

HEFT



AURIEA HARVEY

Available Works
2026



AURIEA HARVEY



Photo: Tommaso Salamini

b. 1971 USA

Auriea Harvey is a digital sculptor who approaches polygons as mathematical clay, viewing algorithms as contemporary craft materials deserving the same reverence as marble or bronze. Her practice bridges the digital-physical divide through 3D scanning, robotic fabrication, and traditional techniques, creating works that question the boundaries between virtual and tangible, monstrous and divine.

A pioneer in net.art since the early days of the World Wide Web, Harvey co-founded the acclaimed studio Tale of Tales with Michael Samyn, where they created groundbreaking interactive experiences that explored the poetic possibilities of digital media.

Harvey's current practice encompasses sculpture, digital assemblage, and experimental media. Recently, she has expanded into classical materials, working in bronze and marble to interrogate the inherent value of those materials in relation to their digital origins – a natural evolution of her longstanding interest in form, texture, and the transformation of matter.

Her work has been exhibited at prestigious institutions including the Tinguely Museum, Basel; the Victoria & Albert Museum, London; the New Museum, New York; and ZKM, Karlsruhe, Rhizome, and HEFT Gallery in New York. And her work has been collected by the Whitney Museum of American Art, Buffalo AKG Art Museum, KADIST Collection, and The Kramlich Collection.

Harvey continues to forge new pathways in contemporary art, whether through her exploration of digital dualism, her innovative use of 3D scanning and printing technologies, or her return to traditional sculptural and drawing practices. She currently works from her studio in Rome, where she draws inspiration from the city's rich artistic heritage while pushing the boundaries of what sculpture can be.



AURIEA HARVEY
Sunset

AURIEA HARVEY + MICHAËL SAMYN

Sunset

2015

Unique UNITY computer game software (+AP)

\$325,000

Compiled desktop game software stored on IPFS, linked from 1/1 Ethereum token (NFT)

Source code files on private drive

Package of process, press, and conservation details on private drive

Downloadable game can be removed from Tale of Tales at collectors choice

Sunset is a first person exploration game that takes place in a single luxurious penthouse apartment in the capital of a fictitious Latin American country in 1972. As housekeeper Angela Burnes you get to know the owner of the apartment, Gabriel Ortega, by going through his things while he is away. A relationship develops between two people who never meet while war breaks out in the city. A violent uprising has begun against the military regime that holds the country in a stranglehold. Will you get involved with the rebellion? Will Ortega? And if so, how?

Factsheet

Trrailer, details, and gameplay



AURIEA HARVEY
The Path

AURIEA HARVEY + MICHAËL SAMYN

The Path

2009

Unique Quest 3D computer game software (+AP)

\$250,000

Compiled desktop game software stored on IPFS, linked from 1/1 Ethereum token (NFT)

Package of process, press, and conservation details on private drive

Downloadable game can be removed from Tale of Tales at collectors choice

The Path is a short horror game developed by Belgian independent games studio Tale of Tales. It's a contemporary, interactive interpretation of the ancient tale of Little Red Ridinghood. A story about growing up and changing, temptation and obedience, about making the wrong choices and accepting the consequences. About playing and losing, living and dying. Not another action adventure filled with guns and violence but a calm and introverted computer game that finds itself a cosy place in the dark corners of your soul.

Factsheet

Details, and gameplay



AURIEA HARVEY
The Graveyard

AURIEA HARVEY + MICHAËL SAMYN

The Graveyard

2008

Unique UNITY computer game software (+AP)

\$75,000

Compiled desktop game software stored on IPFS, linked from 1/1 Ethereum token (NFT)

Source code files on private drive

Package of process, press, and conservation details on private drive

Downloadable game can be removed from Tale of Tales at collectors choice

The Graveyard is a short art game created by the Belgium duo known as Tale of Tales. The group, comprised of married couple Auriea Harvey and Michaël Samyn, is responsible for many indie games that each explore different aspects of the interactive space that is video games. The Graveyard is described by the makers as more like an explorable painting than an actual game. They play with the boundaries of games and the interactions of players as they tell the story of an old lady taking a walk through a cemetery. The game consists of the player walking their avatar of an old lady into a cemetery and up to a bench where a song remembering those who have died plays. After sitting on the bench and listening to the song being sung in Flemish Dutch with translated subtitles the player then can either remain on the bench where the music will soon start again without subtitles or simply get up and walk back out of the cemetery ending the game.

