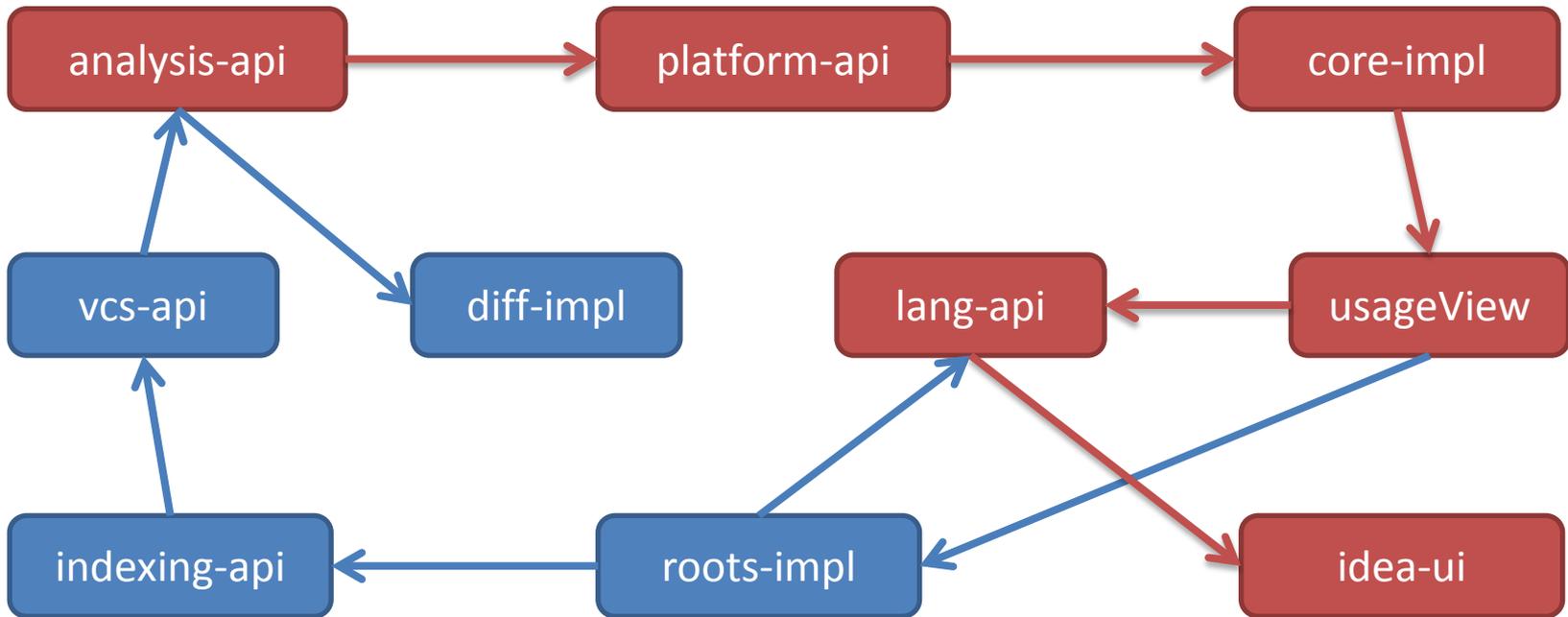
## Depth-first search





# Cyclic dependencies.

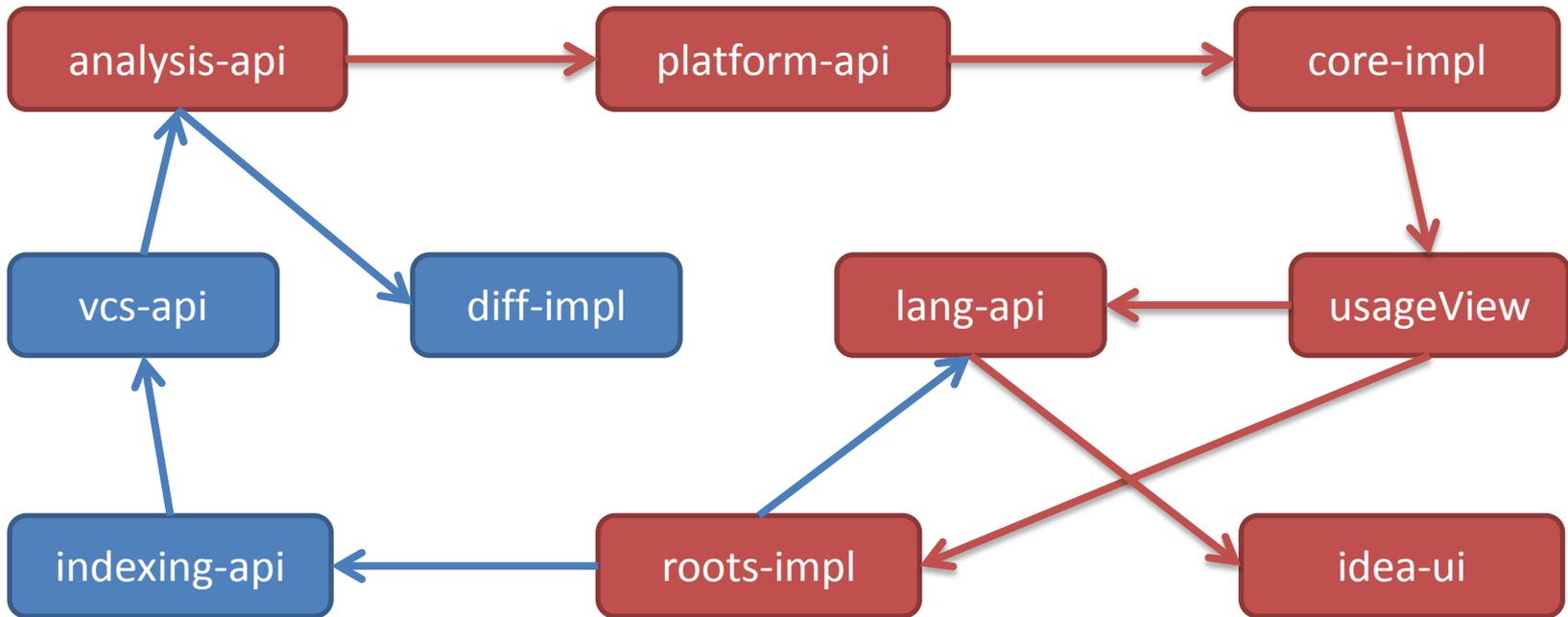
## Depth-first search





# Cyclic dependencies.

## Depth-first search

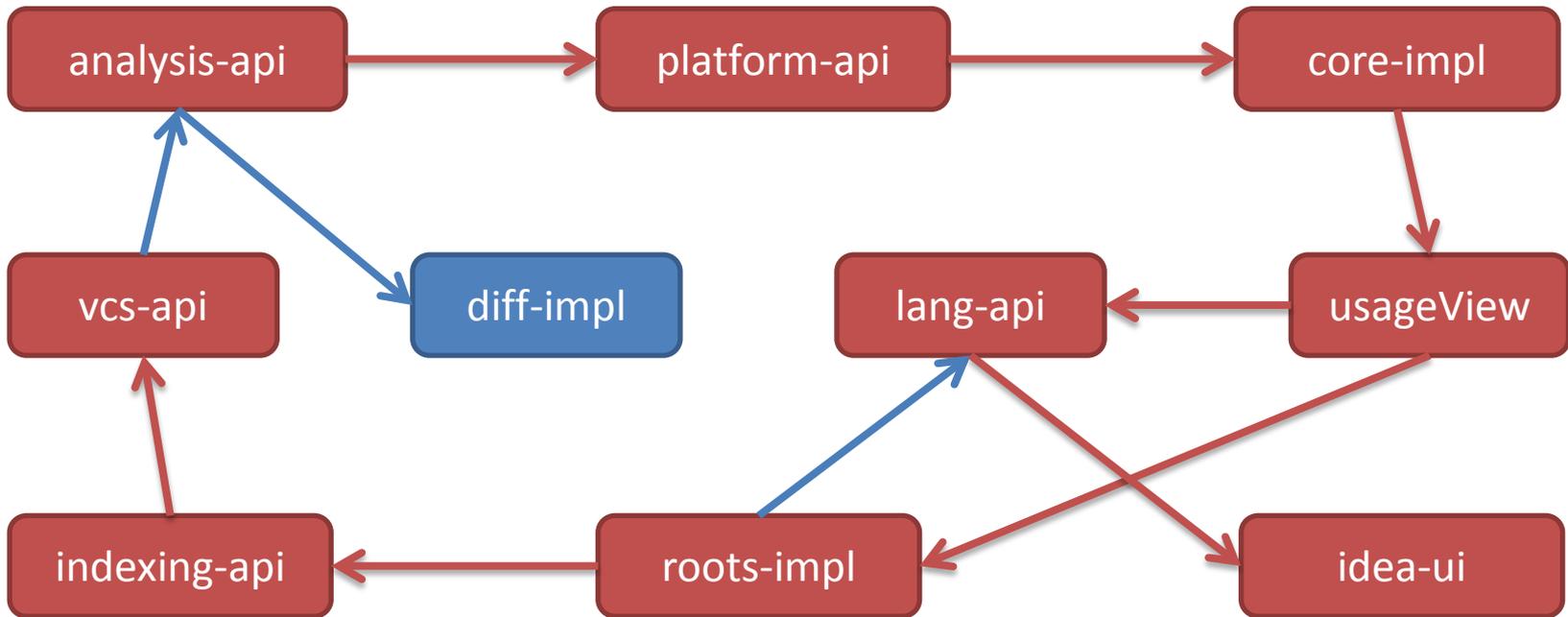






# Cyclic dependencies.

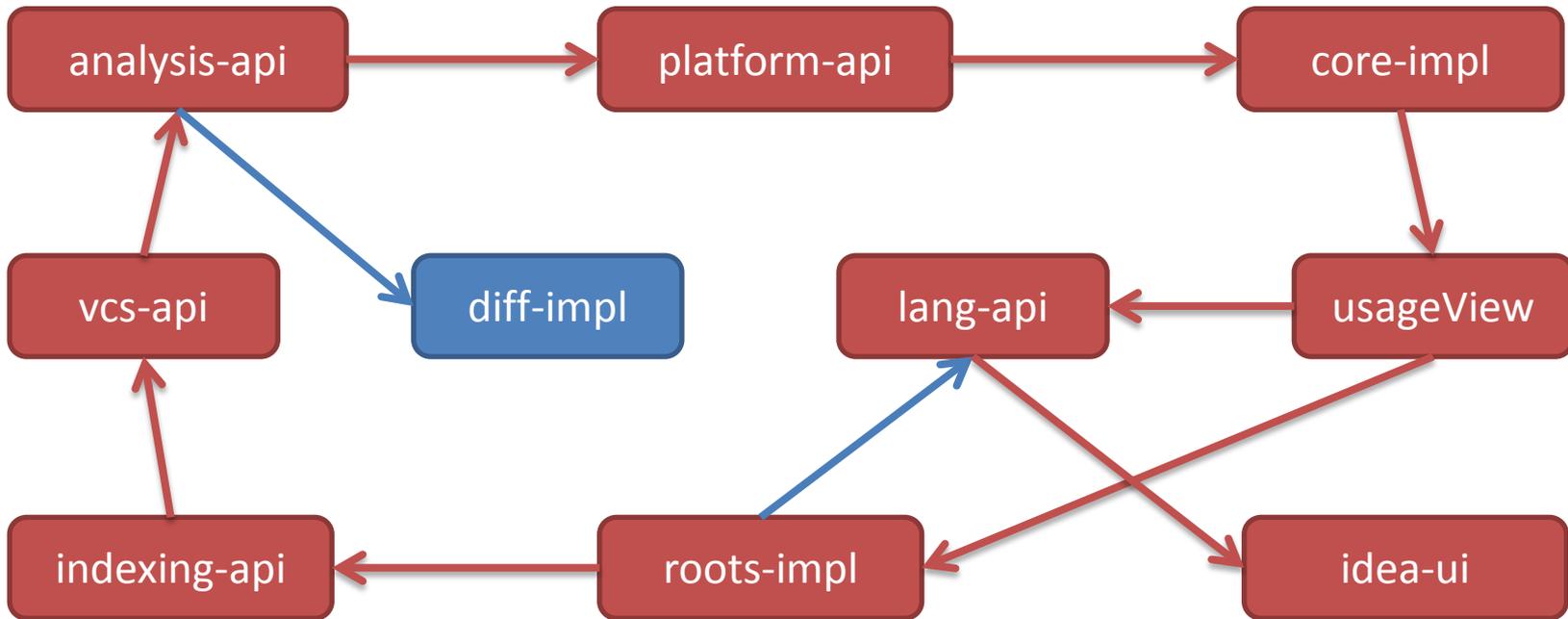
## Depth-first search





# Cyclic dependencies.

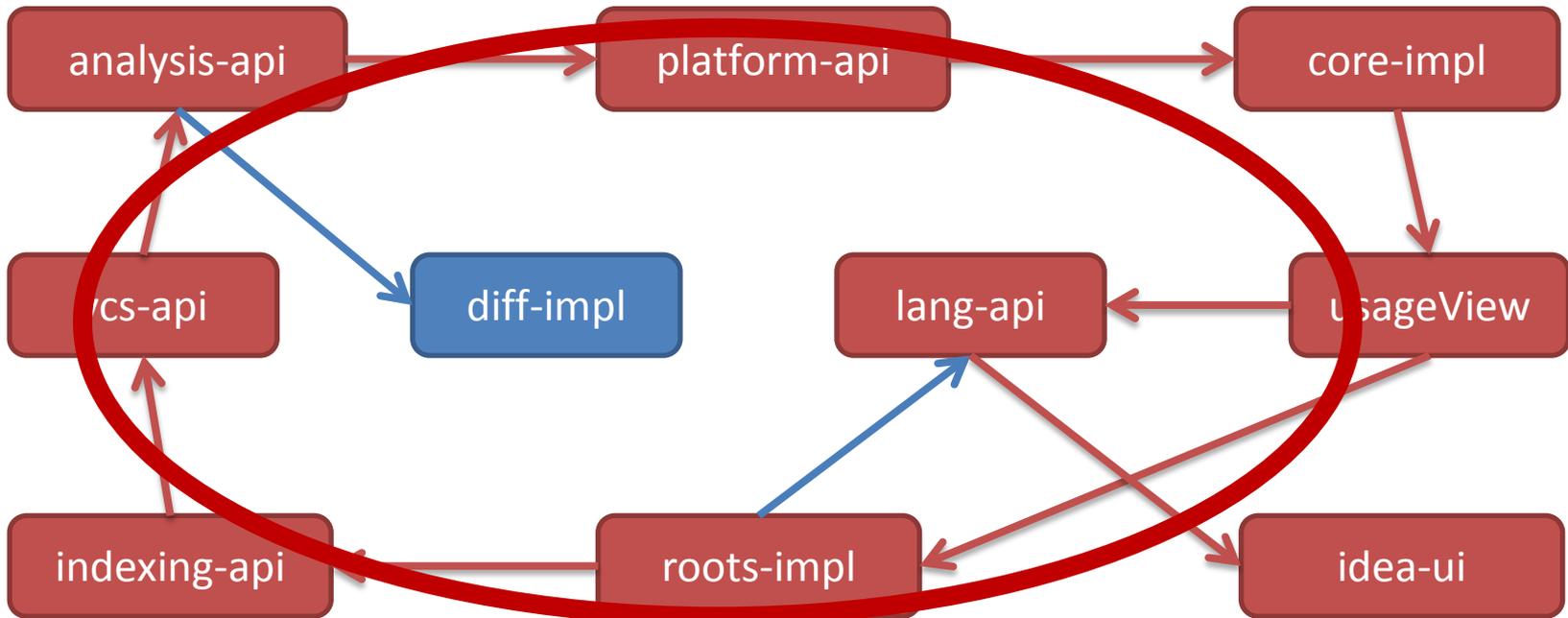
## Depth-first search





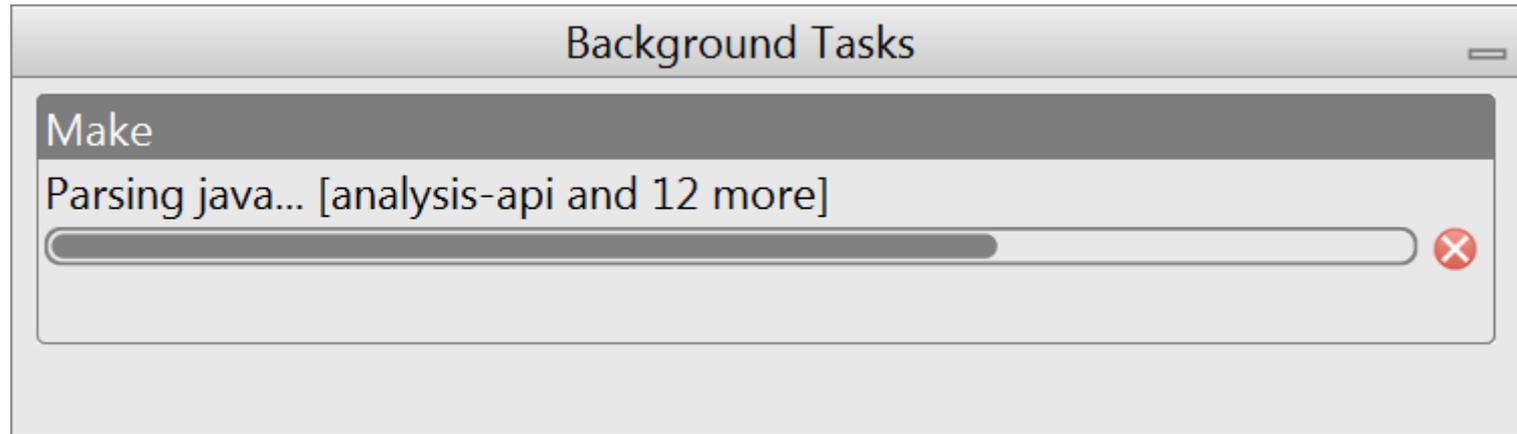
# Cyclic dependencies.

