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@AdamTornhill empear.com



My road to psychology

### **Problem:**

The challenges of large-scale software systems
The rise and fall of code complexity metrics

### What can we do instead?

Applying forensic profiling to code: behavioral code analysis

Evaluation: how good are hotspots at guiding tests and improvements?

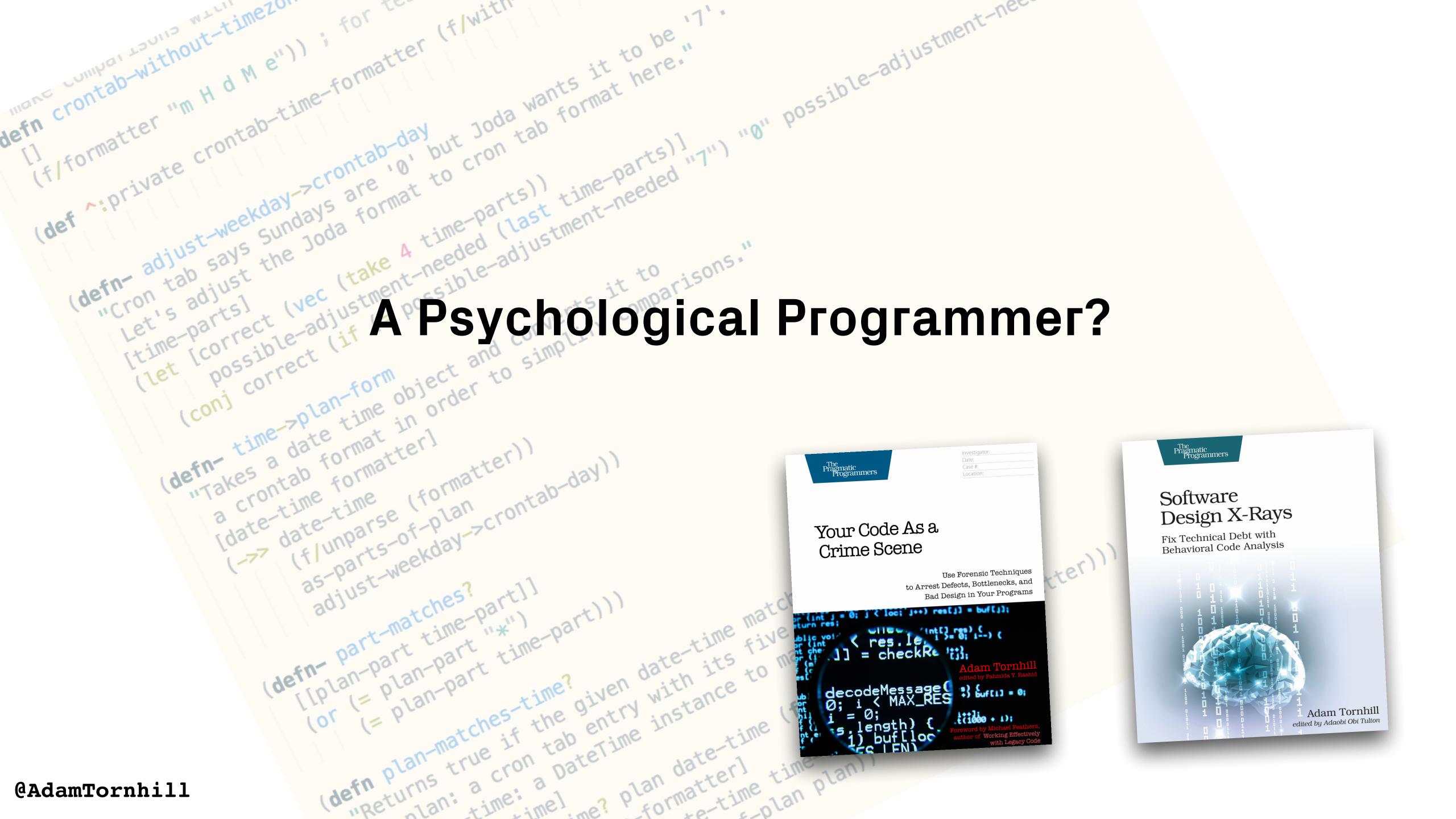
Tooling: identify hotspots in your code

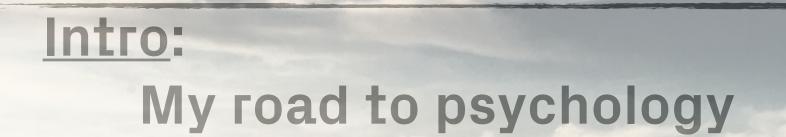
#### Learn more:

Beyond code: Predicting defects with behavioural patterns

Ask me anything: Q&A







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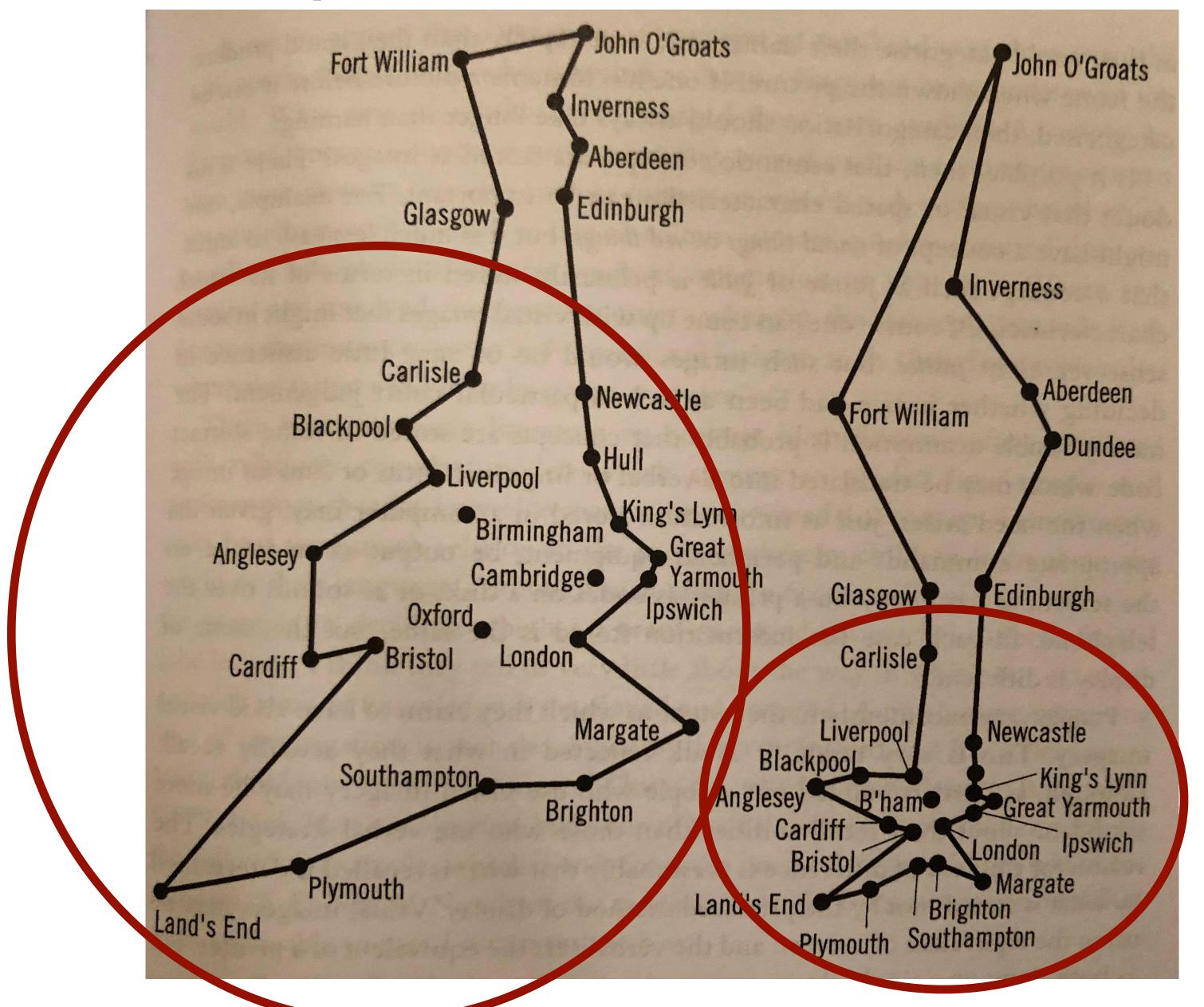
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# Reality is a Rorschach Blot

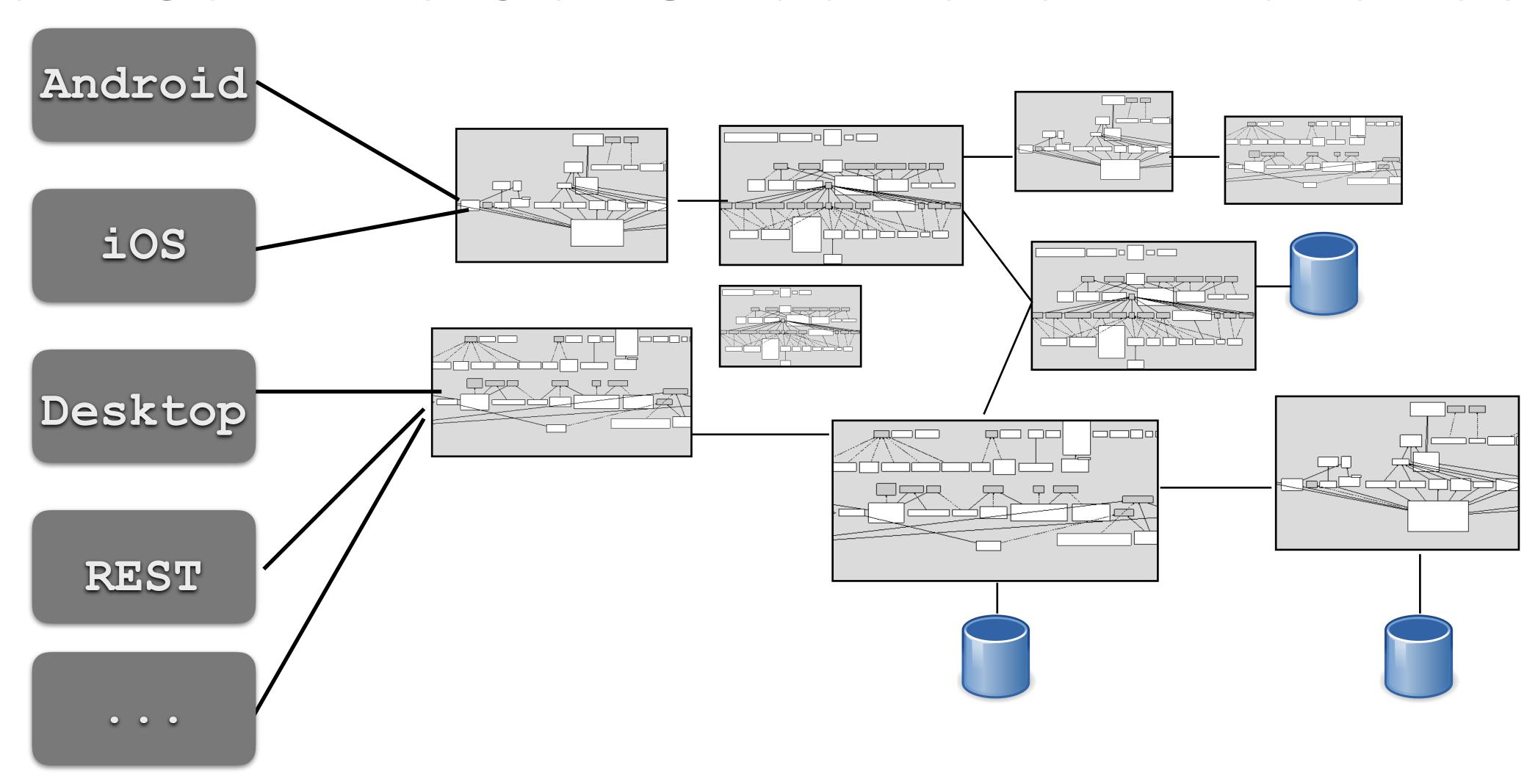
"Humans seem to be driven at least as much by fantasy as reality."