Fact sheet

Gameplay



AURIEA HARVEY
Bientôt l'été

AURIEA HARVEY + MICHAËL SAMYN

Bientôt l'été

2012

Unique UNITY computer game software (+AP)

\$125,000

Compiled desktop game software stored on IPFS, linked from 1/1 Ethereum token (NFT)

Source code files on private drive

Package of process, press, and conservation details on private drive

Downloadable game can be removed from Tale of Tales at collectors choice

Smoke, drink, play music, play Chess™z, speak French (to others!), walk along an Earth sea shore and discover its strangely absurd and picturesque secrets. All from the comfort of your orbital station's polypurpose deck. The Intergalactic Holocom Transmitter II is a state of the art virtual reality simulation and communication unit specifically designed for deep space conditions. No matter how large or small the polypurpose deck of your orbital station, the IHTII can be configured to fit any situation (cylindrical, cubical, hexagonal and even spherical and torus-shaped configurations are possible). Despite of its convenient size and ease-of-use, the IHTII is equipped with the most powerful realtime holocom processor and virtual translocator of its generation. The psycho-realism of its rendering engine will astound you and the proprietary built-in symbol/meaning mapping algorithms will leave you breathless.

Factsheet

Details, and gameplay

AURIEA HARVEY
SCULPTURE



AURIEA HARVEY
Faunette II (timepiece)

AURIEA HARVEY

Faunette II (timepiece)

2025

Unique sculpture

\$40,000

Carrara marble sculpture with bluestone base and steel structural post ('timepiece') + Ethereum token

10 7/8 x 10 x 11 7/8 in.

"Faunette II (timepiece)" emerges through cascading acts of translation – scanning, digital sculpting, printing, assemblage, rescanning, robotic carving, and hand finishing into Carrara marble – each technological passage introducing its own degradation until the final form bears the weathered beauty of ancient Roman fragments. This striking sculpture transforms digital degradation into material poetry, where the accumulated erosions of multiple translations create a work that appears shaped by centuries rather than algorithms.



AURIEA HARVEY
Black Ship (sculpture)



AURIEA HARVEY
Black Ship (AR sculpture, installation)

AURIEA HARVEY

Black Ship

2024

Installation: Unique sculpture, Mural, Site-specific digital AR sculpture

\$35,000

3D printed composite sculpture: PLA wood, lead, epoxy clay, clay, steel, UV resin, sisal twine,

Printed vinyl mural, Digital AR sculpture

35 x 21.7 x 8 in.



AURIEA HARVEY
Cyclops, Polyphemau I

AURIEA HARVEY

Cyclops, Polyphemau I

2018

Unique sculpture

3D printed composite sculpture: PLA plastic, acrylic paint, bronze paint and patina, acrylic +
Ethereum token
5.5 x 3.5 x 4.5 in.

Sold



AURIEA HARVEY
Cyclops, Polyphemau II

AURIEA HARVEY

Cyclops, Polyphemau II

2020

Unique sculpture

3D printed composite sculpture: PLA plastic, terra-cotta clay, acrylic, muslin + Ethereum token
5.5 x 3.5 x 4.5 in.

\$4,500



AURIEA HARVEY
Messenger

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Messenger

2021

Sculpture

\$18,000

3D printed sculpture: resin, acrylic, self-hardening clay, epoxy clay, acrylic paint
39.5 x 11 x 11 in.