## Depth-first search





# Dependencies compilation





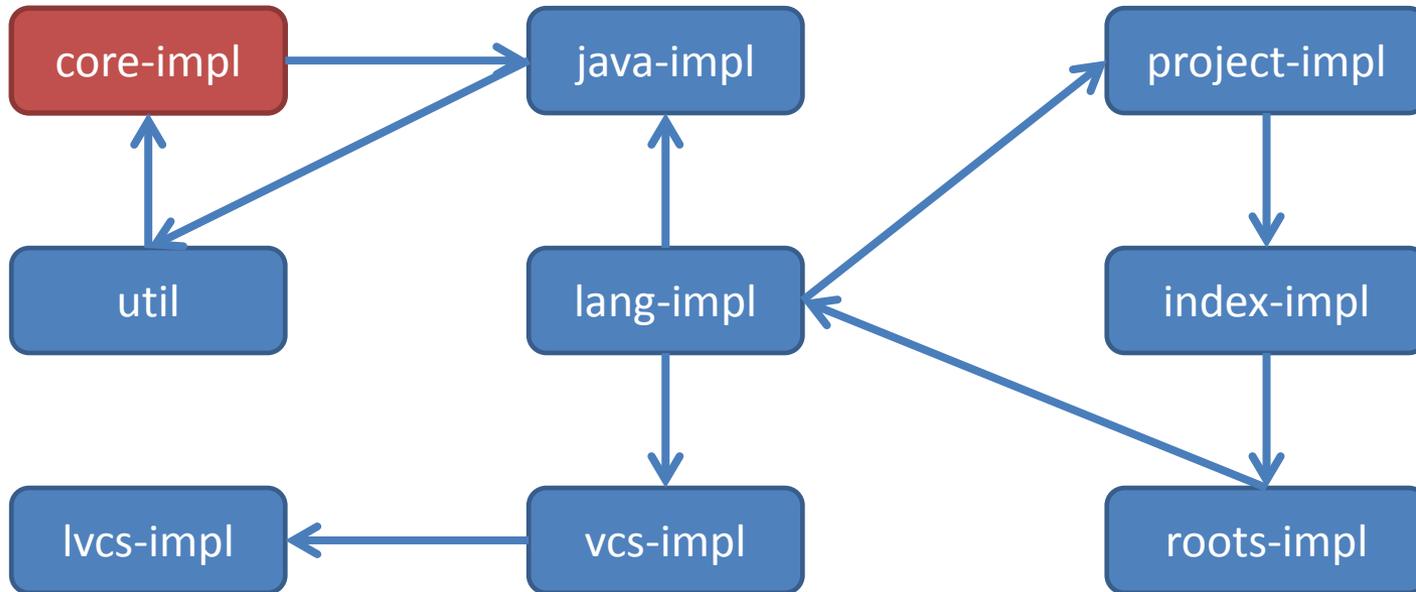






# Dependencies compilation

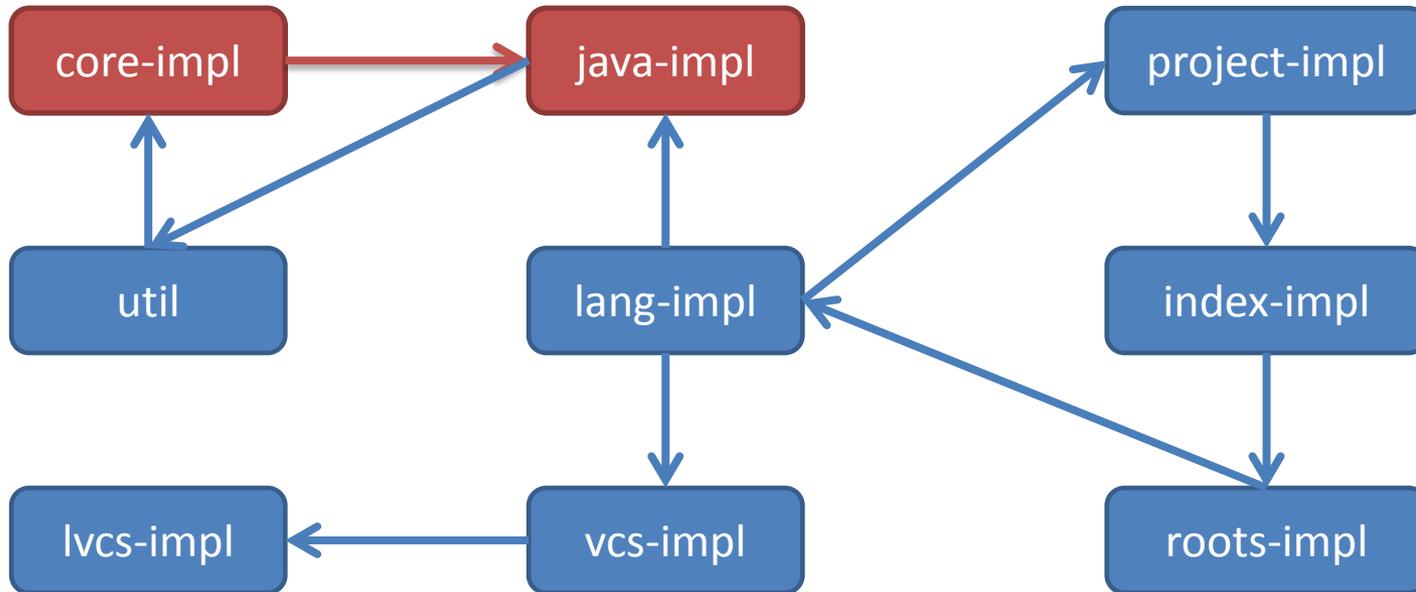
## Tarjan's algorithm





# Dependencies compilation

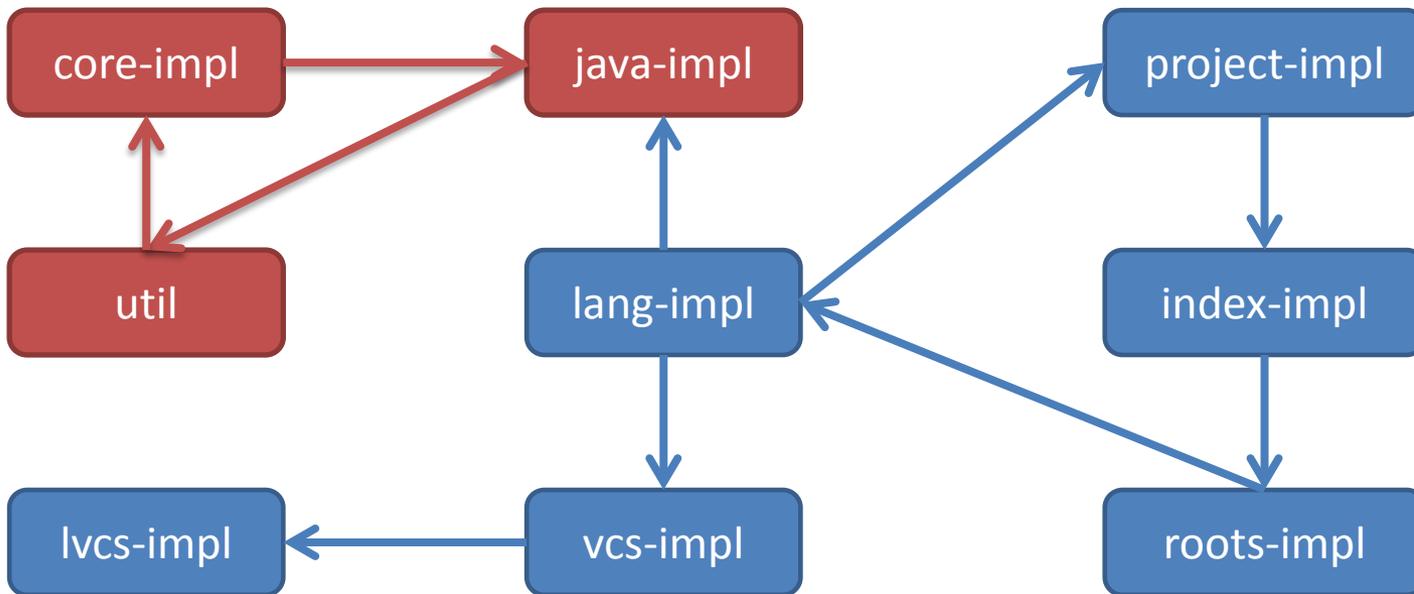
## Tarjan's algorithm





# Dependencies compilation

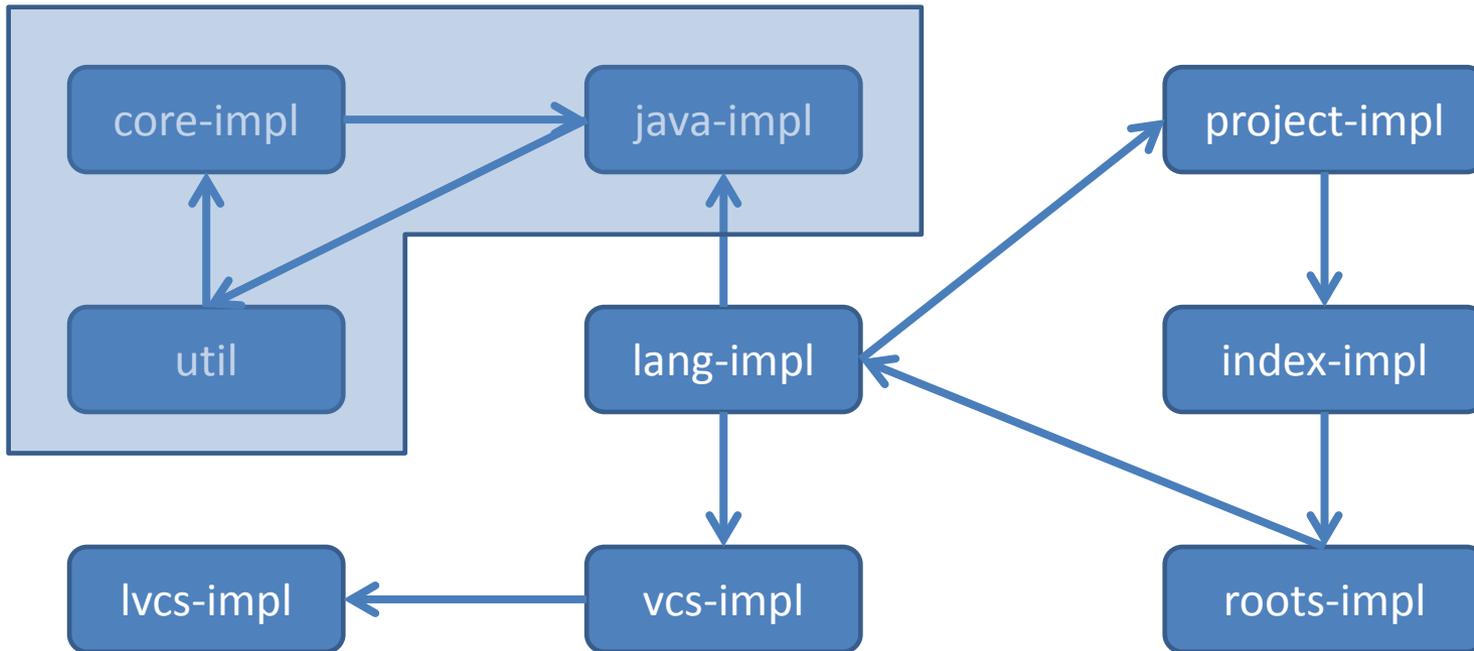
## Tarjan's algorithm





# Dependencies compilation

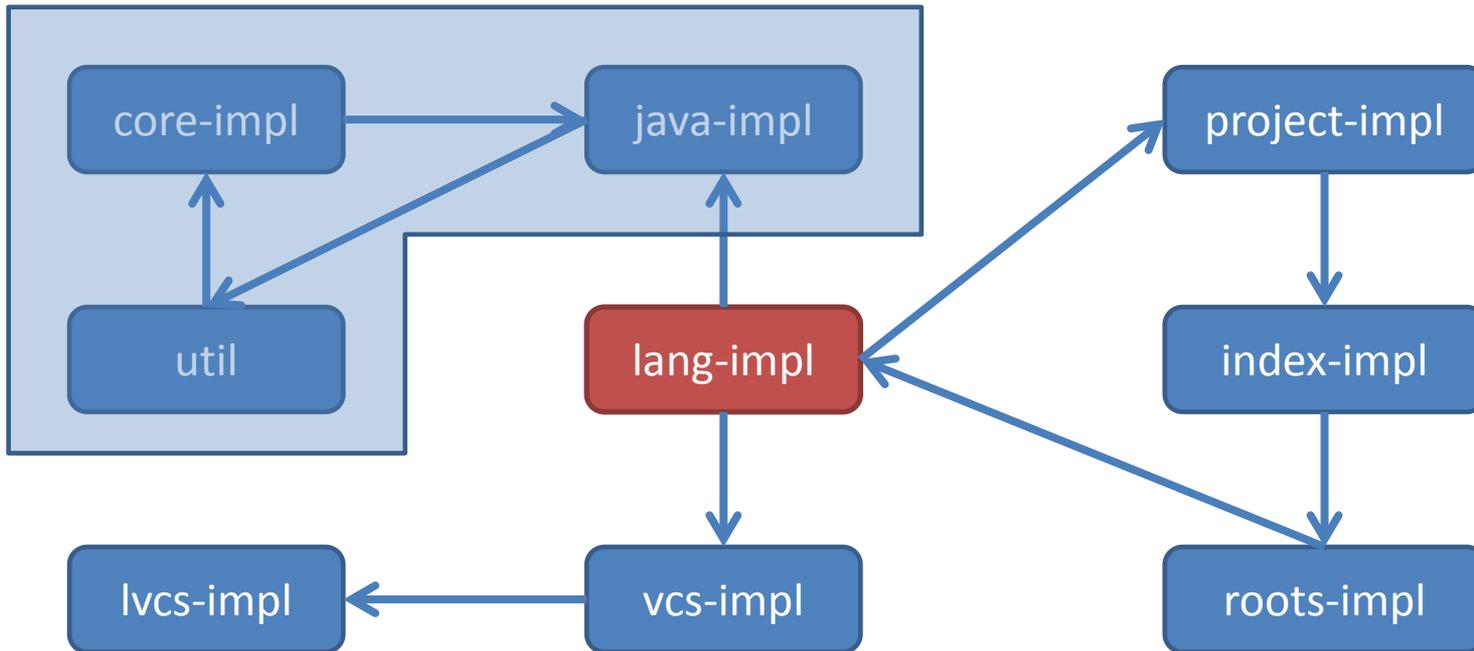
## Tarjan's algorithm





# Dependencies compilation

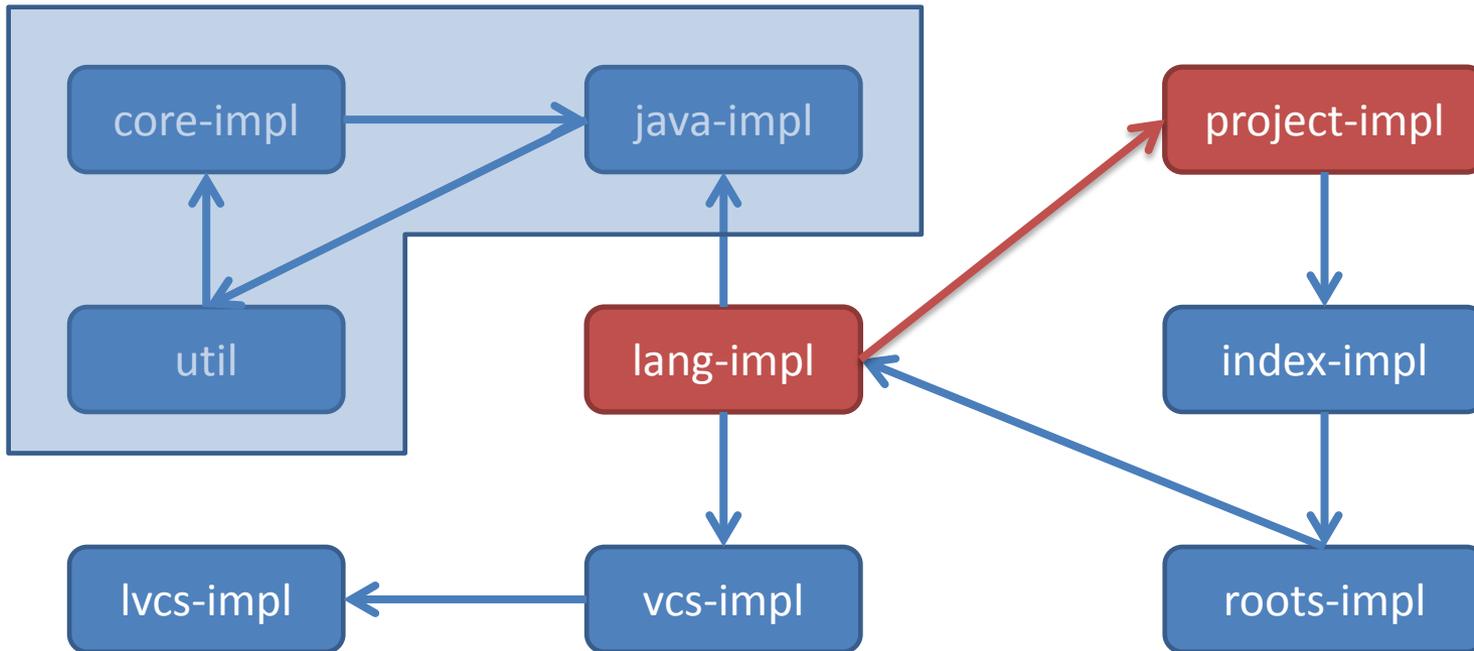
## Tarjan's algorithm





# Dependencies compilation

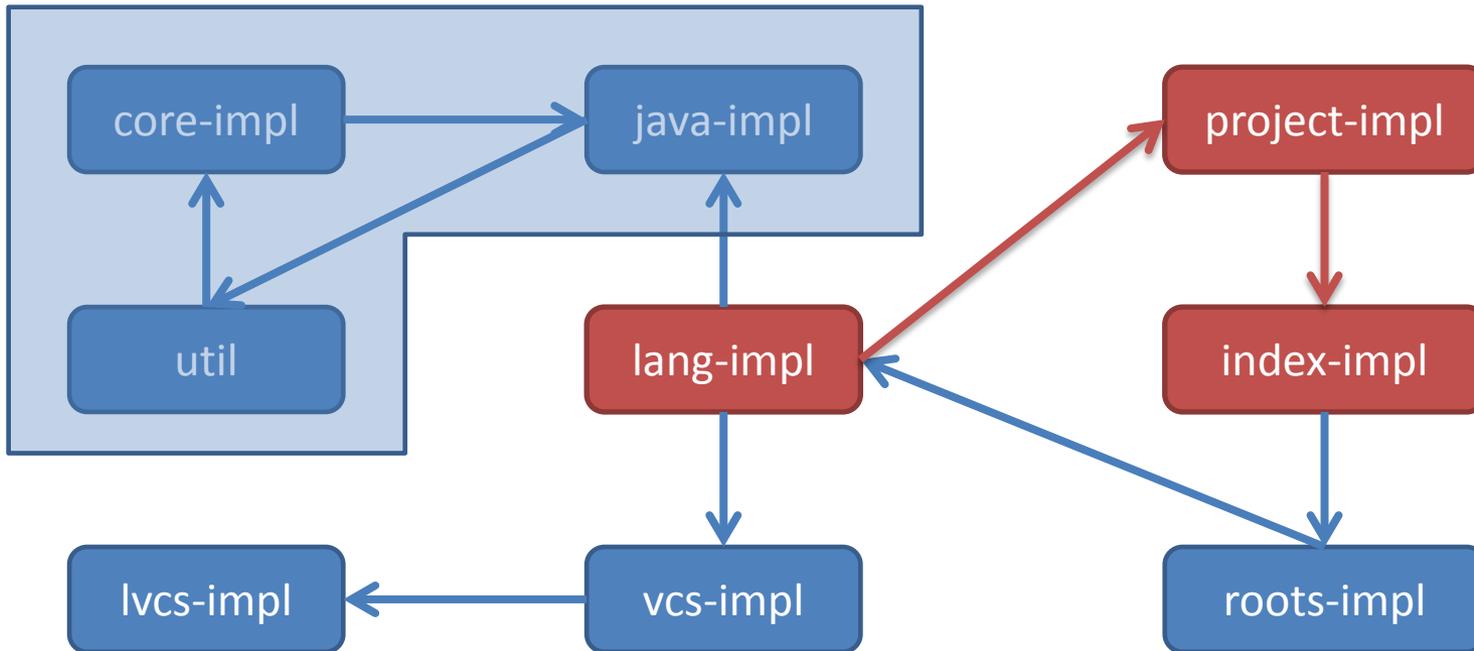
## Tarjan's algorithm





# Dependencies compilation

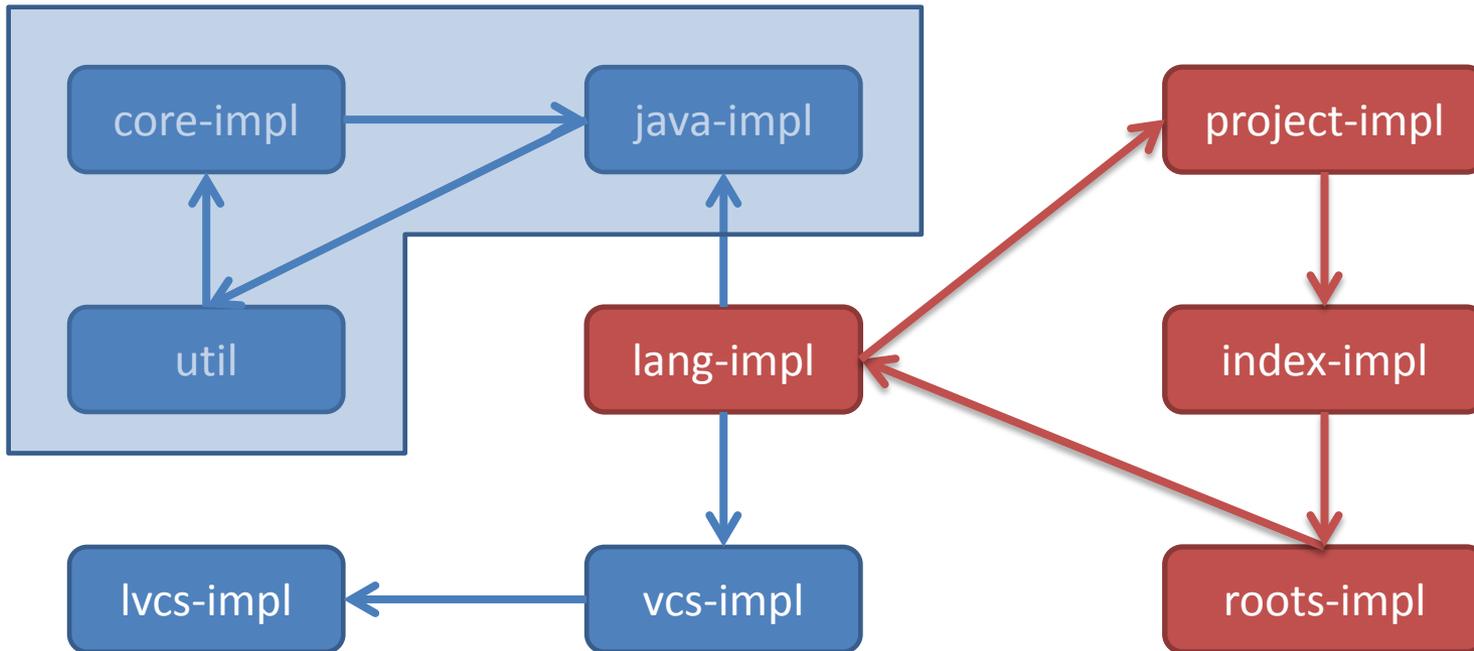
## Tarjan's algorithm





# Dependencies compilation

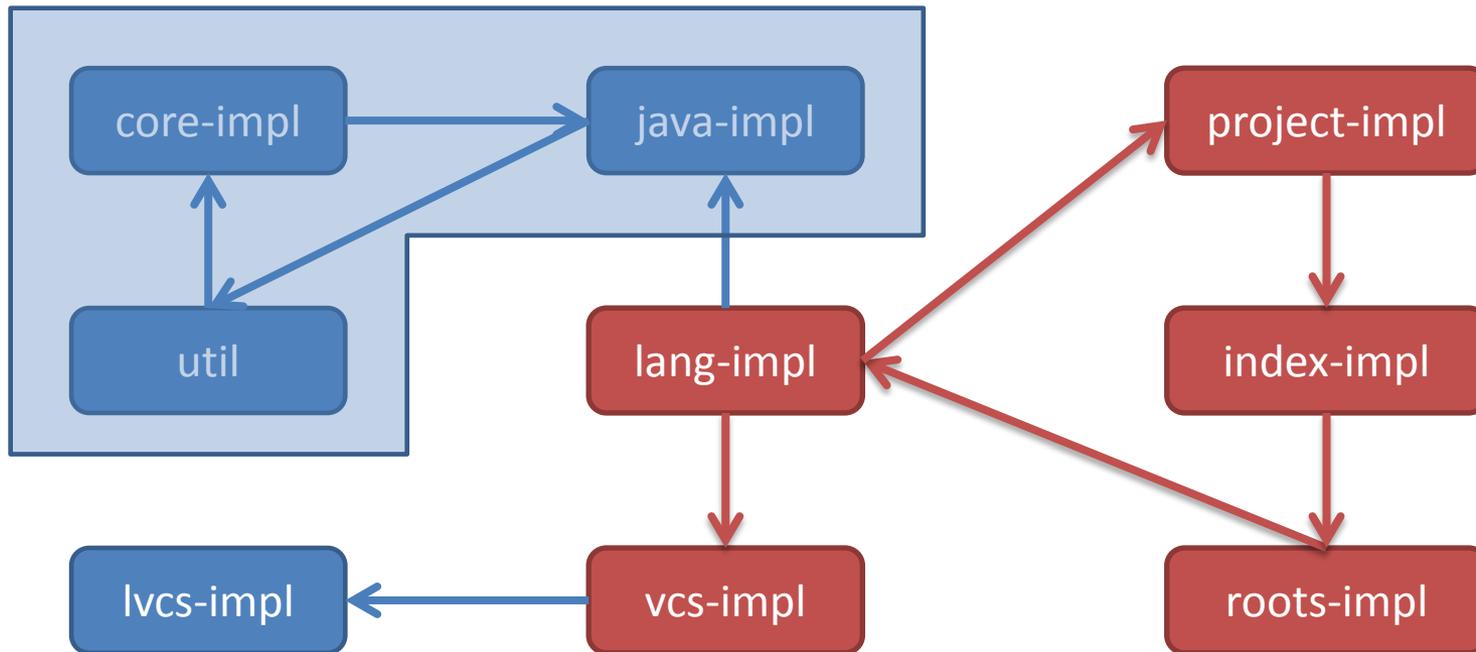
## Tarjan's algorithm





# Dependencies compilation

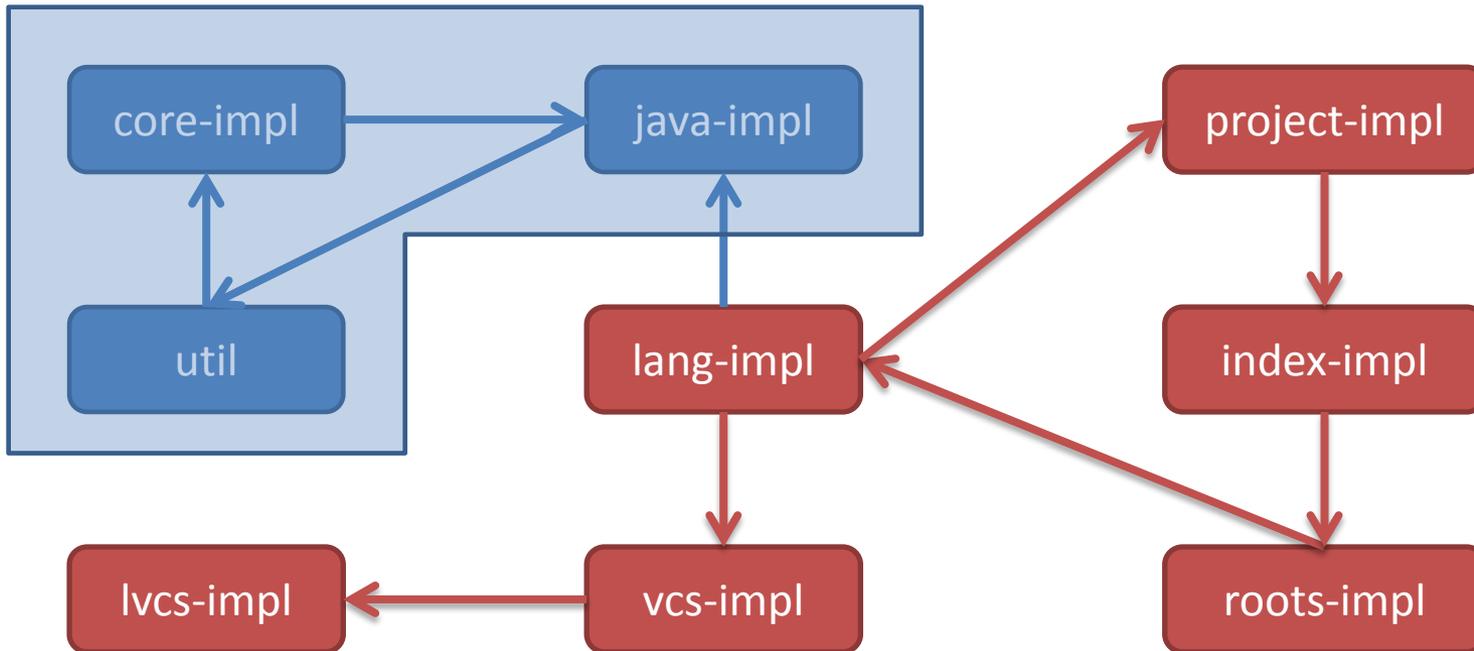
## Tarjan's algorithm





# Dependencies compilation

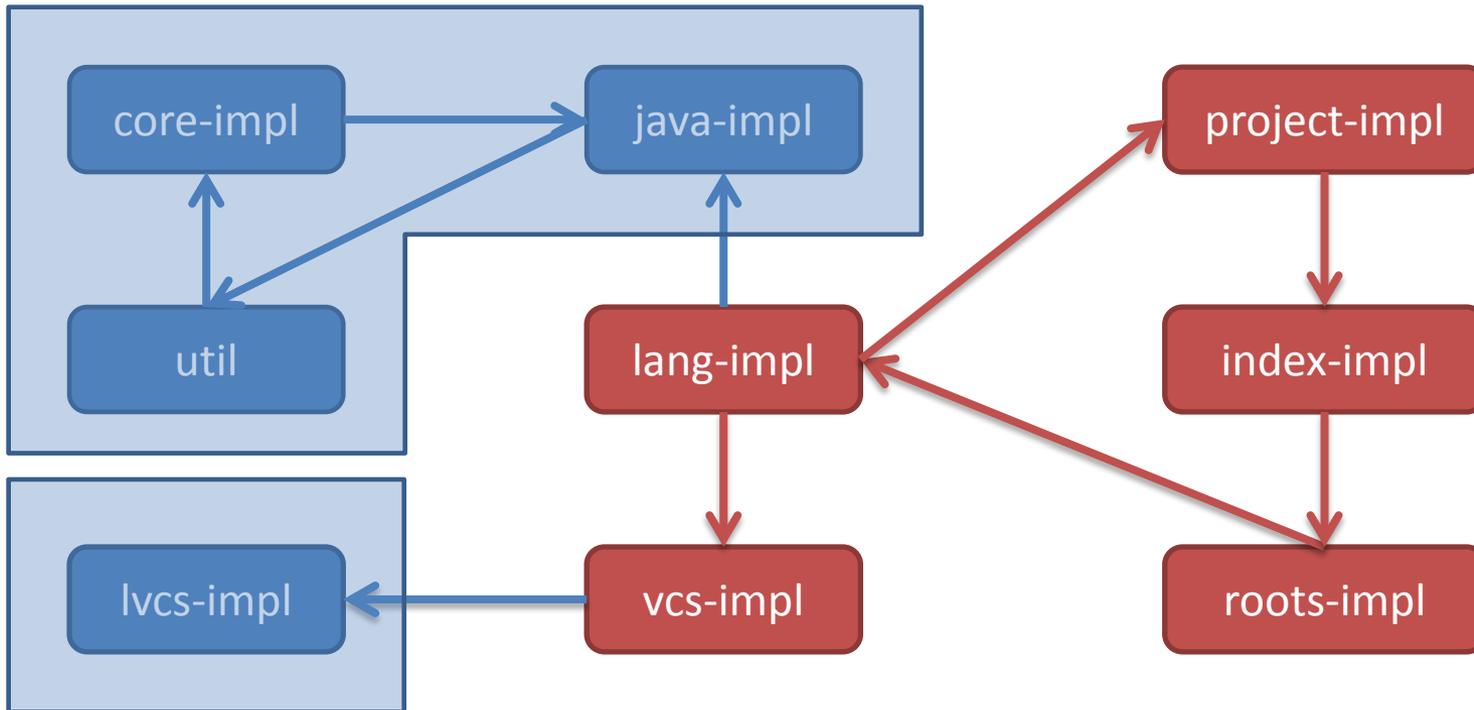
## Tarjan's algorithm





# Dependencies compilation

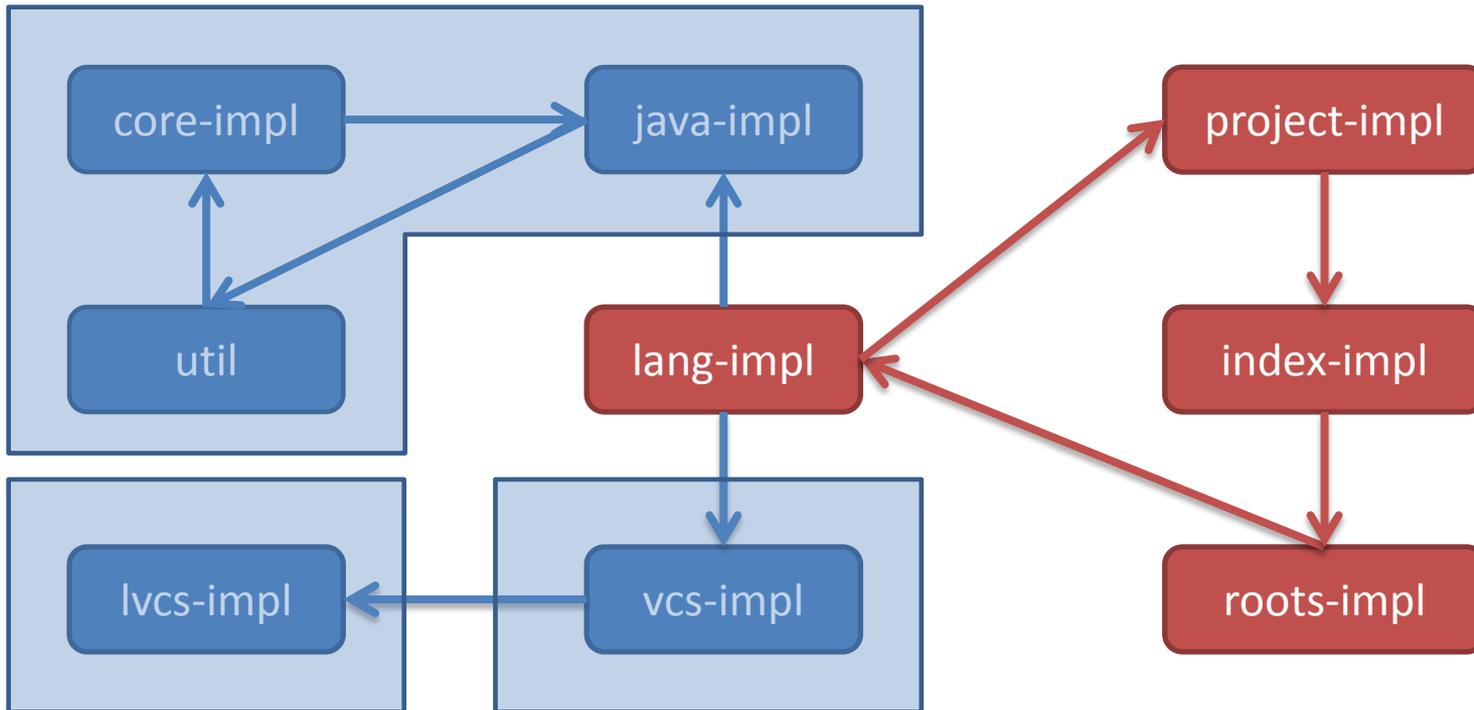