(Baars, In The Theatre Of Consciousness, 1997)

## Representation of Space and Mental Models



# Software Development: How Can We Get Situational Awareness?



## Do we have time to re-test everything all the time?

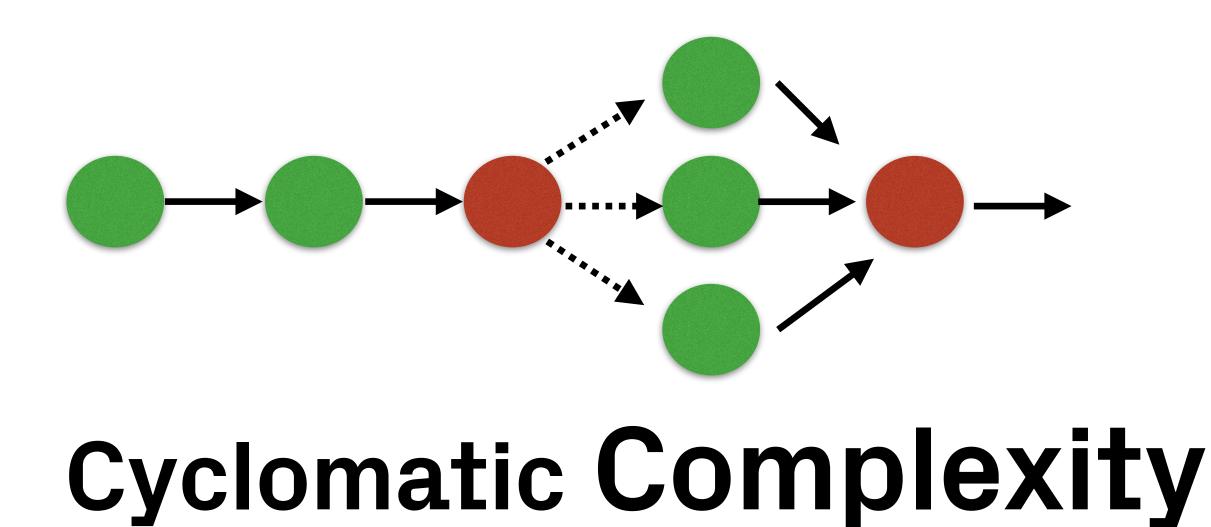
Do we have to?

Do we want to?

We can automate, but where do we start?



## Code Complexity to guide Testing?



"Syntactic complexity metrics cannot capture the whole picture of software complexity"

(Herraiz & Hassan, "Making Software")

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"The use of metrics to manage software projects has not even reached a state of infancy"

(Glass, "Facts and Fallacies of Software Engineering")

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"The use of metrics to manage software projects has not even reached a state of infancy"

(Glass, "Facts and Fallacies of Software Engineering")

"Complexity metrics lack context; complexity is only a problem when we need to deal with it."

(me)

# Intuition Doesn't Scale



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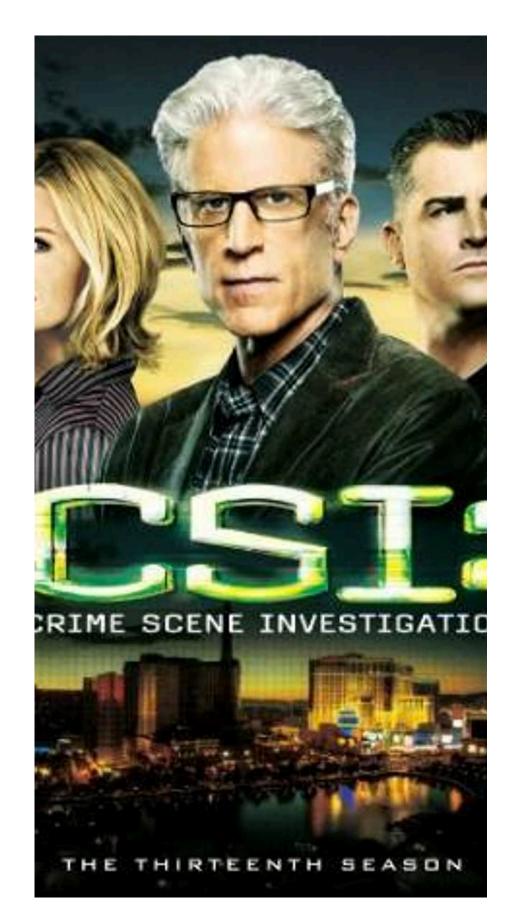
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# Forensic Psychology





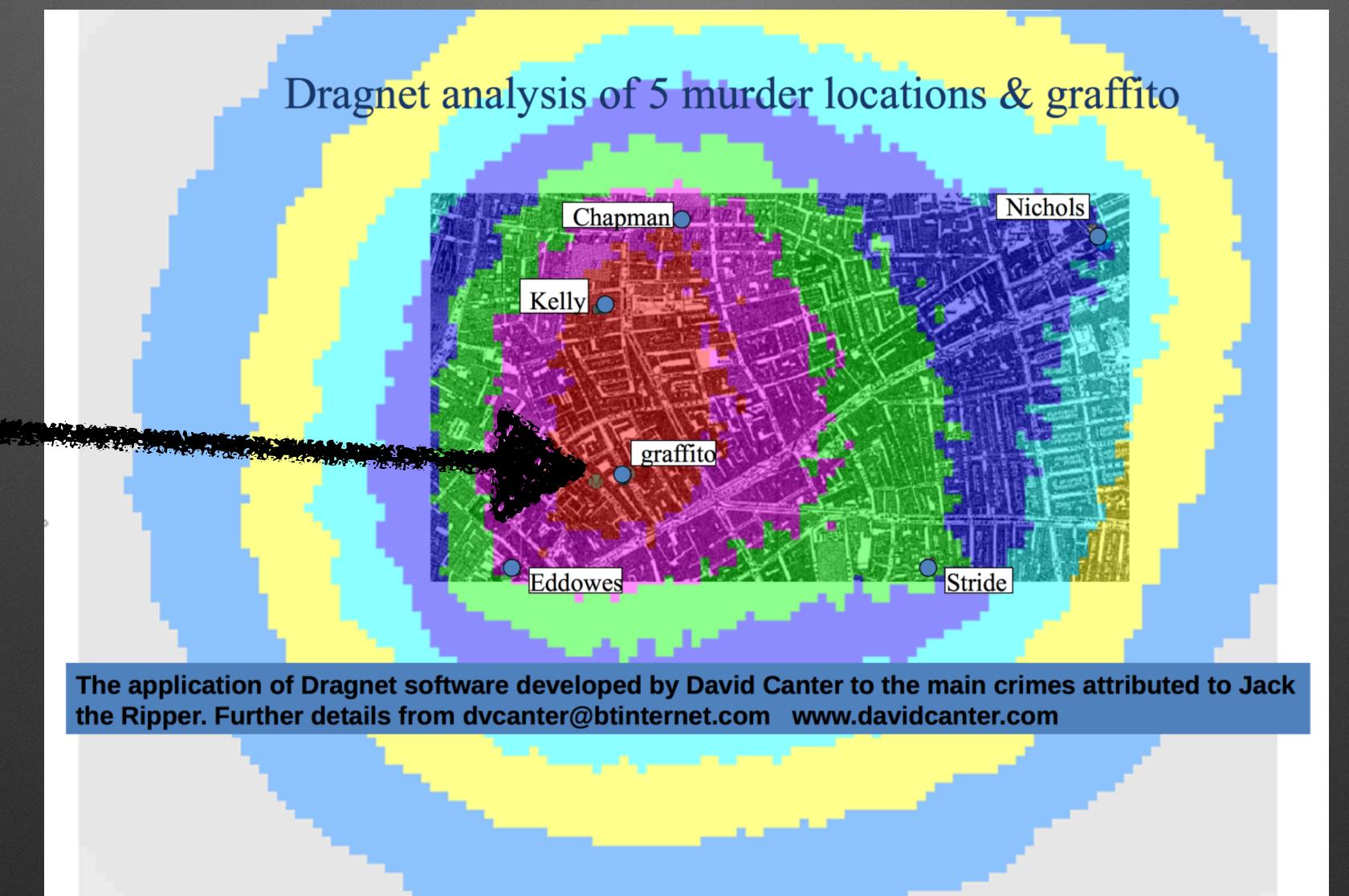






a 2 Minutes Introduction

# Profiling the Ripper





## Version Control: Behavioral Data over Software Developers

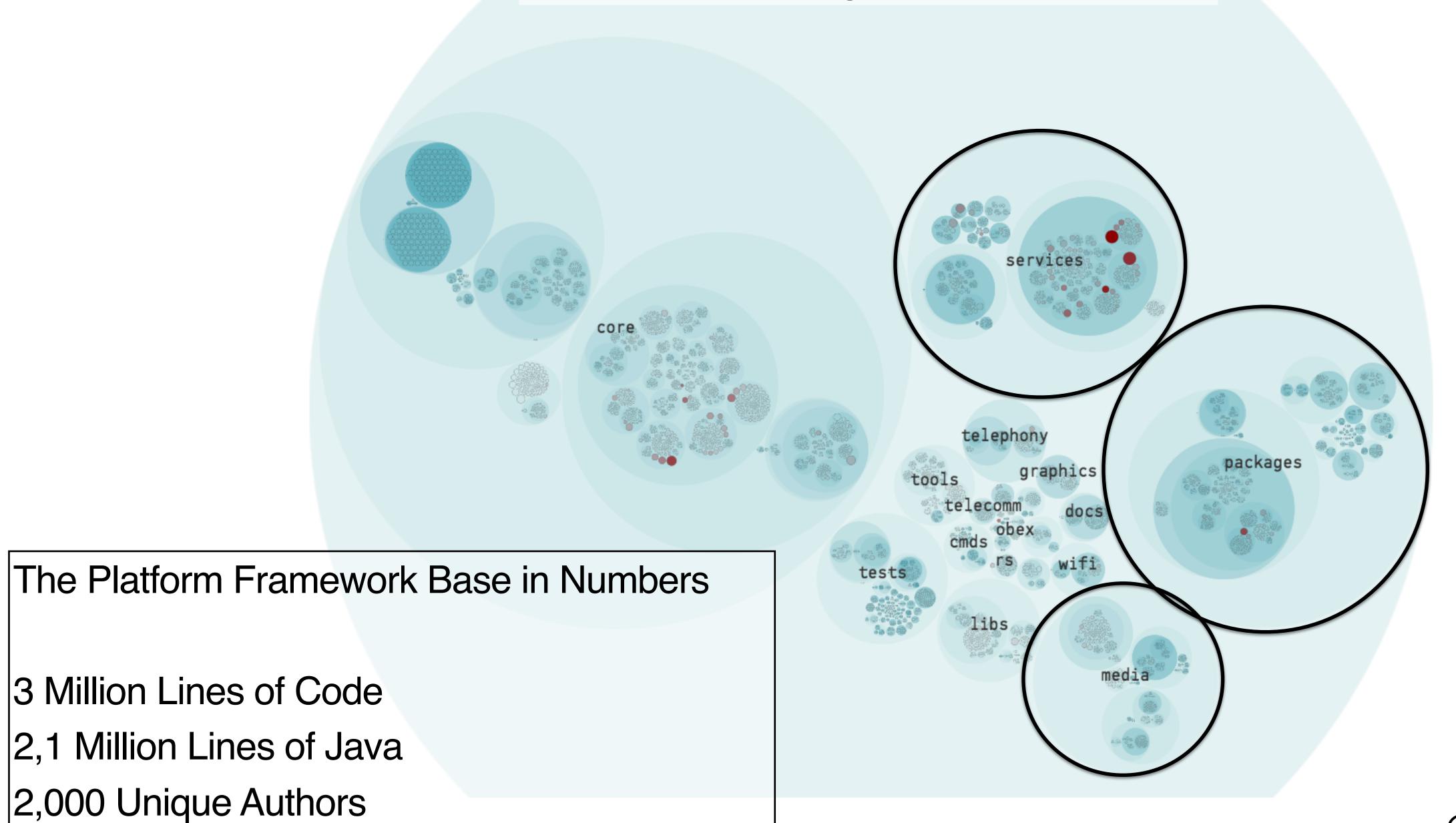
```
Commit: b557ca5
                   Date: 2016-02-12
                   Author: Kevin Flynn
                      Fix behavior of StartsWithPrefix
                            rc/Mvc.Abstractions/ModelBinding/ModelStateDictionary.cs
Social Information rc/Mvc.Core/ControllerBase.cs
                             rc/Mvc.Core/Internal/ElementalValueProvider.cs
                           src/Mvc.Core/Internal/PrefixContainer.cs
                   Commit: fd6d28d
                   Date 2016-02-10
                   Author: Professor Falken
                     Make AddController not overwrite existing IControllerTypeProvider
                            src/Core/Internal/ControllersAsServices.cs
                           test/Core.Test/Internal/ControllerAsServicesTest.cs
                            test/Mvc.FunctionalTests/ControllerFromServicesTests.cs
                   Commit: 910f013
                   Date :2016-02-05
                   Author Lisbeth Salander
                     Fixes #4050: Throw an exception when media types are empty. Time Dimension
                            src/Mvc.Core/Formatters/InputFormatter.cs
                   20 1
```