AURIEA HARVEY
The Mystery v3 (red, lemon, bronze)

AURIEA HARVEY

The Mystery v3 (red, lemon, bronze)

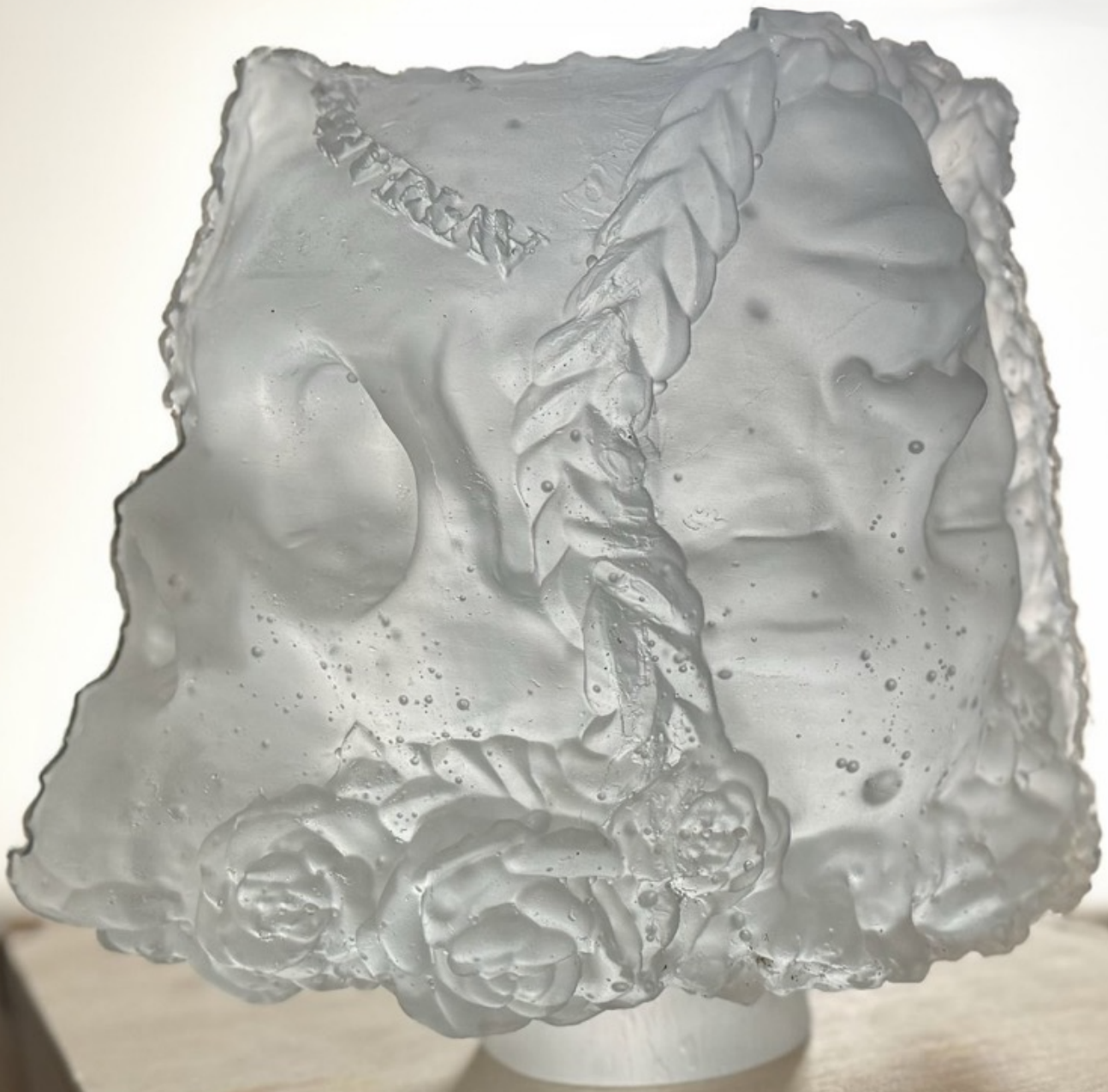
2021

Unique sculpture

\$8,500

3D printed sculpture: resin, bronze, epoxy clay, muslin, wax, pigment + GLB model in HTML environment, AR

15.75 x 6.6 x 6.2 in. + variable dimensions



AURIEA HARVEY
The Mystery v5 (ghost)

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The Mystery v5 (ghost)

2024

Unique sculpture

\$15,000

Glass

9 x 7.4 x 7 in.