## Tarjan's algorithm





# Dependencies compilation

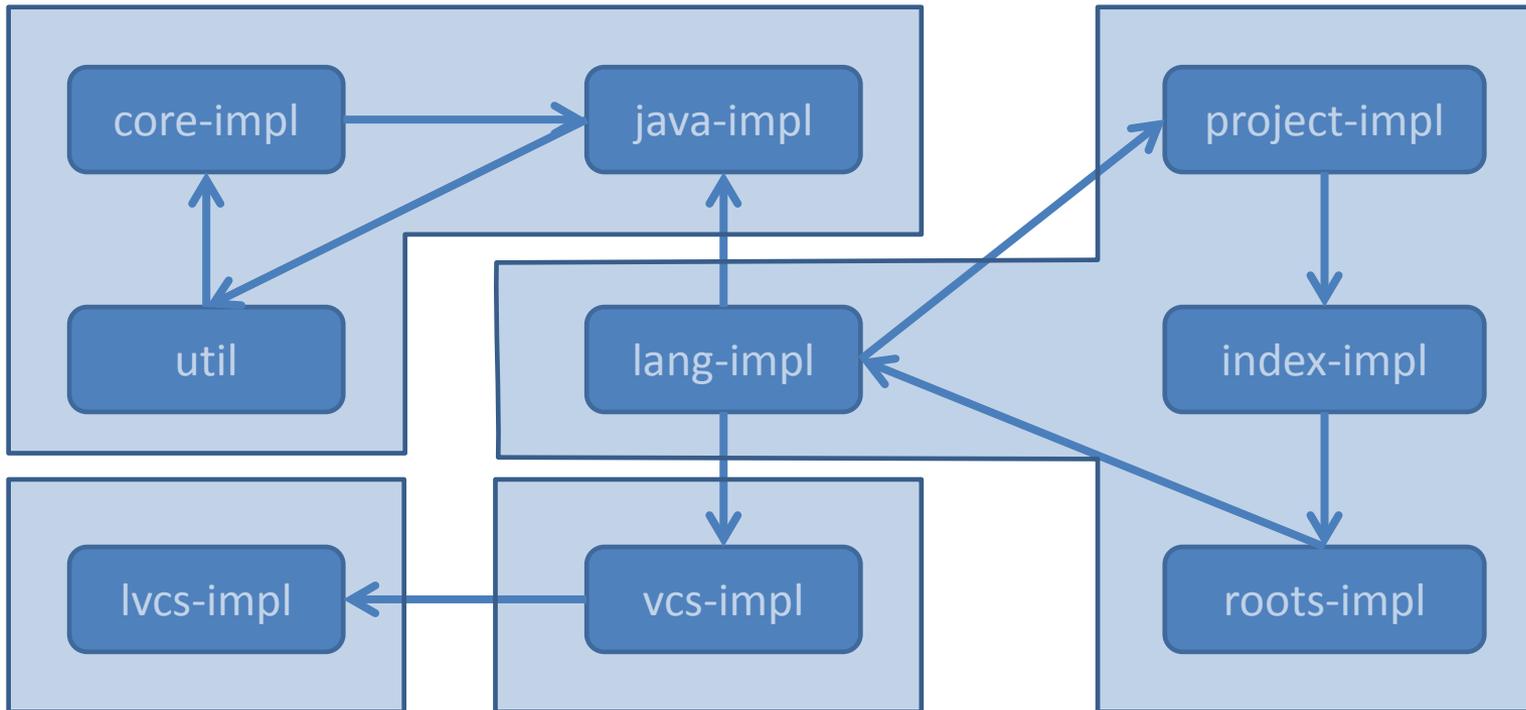
## Tarjan's algorithm





# Dependencies compilation

## Tarjan's algorithm



# Dependencies compilation

## Tarjan's algorithm (+non-recursive mods).

- Extensions/plugins loading order,
- type migration,
- data flow loop analyzer, etc



# Suggest members

Pull Members Up

Pull up members of `com.intellij.refactoring.memberPullUp.PullUpDialogBase` to:

`com.intellij.refactoring.ui.RefactoringDialog`

Members to be pulled up

	Member	Make abstract
<input type="checkbox"/>	<code>updateMemberInfo():void</code>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	<code>createCenterPanel():JComponent</code>	<input type="checkbox"/>
<input type="checkbox"/>	<code>addCustomElementsToCentralPanel(panel:JPanel):</code>	<input type="checkbox"/>
<input type="checkbox"/>	<code>createMemberSelectionTable(infos:List&lt;MemberI</code>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<code>createMemberInfoModel():MemberInfoModel&lt;M</code>	<input checked="" type="checkbox"/>
<input type="checkbox"/>	<code>myMemberSelectionPanel:MemberSelectionPane</code>	