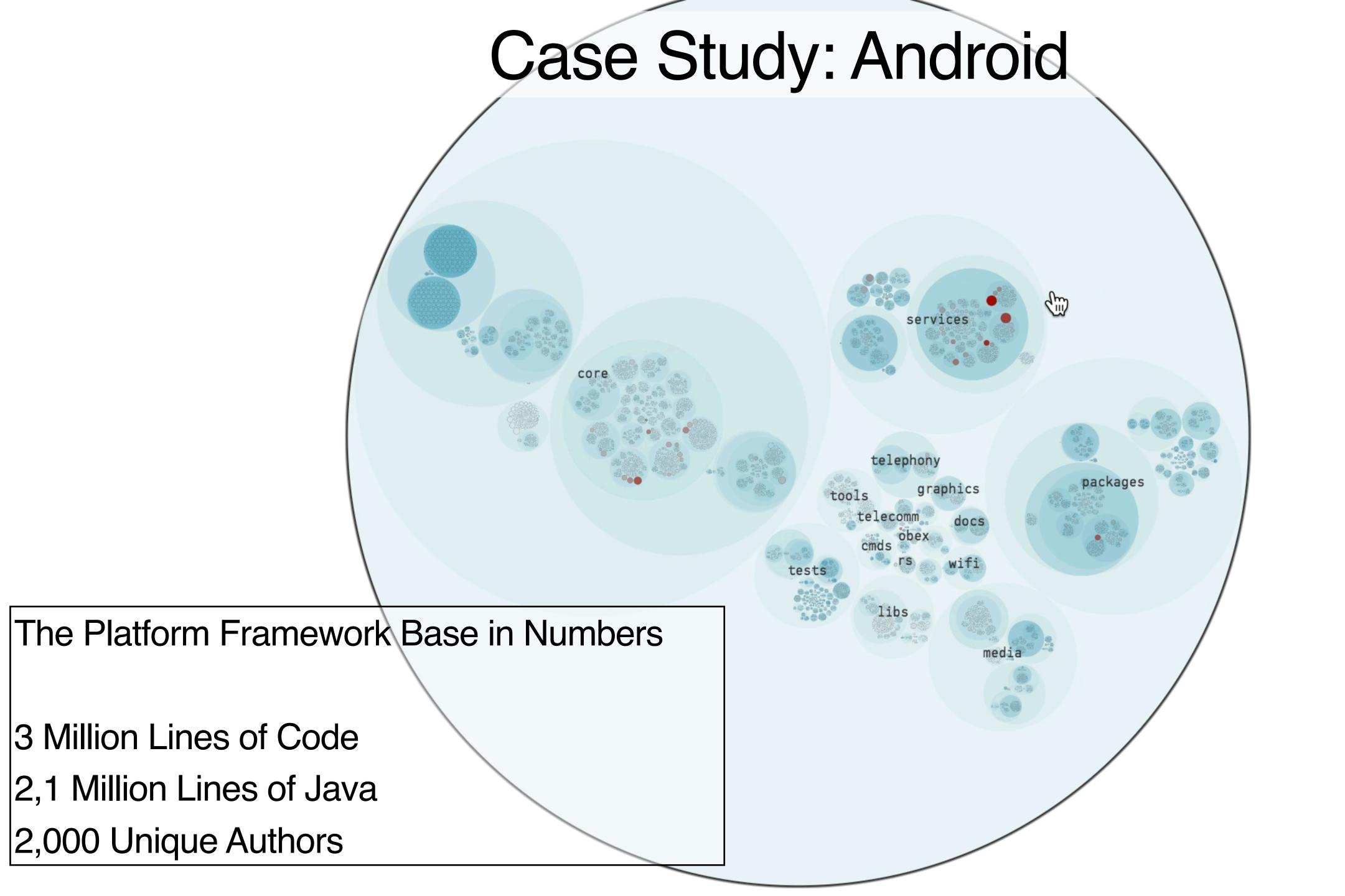
# CASE STUDY: Offender Profiling of Code