AURIEA HARVEY
Alleluia Alleluia Alleluia

AURIEA HARVEY

Alleluia Alleluia Alleluia

2023

Unique sculpture

Bronze + chain + Ethereum token

8.39 x 8.86 x 7.13 in.

\$10,000



AURIEA HARVEY
White Rest

AURIEA HARVEY

White Rest

2022

Unique sculpture

\$7,000

3D printed composite sculpture (gesso, PLA), white clay, artificial flowers, 3D printed flowers + teeth

14.2 x 9.8 x 3.9 in.



AURIEA HARVEY
Echo (prototype)

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Echo (prototype)

2021

Unique sculpture

3D printed sculpture: resin, epoxy clay, acrylic coating
15.7 x 7.8 x 11.4 in.

\$8,000



AURIEA HARVEY
Minomirror ed. 2

AURIEA HARVEY

Minomirror ed. 2

2023

Edition of 3 sculpture

\$12,000

Bronze, gold/verdigris patina

9.5 x 2.5 x 19.75 in.

AURIEA HARVEY

DRAWINGS



AURIEA HARVEY
The Game

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The Game

2021

Unique drawing

Graphite, chalk, and shellac on pink paper
16.5 x 11.8 in.

\$9,000



AURIEA HARVEY
Sphinx

AURIEA HARVEY

Sphinx

2016

Unique monoprint drawing

\$8,000

Ink on paper

19.25 x 27.6 in.