JavaDoc for abstracts

As is  
 Copy  
 Move

**Refactor** Preview Cancel Help



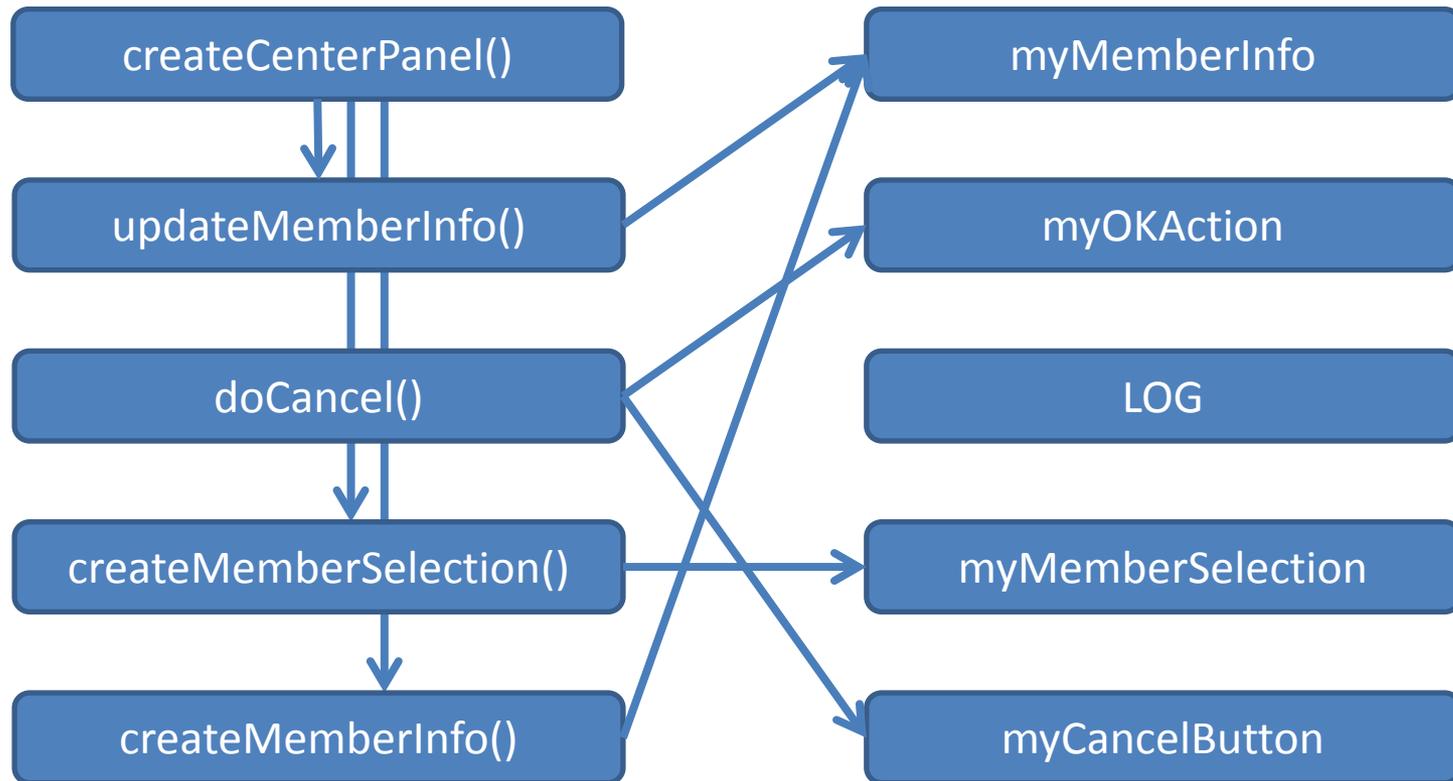






# Suggest members

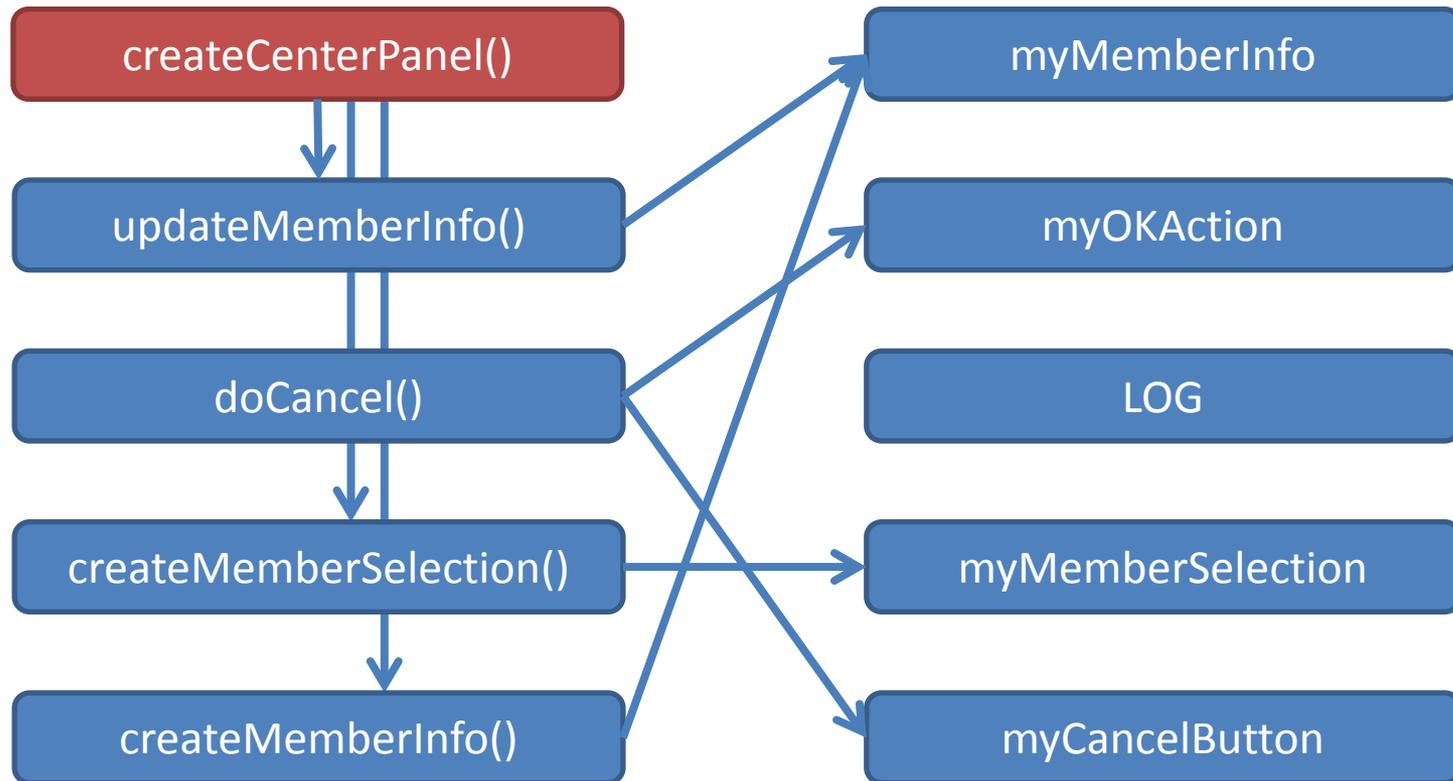
Transitive closure: Depth-first search





# Suggest members

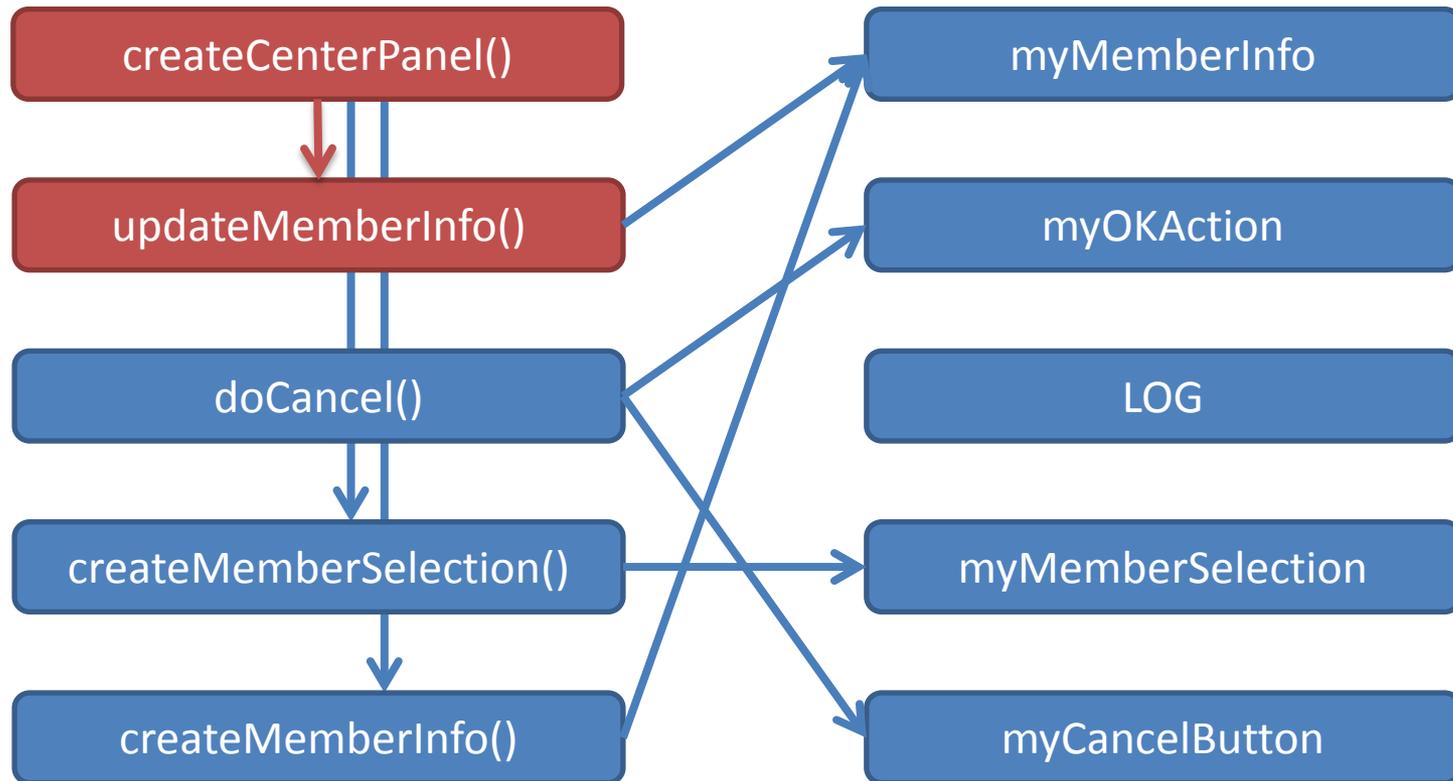
Transitive closure: Depth-first search





# Suggest members

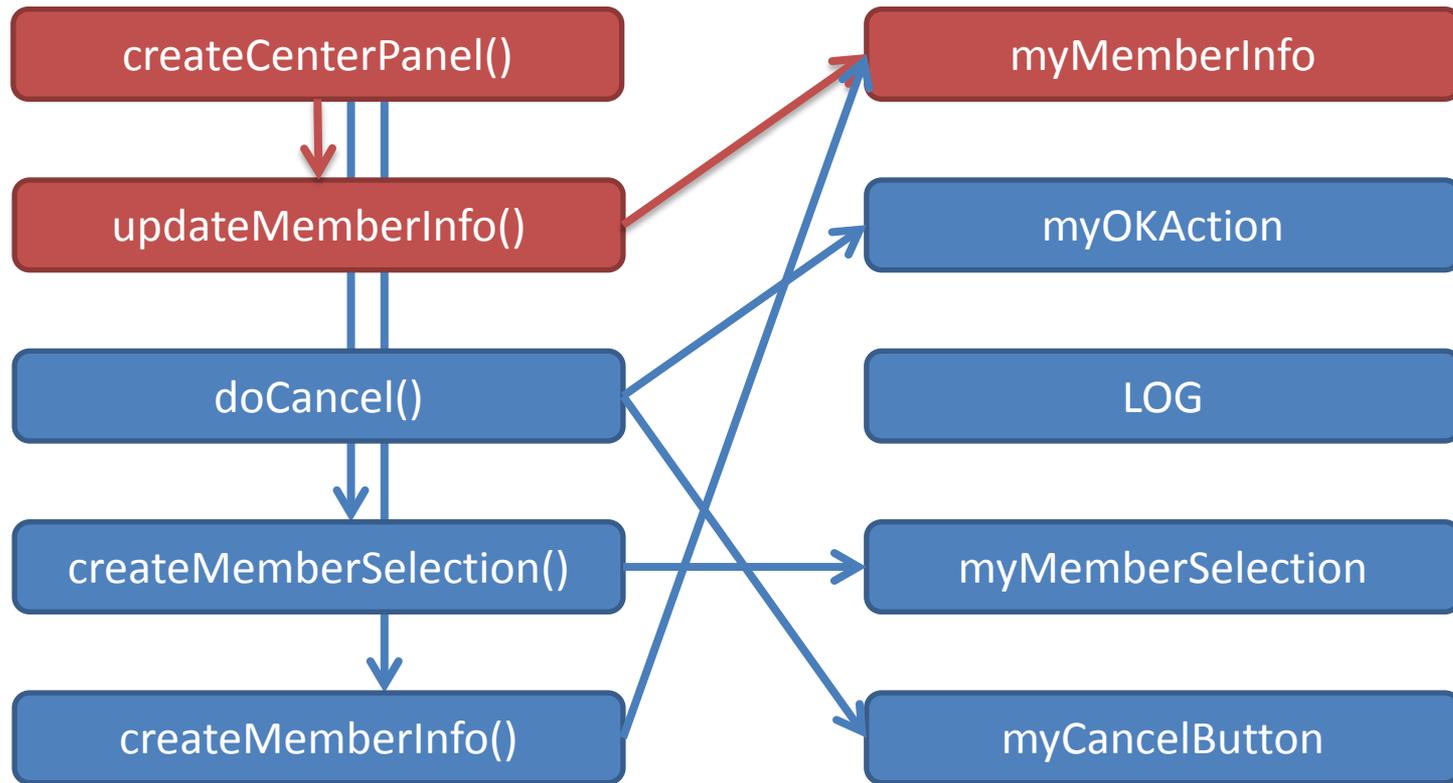
Transitive closure: Depth-first search





# Suggest members

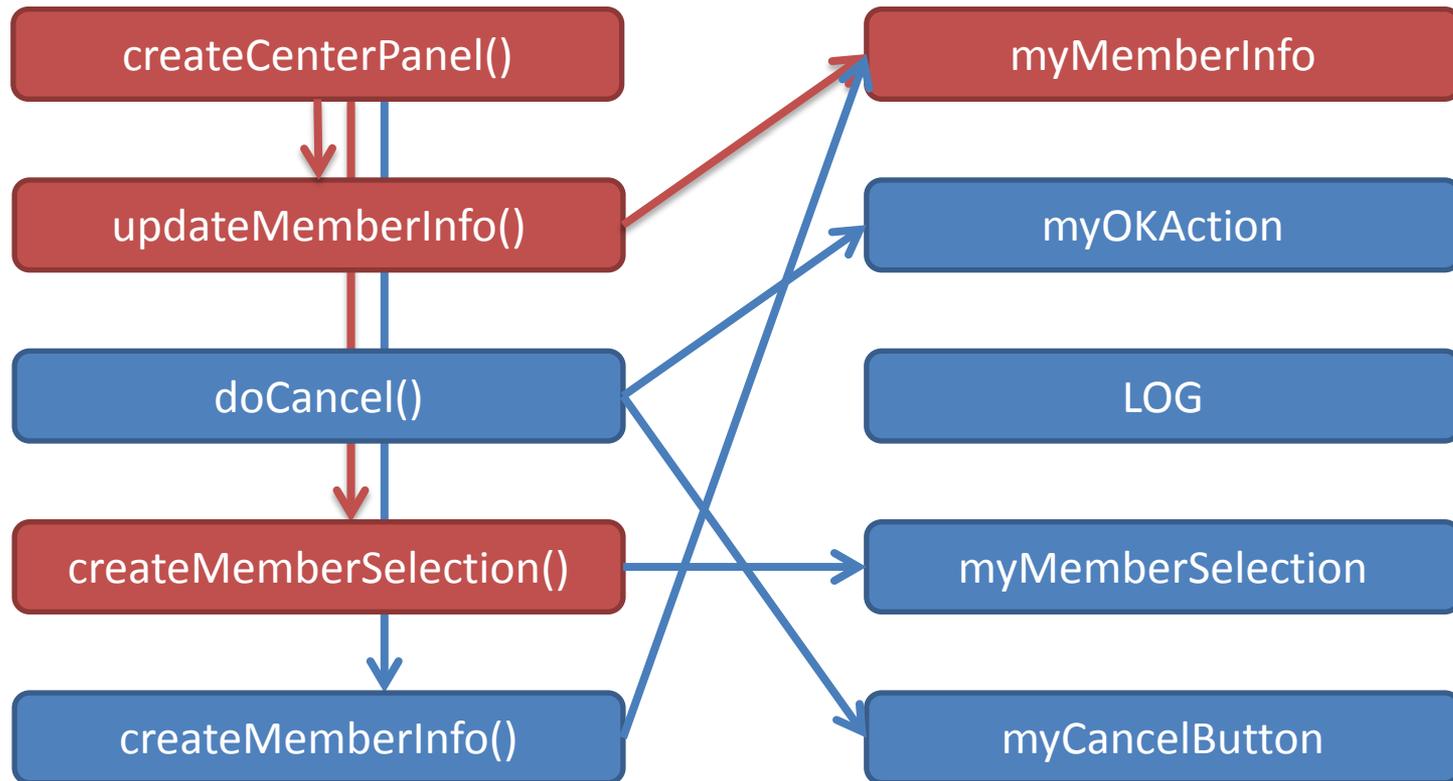
Transitive closure: Depth-first search





# Suggest members

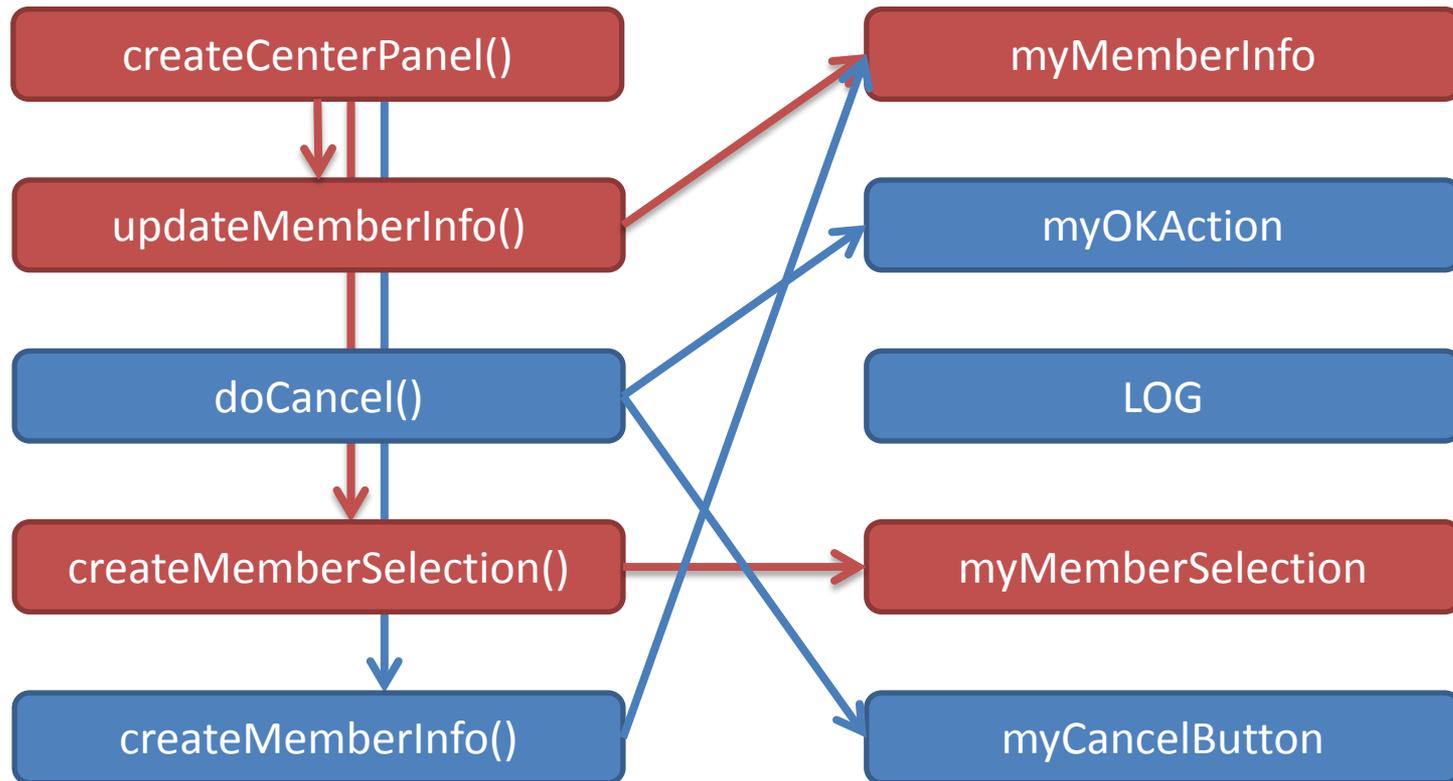
Transitive closure: Depth-first search





# Suggest members

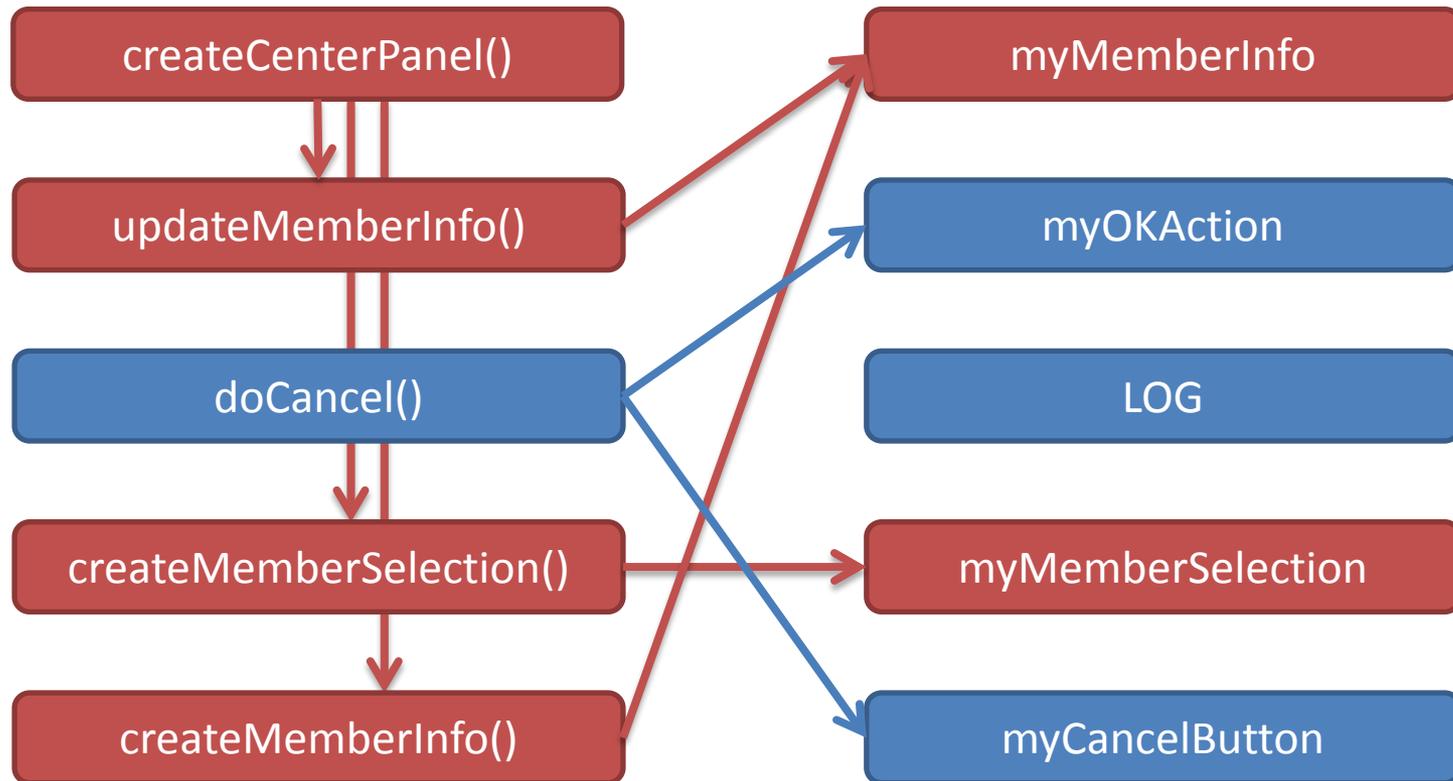
Transitive closure: Depth-first search





# Suggest members

Transitive closure: Depth-first search





# Suggest members

Transitive closure: Depth-first search



createCenterPanel()

myMemberInfo



updateMemberInfo()

myOKAction

doCancel()

LOG



createMemberSelection()

myMemberSelection



createMemberInfo()

myCancelButton



# Control flow

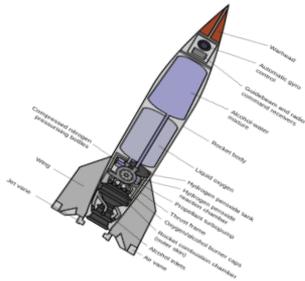
```
public class Task {  
    final String text;
```

Variable 'text' might not have been initialized

```
    public Task(int delay) {  
        if (delay == 0)  
            text = "N/A";  
        else  
            if (delay < 0)  
                text = "Periodic task";  
    }  
}
```



# Control flow.



Graph connectivity problems.

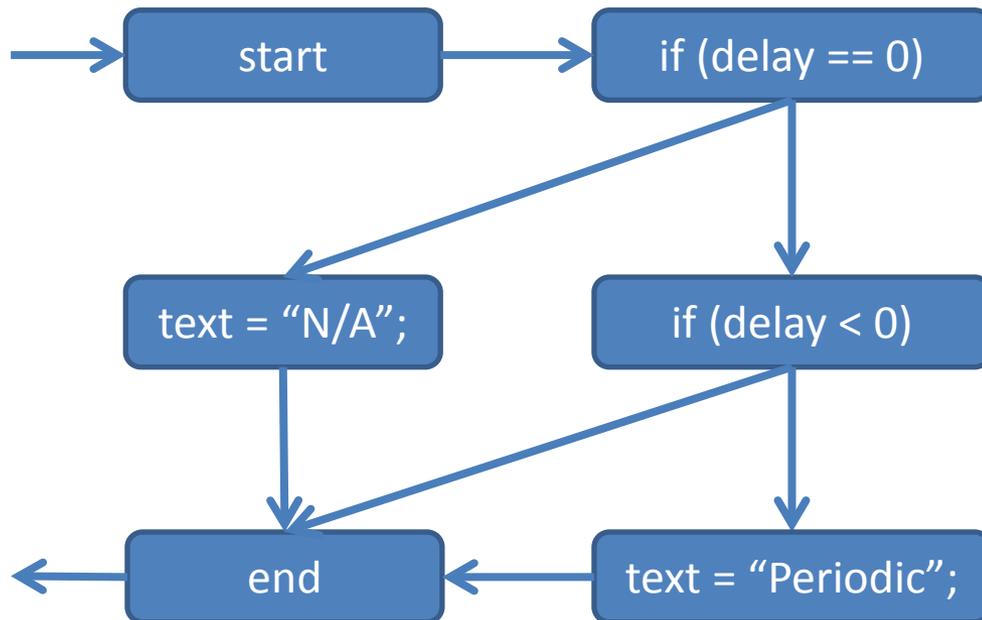






# Control flow

Graph connectivity: Definite assignment.

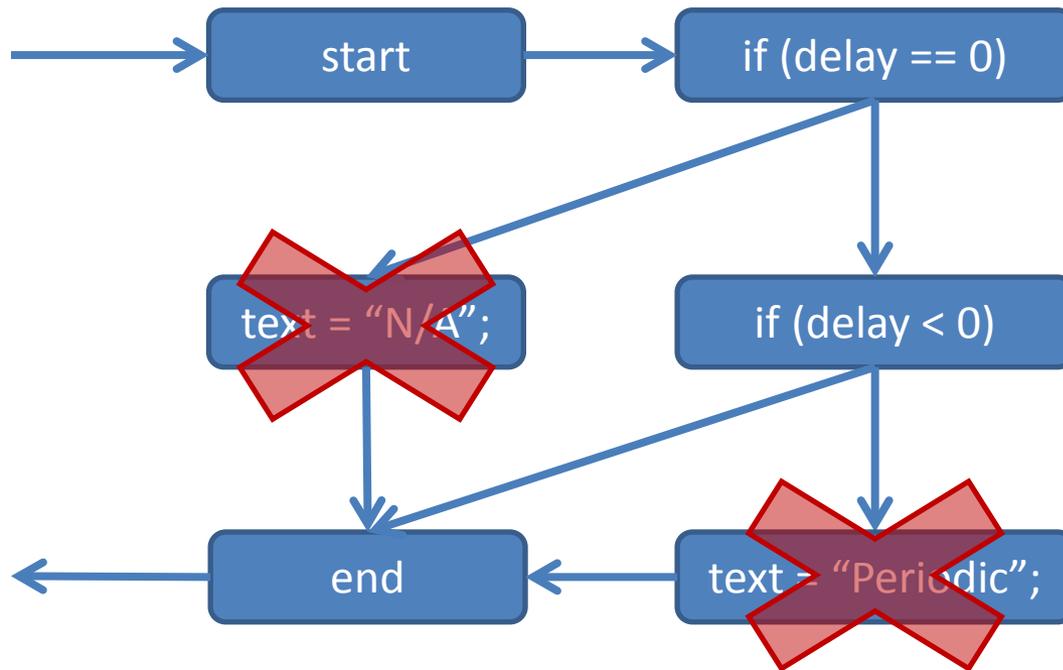


```
if (delay == 0) {  
    text = "N/A";  
}  
else {  
    if (delay < 0)  
        text = "Periodic";  
}
```



# Control flow

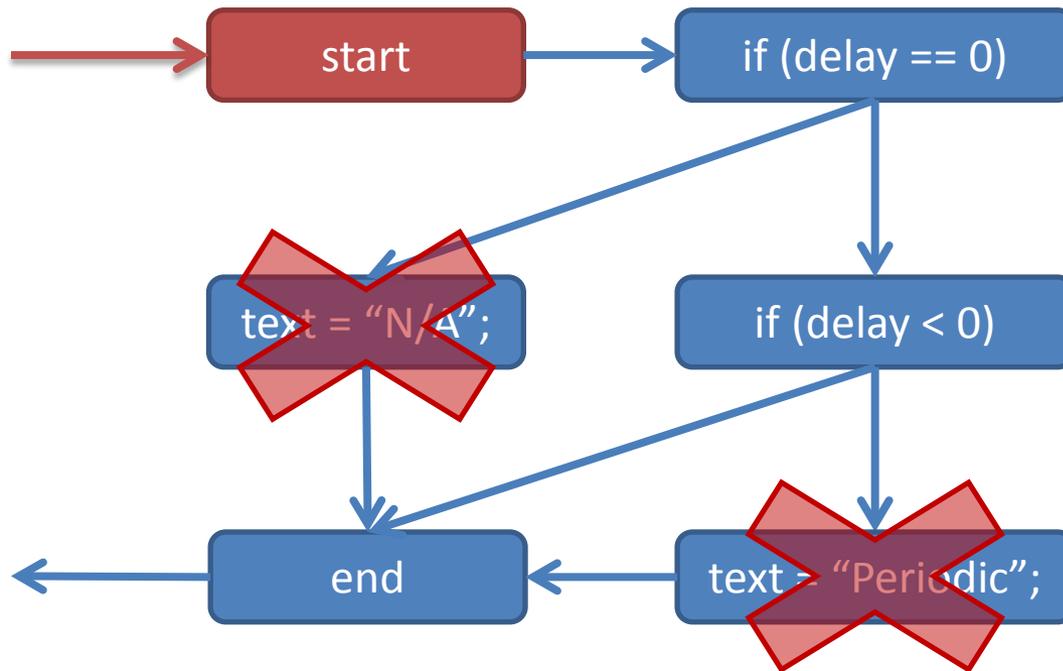
Graph connectivity: Definite assignment.