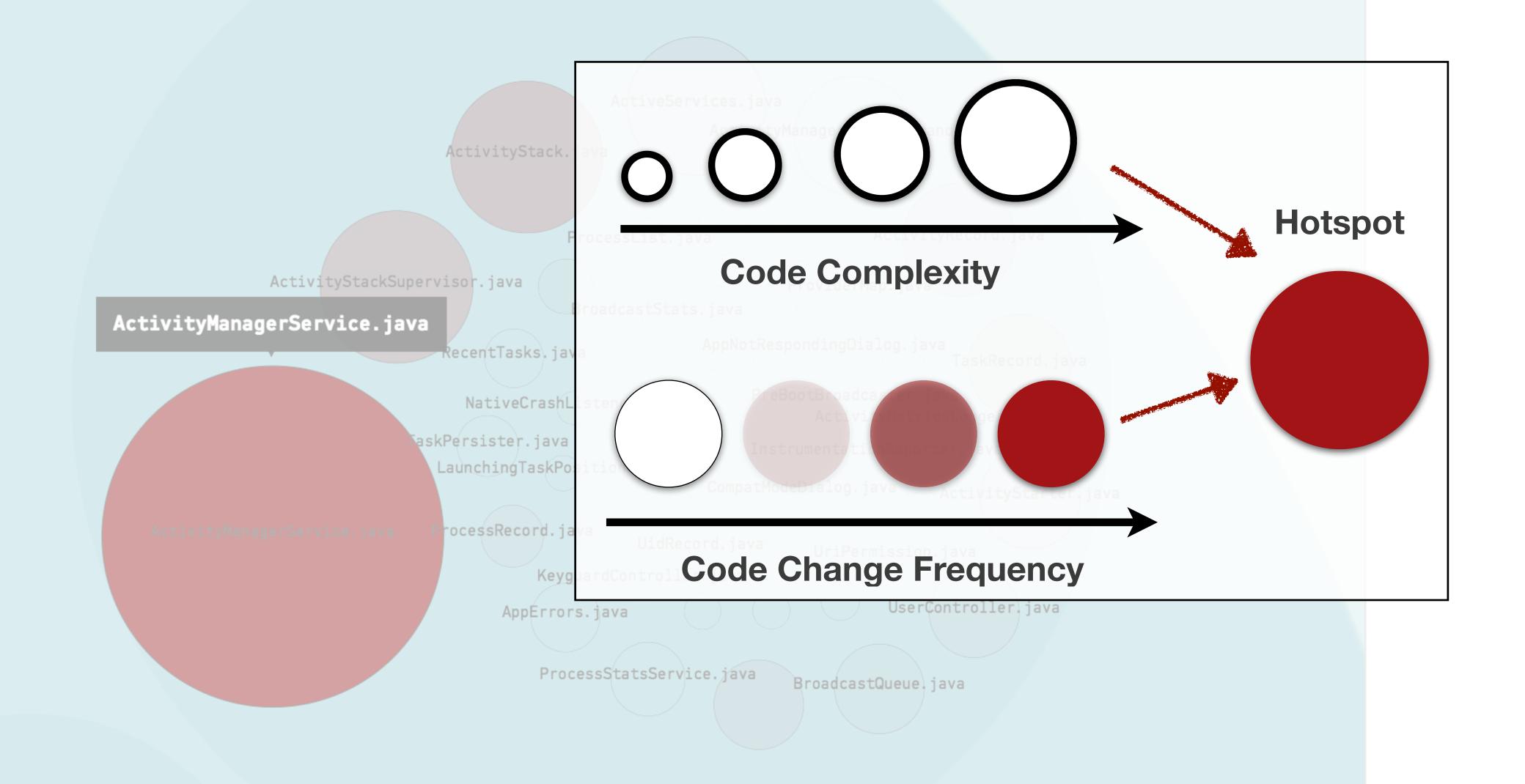
Code Scene<sup>™</sup>

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# Case Study: Android





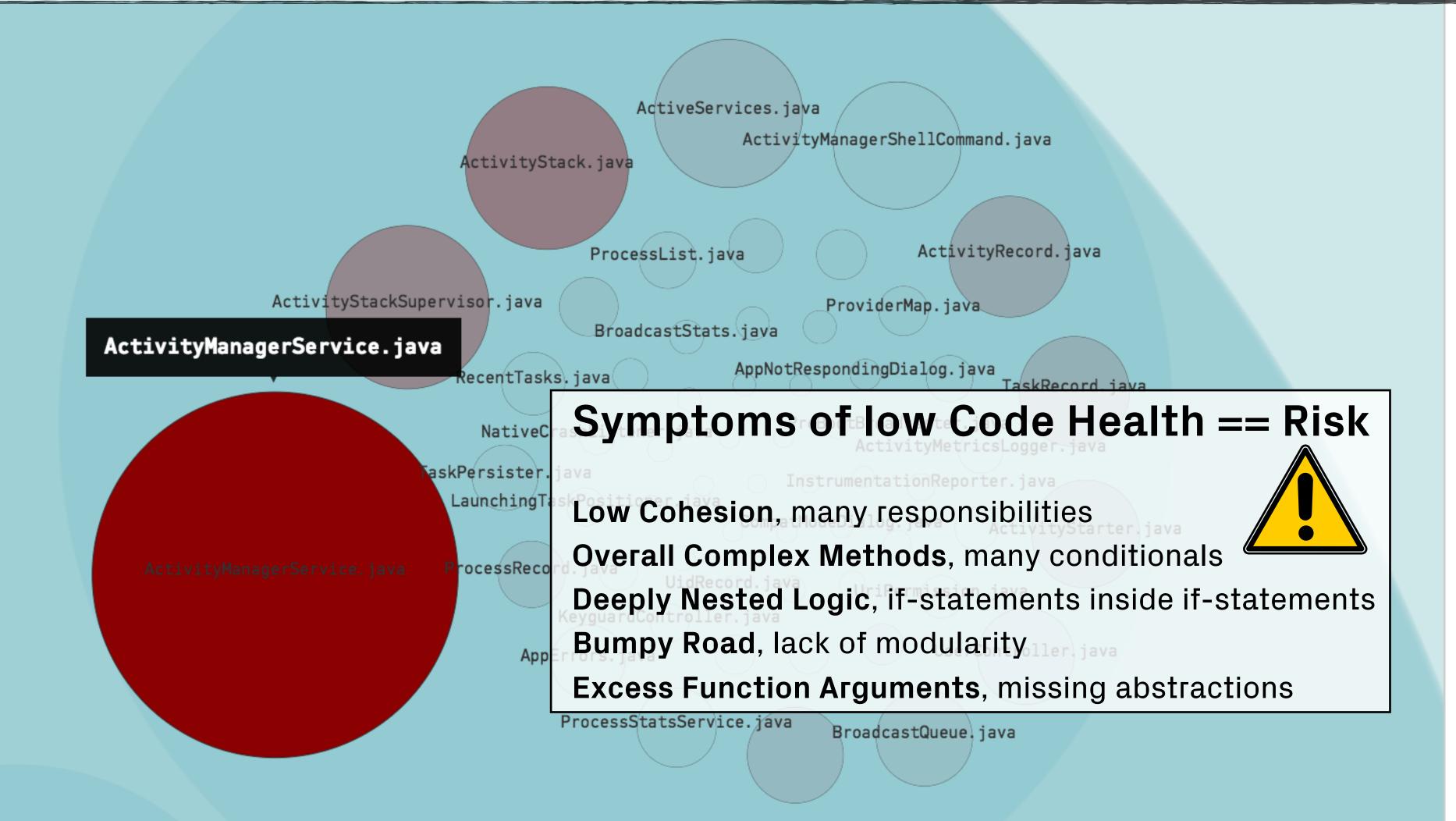


# Focus: Identify Problematic Hotspots

CodeScene™

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## Focus on High Risk Areas: Modules with low Code Health



# Working Memory: A Cognitive Bottleneck

```
+1
                               case Profiler:
                                 if (enableProfilerTimer) {
                                   workInProgress.effectTag |= Update;
                                 break;
                               case SuspenseComponent: {
                                 const state: SuspenseState | null = workInProgress.memoizedState;
                                 if (state !== null) {
                                   if (enableSuspenseServerRenderer) {
                                     if (state.dehydrated !== null) {
                                       pushSuspenseContext(
We want to change
                                         workInProgress,
                                         setDefaultShallowSuspenseContext(suspenseStackCursor.current),
                                       // We know that this component will suspend again because if it has
                                       // been unsuspended it has committed as a resolved Suspense component.
                                       // If it needs to be retried, it should have work scheduled on it.
```

workInProgress.effectTag |= DidCapture;

...and now we need to tweak code while keeping 4(!) things in our working memory...

+2

some code here.

## Example

## High Risk Code: The Bumpy Road Code Smell

```
let inst;
                              if (isClass) {
                                inst = new Component(element.props, publicContext, updater);
                                if (typeof Component.getDerivedStateFromProps === 'function') {
                                  if (__DEV__) {
                                     if (inst.state === null || inst.state === undefined) {
                                        onst componentName = getComponentName(Component) || 'Unknown';
                                         (!didWarnAboutUninitializedState[componentName]) {
                                        warningWithoutStack(
                                          false,
                                           '`%s` uses `getDerivedStateFromProps` but its initial state is ' +
bump>>>
                                             '%s. This is not recommended. Instead, define the initial state by ' +
                                             'assigning an object to `this.state` in the constructor of `%s`. ' +
                                             This ensures that `getDerivedStateFromProps` arguments have a consistent shape.'
                                              t.state === <mark>null</mark> ? 'null' : 'undefined',
                                                             izedState[componentName] = true;
                                  let partialState = Component.getDerivedStateFromProps.call(
                                    null,
                                    element.props,
                                    inst.state,
                                                ponentName = getComponentName(Component) || 'Unknown';
                                           !urdWarnAboutUndefinedDerivedState[componentName]) {
                                        warningWithoutStack(
bump>>>
                                            %s.getDerivedStateFromProps(): A valid state object (or null) must be returned. ' +
                                             You have returned undefined.',
                                            omponentName,
                                            WarnAboutUndefinedDerivedState[componentName] = true;
                                  if (partialState != null) {
                                    inst.state = Object.assign({}, inst.state, partialState);
```



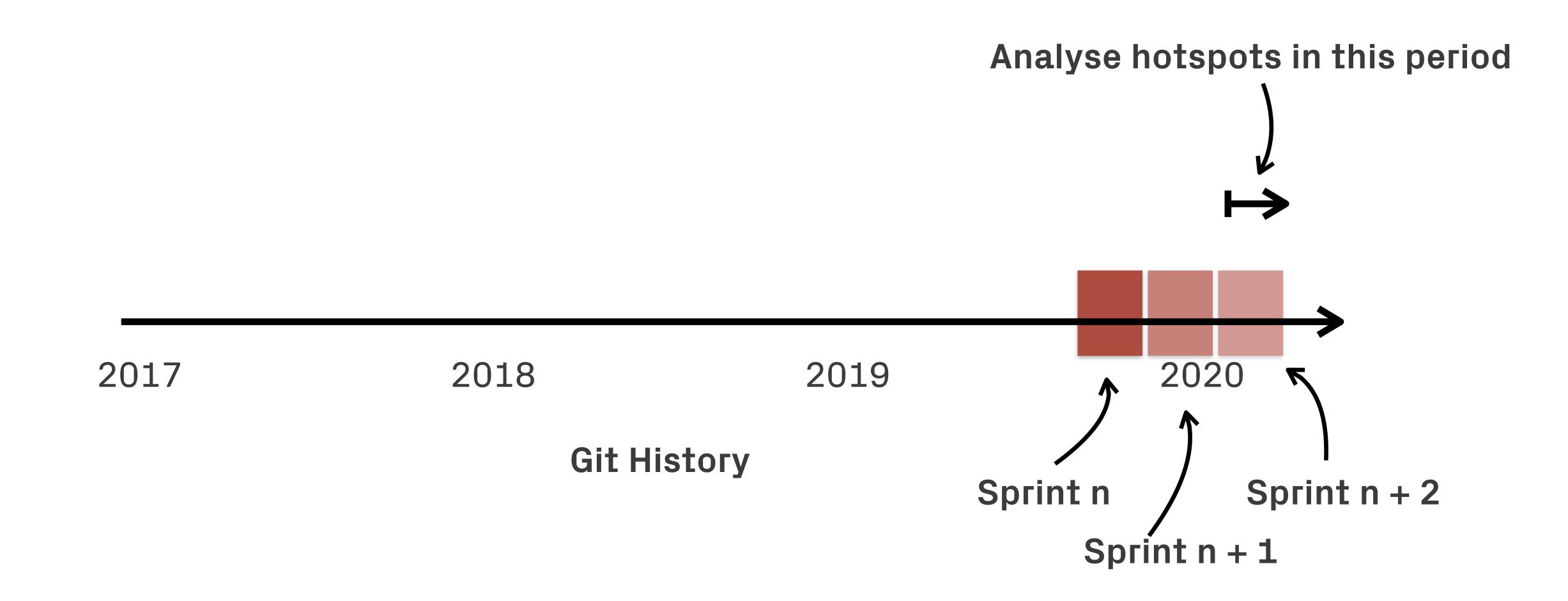
The Bumpy Road code smell is a function that contains multiple logical chunks of logic, driving the real code complexity (example from React).

# Make it Actionable: Guide Testing by Hotspots

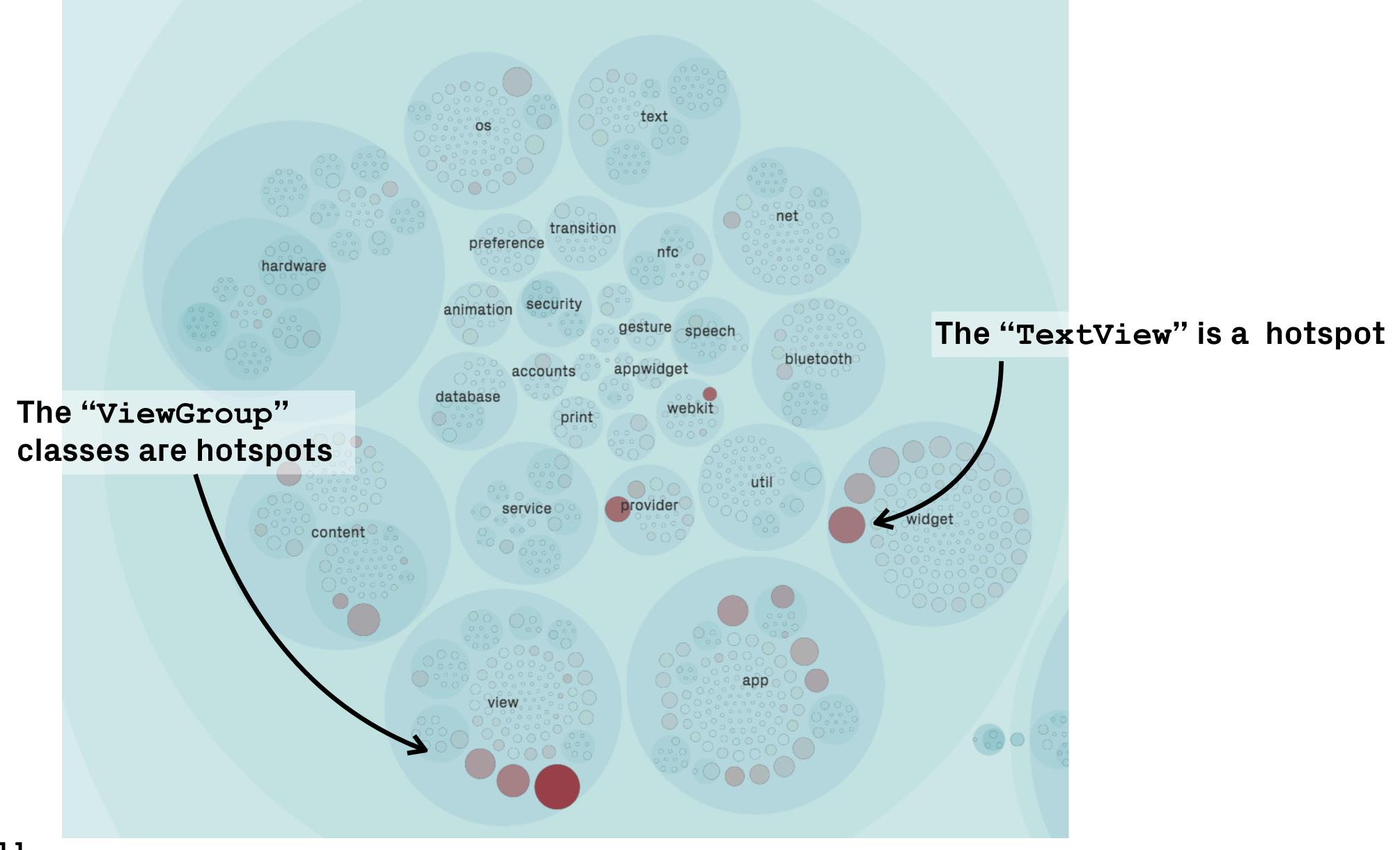
Code Scene<sup>™</sup>

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# Sliding Windows: Analyse the Hotspots in a Sprint