AURIEA HARVEY
NYX

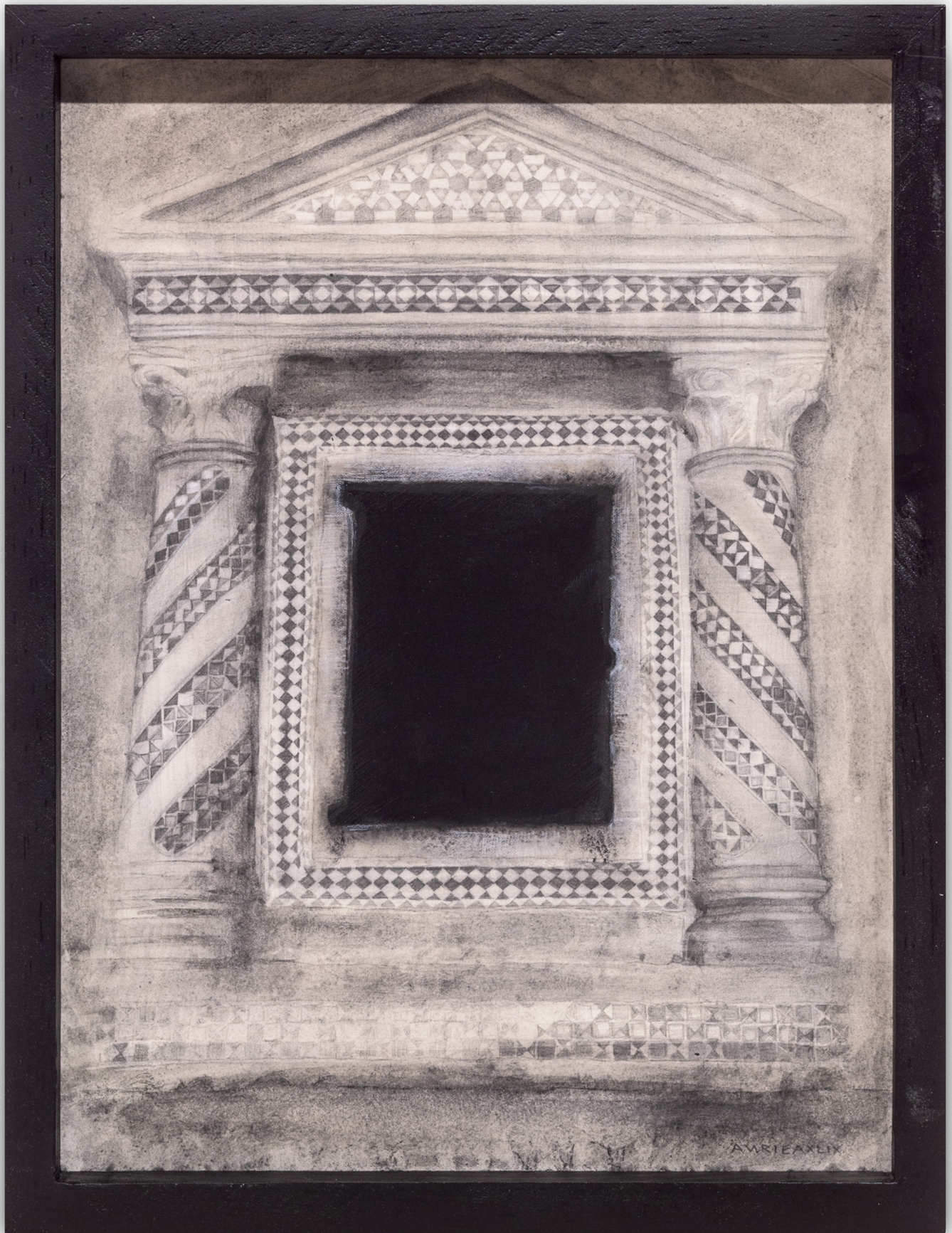
AURIEA HARVEY
NYX
2016

Unique monoprint drawing

Ink on paper

10.25 x 13.4 in.