# Control flow

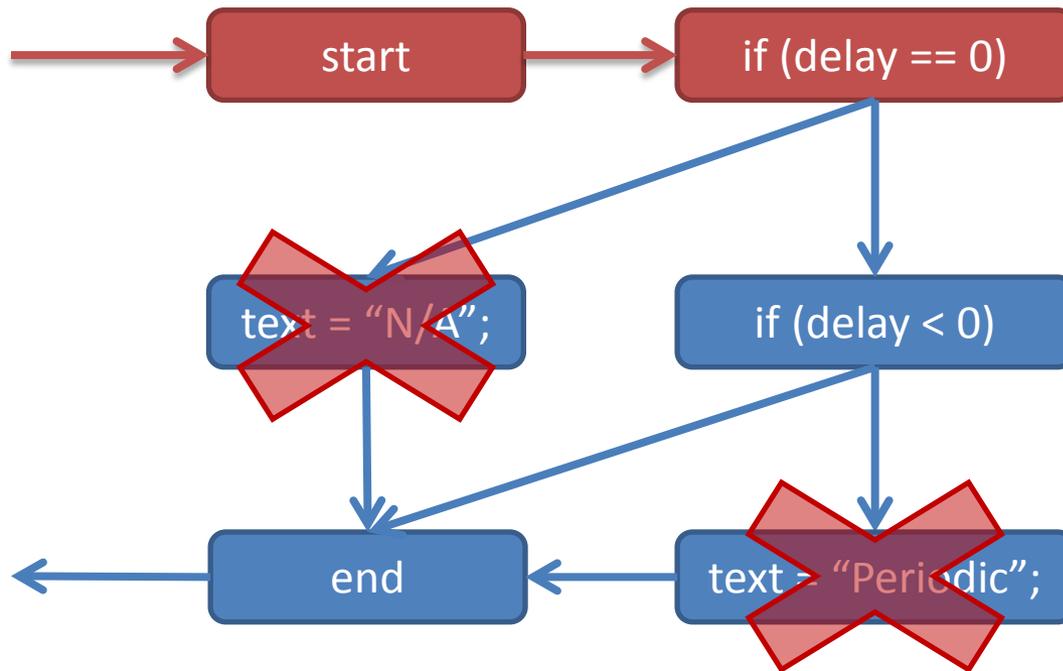
Graph connectivity: Definite assignment.





# Control flow

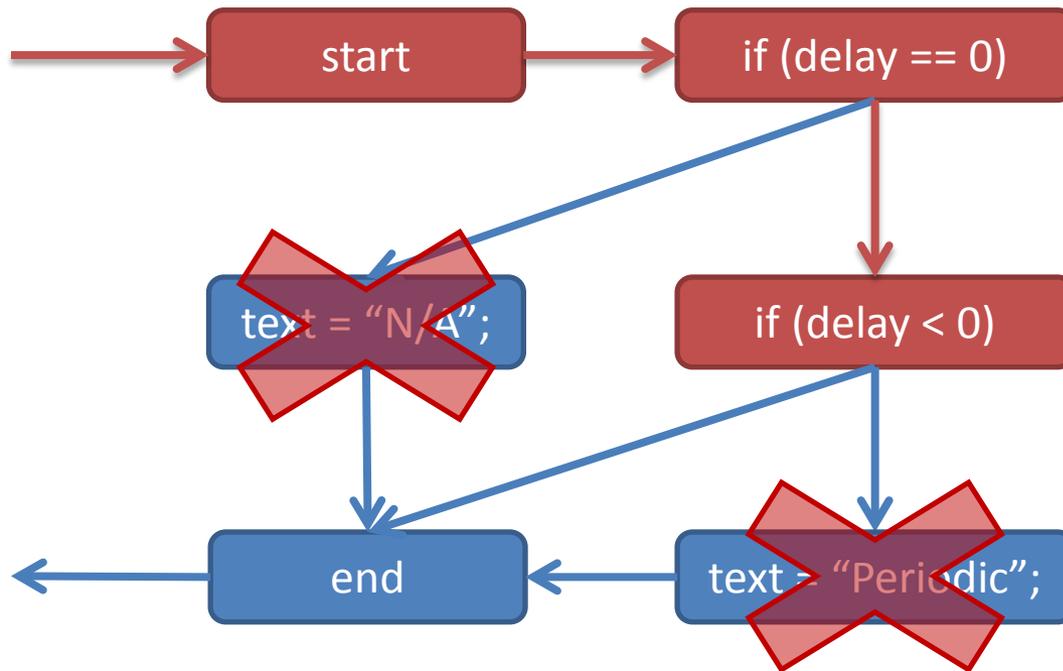
Graph connectivity: Definite assignment.





# Control flow

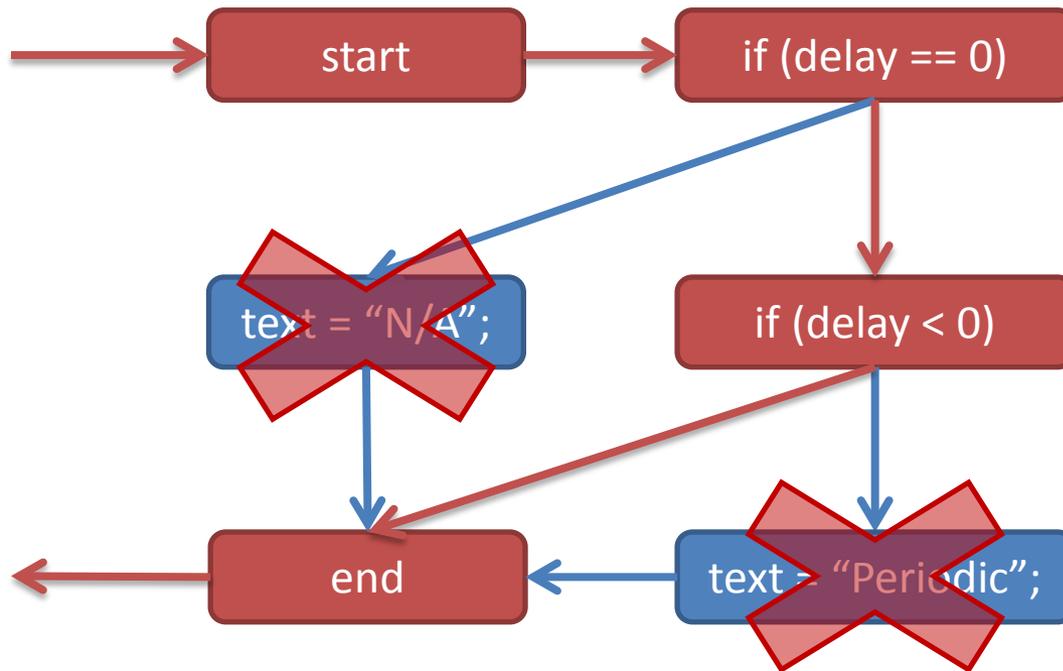
Graph connectivity: Definite assignment.





# Control flow

Graph connectivity: Definite assignment.



# Control flow

- Block can complete normally.
- Variable initialized twice.
- Variable is read before write.
- Statement is reachable.
- Variable is assigned in loop:
- Variable is definitely assigned.
- Variable is definitely not assigned.

# Control flow

- Block can complete normally.
- Variable initialized twice.
- Variable is read before write.
- Statement is reachable.
- Variable is assigned in loop:
- Variable is definitely assigned.
- Variable is definitely not assigned.

# Control flow

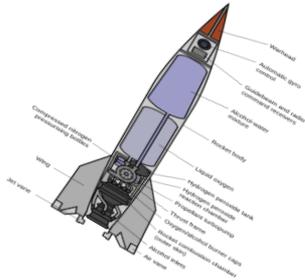
- Block can complete normally.
- Variable initialized twice.
- Variable is read before write.
- Statement is reachable.
- Variable is assigned in loop: ➤ Write in cycle.
- Variable is definitely assigned.
- Variable is definitely not assigned.



# Reparse text

```
./.../  
package com.intellij.openapi.editor.impl;  
  
import ...  
  
public final class EditorImpl extends UserDataHolderBase {  
    private static final boolean isOracleRetina = UIUtil.isRetina();  
    private static final int MIN_FONT_SIZE = 8;  
    private static final Logger LOG = Logger.getInstance("#com.intellij.openapi.editor.impl");  
    private static final Key DND_COMMAND_KEY = Key.create("DND_COMMAND_KEY",  
        @NonNls  
        "DND_COMMAND_KEY");  
    private static final Object IGNORE_MOUSE_TRACKING = "ignoreMouseTracking";  
    private static final Key<JComponent> PERMANENT_HEADER = Key.create("PERMANENT_HEADER",  
        "PERMANENT_HEADER");  
    private static final Key<Boolean> DO_DOCUMENT_UPDATE_TESTS = Key.create("DO_DOCUMENT_UPDATE_TESTS",  
        "DO_DOCUMENT_UPDATE_TESTS");  
    private static final Key<Boolean> FORCED_SOFT_WRAPS = Key.create("FORCED_SOFT_WRAPS",  
        "FORCED_SOFT_WRAPS");  
    private static final Key<Boolean> DISABLE_CARET_POSITION_INDICATOR = Key.create("DISABLE_CARET_POSITION_INDICATOR",  
        "DISABLE_CARET_POSITION_INDICATOR");  
    private static final boolean HONOR_CAMEL_HUMPS_ON_TRIPLE_CLICK = true;  
    private static final Key<BufferedImage> BUFFER = Key.create("BUFFER", "BUFFER");  
    private static final Color CURSOR_FOREGROUND_LIGHT = GrayScaleColor.fromColor(0, 0, 0, 0.5f);  
}
```

# Reparse text



Tree edit distance.





# Reparse text

## 6 Conclusion

We have surveyed the tree edit distance, alignment distance, and inclusion problems. Furthermore, we have presented, in our opinion, the central algorithms for each of the problems. There are several open problems, which may be the topic of further research. We conclude this paper with a short list proposing some directions.

- For the unordered versions of the above problems some are NP-complete while others are not. Characterizing exactly which types of mappings that gives NP-complete problems for unordered versions would certainly improve the understanding of all of the above problems.
- The currently best worst case upper bound on the ordered tree edit distance problem is the algorithm of [25] using  $O(|T_1|^2|T_2| \log |T_2|)$ . Conversely, the quadratic lower bound for the longest common subsequence problem [1] problem is the best general lower bound for the ordered tree edit distance problem. Hence, a large gap in complexity exists which needs to be closed.



# Highlighters update

```
import ...  
  
public final class EditorImpl extends UserDataHolderBase  
    private static final boolean isOracleRetina = UIUtil.i  
    private static final int MIN_FONT_SIZE = 8;  
    private static final Logger LOG = Logger.getInstance(""  
    private static final Key DND_COMMAND_KEY = Key.create(  
        @Nonnull  
    public static final Object IGNORE_MOUSE_TRACKING = "ig  
    private static final Key<JComponent> PERMANENT_HEADER  
    public static final Key<Boolean> DO_DOCUMENT_UPDATE_TE  
    public static final Key<Boolean> FORCED_SOFT_WRAPS = K  
    public static final Key<Boolean> DISABLE_CARET_POSITIO  
    private static final boolean HONOR_CAMEL_HUMPS_ON_TRIP  
    private static final Key<BufferedImage> BUFFER = Key.c  
    private static final Color CURSOR_FOREGROUND_LIGHT = G  
    private static final Color CURSOR_FOREGROUND_DARK = Gr  
    @NotNull private final DocumentEx myDocument;
```





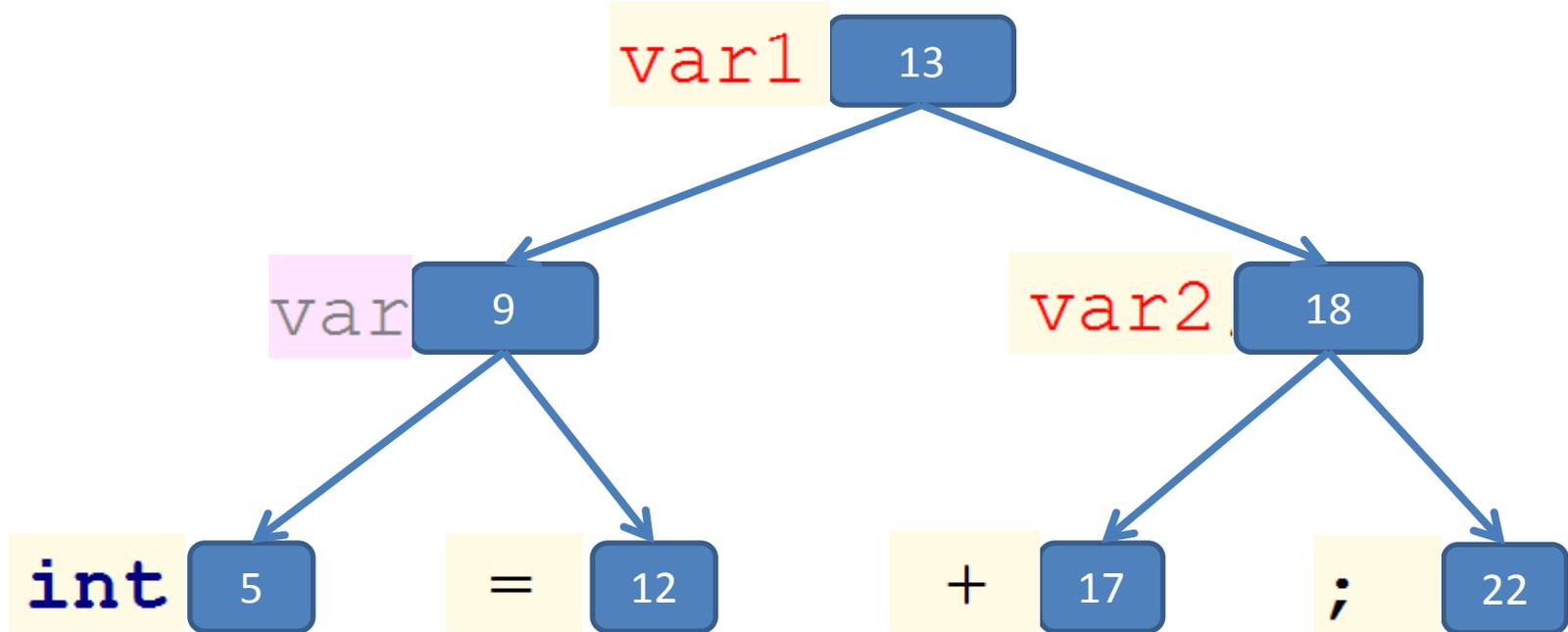






# Highlighters update Augmented interval tree

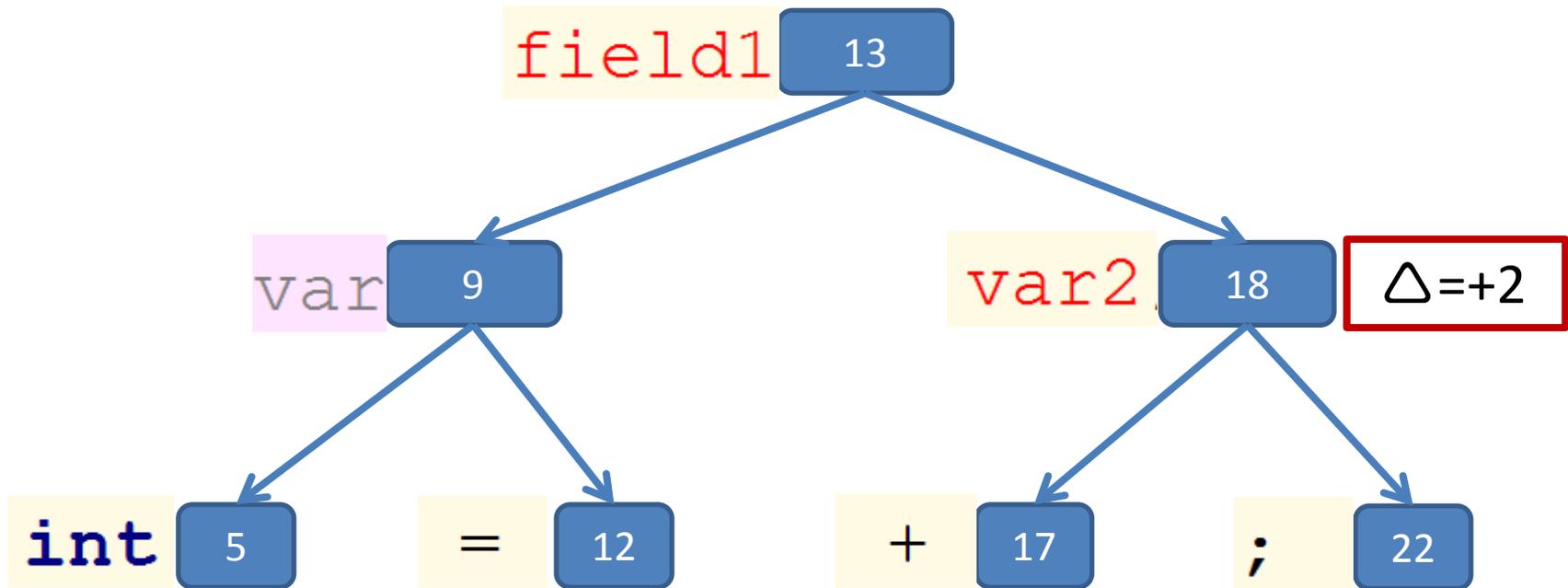
```
int var = var1 + var2;
```





# Highlighters update Augmented interval tree

```
int var = field1 + var2;
```





# Find In Path

Find Occurrences of 'getInstance'

- ▼ **Targets**
  - Occurrences of 'getInstance' in Project
- ▼ **Found Occurrences 1675 occurrences**
  - ▶ Unclassified occurrence 1651 occurrences
  - ▶ Usage in comments 17 occurrences
  - ▶ Usage in string constants 7 occurrences