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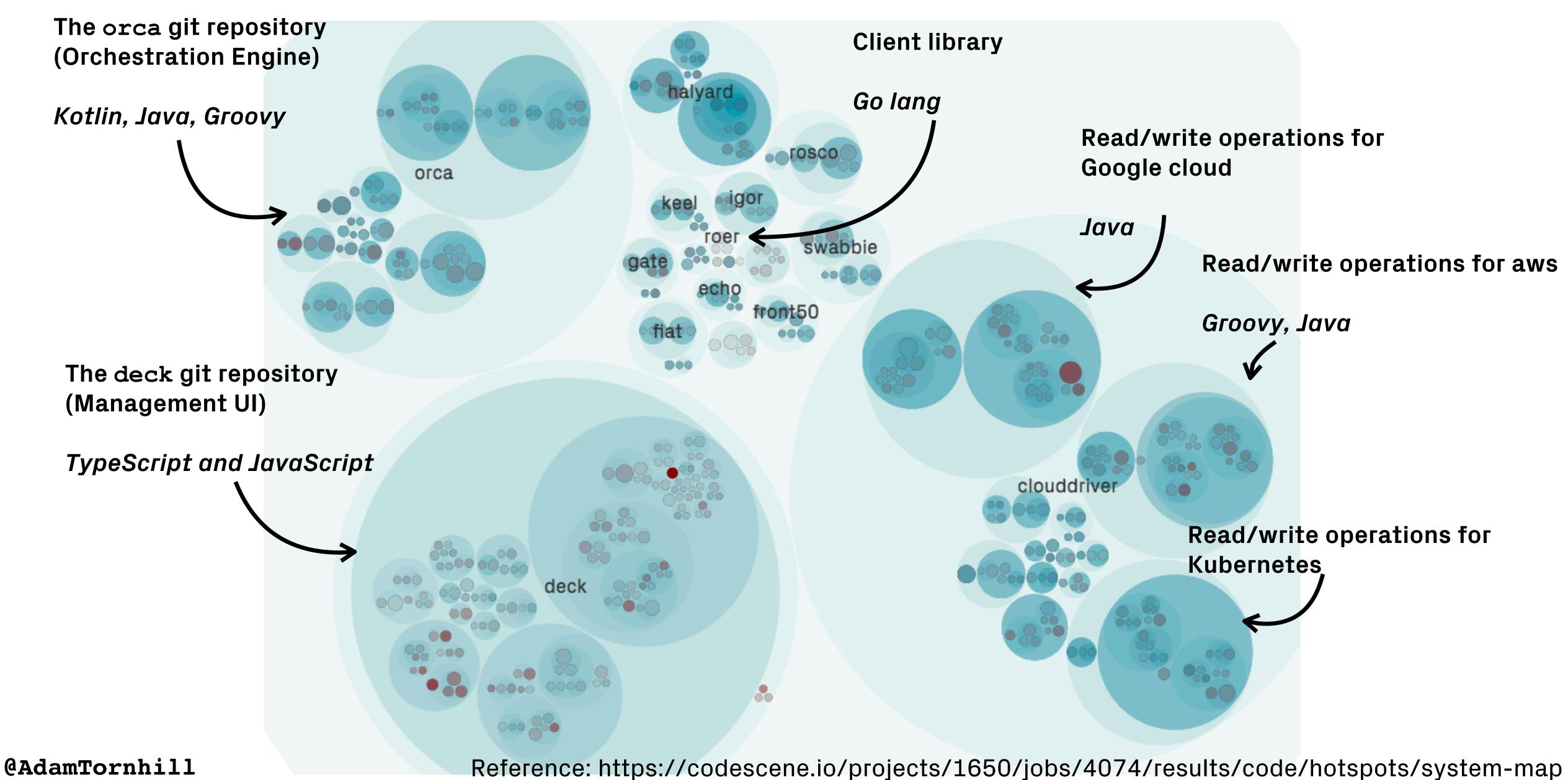


# Scale: Hotspots all the Way Up

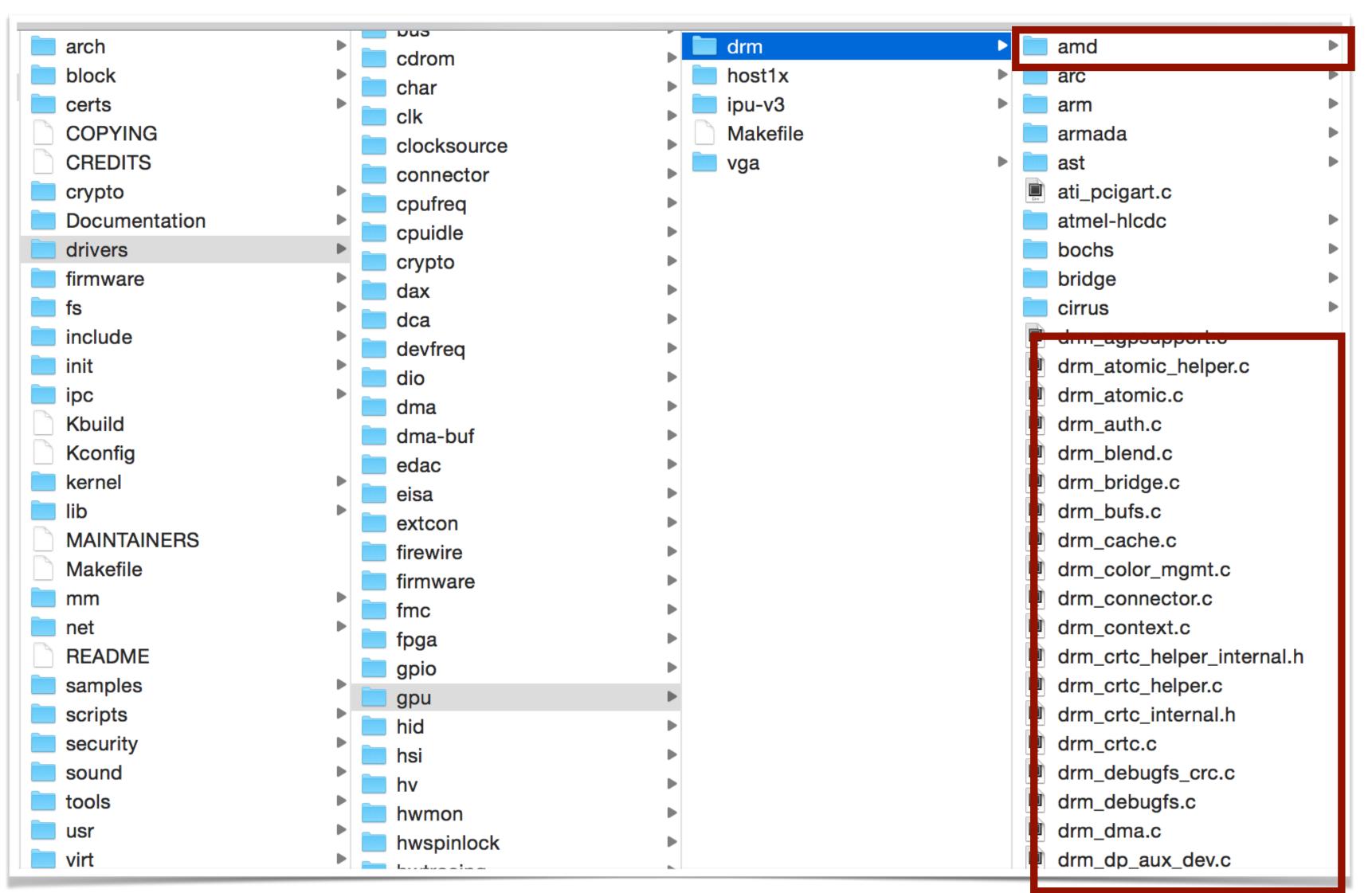
Code Scene<sup>™</sup>

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# Hotspots in Spinnaker: +30 Git repos, 7 Languages