Sold



AURIEA HARVEY
Door to the Sacred

AURIEA HARVEY

Door to the Sacred

2020

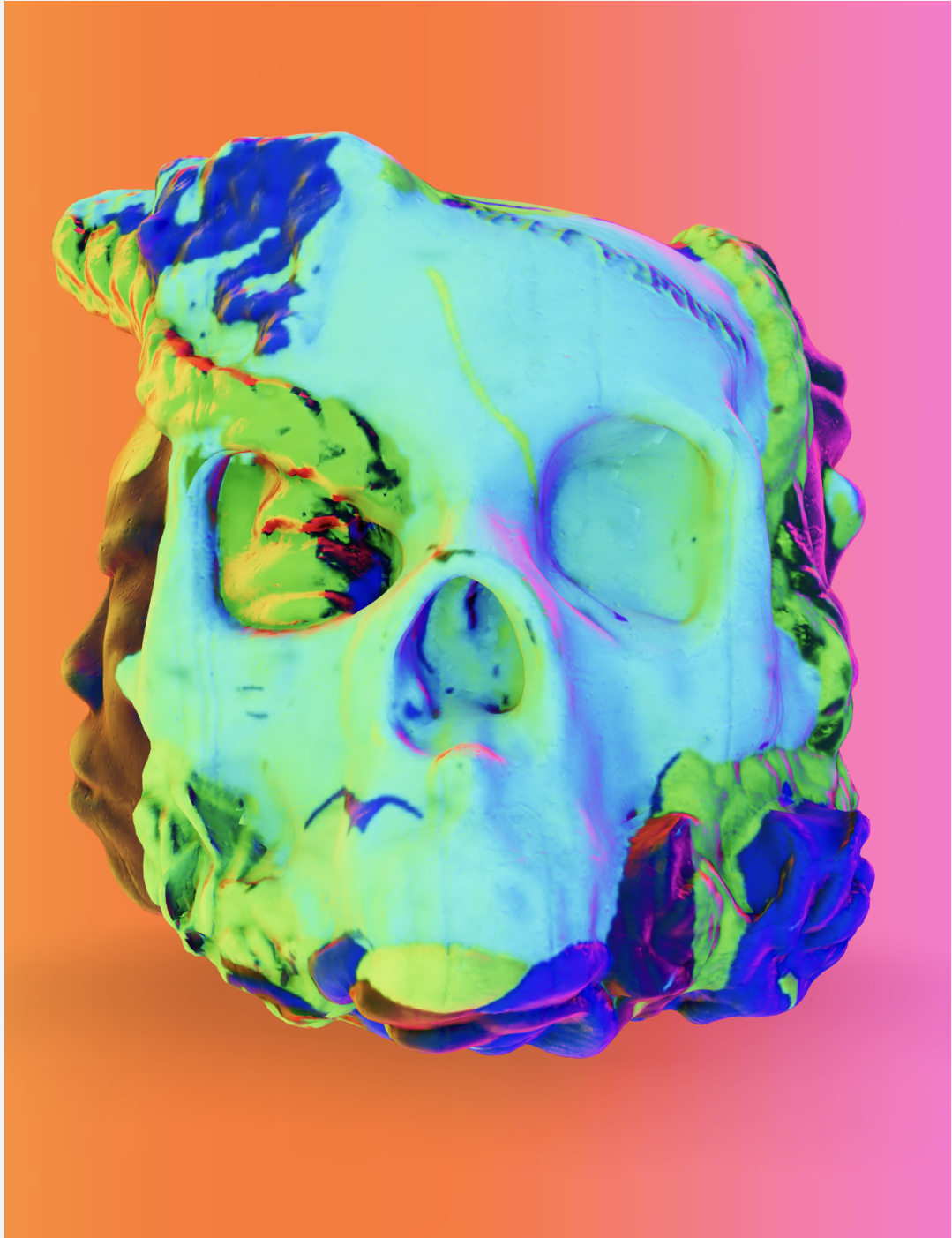
Unique drawing

Watercolor and graphite on paper mounted on wood
16 x 12 in.

\$5,000

AURIEA HARVEY

DIGITAL



AURIEA HARVEY
The Mystery v5-dv2 (Chroma), 2022

AURIEA HARVEY

The Mystery v5-dv2 (Chroma)

2022

Video

\$15,000

[Live GLB model in browser](#)

1080 x 1042 model resolution



AURIEA HARVEY
mystery v5, MYSTCS loop 7

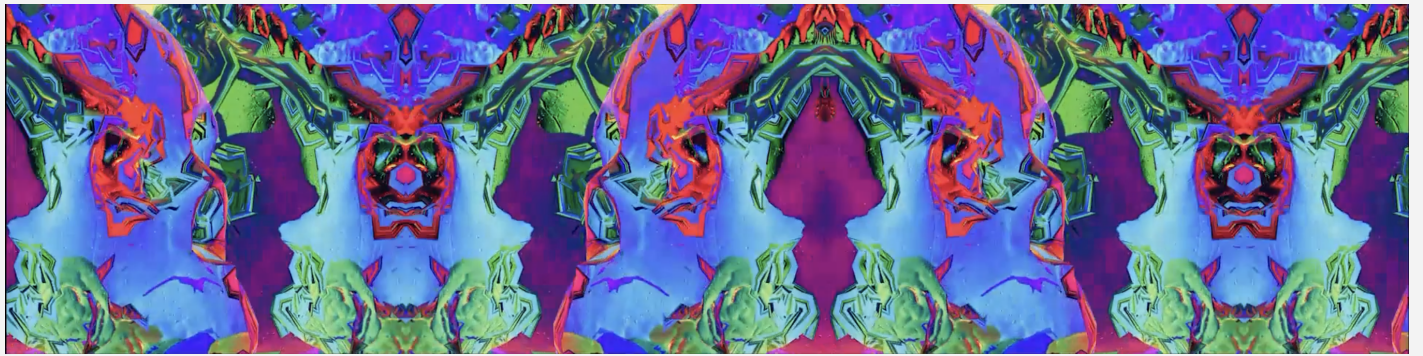
AURIEA HARVEY
mystery v5, MYSTCS loop 7
2022

Video

Short video loop

1080 x 1042 resolution

5 ETH



AURIEA HARVEY
mystery v5, MYSTCS loop 6
2022

Video

Short video loop

1920 x 478 resolution

5 ETH

AURIEA HARVEY

Available Works 2026

Heft manages the full catalog of Auriea Harvey artworks as her gallerist, pairing her extraordinary body of work with collectors through a new pricing structure and newly offered pieces.

Inquiries

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@heft_gallery on twitter

@heft_gallery on instagram

Gallery Information

300 Broome Street

Lower East Side, NYC 10002

Wed 11am - 9pm

Thu-Sat 11am - 7pm

Sun, Mon closed