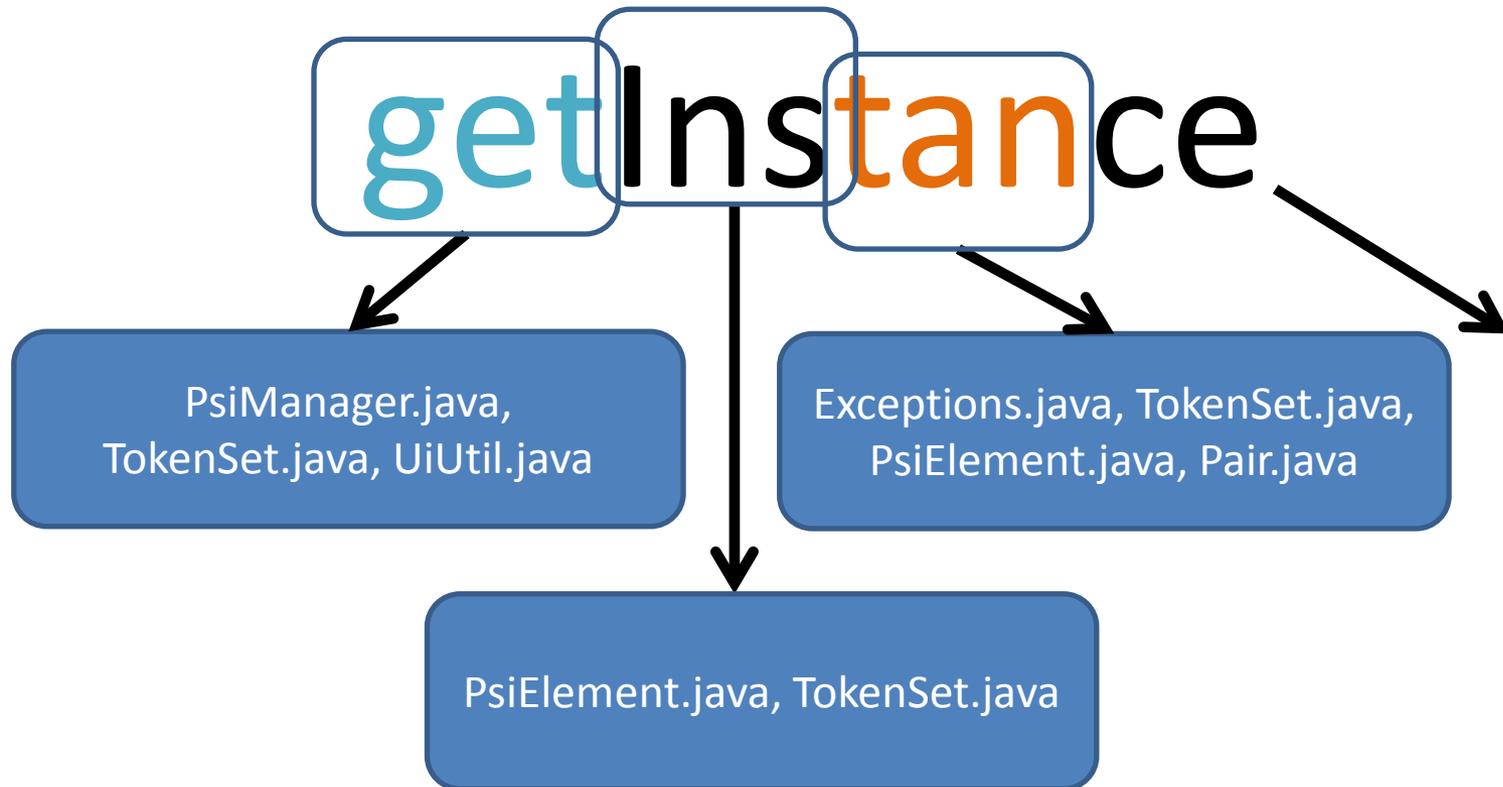






# Find In Path

## Trigram index:





# Find In Path

## Trigram index:

PsiManager.java,  
TokenSet.java, UiUtil.java

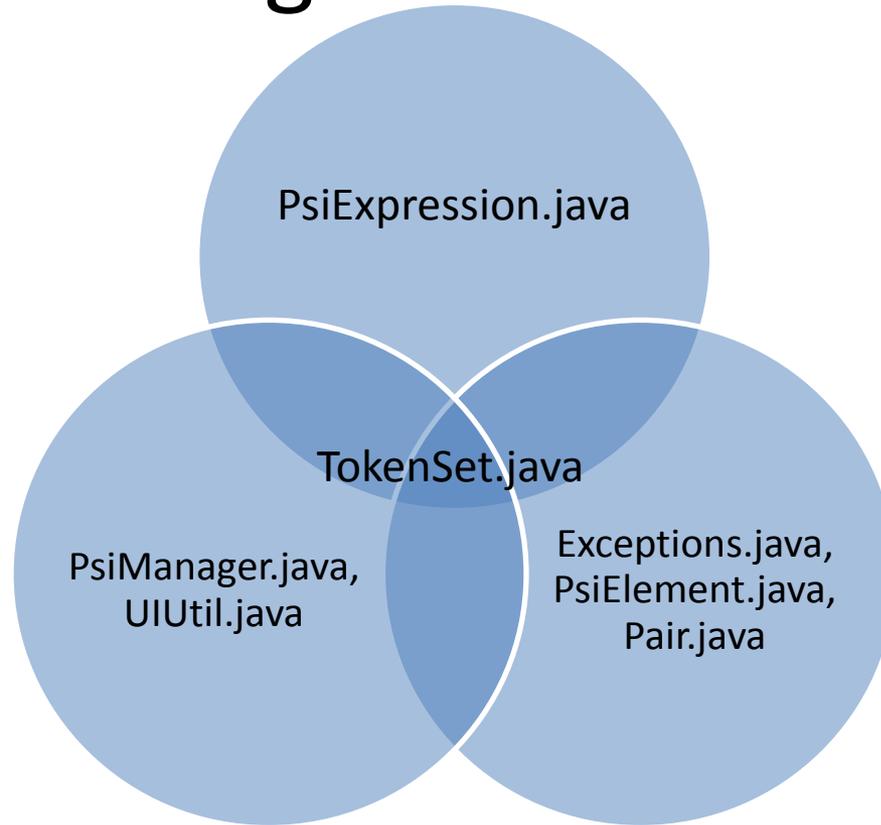
Exceptions.java, TokenSet.java,  
PsiElement.java, Pair.java

PsiElement.java, TokenSet.java



# Find In Path

## Trigram index:





# Diff

<code>import java.util.</code>	123	122	<code>import java.util</code>
<code>import java.util.</code>	124	123	<code>import java.util</code>
	» 125	124	<code>import java.util</code>
<code>public final clas</code>	126	125	<code>/**/</code>
<code>private static</code>	» 127	126	<code>public final cla</code>
<code>private static</code>	128	127	<code>private static</code>
<code>private static</code>	129	128	<code>private static</code>









# Diff

## LCS via dynamic programming

$$LCS(X_i, Y_j) = \begin{cases} LCS(X_{i-1}, Y_{j-1}) \cup x_i : x_i = y_i \\ \max LCS(X_i, Y_{j-1}), LCS(X_{i-1}, Y_j) : x_i \neq y_i \end{cases}$$



# Allocating tokens

## Analysis completed

---

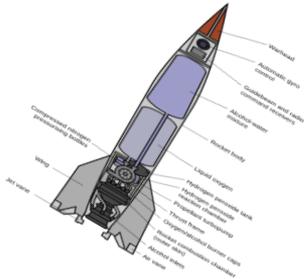
**9 064** warnings found

**2** weak warnings found

**34** typos found

# Allocating tokens

Object pooling.



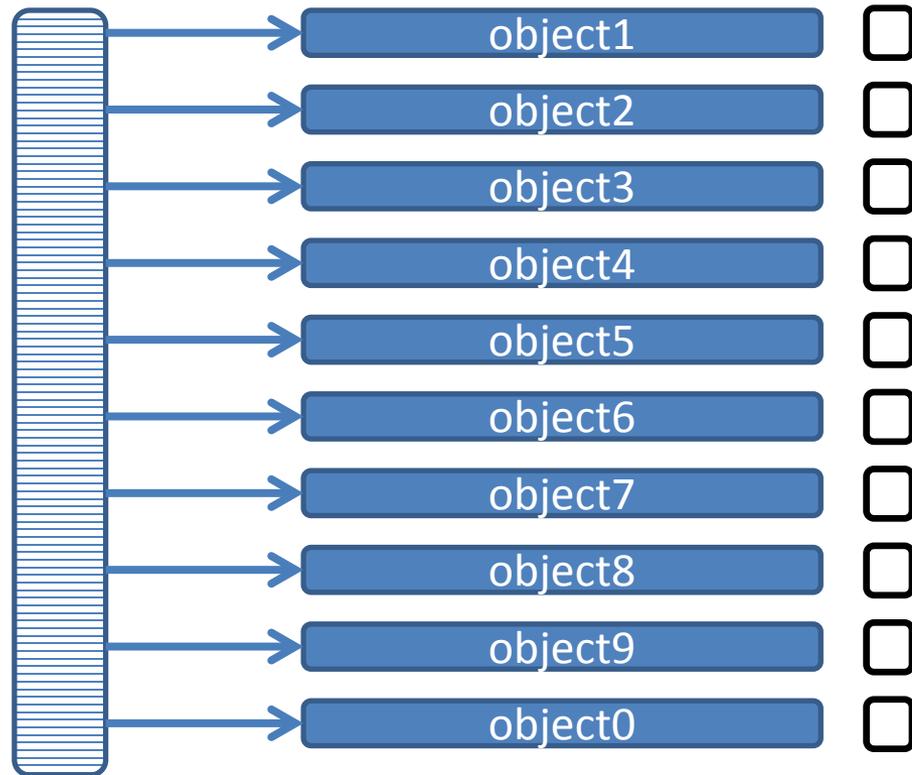






# Allocating tokens

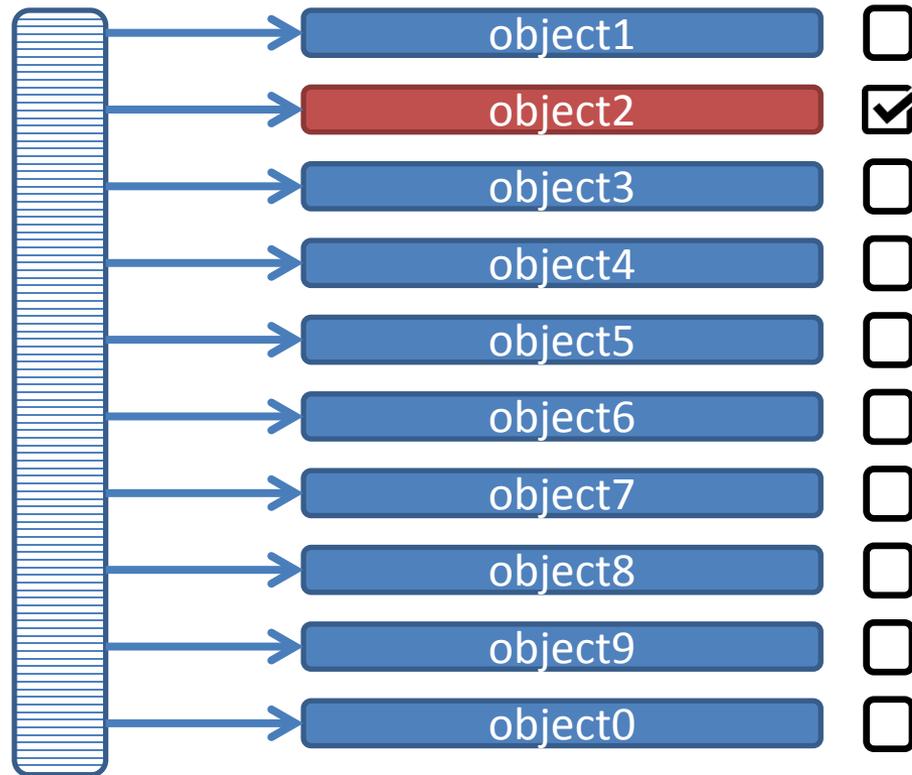
## Lock-free fixed-size object pool





# Allocating tokens

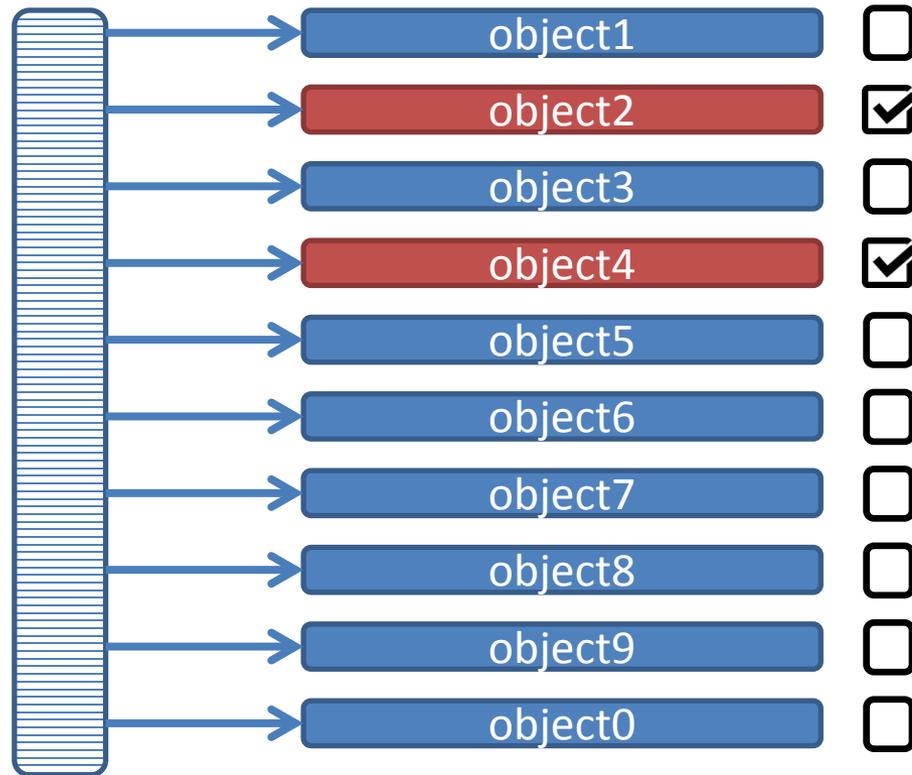
## Lock-free fixed-size object pool





# Allocating tokens

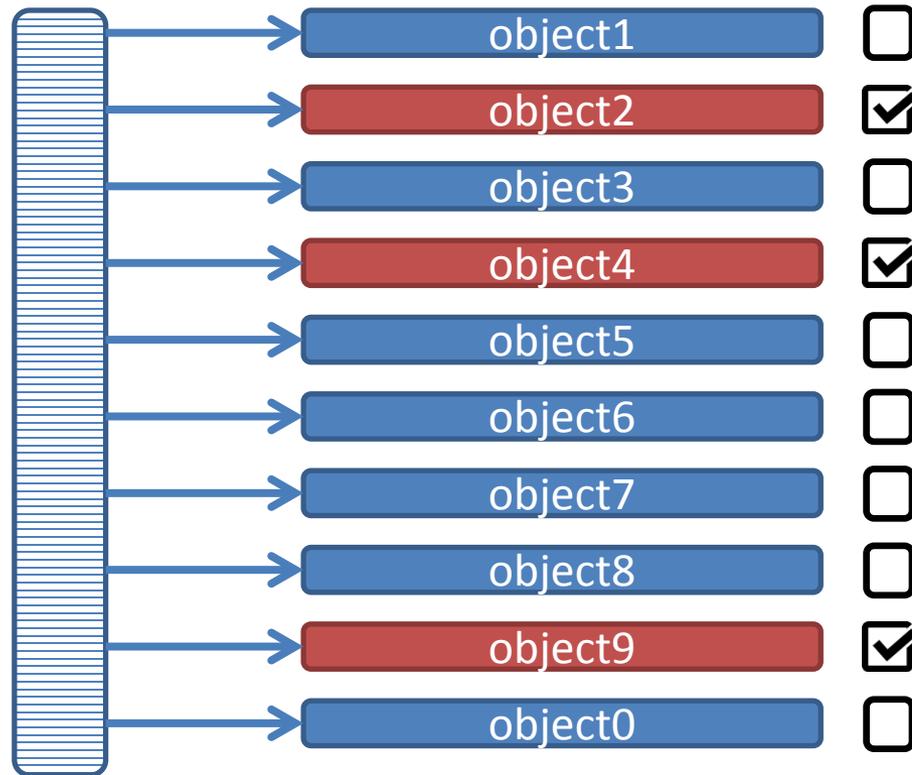
## Lock-free fixed-size object pool





# Allocating tokens

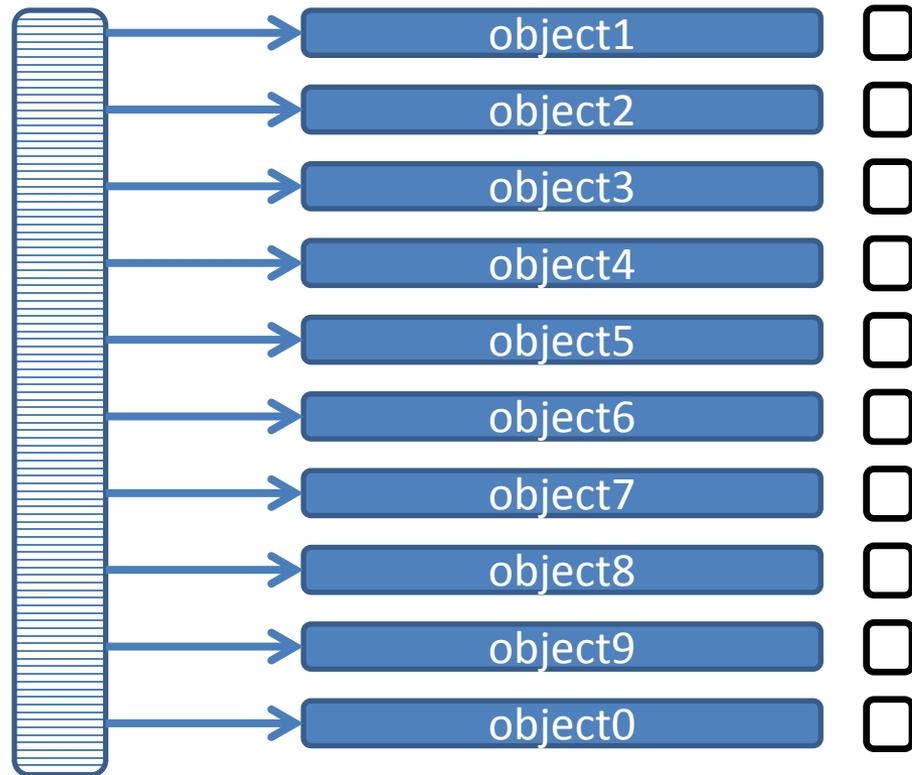
## Lock-free fixed-size object pool





# Allocating tokens

## Lock-free fixed-size object pool





# Multi-threaded inspections

## Performing code analysis

Syntax analysis:  100%

Inspections:  20%

Slow Inspections:  64%

**68** warnings found so far

**1** weak warning found so far

**34** typos found so far









# Multi-threaded inspections

## Thread-locals + volatile flags

Read  
thread1

Read  
thread2

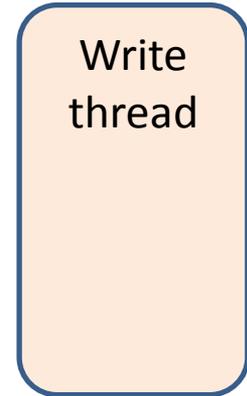
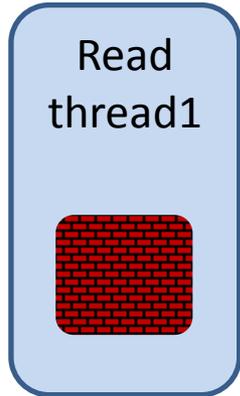
Read  
thread3

Write  
thread



# Multi-threaded inspections

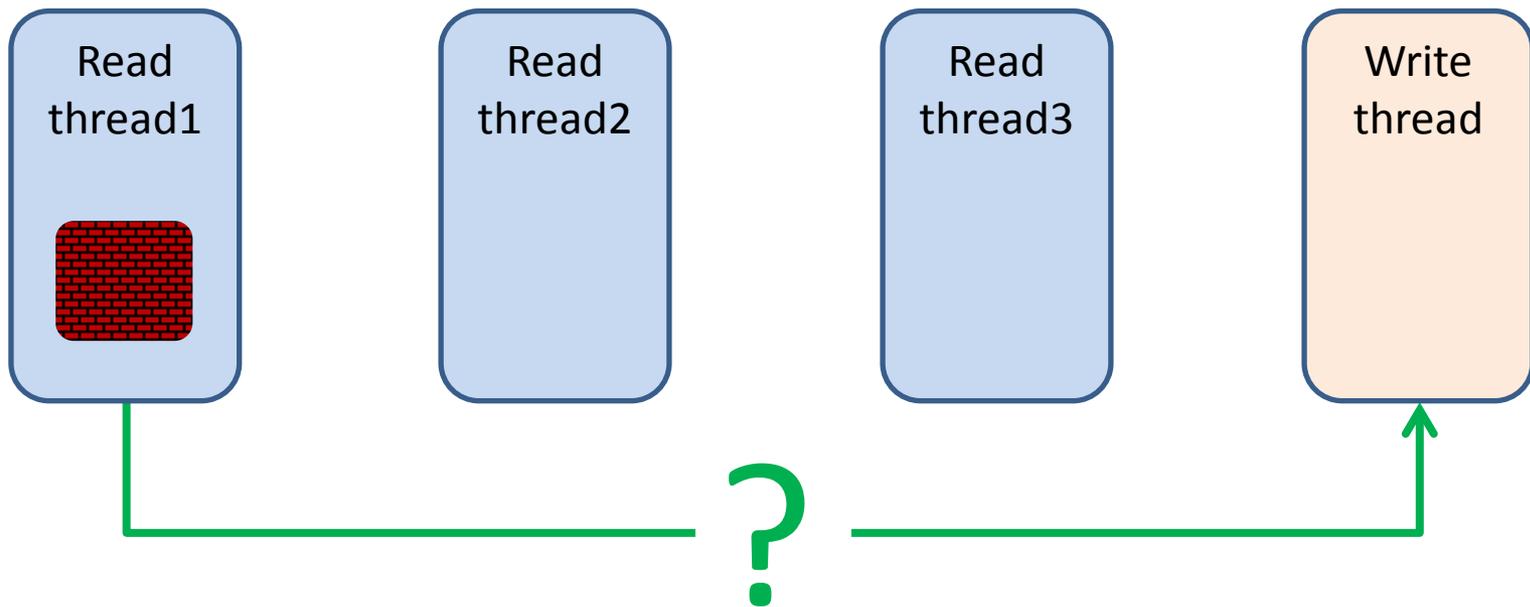
## Thread-locals + volatile flags





# Multi-threaded inspections

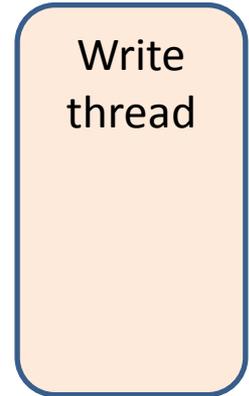
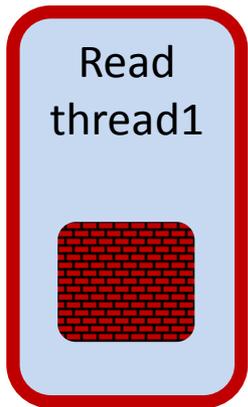
## Thread-locals + volatile flags