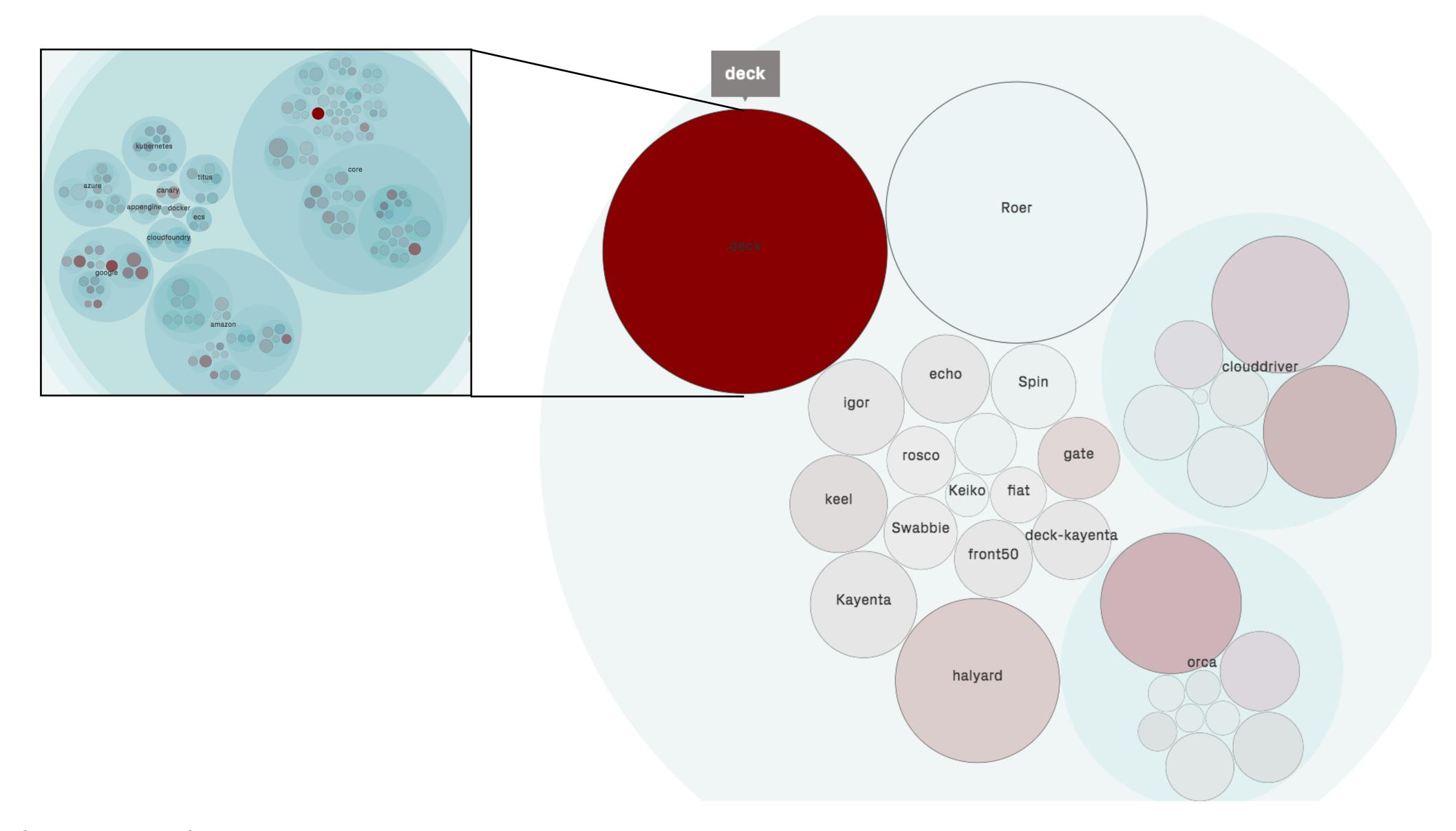
## Specify Logical Components







# Aggregation: Architectural Hotspots in Spinnaker

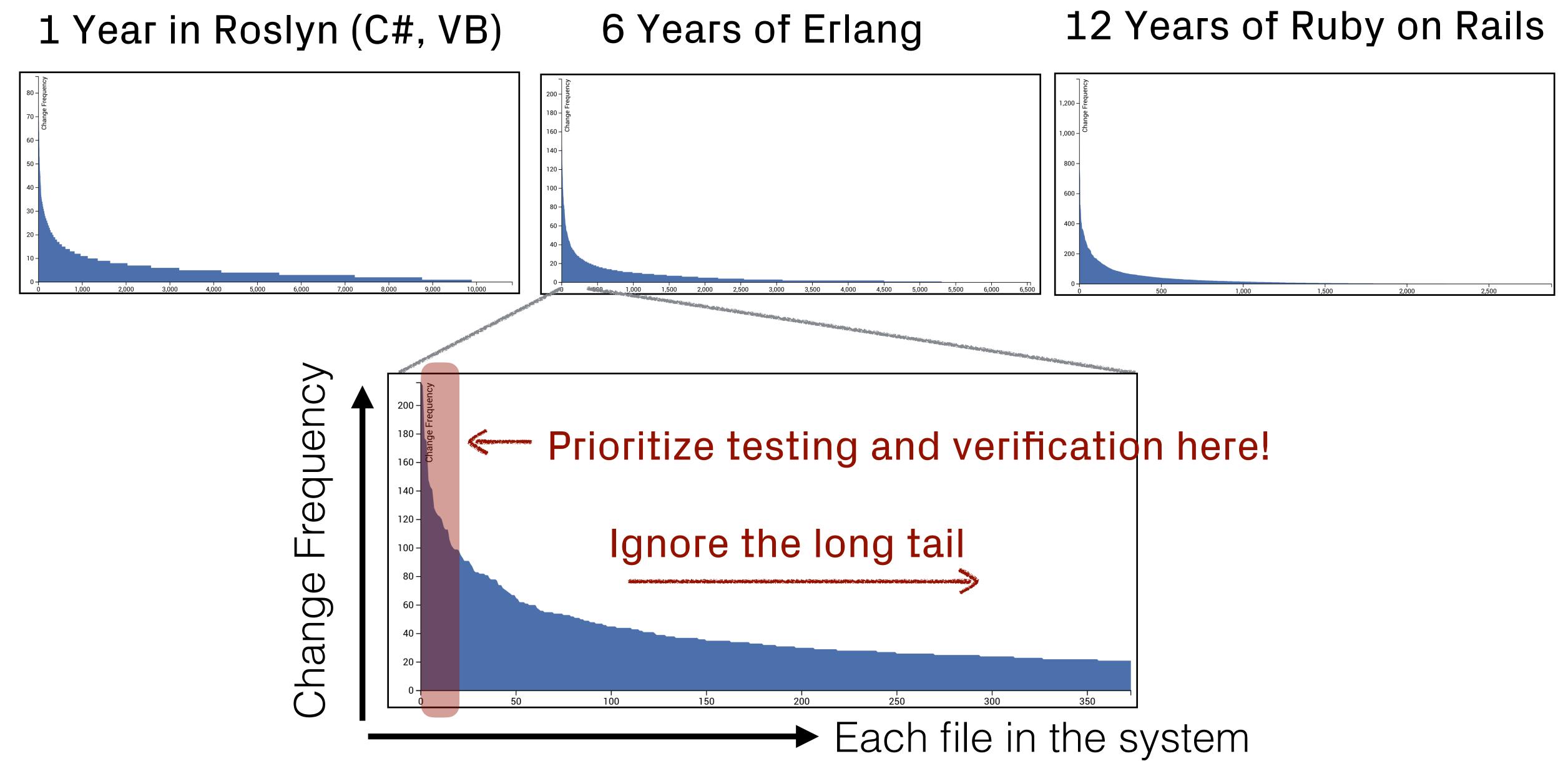


## Why Hotspots Work

Code Scene<sup>™</sup>

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## Hotspots: Focus Tests on the Largest Impact



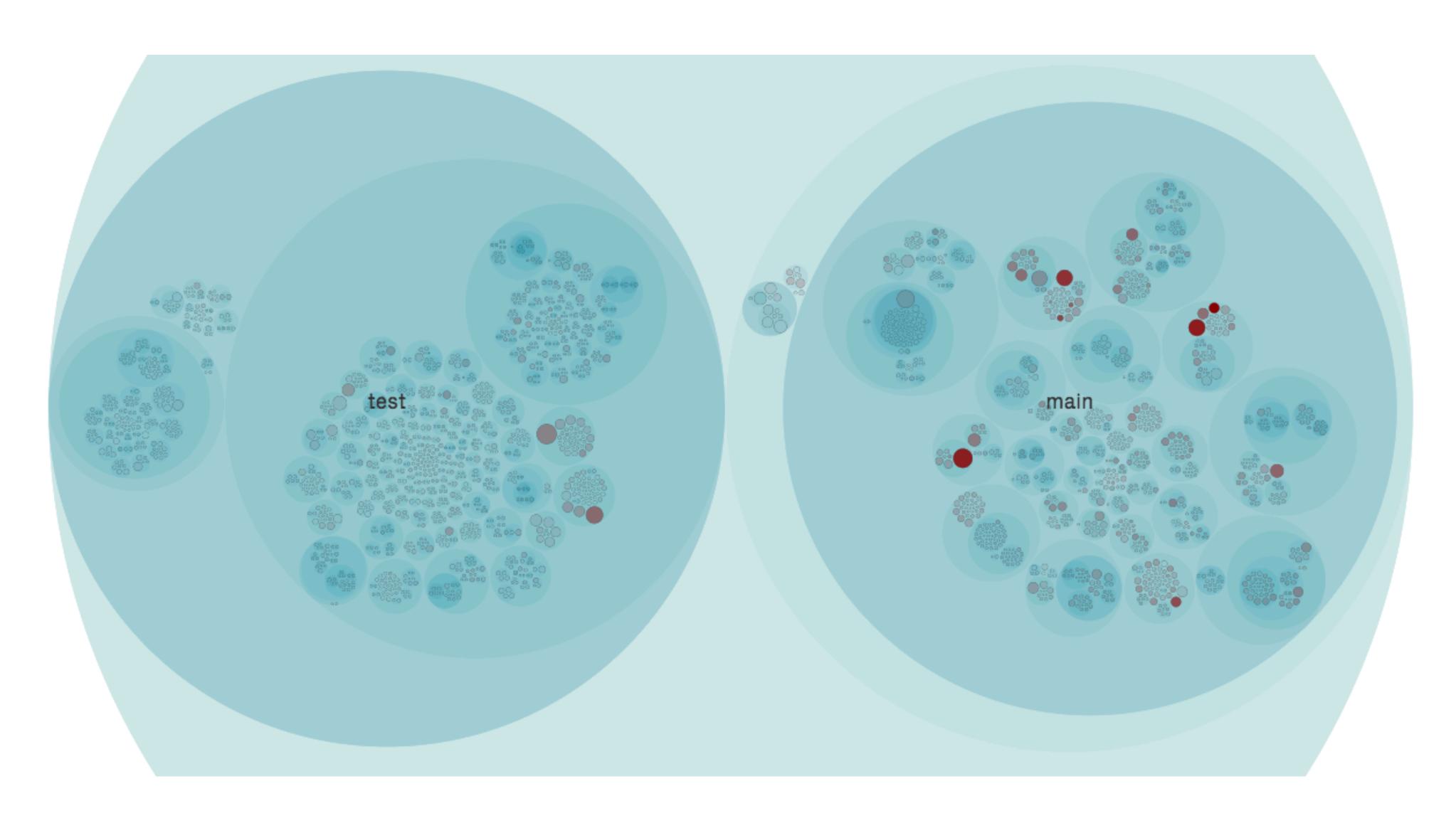
Reference: Your Code as a Crime Scene, ISBN:1680500384

### CASE STUDY: Hotspots and Defects

Code Scene<sup>™</sup>

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# A Travel in Time



## Hotspots and Defects

7 out of 8 most defect dense parts

4% of the Code, 72% of all defects!

# Defect Mining

Only one rule:

Reference tickets — Jira/Trello issues — in all commit messages\*

```
commit 103506e1236f396452fdfc368452edf160c29637
Author: Alan Kay
Date: Thu Apr 2 20:47:59 2020 +0300

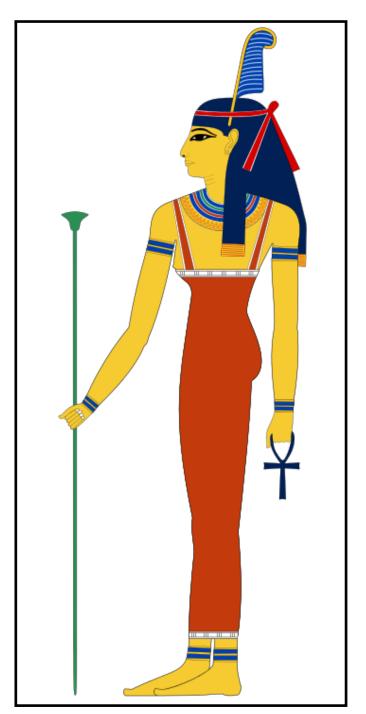
MARKET-1068: ensure text boxes have a minimum width

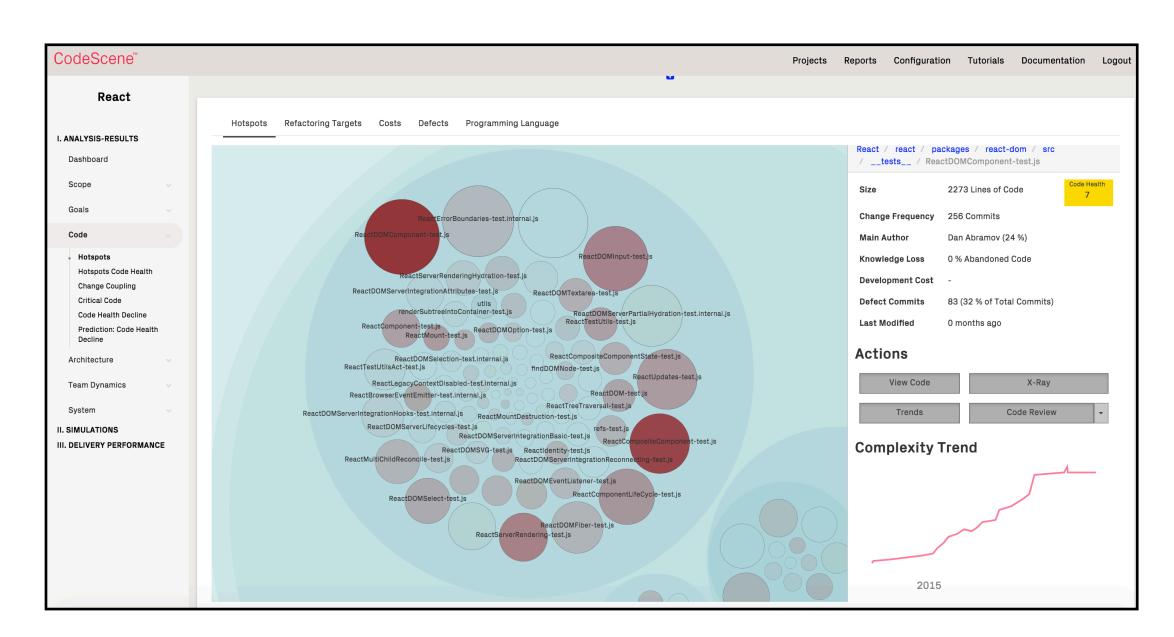
commit 5a9e0c8466acb5ea89185aa25d88db87dac3a713
Author: Kevin Flynn
Date: Thu Apr 2 20:39:33 2020 +0300

MARKET-911: fix degradation in of load times
```