# Multi-threaded inspections

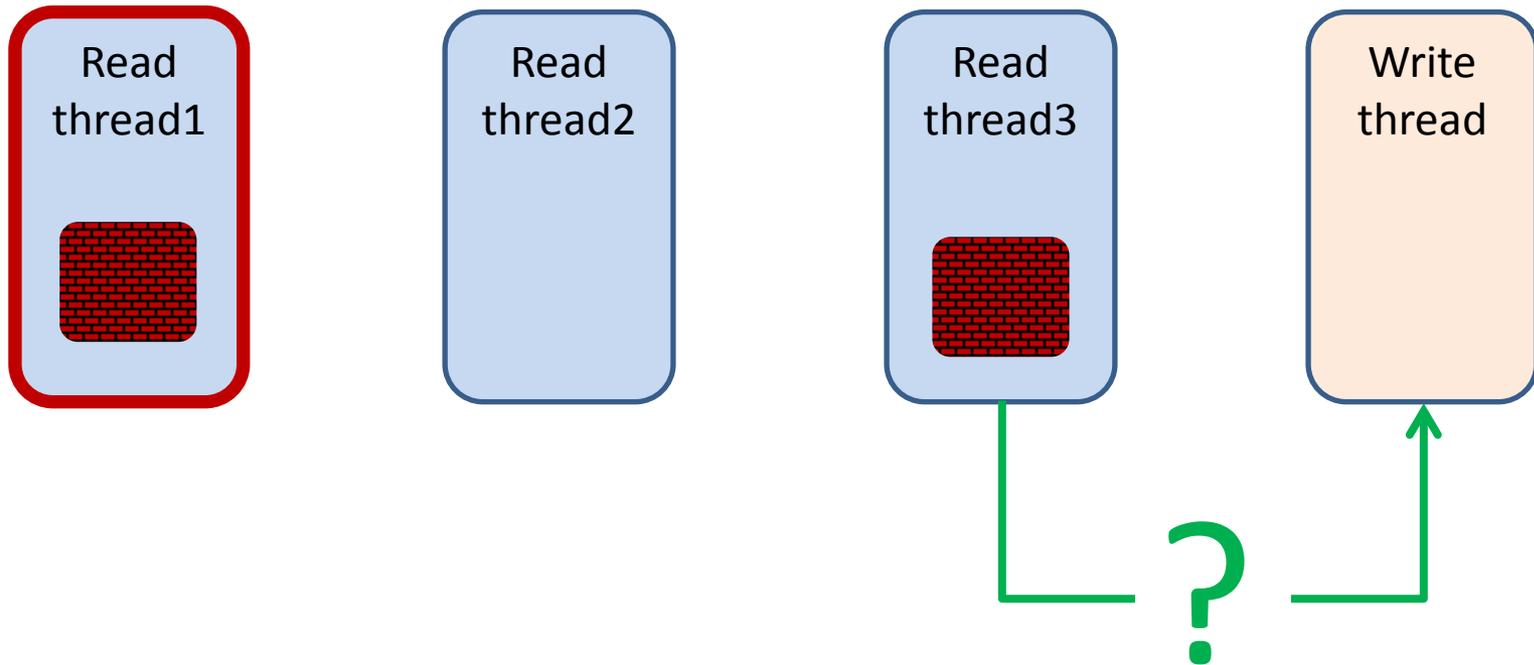
## Thread-locals + volatile flags





# Multi-threaded inspections

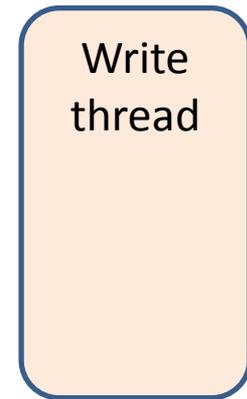
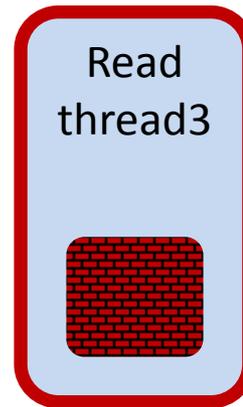
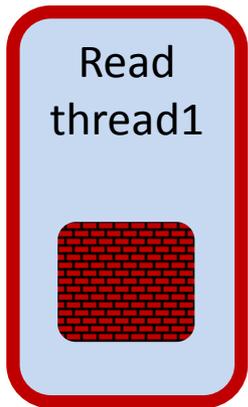
## Thread-locals + volatile flags





# Multi-threaded inspections

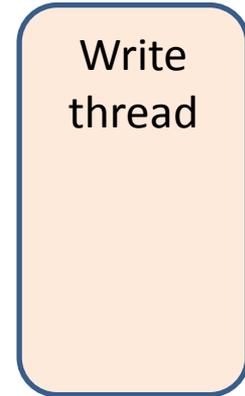
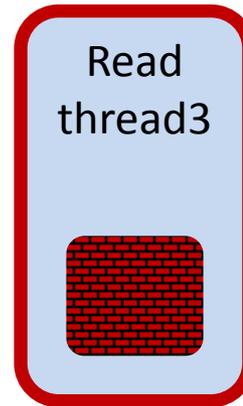
## Thread-locals + volatile flags





# Multi-threaded inspections

## Thread-locals + volatile flags





# Multi-threaded inspections

## Thread-locals + volatile flags

Read  
thread1

Read  
thread2

Read  
thread3

Write  
thread



# Document Text.

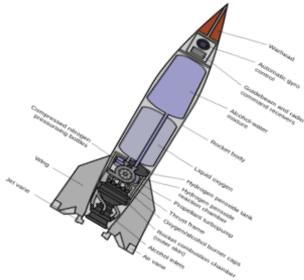
Enter symbol name:  Include non-project symbols (Ctrl+Alt+Shift+N)  

-   `getText()` (in `com.intellij.psi.PsiElement`)
-   `getText(boolean, boolean)` (in `com.intellij.psi.PsiPrimitiveType`)
-   `getText(boolean, boolean, String)` (in `com.intellij.psi.PsiWildcardT`)
-   `getText(PsiImportStaticStatement)` (in `com.intellij.psi.Src15Reposit`)
-   `getText(PsiElement, int, int)` (in `com.intellij.structuralsearch.Str`)
-   `getText()` (in `com.intellij.tasks.Comment`)
-   `getText()` (in `com.intellij.testFramework.PsiTestData`)
-   `getText()` (in `com.intellij.ui.AbstractFieldPanel`)
-   `getText()` (in `com.intellij.ui.EditorComboBox`)
-   `getText(JTable, Object, int, int)` (in `com.intellij.ui.EditorTextFie`)
-   `getText()` (in `com.intellij.ui.HighlightedText`)
-   `getText()` (in `com.intellij.ui.HyperlinkLabel`)
-   `getText()` (in `com.intellij.ui.LoadingNode`)
- ...





# Document Text.



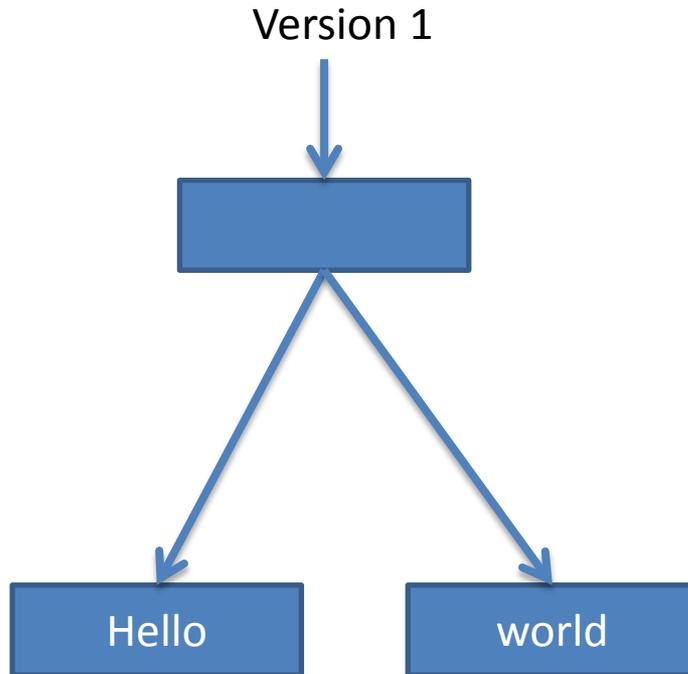
## Persistent Data Structures.



## Persistent string.

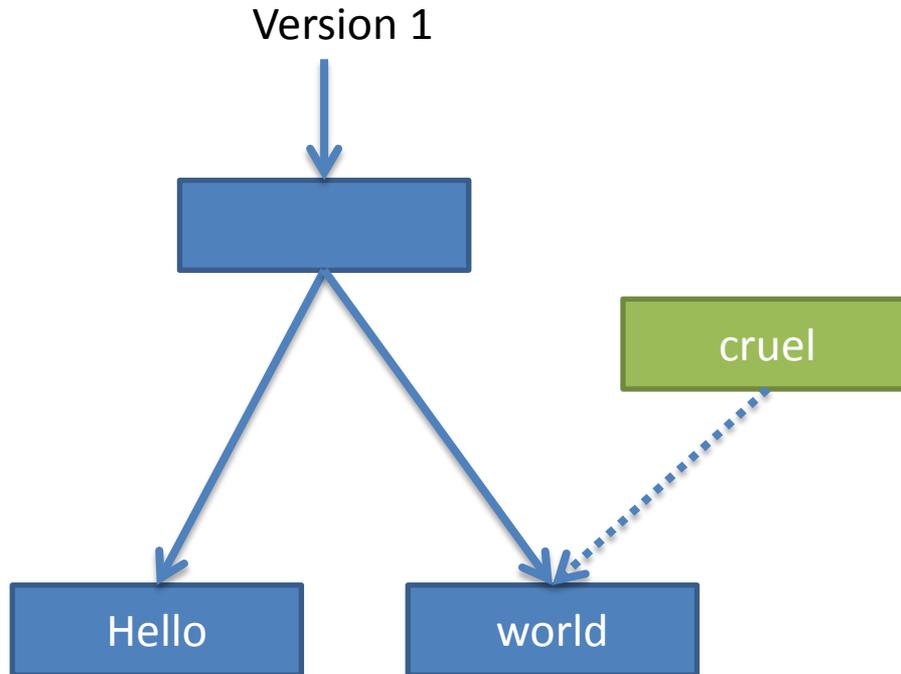


# Document Text.



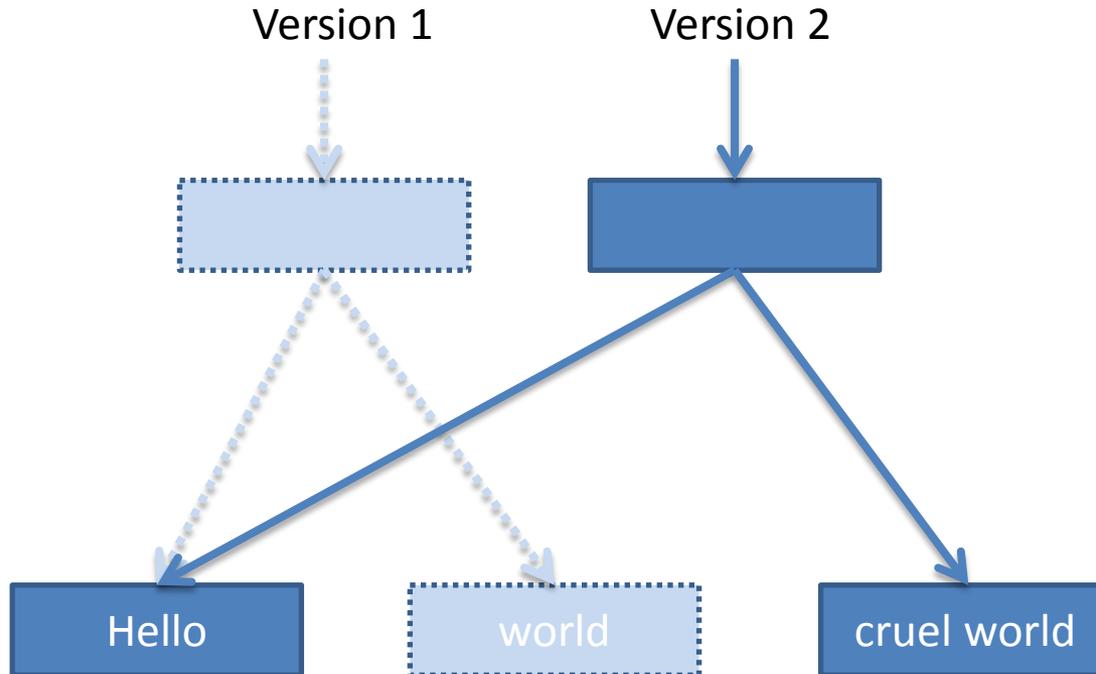


# Document Text.





# Document Text.



# Lies, damned lies and presentations

1. Dependencies compilation: Tarjan.
2. Suggest members in Refactoring: DFS.
3. Control flow: DFS.
4. Highlighters update: Augmented int-tree.
5. Find In Path: Trigrams + Boyer-Moore.
6. Allocating tokens: Lock-free fixed pool.
7. Multi-threaded inspections: Scalable RW-lock
8. Document Text: Persistent Strings.

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# Too Many Algorithms.

Editor > **Inspections** For current project

Profile:

Category	Item	Severity	Enabled
General	Annotator (available for Analyze/Inspect Code)	Red	Checked
	Default File Template Usage	Yellow	Checked
	Inconsistent line separators	None	Unchecked
	Injected References	Red	Checked
	Line is longer than allowed by code style	None	Unchecked
	Problematic whitespace	None	Unchecked
	Redundant suppression (available for Analyze/Inspect Code)	None	Unchecked
	Structural Search Inspection	None	Unchecked
	Syntax error (available for Analyze/Inspect Code)	Red	Checked
	TODO comment	None	Unchecked
Groovy	Annotations verifying	Yellow	Checked
	Check '@Singleton' annotation conventions	Yellow	Checked
	@DelegatesTo inspection	Yellow	Checked
	Assignment issues	Yellow	Unchecked
	Assignment replaceable with operator assignment	None	Unchecked
	Assignment to for-loop parameter	None	Unchecked
	Assignment to method parameter	None	Unchecked

Description: Multiple inspections are selected. You can edit them as a single inspection.

Severity:



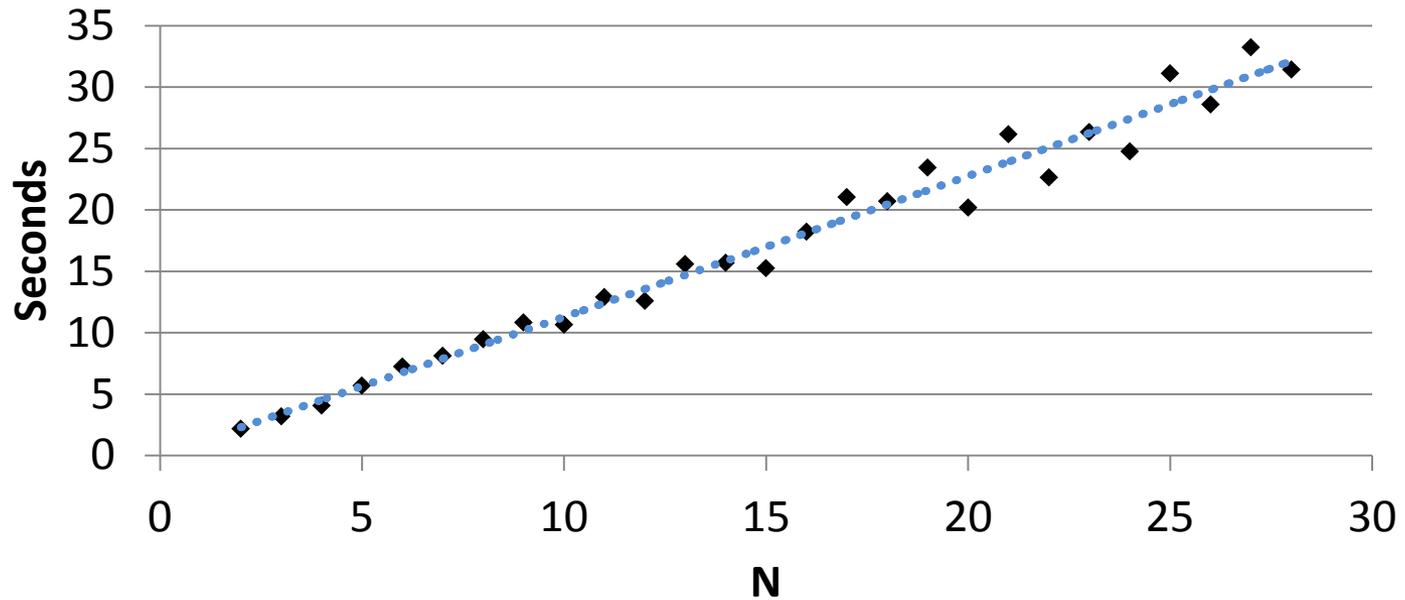






# Too Many Algorithms.

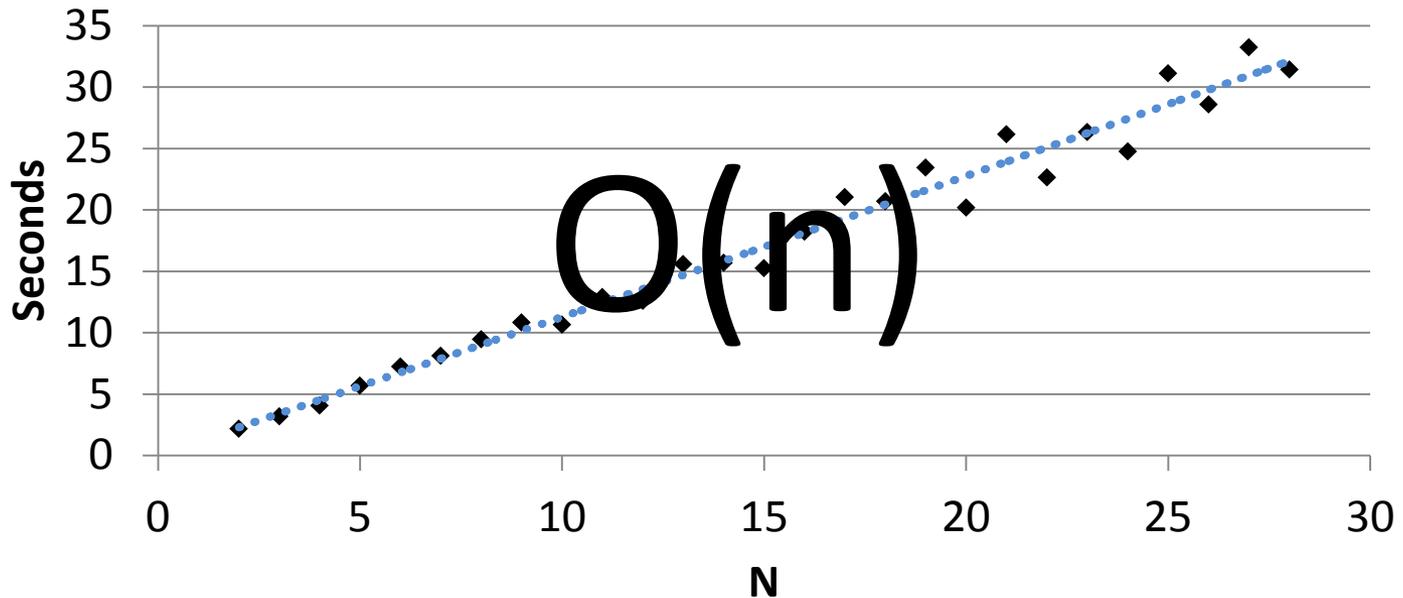
Java15APIUsageInspection time





# Too Many Algorithms.

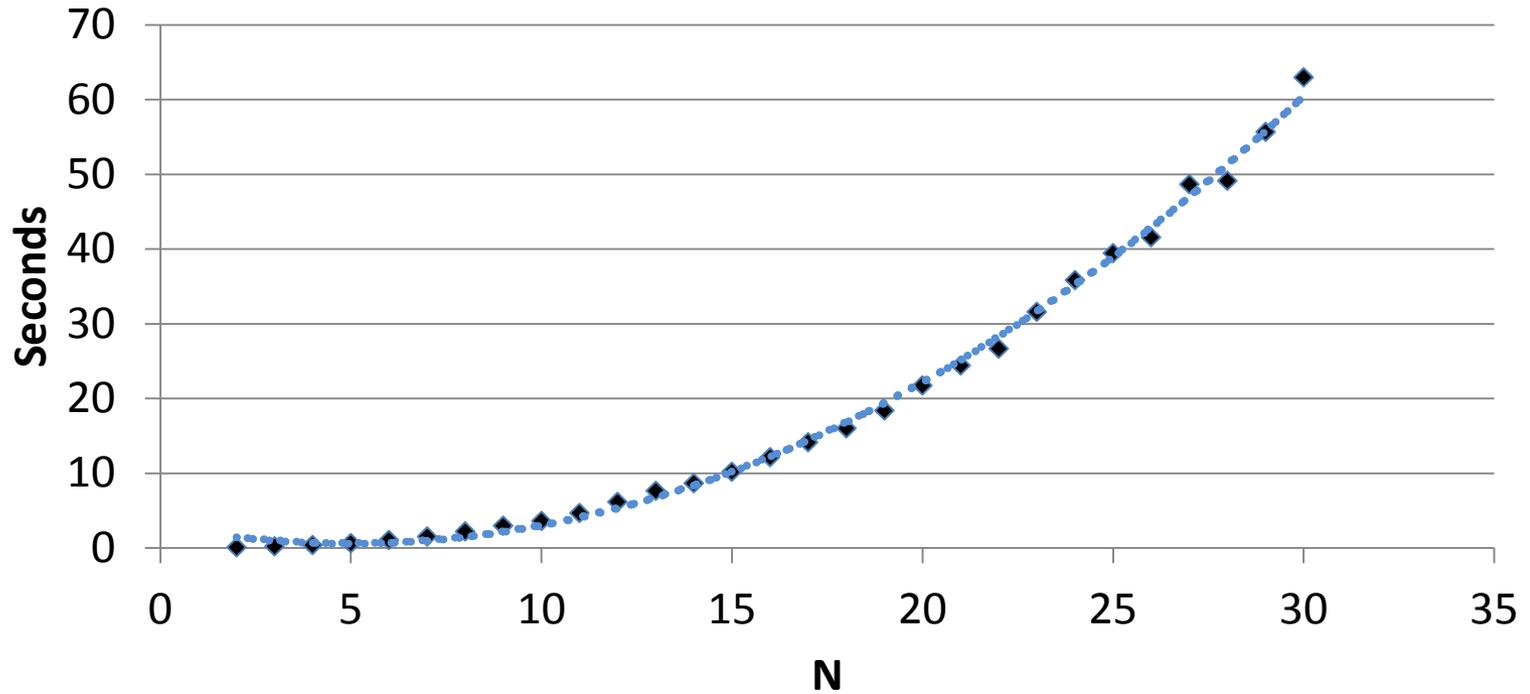
Java15APIUsageInspection time





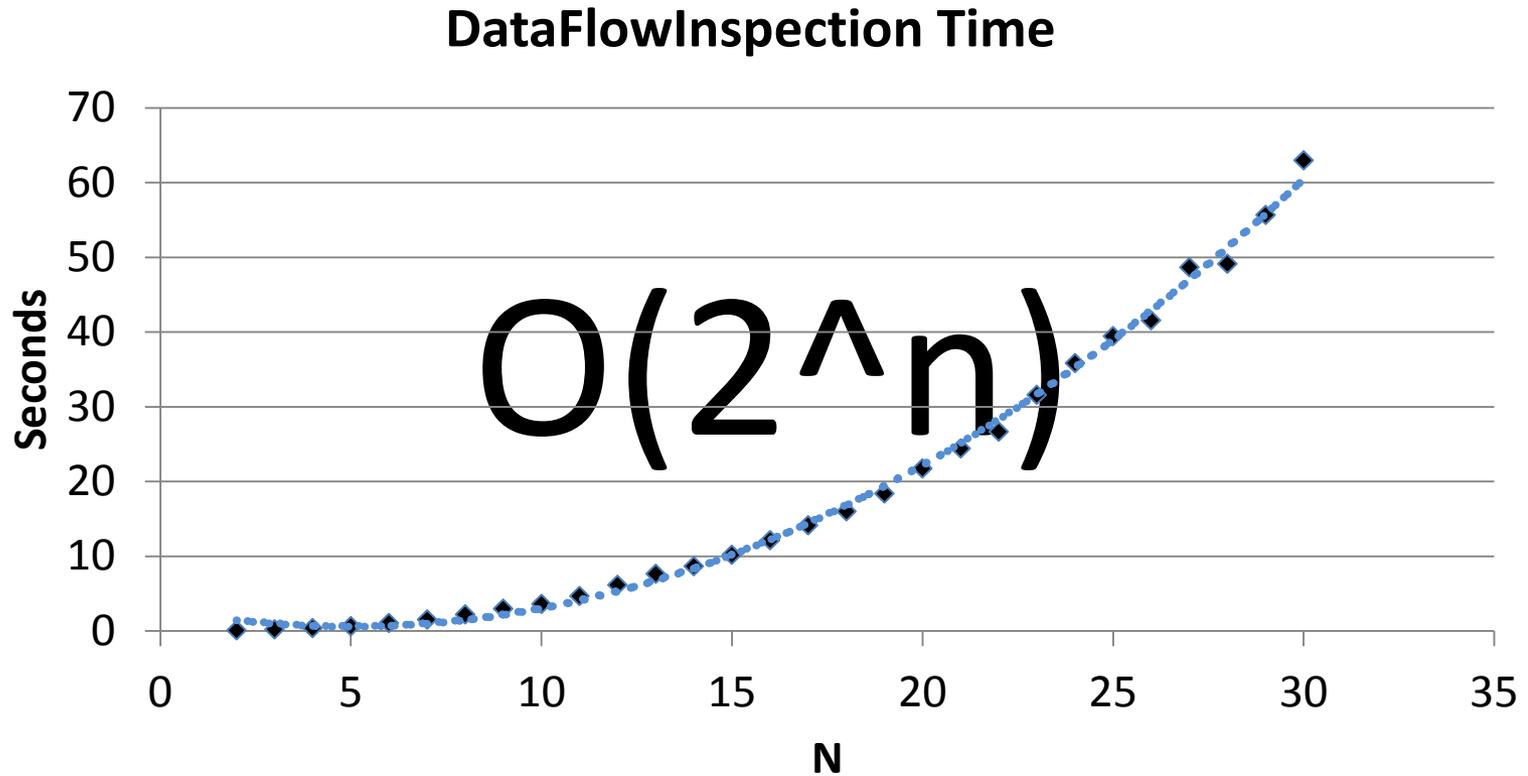
# Too Many Algorithms.