\*Note: can be automated for development (e.g. Git pre-commit hooks)

### Tooling: Try it on your own Code



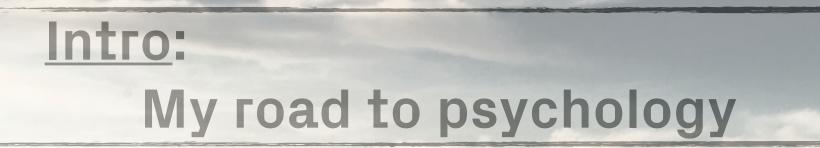




https://codescene.io/

#### Hotspots from the command line

```
git log --format=format: --name-only |
egrep -v '^$' | sort | uniq -c |
sort -r |
https://github.com/adamtornhill/code-maat
```



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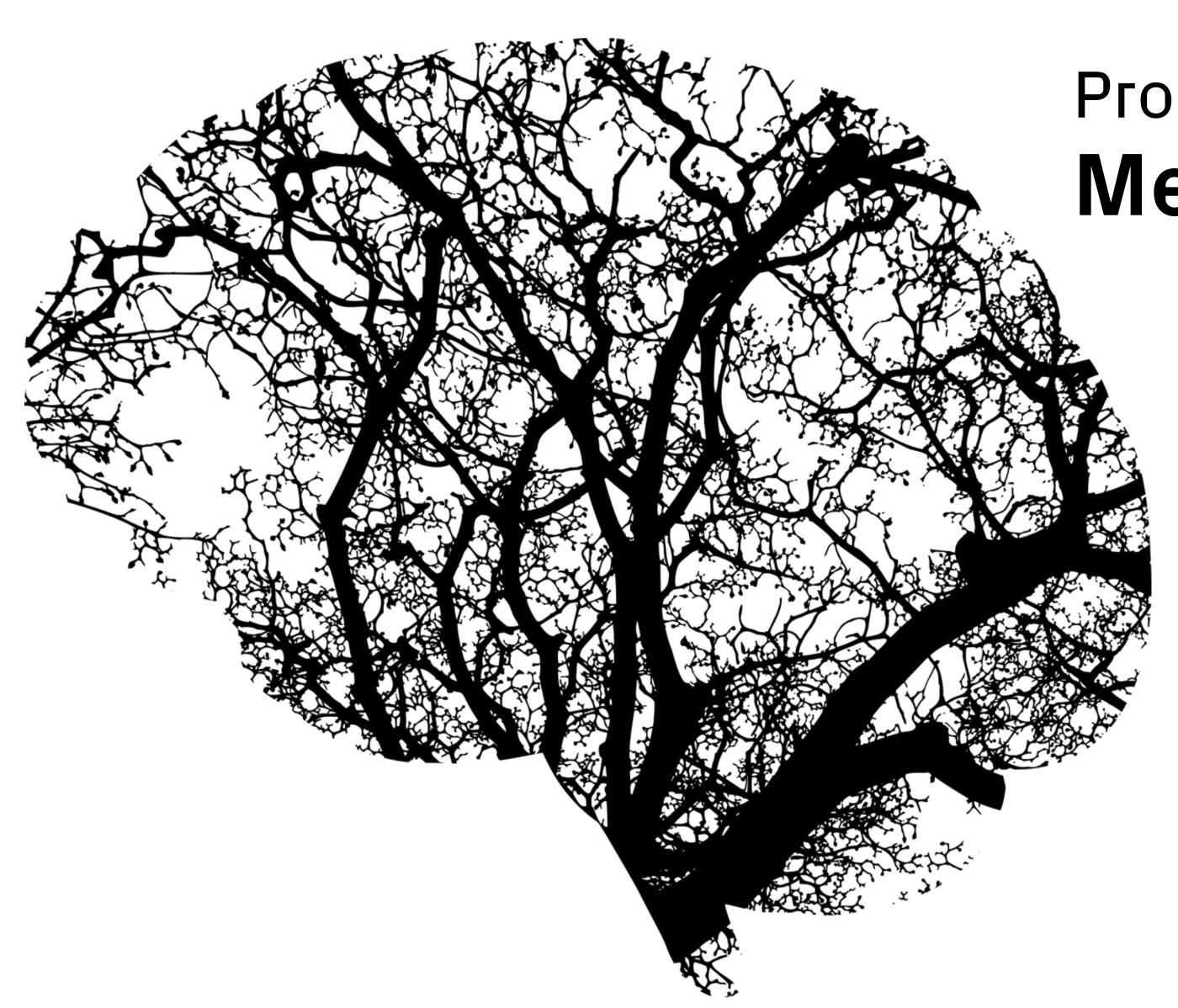
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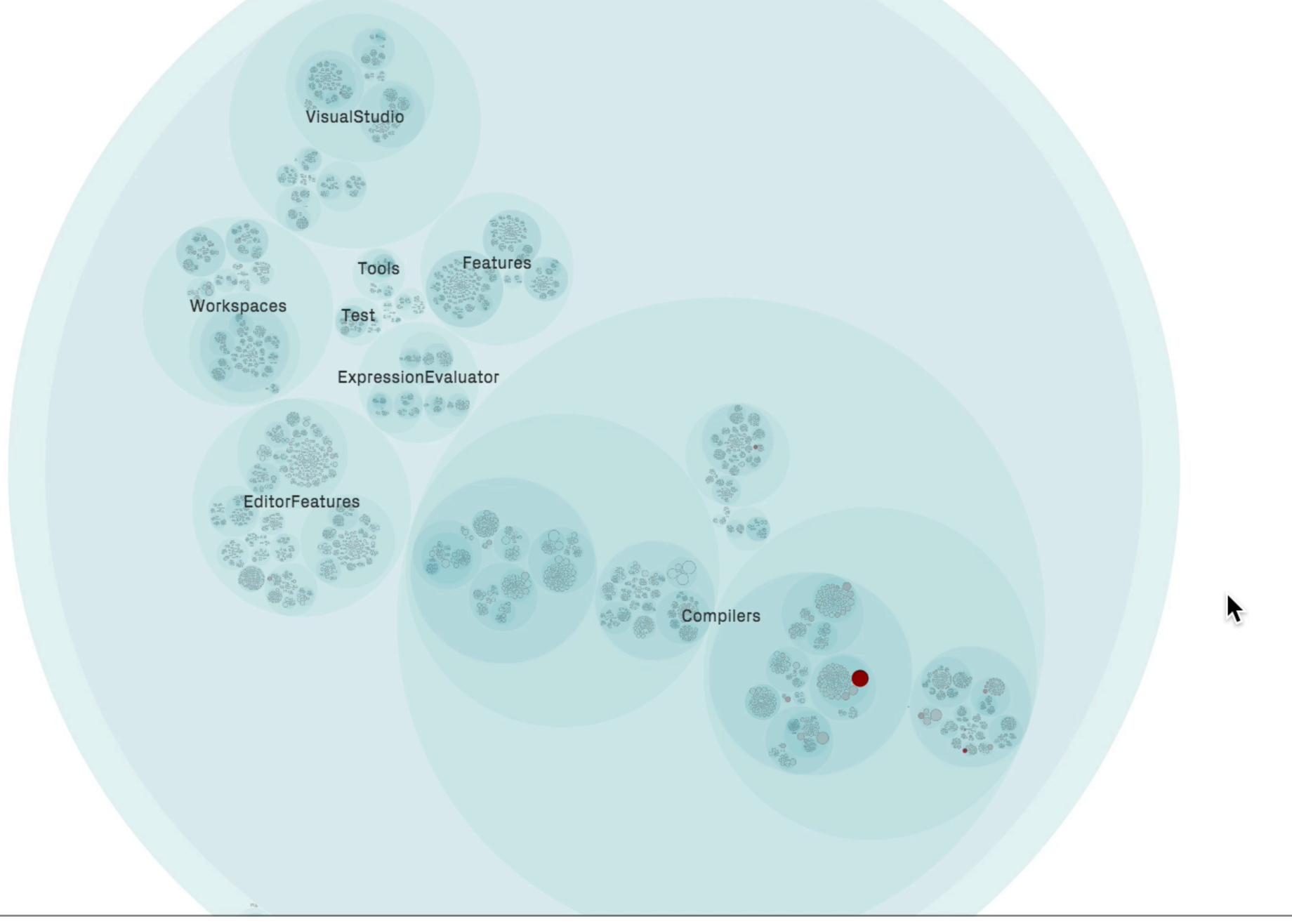
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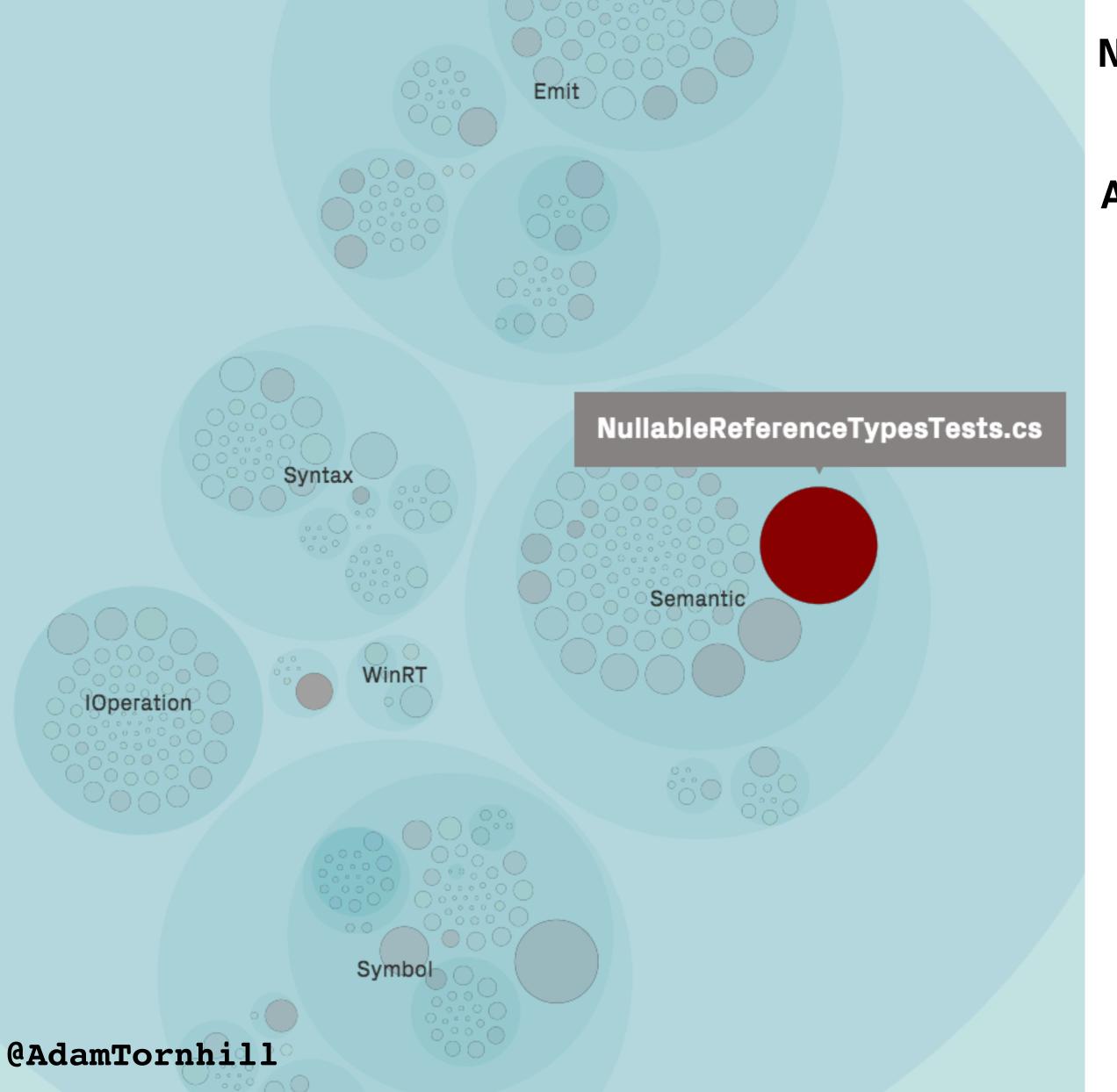
Process Loss:

Mental Models of Code

### Roslyn: 5 Million Lines of Code, 380 Contributors



### C# Nullable Reference Types: In Context



NullableReferenceTypesTests.cs

93,000 Lines of Code

Apollo 11 Guidance Computer

**115,000** Lines of Code

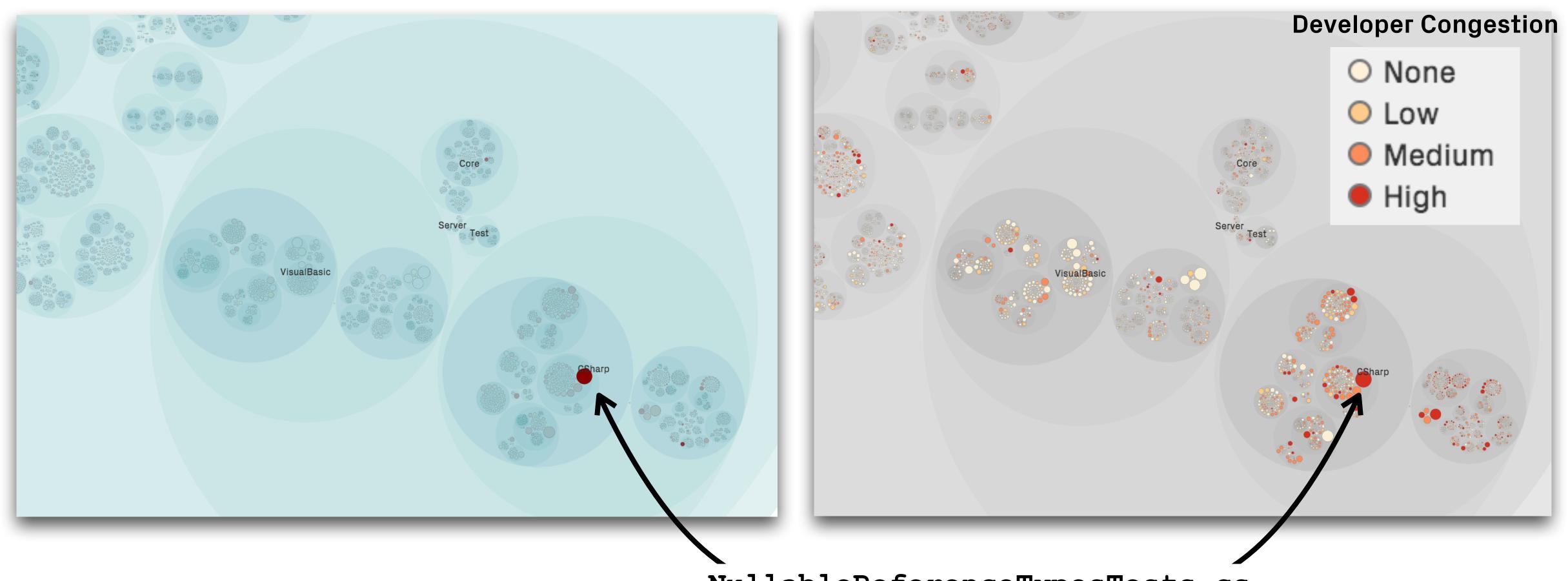


Source code: <a href="https://github.com/chrislgarry/Apollo-11">https://github.com/chrislgarry/Apollo-11</a>

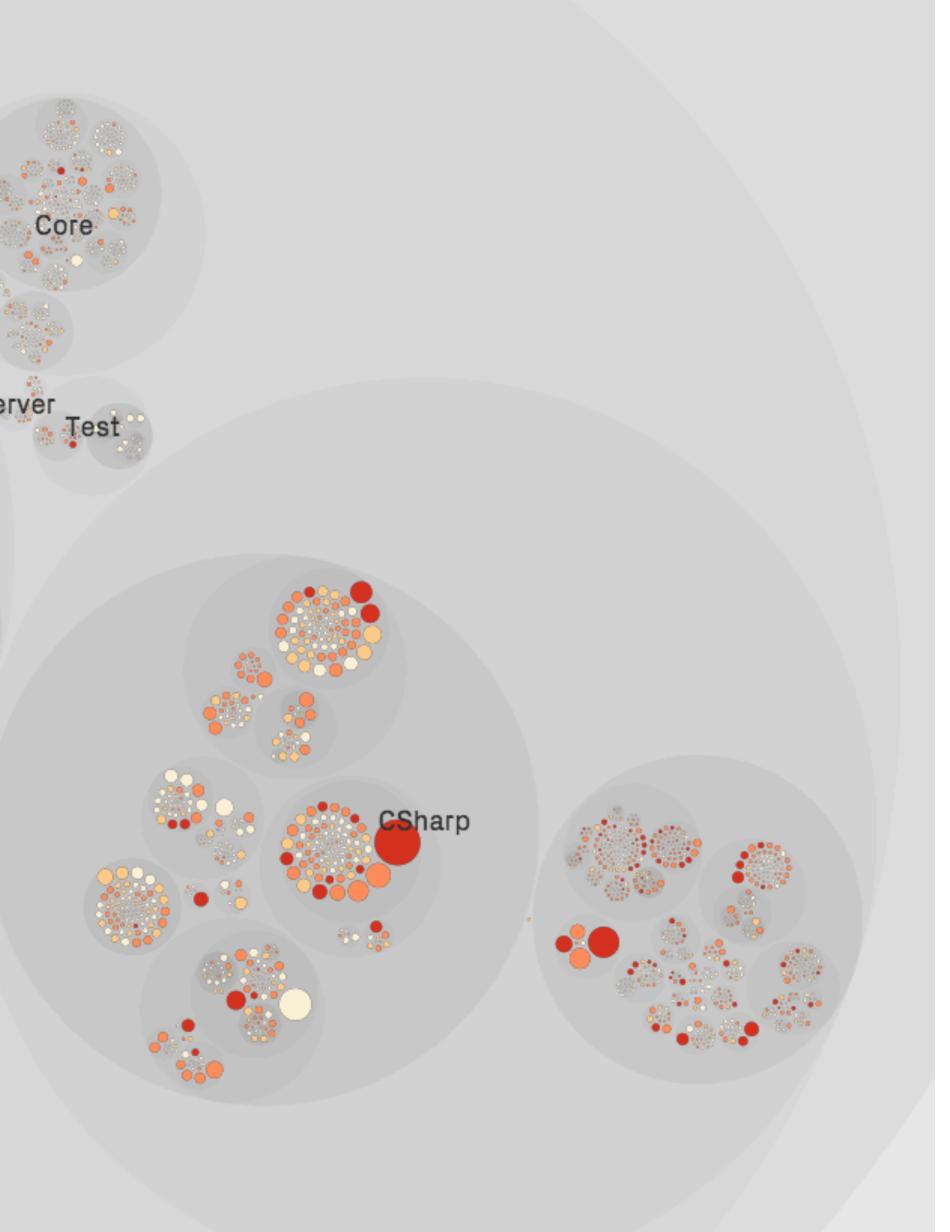
### Hotspots become Coordination Magnets

**Hotspots:** Development Activity

Coordination: Developer Congestion



### Organizational factors are some of the best predictors of defects



The structure of the development organization is a stronger predictor of defects than any code metrics.

(N. Nagappan, B. Murphy, and V. Basil, 2008)

The risk that a commit introduces a defect increases with the number of developers who have previously worked on the modified code.

(M. Tufano, G. Bavota, D. Poshyvanyk, M. Di Penta, R. Oliveto, and A. De Lucia, 2015)

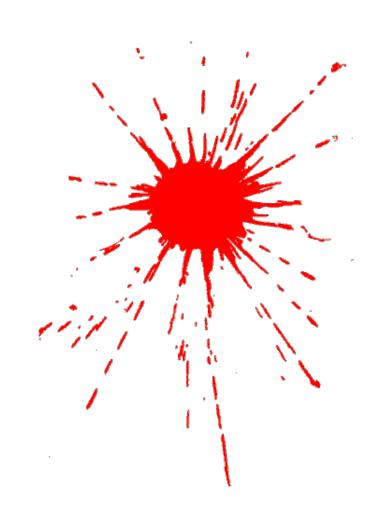
These factors affect us even within a strong quality culture of peer reviews.

(A. Meneely and L. Williams, 2009)

### Social Factors Influence how we Perceive a Codebase



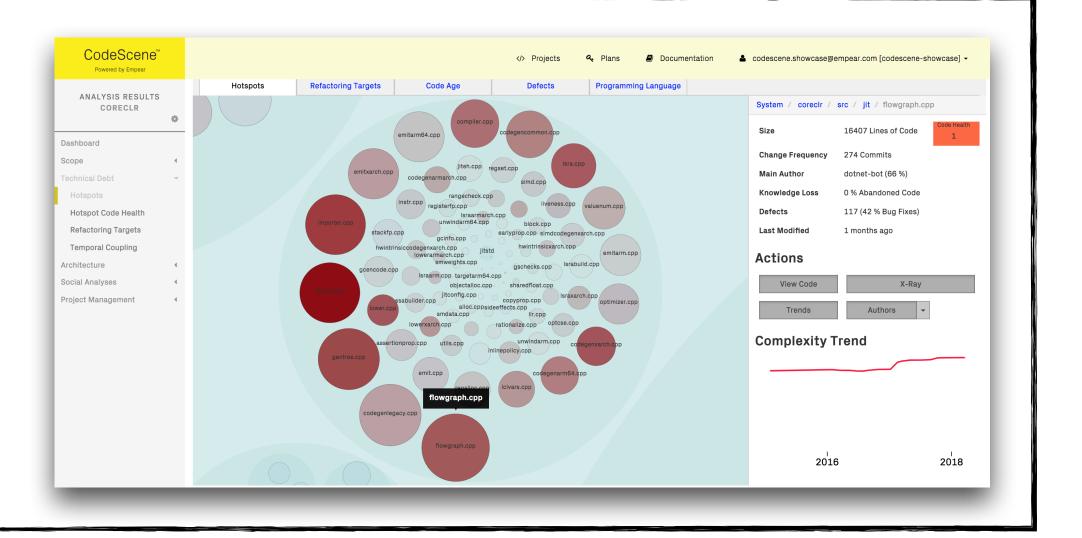
The more developers working on the same code, the harder to maintain stable mental models



### Behavioral Code Analysis <3 Testing

#### **Analysis tools**

https://codescene.io/



#### Blogs on Software Analysis, Technical Debt, and Programming

https://www.empear.com/blog/

https://adamtornhill.com/

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Twitter: <a href="https://twitter.com/codescene">https://twitter.com/codescene</a>