DataFlowInspection Time



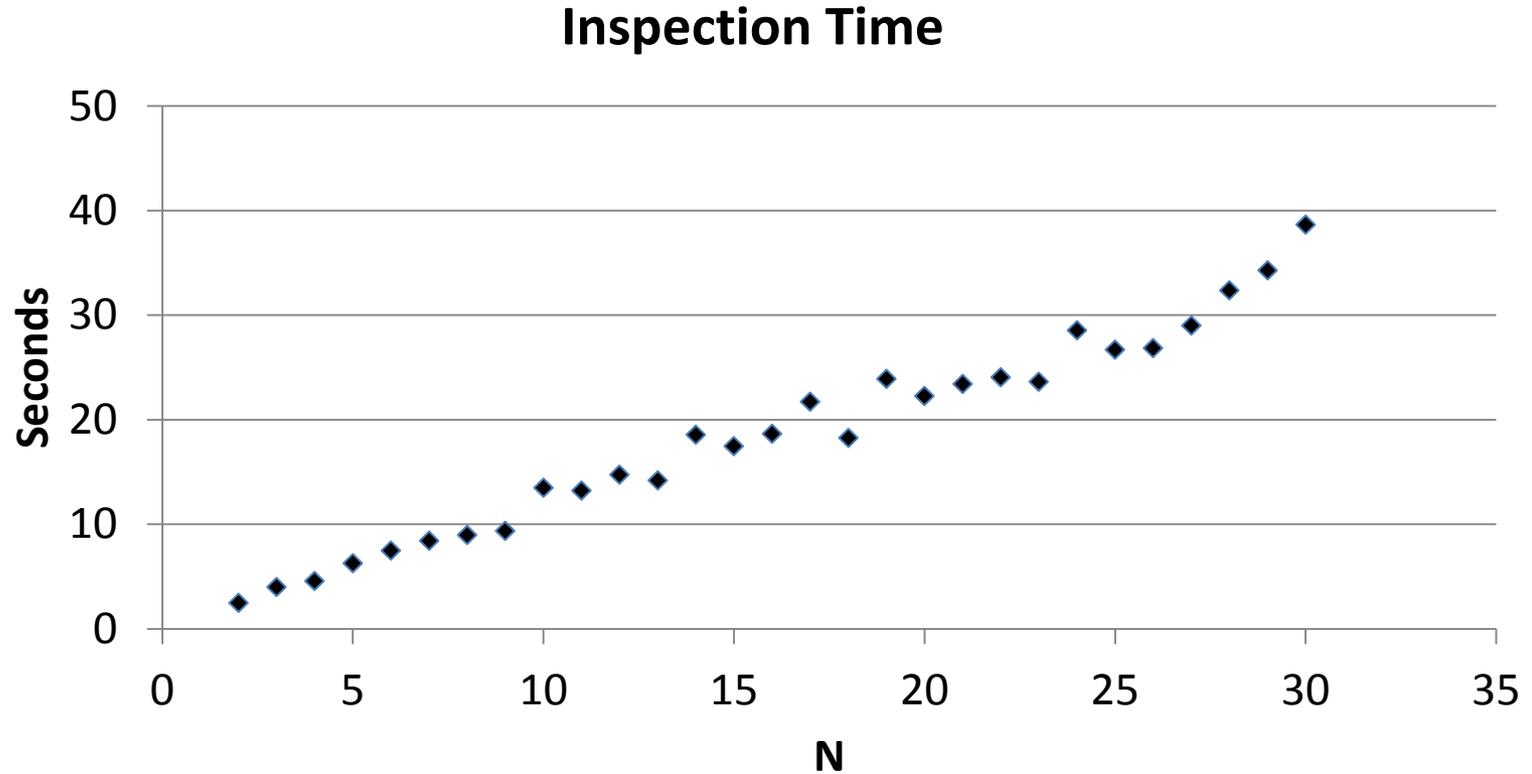


# Too Many Algorithms.



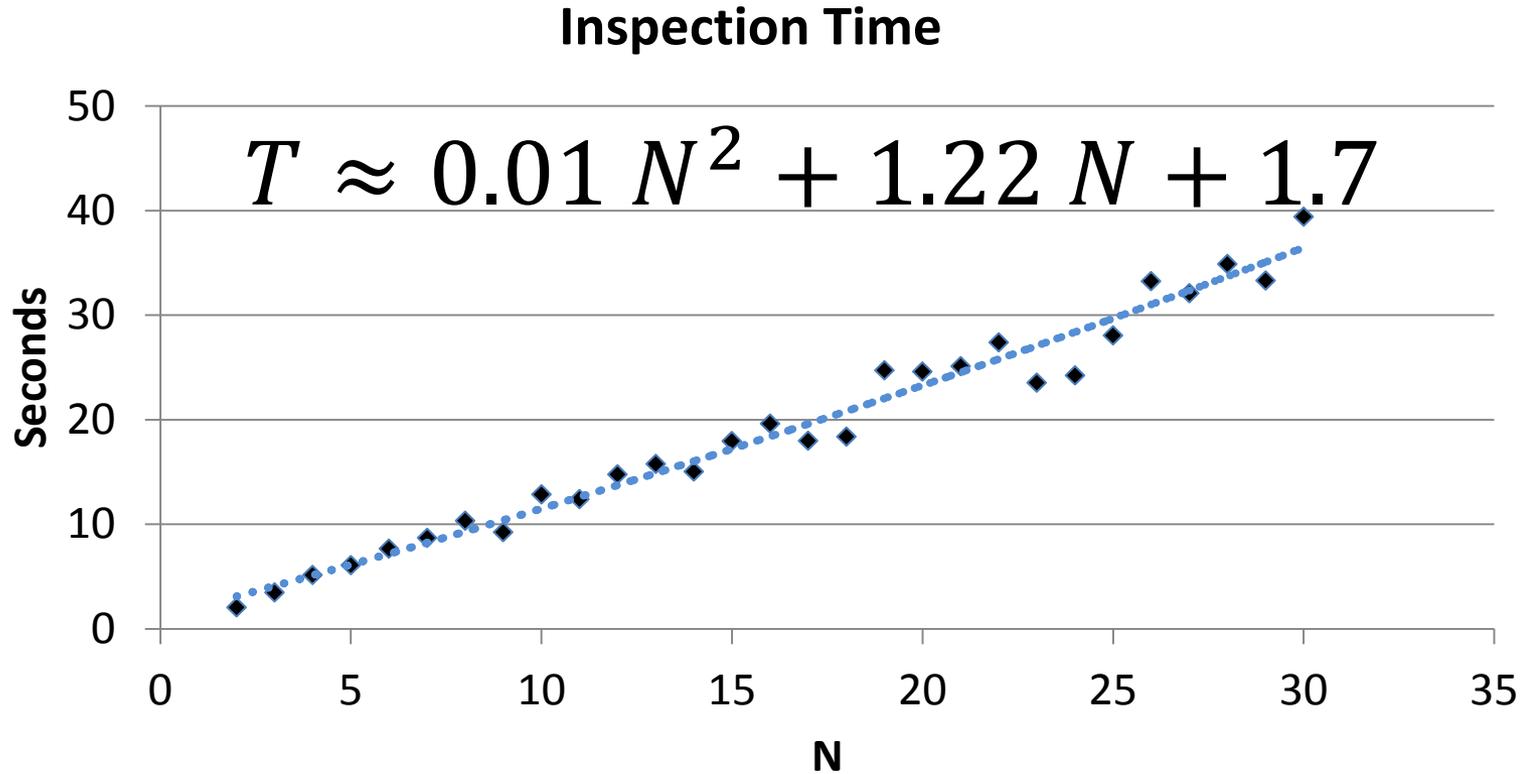


# Too Many Algorithms.



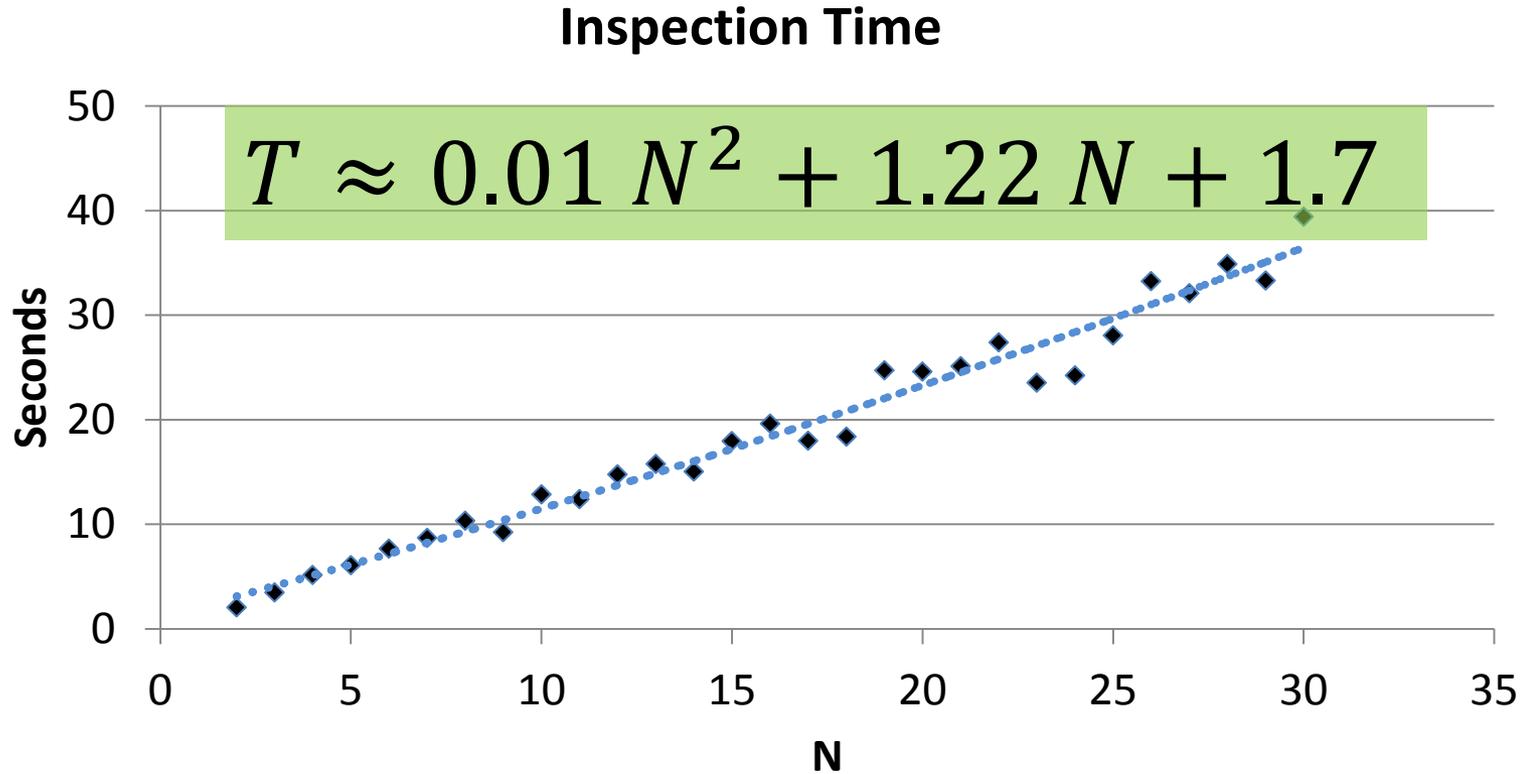


# Too Many Algorithms.



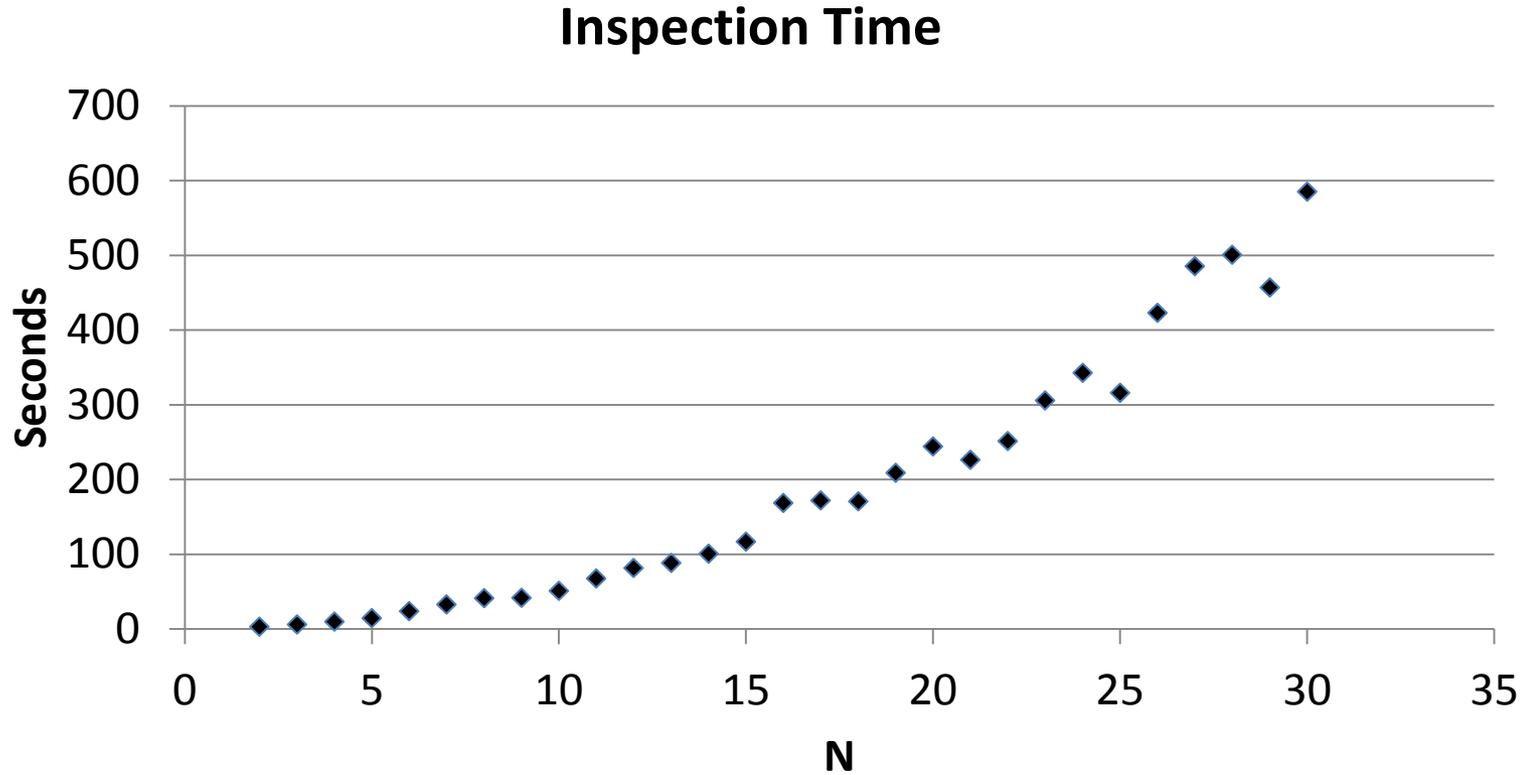


# Too Many Algorithms.



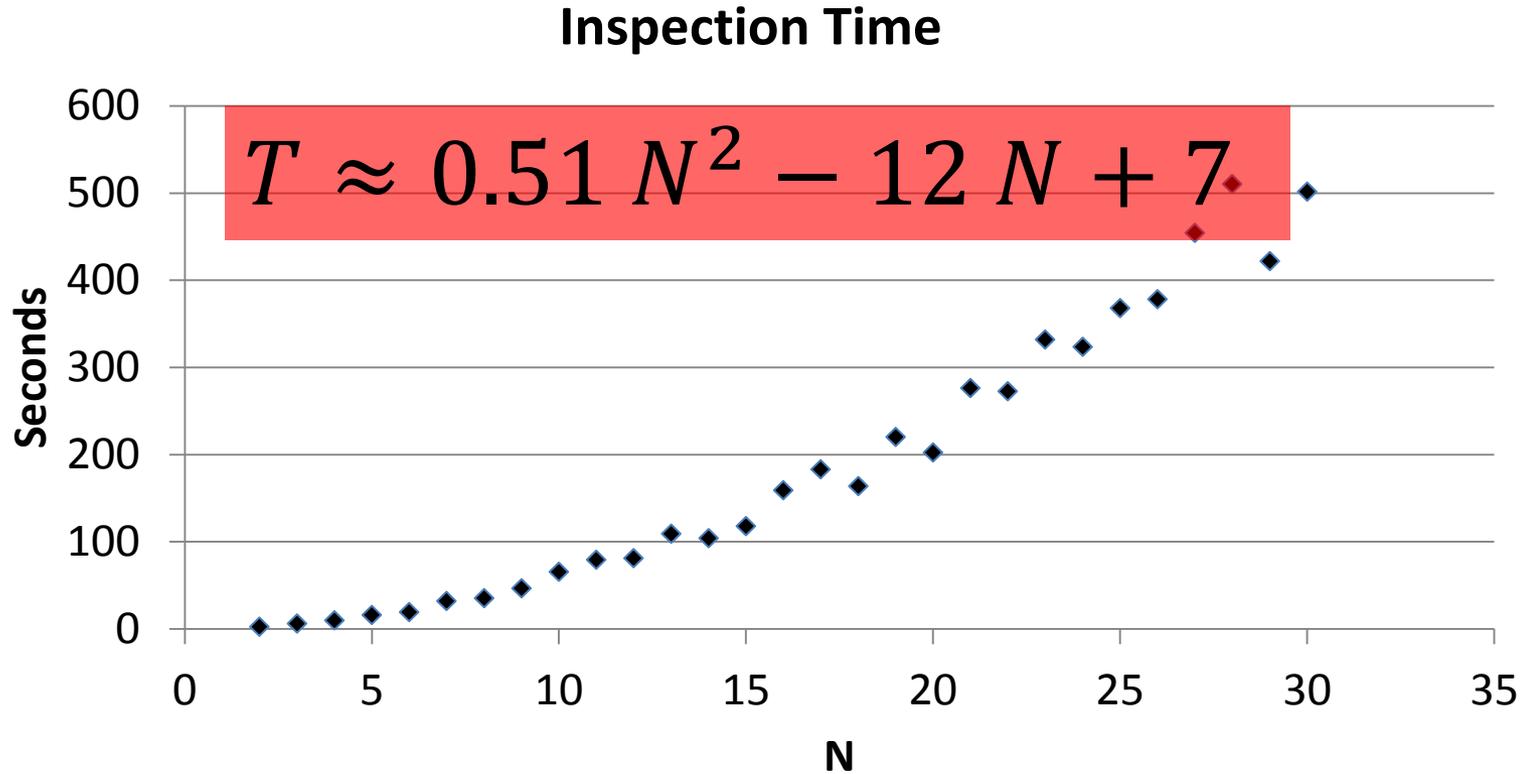


# Too Many Algorithms.





# Too Many Algorithms.



# Outro



# Outro



# Outro

Intellij IDEA:

[github.com/JetBrains/intellij-community](https://github.com/JetBrains/intellij-community)

Algorithms:

[www.wikipedia.org](http://www.wikipedia.org)

Me:

[Alexey.Kudravnsev@jetbrains.com](mailto:Alexey.Kudravnsev@jetbrains.com)